

16398.png 42832.png 45365.png 48905.png 9459.png

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在  $(-1, +\infty)$  上是减函数

(998, 92)

Convert

## A Step

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在  $(-1, +\infty)$  上是减函数

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在点  $(-1, +\infty)$  处的切线与直线

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在点  $(-1, +\infty)$  处的切线与直线

# 混合文本Latex识别

By Spilt

Latex

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$

邵钊明  $f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在  $(-1, +\infty)$  上是减函数

$f(x) = -\frac{1}{2}x^2 + b\ln(x+2)$  在  $(-1, +\infty)$  上是减函数

Text

在

$\text{在}$

在

Latex

$(-1, +\infty)$

$(-1, +\infty)$

$(-1, +\infty)$

Text

上是减函数

$\text{上是减函数}$

上是减函数



# 目录

1. 模型架构迭代
2. Resnet&*PD - Transformer*
3. *ViT*-Transformer
4. 纯Latex识别任务
5. 混合文本识别任务
6. *Yolov8*

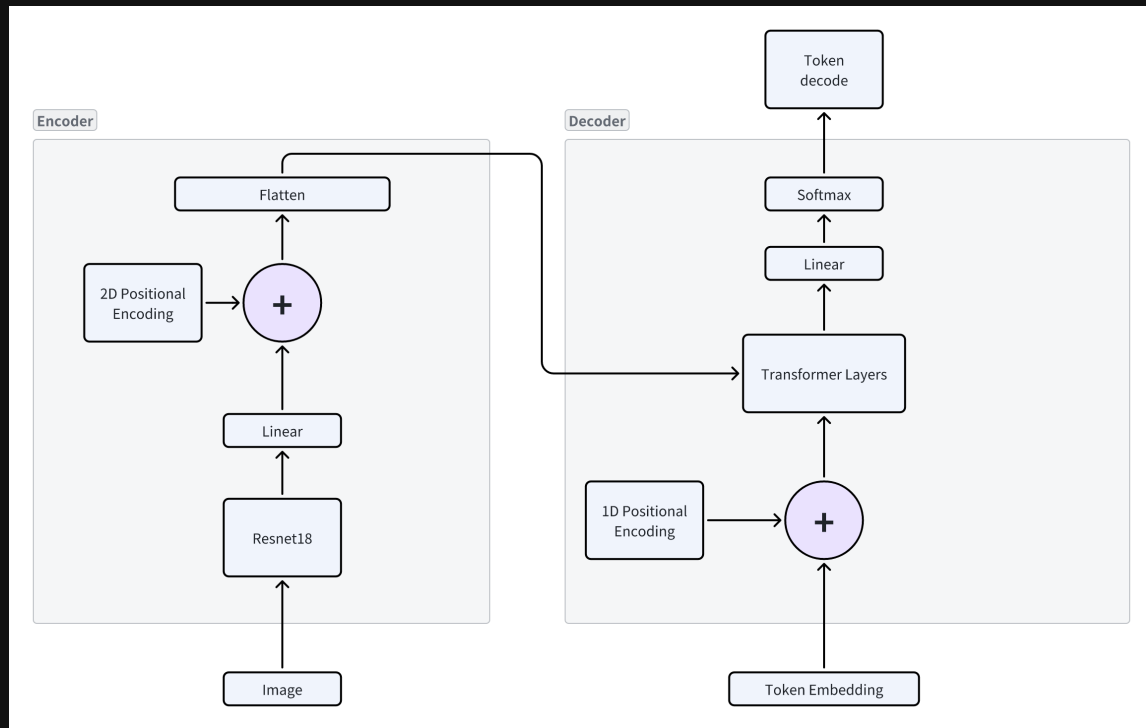
# 模型架构迭代

1. Resnet - *LSTM* (Lab3)
2. Resnet&*PD* - *Transformer*<sup>1</sup>
3. *ViT* - Transformer<sup>2</sup>
4. 组合 *Yolov8* 目标提取能力

<sup>1</sup><https://github.com/kingyiusuen/image-to-latex>    <sup>2</sup><https://github.com/lukas-blecher/LaTeX-OCR>

