## CSCI 140 -- In-Class Exercise 1

Group Members	Contribution (0 to 10) 0 – no contribution, 10 most
Nero Li	10
Christian Gonzalez	10
Tanner Khep	10
Daniel Kang	10

It is best to share a screen via Zoom and work together. Your group can provide the solution in C++ or Java.

Note taker (responsible to collect information and submit it):

## Nero Li

Provide the code for classes A, B, and C using the information below. Do not worry about data and actual code for each operation (just the header and {} if needed).

```
#include <iostream>
using namespace std;

class A
{
    public:
        A()
        {
            cout << "A:Construct\n";
        }
        void print1()
        {
            cout << "A:print1()\n";
        }
        virtual void print2()
        {
            cout << "A:print2()\n";
        }
        virtual void print3()</pre>
```

```
{
              cout << "A:print3()\n";</pre>
         }
};
class B : public A
     public:
         B()
         {
              cout << "B:Construct\n";</pre>
         }
         void print2()
              cout << "B:print2()\n";</pre>
         void print3()
         {
              cout << "B:print3()\n";</pre>
         }
};
class C : public A
    public:
         C()
              cout << "C:Construct\n";</pre>
         void print1()
              cout << "C:print1()\n";</pre>
         void print2()
```

```
{
            cout << "C:print2()\n";</pre>
        }
       void print3()
       {
            cout << "C:print3()\n";</pre>
        }
};
int main()
    A *pA;
   pA = new A(); // syntax error
    pA = new B();
                  // create an object of type B
    pA->print1(); // run A's print1()
    pA->print2(); // run B's print2()
    pA->print3();
                  // run B's print3()
    pA = new C(); // create an object of type C
    pA->print1(); // run A's print1()
    pA->print2(); // run C's print2()
    pA->print3(); // run C's print3()
    B *pB;
    pB = new B(); // create an object of type B
    pB->print1(); // run A's print1()
    pB->print2(); // run B's print2()
    pB->print3();
                  // run B's print3()
   C *pC;
   pC = new C(); // create an object of type C
   pC->print1(); // run C's print1()
    pC->print2(); // run C's print2()
                    // run C's print3()
    pC->print3();
```

```
return 0;
```