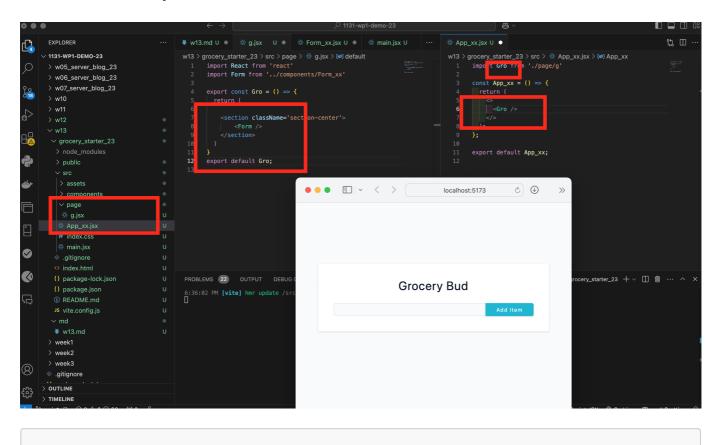
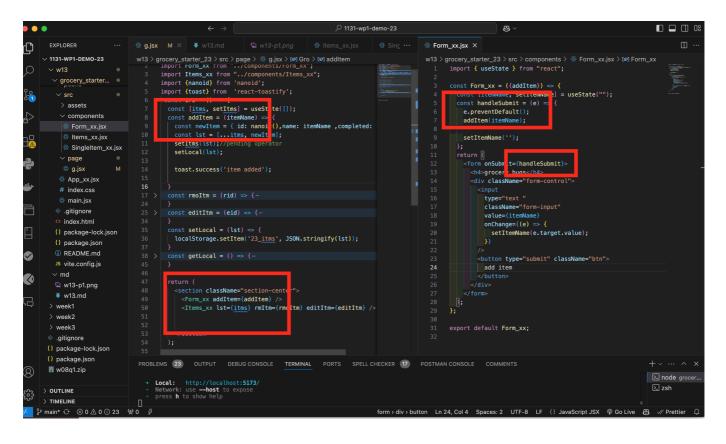
W13-P1: Show initially the form

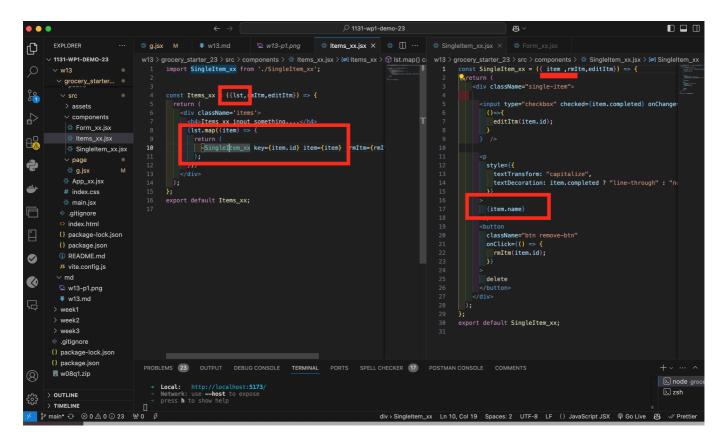


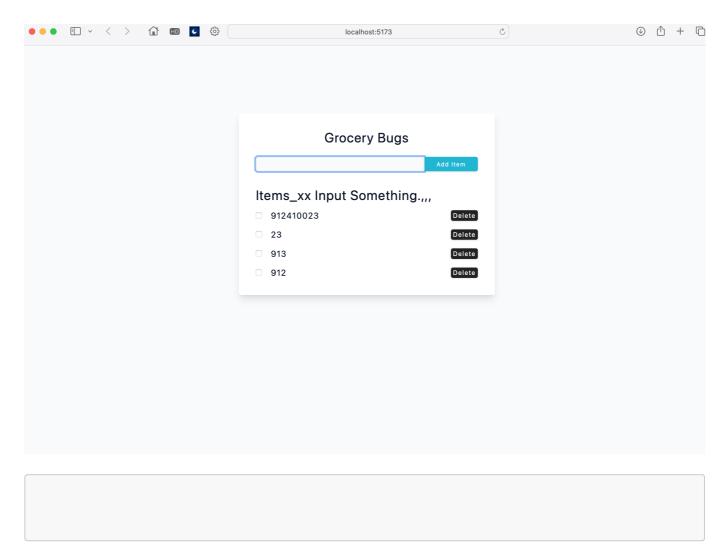
W13-P2: Implement addItem, and display all items