# Resnet & *PD* - *Transformer*

# Resnet&PD-Transformer - 模型架构图



Resnet&PD - Transformer 模型架构图

# Resnet&PD-Transformer - 实现

```
1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20      return output
21
```

# Resnet&PD-Transformer - 实现

```
1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20      return output
21
```



# Resnet&PD-Transformer - 实现

```
1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20      return output
21
```

# Resnet&PD-Transformer - 实现

```
1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20      return output
21
```

# Resnet&PD-Transformer - 实现

```
1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20      return output
21
```

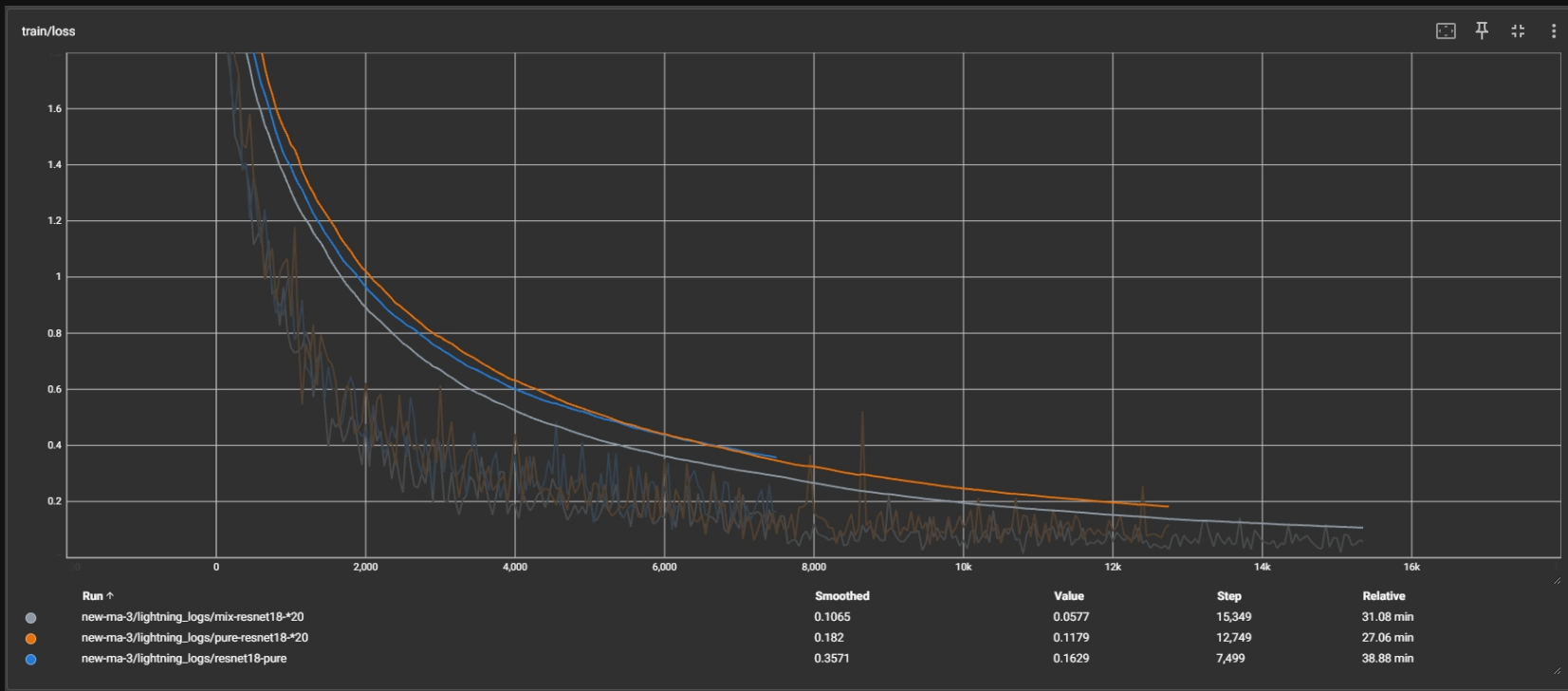
# Resnet&PD-Transformer - 实现

```

1  def encode(self, x: Tensor) -> Tensor:
2      x = x.float()
3      if x.shape[1] == 1:
4          x = x.repeat(1, 3, 1, 1)
5      x = self.backbone(x) # 经过Resnet
6      x = self.bottleneck(x)
7      x = self.image_positional_encoder(x) # 图像位置编码器
8      x = x.flatten(start_dim=2) # 展平
9      x = x.permute(2, 0, 1) # 转置维度
10     return x
11
12  def decode(self, y: Tensor, encoded_x: Tensor) -> Tensor:
13      y = y.permute(1, 0)
14      y = self.embedding(y) * math.sqrt(self.d_model) # 词嵌入并缩放
15      y = self.word_positional_encoder(y) # 词位置编码器
16      Sy = y.shape[0]
17      y_mask = self.y_mask[:, Sy, :Sy].type_as(encoded_x) # 生成目标序列的掩码
18      output = self.transformer_decoder(y, encoded_x, y_mask) # 经过Transformer解码器
19      output = self.fc(output) # 全连接层输出
20     return output
21

```

# Resnet&PD-Transformer - 训练过程



Resnet&PD - Transformer 训练过程

# 改进

观察 `Resnet&PD-Transformer` 模型的测试数据，我们发现该模型的训练损失和实际推理能力差距过大，存在严重的过拟合情况。

我们推测可能是因为模型前部Encoder使用CNN实现，尽管已经引入了位置编码能力，仍然存在缺乏上下文能力的问题

我们决定将Encoder部分也引入注意力机制，使用ViT模型实现。

# *ViT*-Transformer

# ViT-Transformer - 模型架构

 ViT - Transformer 模型架构

ViT - Transformer 模型架构



# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:]).//p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:])/p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:])/p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:]).//p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:])/p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# ViT-Transformer - ViT实现

```

1  def vit_forward(self, img, **kwargs):
2      p = self.patch_size
3      # 重排输入图像的维度, 将其划分为大小为 p x p 的块, 并重新排列维度
4      x = rearrange(img, 'b c (h p1) (w p2) -> b (h w) (p1 p2 c)', p1=p, p2=p)
5      x = self.patch_to_embedding(x)
6      b, n, _ = x.shape
7
8      # 生成类别令牌, 并将其与嵌入的图像块连接起来
9      cls_tokens = repeat(self.cls_token, '() n d -> b n d', b=b)
10     x = torch.cat((cls_tokens, x), dim=1)
11
12     # 计算位置编码
13     h, w = torch.tensor(img.shape[2:]).//p
14     pos_emb_ind = repeat(torch.arange(h)*(self.max_width//p-w), 'h -> (h w)', w=w)+torch.arange(h*w)
15     pos_emb_ind = torch.cat((torch.zeros(1), pos_emb_ind+1), dim=0).long()
16     x += self.pos_embedding[:, pos_emb_ind]
17     x = self.dropout(x)
18
19     # 经过注意力层
20     x = self.attn_layers(x, **kwargs)
21     x = self.norm(x)
22     return x
23

```

# 纯Latex识别任务

By ViT-Transformer

# 纯Latex识别模型训练 - 数据预处理

当我们在构造纯Latex数据集的词表时，在词表中发现了大量的中文。

```
多":7956,"服装":7957,"朝上的":7958,"期为":7959,"期的":7960,"期播":7968,"村庄":7969,"条鱼":7970,"条数为":7971,"条棱长均为":7972,"某次":7981,"某班":7982,"某项":7983,"某产品":7984,"某女生":7985,"根式":7994,"格子":7995,"格中的":7996,"棱数为":7997,"楼房":7998,"le ft","i n","a n","s q","r t","sq rt","t h","m a","a r","ma","right arrow","o v","ov er","over rightrightarrow","g le","an gle","pha","et a","ft y","in fty","d s","m bol","y mbol","bol ds","t","ra y","ar ray","l n","p ri","pri me","c i","r c","ci rc","平","分 别","b eg","en d","beg in","方 程","b d","l am","bd a","lam","v ar","s u","t imes","值 为","的 取","n eq","实 数","的取 值","s i","抛 物","两 点","分别 为","交 于","m u","c ap","的最 小","
```

