

opcode encoding

OP\_0 00

OP 1 - OP 16 51 - 60

54 57 00 60

54 57 00 60

OP\_4 OP\_7 OP\_0 OP\_16

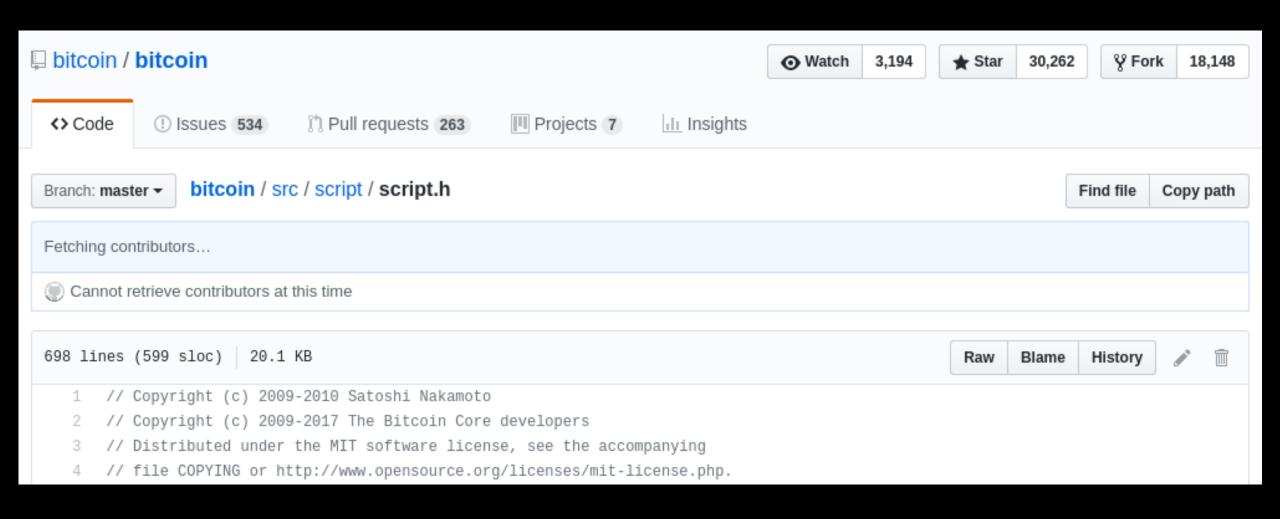
```
54 57 00 60
```

```
OP_4 OP_7 OP_0 OP_16
```

[] [4] [4,7] [4,7,0] [4,7,0,16]

