Building Kubernetes Operators using Jakarta EE and MicroProfile





Who is that guy?

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What I'll talk about

- Why an operator?
- The parts of an operator
 - Reconciler
 - Validation
 - Self-documenting
 - HA
 - Ownership
 - Custom API
- Why Java combined with Jakarta EE and MicroProfile?
- Demo
- Wrapping up

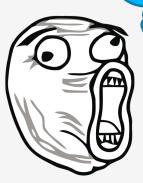


Why th

You can build Kubernetes stuff only in Go!



That kid seriouzz?!?!? HE ... MUST ... LEARN !!!



IF YOU WILL, PLEASE-HOLD MY CARBONATED HAY-COLORED BEVERAGE!

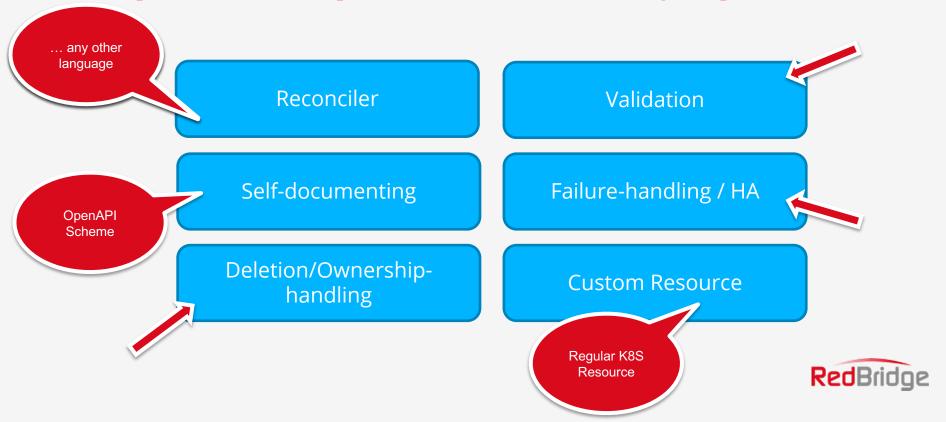
The more composed version of me

Why an operator?

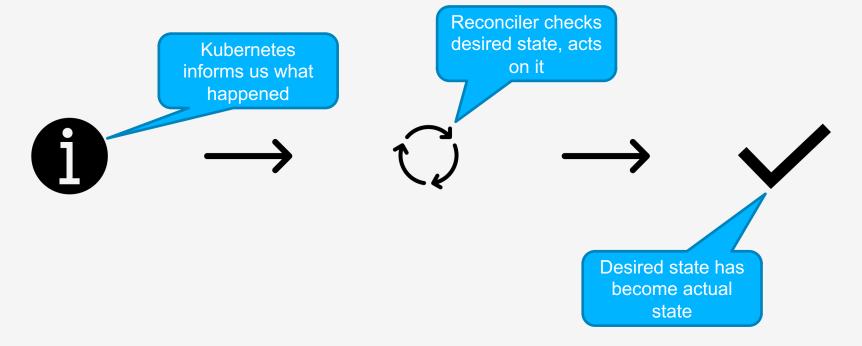
- Augments Kubernetes with new resources.
- Enables the automation of manual and repetitive tasks through a well-defined API.
- Examples:
 - Infrastructure-as-Code through Kubernetes Resources (i.e. create a client in an externally located Single-Sign-On-service).
 - Set-up and manage the lifecycle of in-cluster middleware (setup a database and schedule daily backups).
 - Get external data and populate Kubernetes-native resources with the result (i.e. fetch the current stock price and store it in a ConfigMap for all your Pods to easily read).