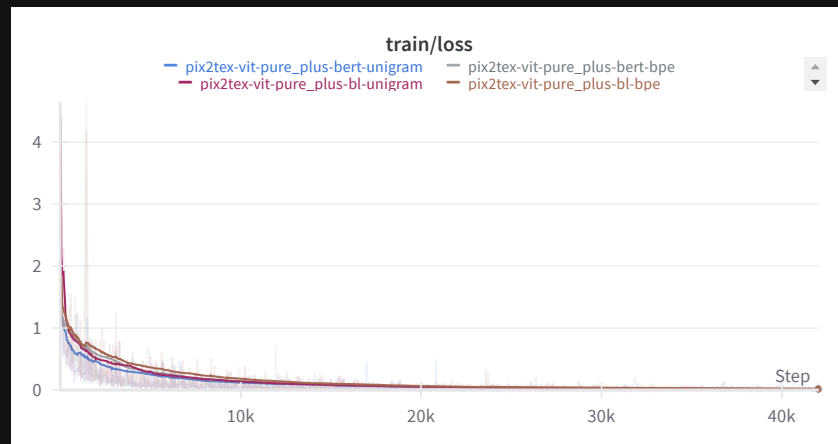
为了获得更好的训练效果，我们对数据集进行了二次处理，通过使用正则表达式 `[\u4e00-\u9fa5]+` 识别label中是否含有中文来判断该图片是否为纯Latex图片。



# 纯Latex识别模型训练

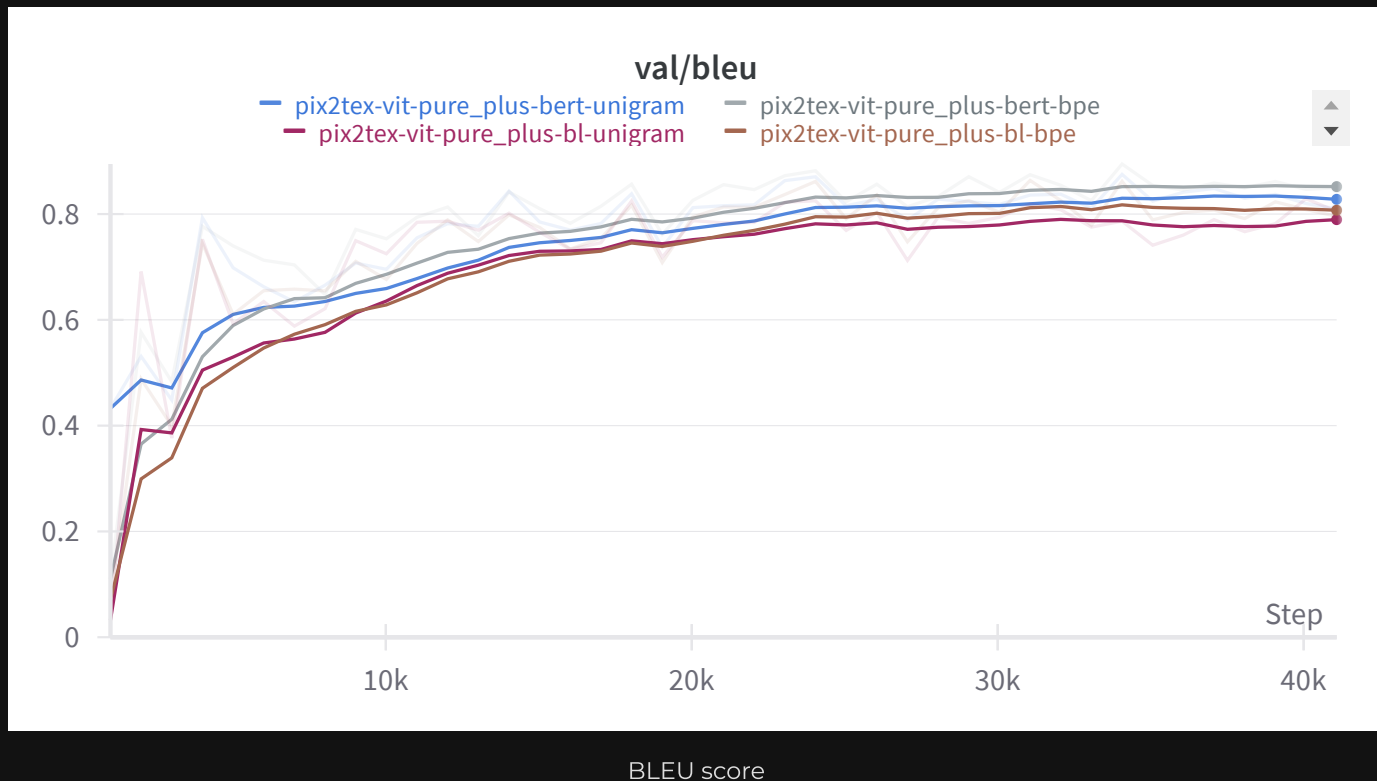
对二次处理过的数据集，使用以下组合进行四次训练

- ByteLevel - Unigram
- BertPreTokenizer - Unigram
- ByteLevel - BPE
- BertPreTokenizer - BPE