Standard P2PKH (pay-to-public-key-hash)

```
[signature]
[public_key]
OP_DUP
OP_HASH160
[hash160(public_key)]
OP_EQUALVERIFY
OP_CHECKSIG
```



```
/** Script opcodes */
enum opcodetype
// push value
  OP_0 = 0x00,
  OP FALSE = OP 0,
  OP 1 = 0x51,
  OP TRUE=OP 1,
  OP 2 = 0x52,
  OP_3 = 0x53,
  OP_4 = 0x54
  OP_5 = 0x55,
  OP 6 = 0x56,
  OP PUSHDATA1 = 0x4c,
  OP_PUSHDATA2 = 0x4d,
  OP PUSHDATA4 = 0x4e,
  OP_1NEGATE = 0x4f,
  OP RESERVED = 0x50,
```

```
OP 7 = 0x57,
       OP 8 = 0x58,
       OP 9 = 0x59,
       OP 10 = 0x5a,
      OP 11 = 0x5b,
       OP 12 = 0x5c,
      OP 13 = 0x5d,
       OP 14 = 0x5e,
       OP 15 = 0x5f,
       OP 16 = 0x60,
    // control
       OP_NOP = 0x61,
       OP VER = 0x62,
      OP IF = 0x63,
OP_NOTIF = 0x64,
      OP VERIF = 0x65,
      OP VERNOTIF = 0x66,
       OP ELSE = 0x67,
```

```
OP ENDIF = 0x68,
  OP VERIFY = 0x69,
  OP RETURN = 0x6a,
// stack ops
  OP_TOALTSTACK = 0x6b,
  OP FROMALTSTACK = 0x6c,
  OP 2DROP = 0x6d,
  OP 2DUP = 0x6e,
  OP 3DUP = 0x6f.
  OP 20VER = 0x70,
  OP 2ROT = 0x71,
  OP_2SWAP = 0x72,
  OP IFDUP = 0x73,
  OP DEPTH = 0x74,
  OP DROP = 0x75,
 OP DUP = 0x76,
  OP NIP = 0x77,
  OP OVER = 0x78,
```

```
OP PICK = 0x79,
  OP_ROLL = 0x7a,
  OP ROT = 0x7b,
  OP SWAP = 0x7c,
  OP TUCK = 0x7d,
// splice ops
  OP CAT = 0x7e,
  OP SUBSTR = 0x7f,
  OP LEFT = 0x80,
  OP RIGHT = 0x81,
  OP SIZE = 0x82,
// bit logic
  OP INVERT = 0x83,
  OP_AND = 0x84
  OP_OR = 0x85,
  OP_XOR = 0x86,
  OP_EQUAL = 0x87,
```

```
OP_EQUALVERIFY = 0x88,
  OP RESERVED1 = 0x89,
  OP_RESERVED2 = 0x8a,
// numeric
  OP 1ADD = 0x8b,
  OP 1SUB = 0x8c,
  OP 2MUL = 0x8d,
  OP 2DIV = 0x8e,
  OP NEGATE = 0x8f,
  OP ABS = 0x90,
  OP NOT = 0x91,
  OP 0NOTEQUAL = 0x92,
  OP ADD = 0x93,
  OP SUB = 0x94,
  OP_MUL = 0x95,
  OP DIV = 0x96,
  OP MOD = 0x97,
```

```
OP LSHIFT = 0x98,
OP RSHIFT = 0x99,
OP BOOLAND = 0x9a,
OP BOOLOR = 0x9b,
OP NUMEQUAL = 0x9c,
OP NUMEQUALVERIFY = 0x9d,
OP NUMNOTEQUAL = 0x9e,
OP LESSTHAN = 0x9f,
OP GREATERTHAN = 0xa0,
OP LESSTHANOREQUAL = 0xa1,
OP GREATERTHANOREQUAL = 0xa2,
OP MIN = 0xa3,
OP MAX = 0xa4,
OP WITHIN = 0xa5,
```

```
// expansion
// crypto
  OP RIPEMD160 = 0xa6,
                                    OP NOP1 = 0xb0,
                                    OP CHECKLOCKTIMEVERIFY = 0xb1,
  OP SHA1 = 0xa7,
  OP SHA256 = 0xa8,
                                    OP NOP2 = OP CHECKLOCKTIMEVERIFY,
  OP HASH160 = 0xa9,
                                    OP CHECKSEQUENCEVERIFY = 0xb2,
  OP_HASH256 = 0xaa,
                                    OP_NOP3 = OP_CHECKSEQUENCEVERIFY,
  OP CODESEPARATOR = 0xab,
                                    OP NOP4 = 0xb3,
  OP CHECKSIG = 0xac,
                                    OP_NOP5 = 0xb4,
  OP CHECKSIGVERIFY = 0xad,
                                    OP NOP6 = 0xb5,
                                                            // template matching params
  OP_CHECKMULTISIG = 0xae,
                                    OP NOP7 = 0xb6,
                                                            OP SMALLINTEGER = 0xfa,
  OP_CHECKMULTISIGVERIFY = 0xaf,
                                    OP NOP8 = 0xb7,
                                                            OP_PUBKEYS = 0xfb,
                                    OP NOP9 = 0xb8.
                                                            OP PUBKEYHASH = 0xfd,
                                    OP NOP10 = 0xb9,
                                                            OP PUBKEY = 0xfe,
                                                            OP INVALIDOPCODE = 0xff,
```

# Turing Complete?

At REcon 2015 Christopher Domas demonstrated M/o/Vfuscator, a "Turing Complete" compiler using a single opcode.