=> Form_xx.jsx, Grocery_xx.jsx code



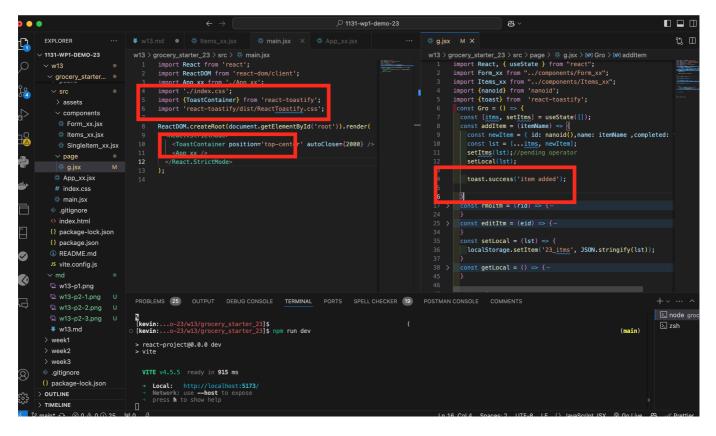
=> Items_xx.jsx, SingelItem_xx.jsx code



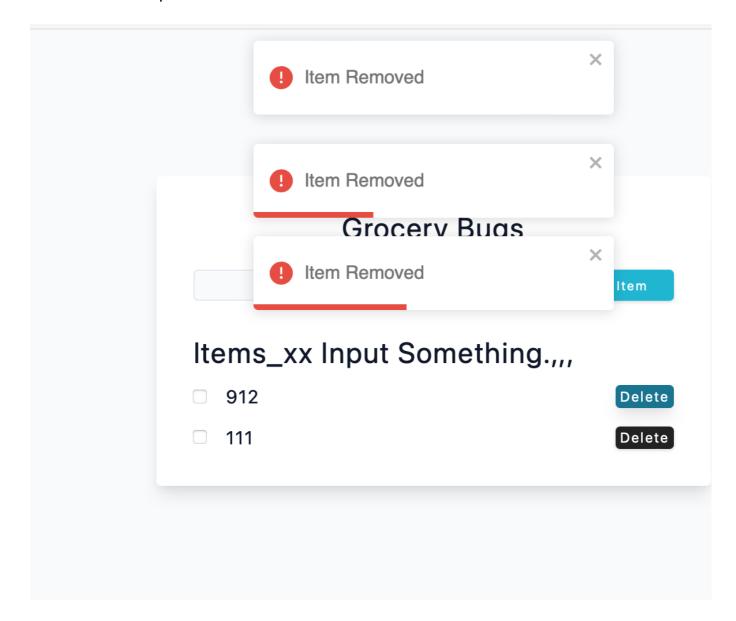


W13-P3: Add react-toastify for alert, implement delete item

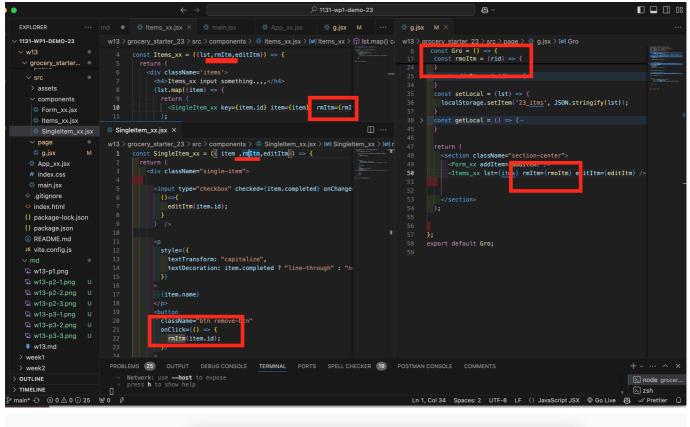
=> Show how to make react-toastify work

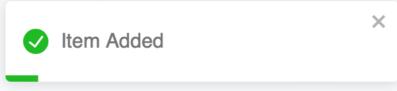


=> Add three items, and remove the second one



=> Show how removeItem() being transferred from GroceryPage_xx -> Items_xx -> SingleItem_xx