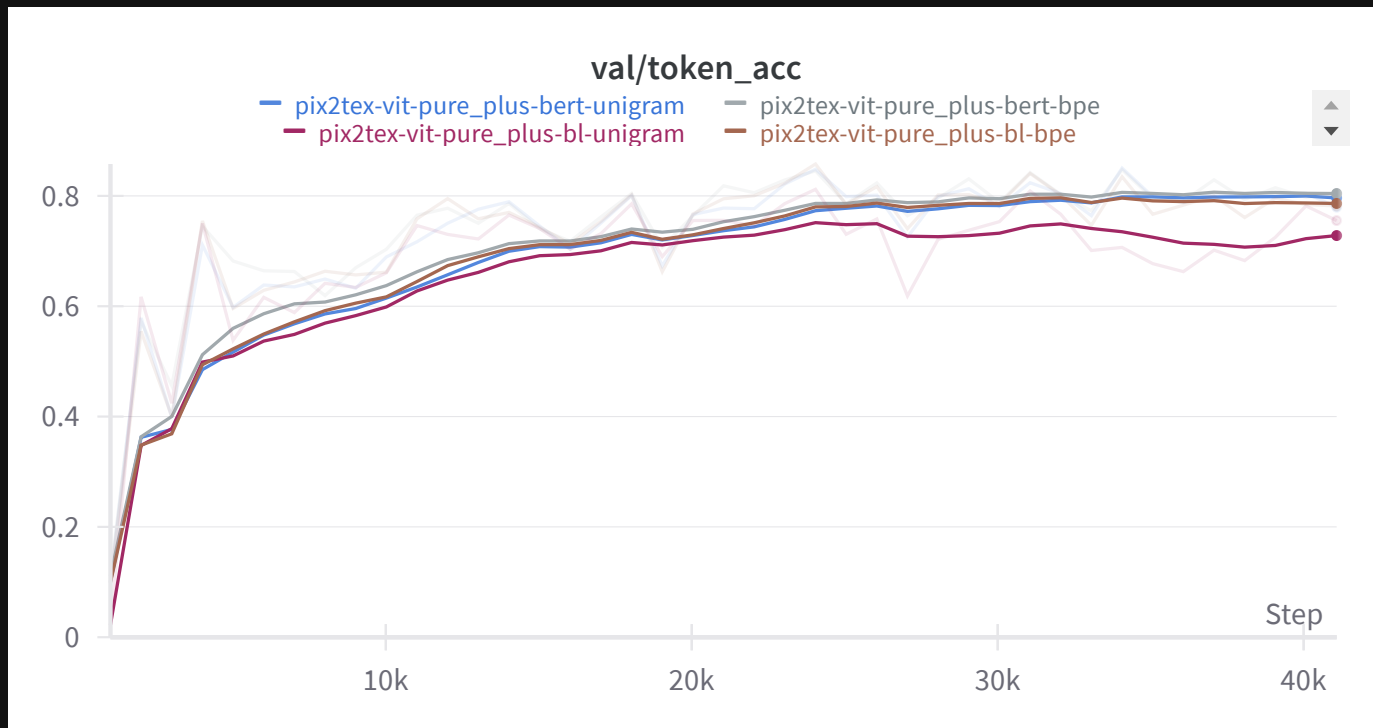


纯latex模型训练曲线

# 纯Latex识别模型 - `BLEU`

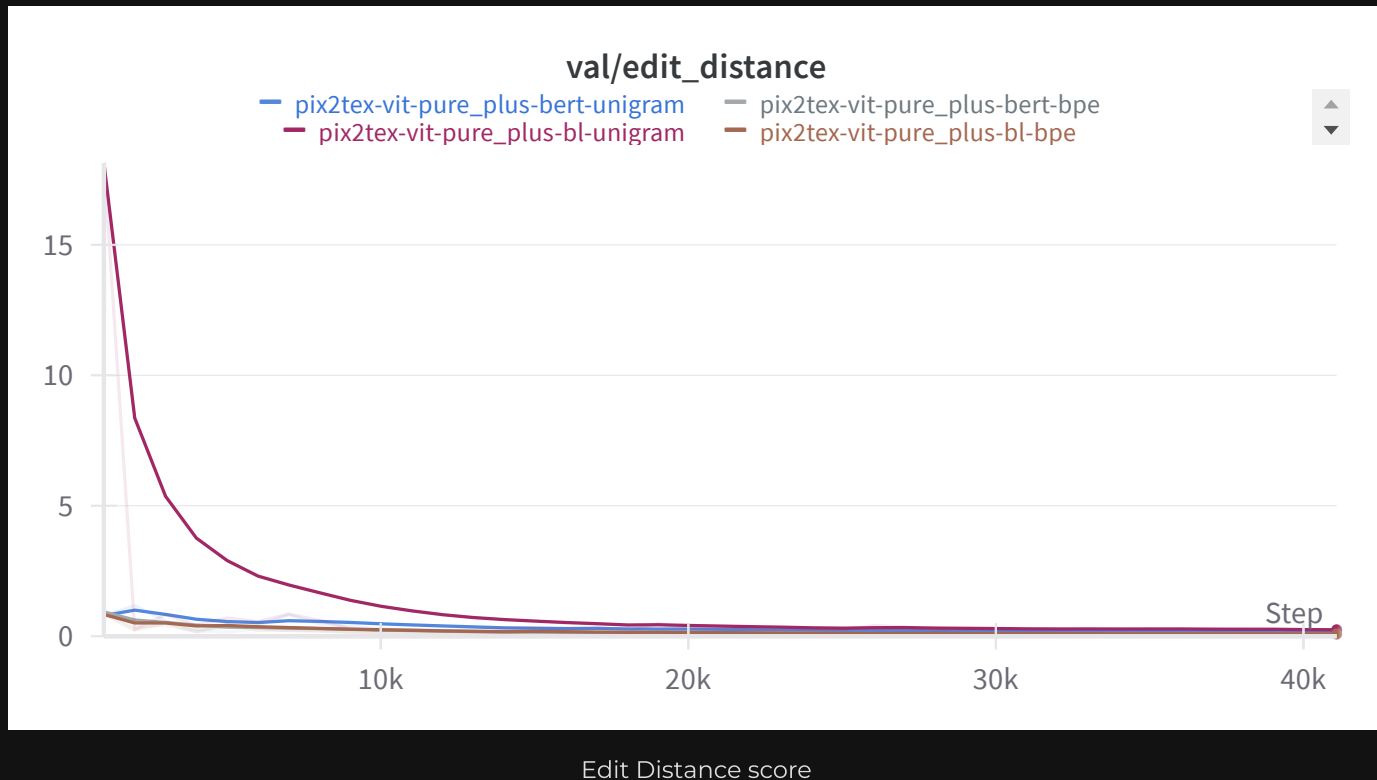


# 纯Latex识别模型 - `Token Acc`



Token Acc score

# 纯Latex识别模型 - `Edit Distance`



# 纯Latex识别模型 - 结果

综合上述四种Tokenizer组合的实验结果：

	bert-unigram	bert-bpe	bl-unigram	bl-bpe
BLEU	0.875011	<b>0.894623</b>	0.829015	0.863552
Token Acc	0.850422	0.847384	0.8119	<b>0.857799</b>
Edit Distance	0.846109	<b>0.932043</b>	0.808049	0.927207
Overall	0.857181	<b>0.89135</b>	0.816321	0.882853

