

Algorithms

Project 01 (18%)

Topics: standard containers from headers `<list>`, `<set>`, `<map>`, `<unordered_set>`, `<unordered_map>`

UVA problems from following list (weight of each problem is 0.9%):

1. UVA 11988: (list)
2. UVA 978: (multiset)
3. UVA 10815: (set)
4. UVA 11062: (set)
5. UVA 11136: (multiset)
6. UVA 11849: (unordered_set)
7. UVA 12049: (unordered_map)
8. UVA 484: (unordered_set, unordered_map)
9. UVA 10226: (map)
10. UVA 10282: (unordered_map)
11. UVA 11286: (map)
12. UVA 11572: (unordered_map)
13. UVA 11629: (unordered_map)
14. UVA 11917: (unordered_map)
15. UVA 12592: (unordered_map)
16. UVA 10391: (set)
17. UVA 10591: (set)
18. UVA 380: (map, create struct ForwardCell and use map<int, vector<ForwardCell> object)
19. UVA 141: (set, create class Board and use set<Board> object)
20. UVA 141: (another version with unordered_set, use unordered_set<Board> object)