Grocery Bugs

Add Item

Items_xx Input Something.,,,

912	D	elete

111	Delete

123123	Delete

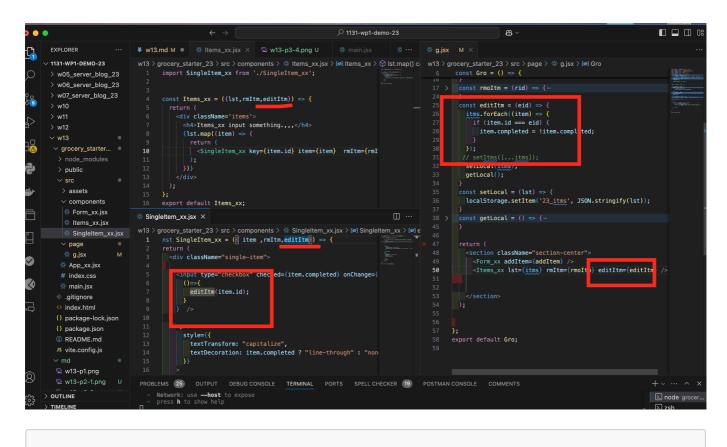
□ 123 Delete

W13-P4: Implement editItem

=> => Add three items, and edit the third item by pressing checkbox

Items_xx Input Something.,,,	
912	Delet
□ 111	Delet
√ 123123	Delet
☑ 123	Delet
☑ 123	Delet

=> Show how editItem() being transferred from GroceryPage_xx -> Items_xx -> SingleItem_xx



W13-P5: Use localStorage to get and set items data

=> demo setLocalStorage by addItem

```
EXPLORER
                               ₩ w13.md M
∨ 1131-WP1-DEMO-23
                                w13 > grocery_starter_23 > src > page > \textcircled{g} g.jsx > [@] Gro 5 import {toast} from 'react-toastify';
 > w05_server_blog_23
  > w06_server_blog_23
                                          const [itms, setItms] = useState([]);
  > w07_server_blog_23
                                         const addItem = (itemName) => {
  const newItem = { id: nanoid(),name: itemName ,completed: false};
                                            const lst = [...itms, newItem];
setItms(lst);//pending operator
 > w11
 > w12
 ∨ w13
                                            toast.success('item added');
    > public
                                          const rmoItm = (rid) => {
     > assets
                                          const editItm = (eid) => {
  itms.forEach((item) => {

∨ components

      Form_xx.jsx
                                                 item.completed = !item.completed;
      Items_xx.jsx
      SingleItem_xx.jsx

∨ page

                                         // setitms([...itm]
setLocal(itms);
                                         getLocal();
    App_xx.jsx
    # index.css
                                         const setLocal = (lst) => {
    localStorage.setItem('23_itms', JSON.stringify(lst));
    main.jsx
    .gitignore
   index.html
                                            if (localStorage.getItem('23_itms') === null) {
    localStorage.setItem('23_itms', JSON.stringify([]));
   {} package-lock.json
   {} package.json
   ① README.md
                                               let local = JSON.parse(localStorage.getItem('23_itms'));
                                               setItms(local);
    JS vite.config.js
   ∨ md

    w13-p1.png

   <section className="section-center";</pre>
                                PROBLEMS 25 OUTPUT DEBUG CONSOLE TERMINAL PORTS SPELL CHECKER (19) POSTMAN CONSOLE COMMENTS
 OUTLINE
```