最终选择`BertPreTokenizer`和`BPE`的搭配供纯Latex识别。


# 混合文本识别任务

By ViT-Transformer

# 混合文本任务`Tokenizer`实验

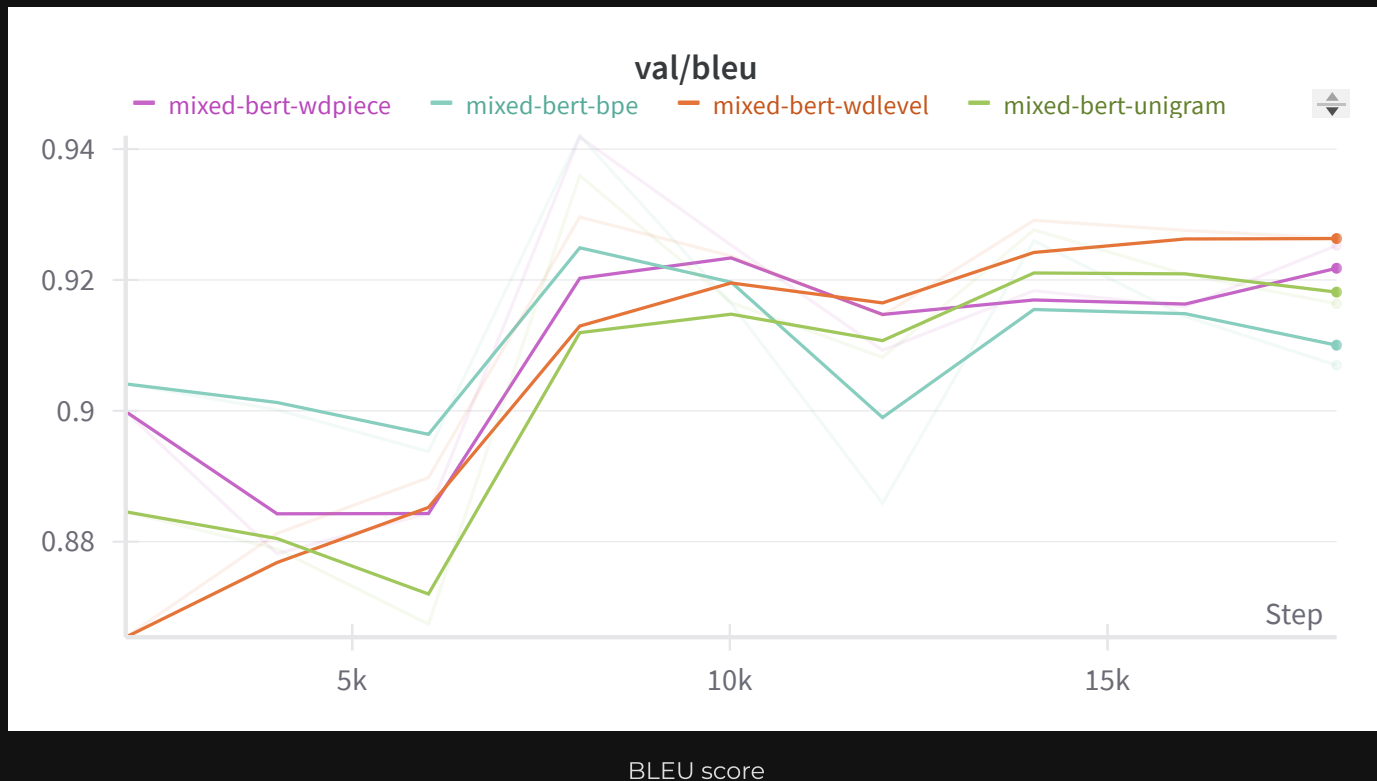
基于预训练的Latex识别模型, 分别使用以下组合进行四次训练

- BertPreTokenizer - WordPiece
- BertPreTokenizer - WordLevel
- BertPreTokenizer - Unigram
- BertPreTokenizer - BPE

