

Radare2 REFERENCE CARD

Survival Guide

aa auto analyse
pd@fcn<Tab> Disassemble function
f fcn<Tab> List functions
f str<Tab> List strings
fr fcn<Tab> **newname** Rename function
fr str<Tab> **newname** Rename string

Flagspaces

fs display flagspaces
fs * select all flagspace
fs [sections] select one flagspace

Flags

f list flags
fj display flags in json
fl show flag length
fx show hexdump of flag
fC [name] [cmt] set flag comment

Infos

ii Info on imports
iI Info on binary
ie Display entrypoint
iS Display sections
ir Display relocations

Visual mode

V Enter visual mode
p/P rotate modes (hex, disasm, debug, words, buf)
q back to radare shell
h j k l move around (or H J K L) (left-down-up-right)
Enter follow address of jump/call
sS step / step over
o go/seek to given offset
. seek to program counter

/ in cursor mode search in current block
:cmd run radare command
;-]cmt add/remove comment
/*+-[] change block size, **[]** = resize hex.cols
>|< seek aligned to block size
i/a/A (i)nsert hex, (a)ssemble code, visual (A)ssembler
b/B toggle breakpoint / automatic block size
c/C toggle (c)ursor and (C)olors
d[f?] define function, data, code, ..
D enter visual diff mode (set diff.from/to)
e edit eval configuration variables
f/F set/unset flag
gG go seek to begin and end of file (0-\$s)
mK/'K mark/go to Key (any key)
M walk the mounted filesystems
n/N seek next/prev function/flag/hit (scr.nkey)
o go/seek to given offset
R randomize color palette (ecr)
t track flags (browse symbols, functions..)
T browse anal info and comments
v visual code analysis menu
V/W (V)iew graph (agv?), open (W)ebUI
uU undo/redo seek
x show xrefs to seek between them
yY copy and paste selection
z toggle zoom mode

Searching

/ foo\00 search for string 'foo\0'
/b search backwards
// repeat last search
/w foo search for wide string 'f\0o\0o\0'
/wi foo search for wide string ignoring case
/! ff search for first occurrence not matching
/i foo search for string 'foo' ignoring case
/e /E.F/i match regular expression
/x ff0033 search for hex string
/x ff..33 search for hex string ignoring some nibbles
/x ff43 ffd0 search for hexpair with mask
/d 101112 search for a deltified sequence of bytes
/!x 00 ... inverse hexa search (find first byte != 0x00)
/c jmp [esp] search for asm code (see search.asmstr)
/a jmp eax assemble opcode and search its bytes

/A search for AES expanded keys
/r sym.printf analyze opcode reference an offset
/R search for ROP gadgets
/P show offset of previous instruction
/m magicfile search for matching magic file
/p patternsize search for pattern of given size
/z min max search for strings of given size
/v[?248] num ... look for a asm.bigendian 32bit value