=> demo localStorage by editItem, removeItem

```
♥ w13.md M

    ⊕ g.jsx M ×  
    □ w13-p3-4.png U

                                w13 > grocery_starter_23 > src > page > ∰ g.jsx > ⋈ Gro
5 import {toast} from 'react-toastify';
6 const Gro = () => {
∨ 1131-WP1-DEMO-23
 > w05 server blog 23
  > w06_server_blog_23
                                               const Gro = () => {
  const [itms, setItms] = useState([]);
  const addItem = (itemName) => {
  > w07_server_blog_23
  > w10
                                                 const newItem = { id: nanoid(),name: itemName ,completed: false};
const lst = [...itms, newItem];
                                                 setItms(lst);//pending operator
setLocal(lst);
                                                 toast.success('item added');
   ∨ grocery_starter... ●
                                     16 }
17 > const rmoItm = (rid) => {--
    > public
    ∨ src
     > assets
                                                  itms.forEach((item) => {
   if (item.id === eid) {
     item.completed = litem.

∨ components

                                                     item.id === eid) {
item.completed = !item.completed;
}
       SingleItem_xx.jsx
     ∨ page • M
                                              getLocal();
     App_xx.jsx
                                              const setLocal = (lst) => {
   localStorage.setItem('23_itms', JSON.stringify(lst));
     # index.css
     🥸 main.jsx
    .gitignore
                                               const getLocal = () => {
                                                  if (localStorage.getItem('23_itms') === null) {
    localStorage.setItem('23_itms', JSON.stringify([]));
    {} package-lock.json
   {} package.json
                                                    let local = JSON.parse(localStorage.getItem('23_itms'));
setItms(local);
    ① README.md
    Js vite.config.js
    🖾 w13-p1.png
© w13-p2-1.png U

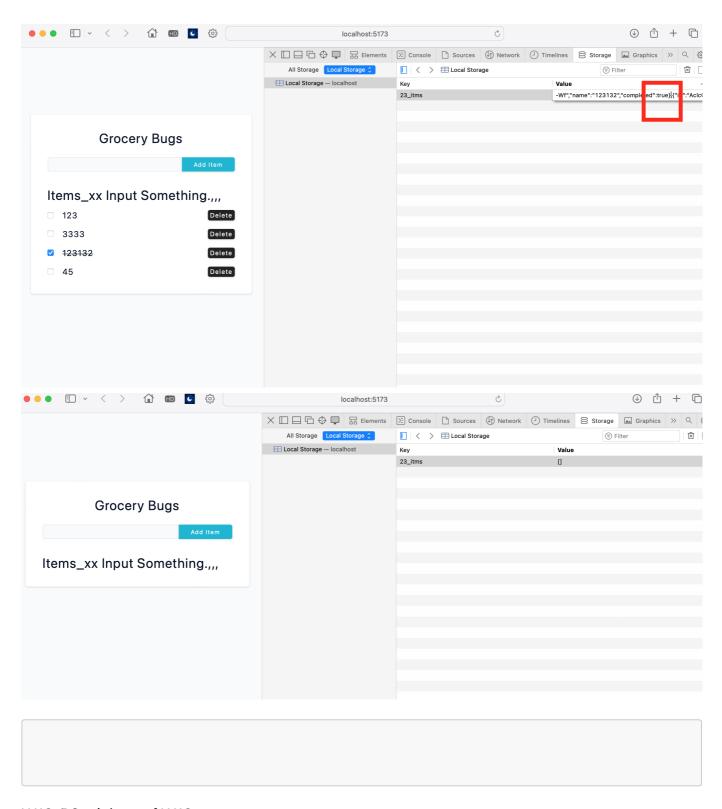
© w13-p2-2.png U

© w13-p2-3.png U

© w13-p2-3.png U

> outline
                                               return (
                                                   <section className="section-center">
                                    PROBLEMS 25 OUTPUT DEBUG CONSOLE TERMINAL PORTS SPELL CHECKER (19 POSTMAN CONSOLE COMMENTS 11:09:04 PM [vite] hmr update /src/components/SingleItem_xx.jsx
```

=> get localStorage when refreshing the browser



W13-P6: git logs of W13

```
b3b4f2f kkkk Sun Dec 8 23:17:30 2024 +0800 w13 add readme
252d72f kkkk Wed Dec 4 21:08:19 2024 +0800 W13-P5: Use localStorage
to get and set items data
01ce753 kkkk Wed Dec 4 20:42:49 2024 +0800 W13-P4: Implement editItem
f7233ed kkkk Wed Dec 4 18:46:56 2024 +0800 W13-P1: Show initially the
```

form