 混合识别模型tokenizer比较

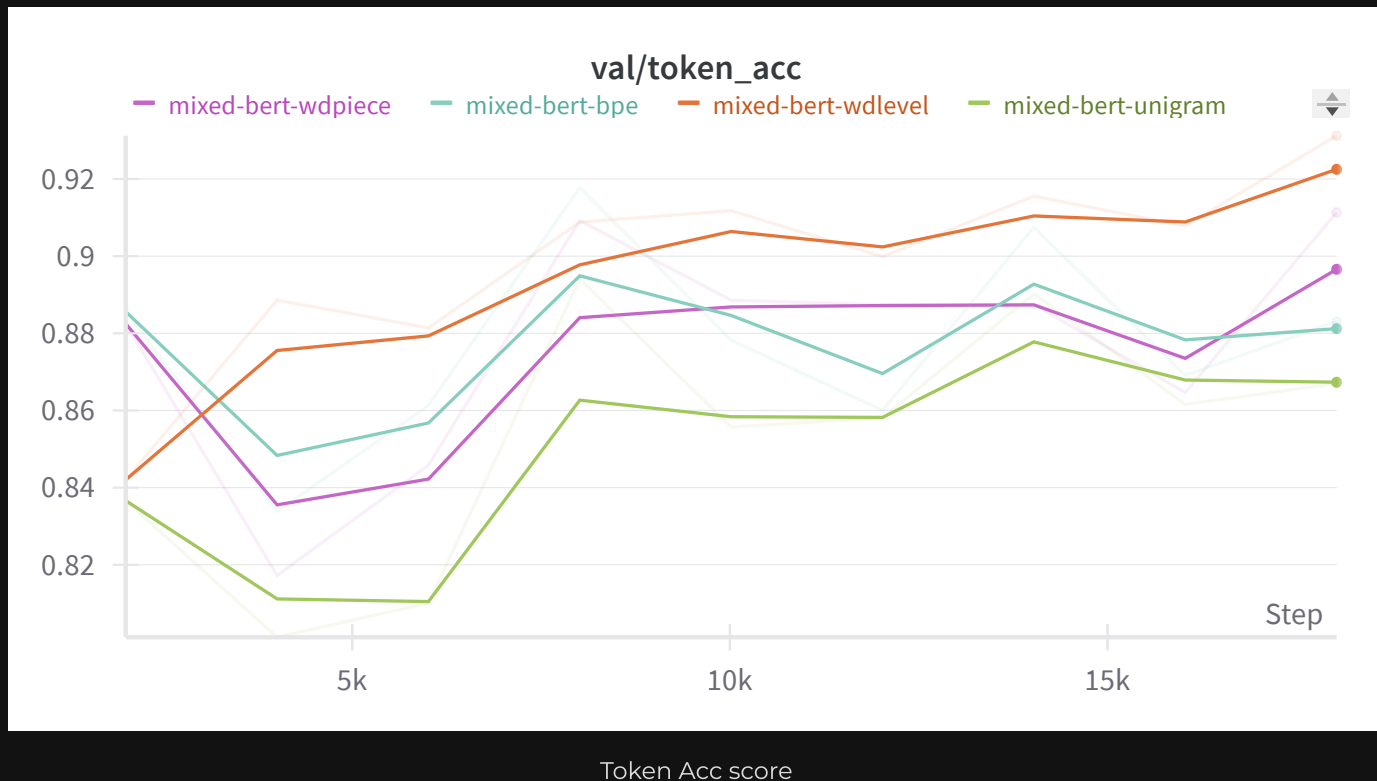
混合识别模型tokenizer比较

# 混合文本任务 `Tokenizer` 实验结果 - `BLEU`

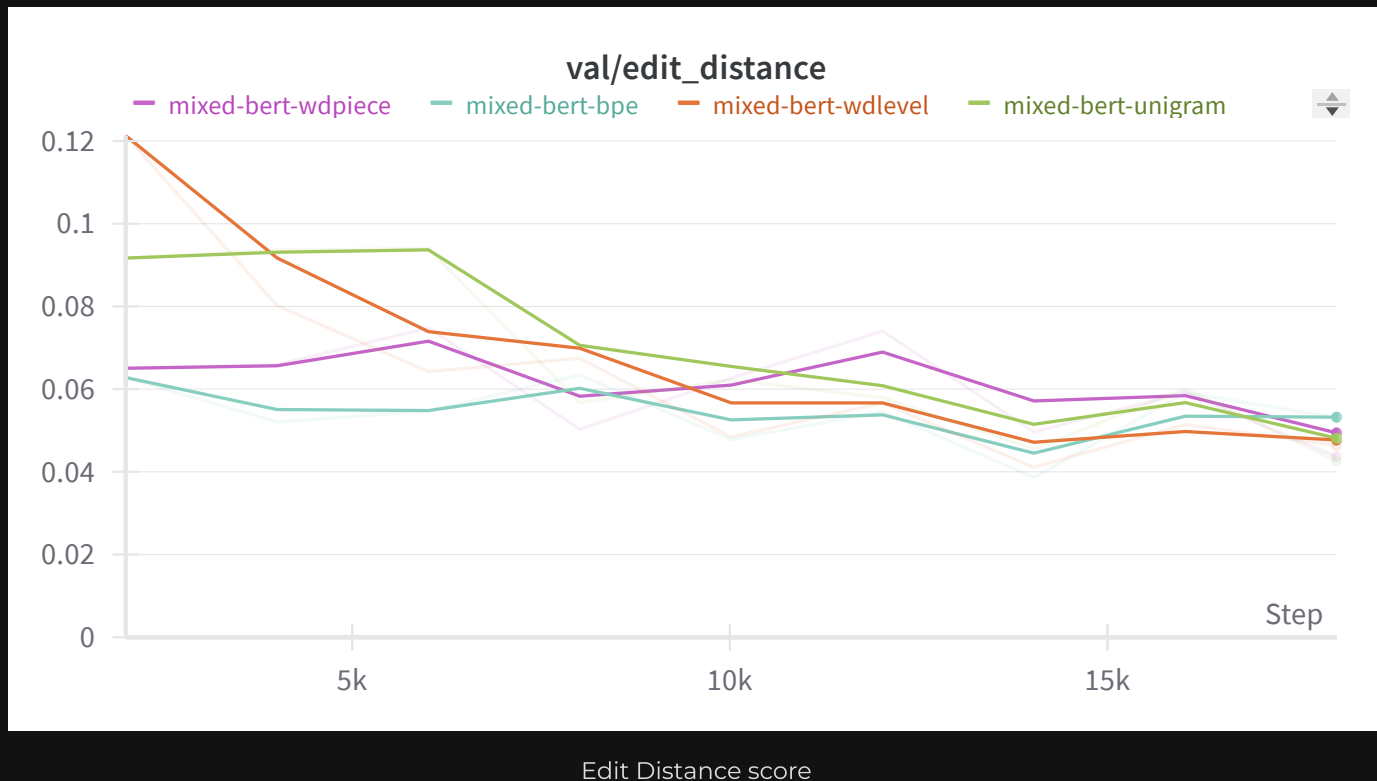




# 混合文本任务`Tokenizer`实验结果 - `Token Acc`



# 混合文本任务`Tokenizer`实验结果 - `Edit Distance`



# 混合文本任务`Tokenizer`实验结果 - 汇总

综合上述四种Tokenizer组合的实验结果：

	<b>bert-wdpiece</b>	<i>bert-wdlevel</i>	<b>bert-bpe</b>	<b>bert-unigram</b>
<b>BLEU</b>	0.941852	<b>0.94205</b>	0.929618	0.93595
<b>Token Acc</b>	0.911341	<b>0.917836</b>	0.931232	0.894052
<b>Edit Distance</b>	0.956329	<b>0.961388</b>	0.958903	0.957396
<b>Overall</b>	0.936507	<b>0.940425</b>	0.939918	0.929133