RedBridge

The parts of a production-ready operator

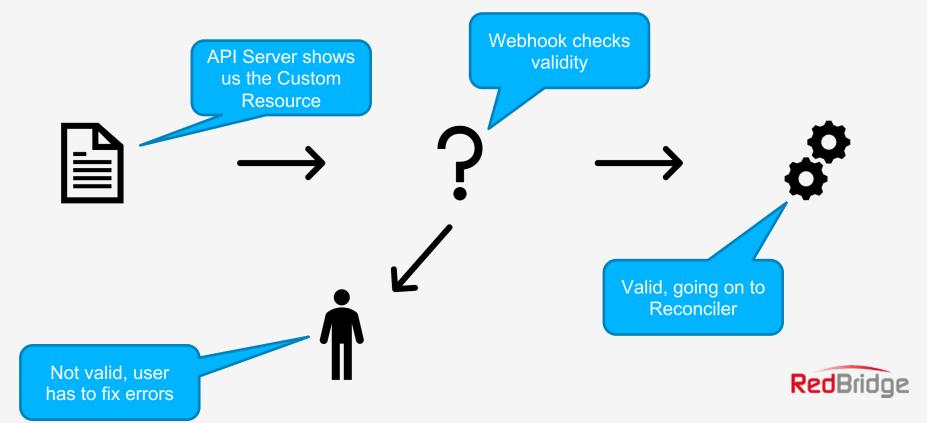


Reconciler

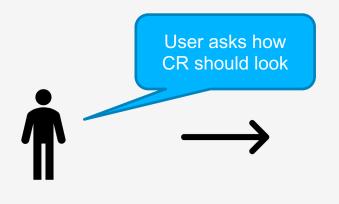


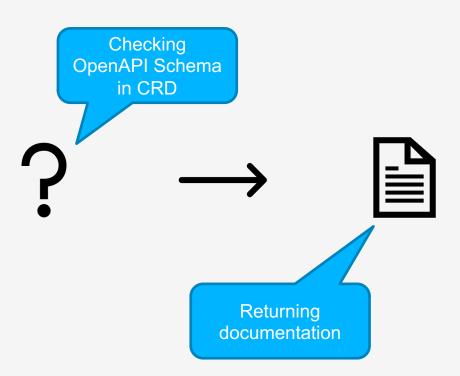


Validation



Self-documenting

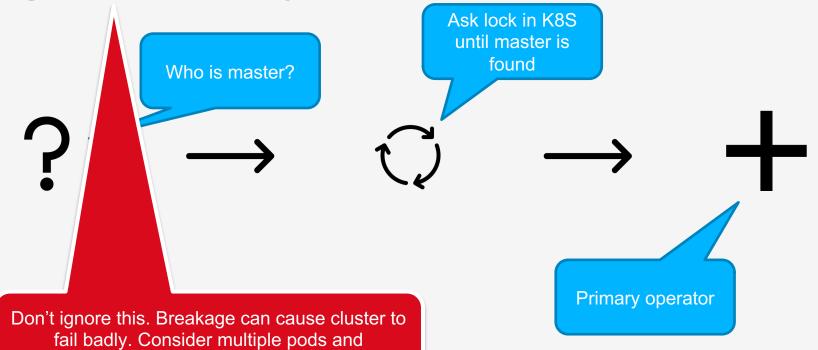






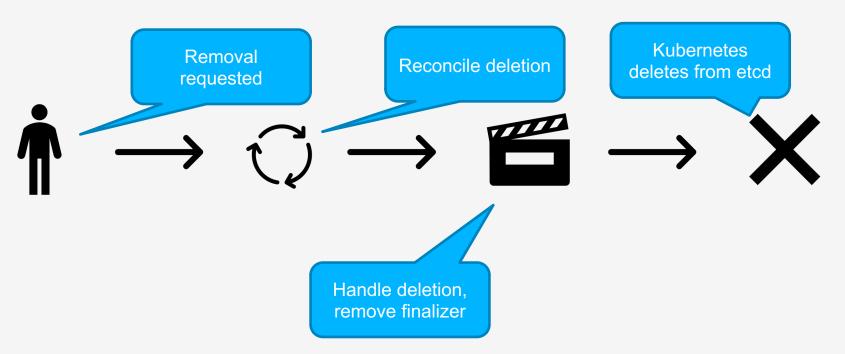
High Availability

PodDisruptionBudgets!



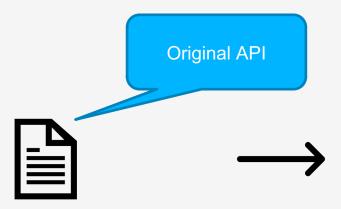


Ownership





Custom Resource







Why Jakarta EE and MicroProfile



- Familiar, few new skills required.
- Light-weight and fast (and IMHO it's nice to have many competing open source implementations to chose from).
- Contains specs we need (JSON, REST) and provides plenty of additional capabilities to use outside services if we need to integrate (like Pub/Sub, Queues, Databases and so forth).
- Out-of-the-box features to integrate with Kubernetes.



Walkthrough of an operator





Wrapping up

- An operator and its' extras are really just a fancy REST client/server, why not in a framework and language you know?
- Java (and Jakarta EE+MicroProfile) fits in a container-world, perhaps even better than many other languages because us Java-devs have had a plethora of parameters to optimize our apps to specific workloads for many years.
- Kubernetes as our god-OS is not as impenetrable as you think, it's primarily dealing with JSON and HTTP, dare to bend it to your needs!





Good links to check:

- https://redbridge.se
 - My employer, a provider of consulting services within development, observability, infrastructure ... and offers a EU-based Public Cloud. Ask me for a voucher if you want to try.
- https://github.com/danpfe/eclipsecon
 The demo code
- https://linkedin.com/in/danpfe
 My LinkedIn.
- https://home.robusta.dev/blog/stop-using-cpu-limits/ Some easily agreeable thoughts on K8S CPU Limits.
- https://ee.kumuluz.com
 The Jakarta EE / MP-framework used in the demo code.
- https://github.com/fabric8io/kubernetes-client
 A nice Java K8S Client for Kubernetes.