此时选用的评测方法与最终评测标准不同，仅做定性分析

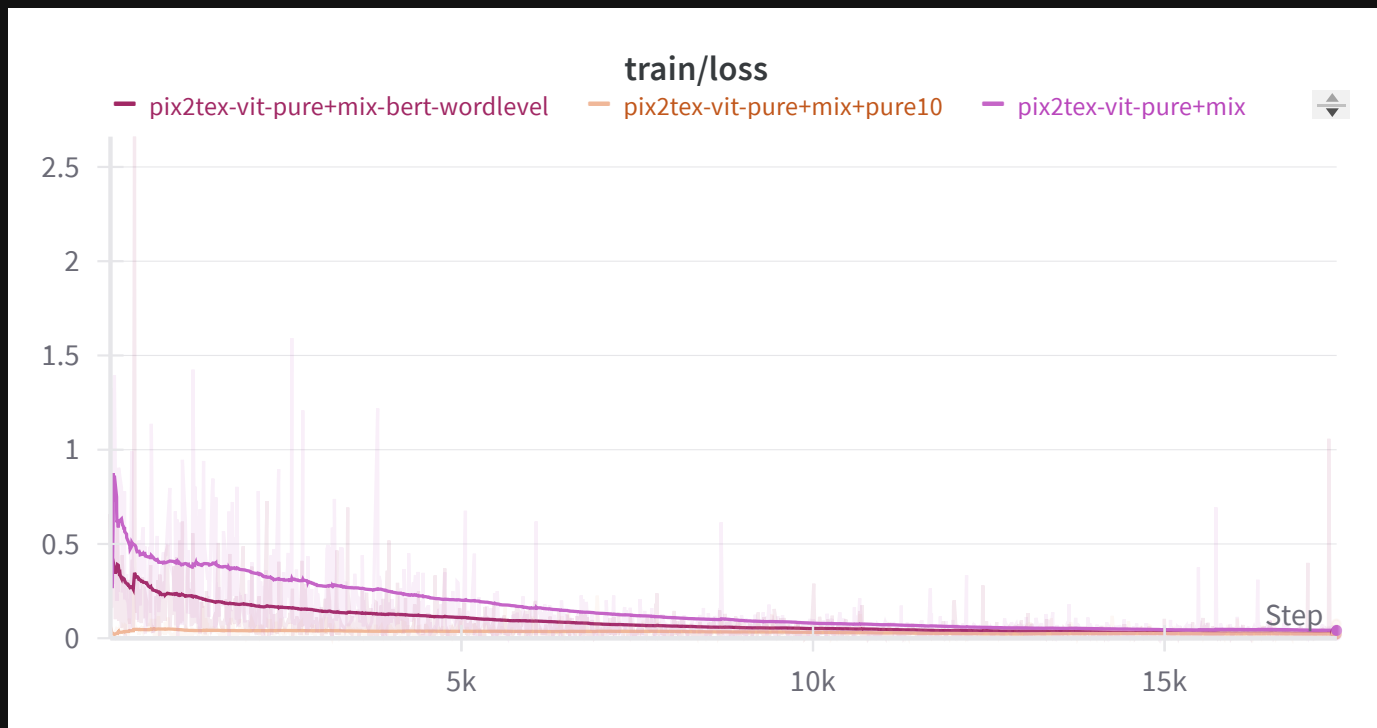
最终选择`BertPreTokenizer`和`WordLevel`的搭配供混合文本识别。

# 训练混合识别模型

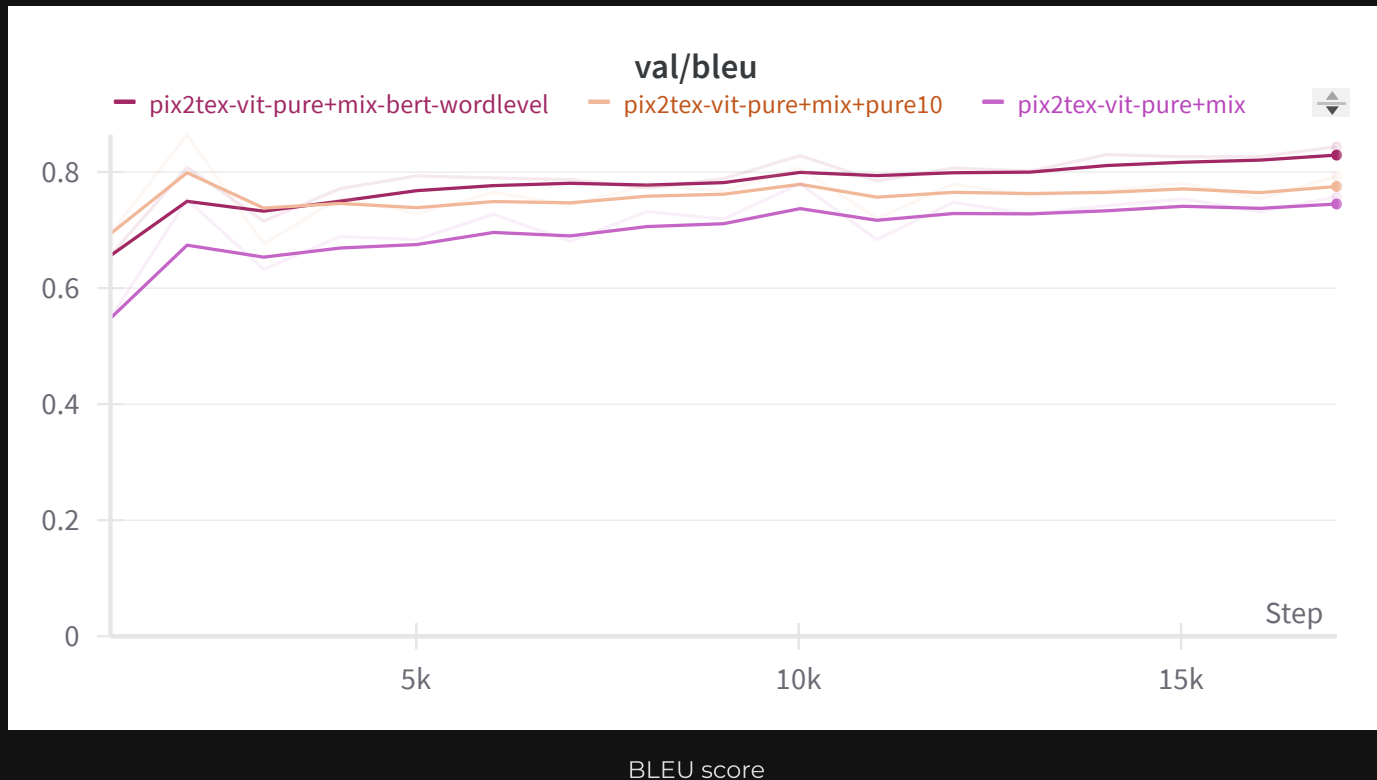
根据上述实验选出的Tokenizer组合，使用之前训练的纯Latex识别模型作为预训练参数

各对混合文本数据集进行20个epoch的训练

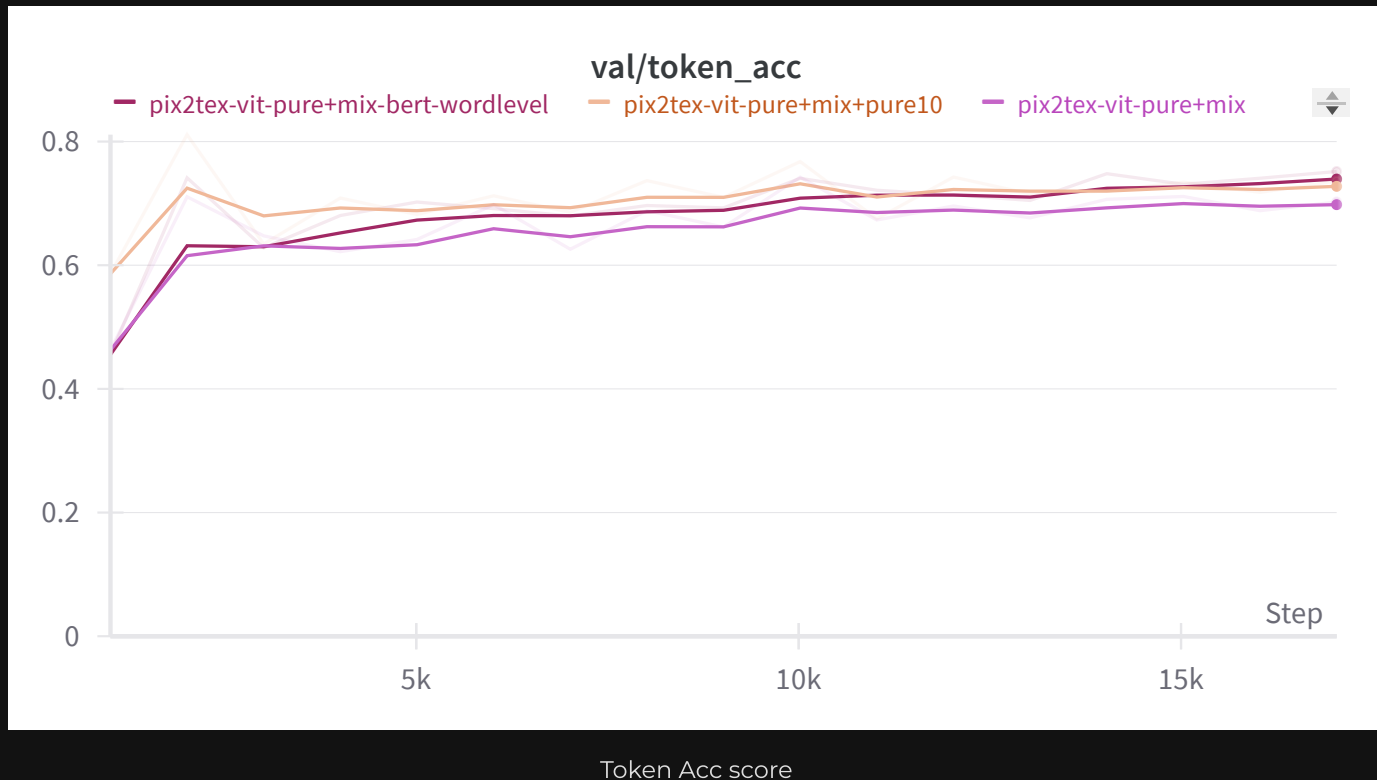
# 训练混合识别模型



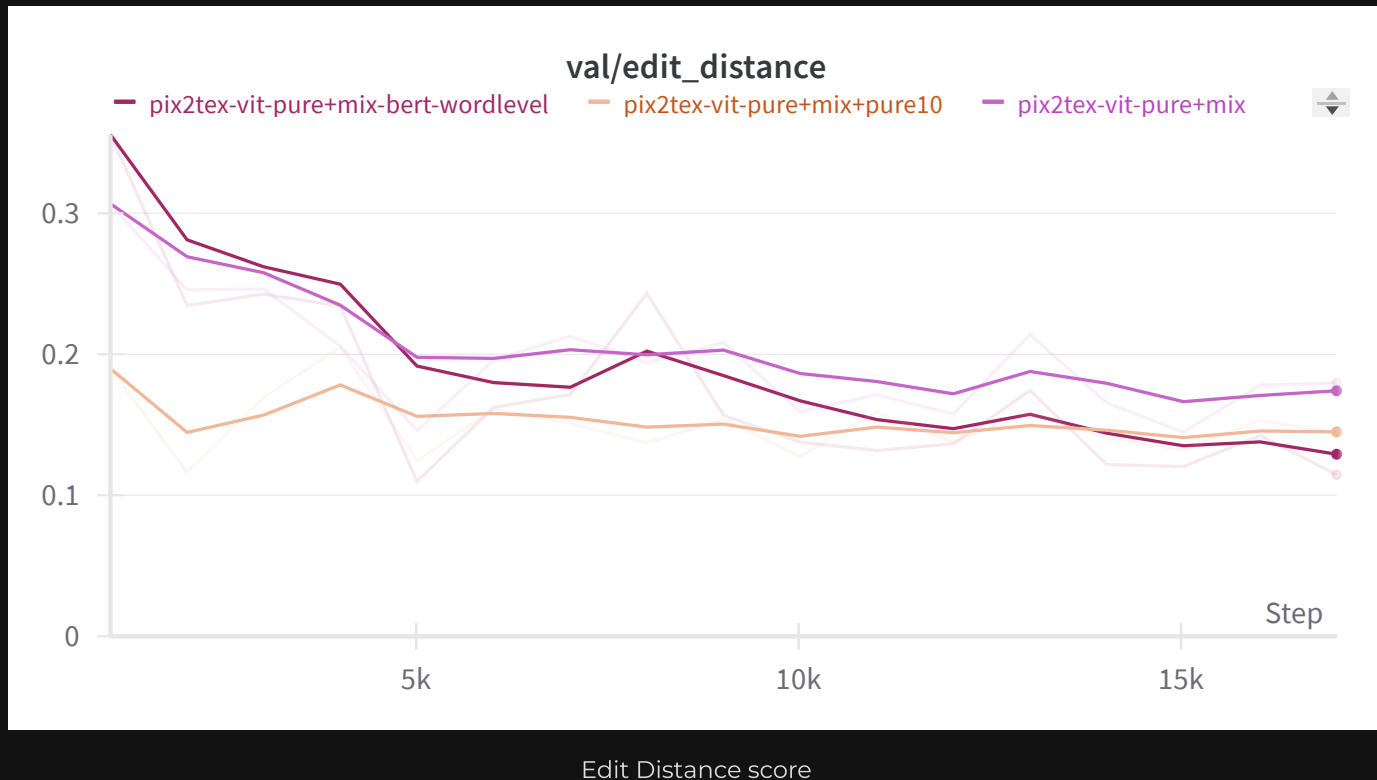
# 训练混合识别模型 - `BLEU`



# 训练混合识别模型 - `Token Acc`



# 训练混合识别模型 - `Edit Distance`





改进

# *Yolov8*