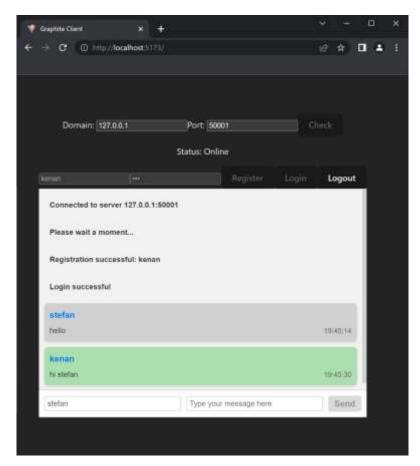
Project Documentation "Graphite" Chat Client & Server



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Introduction

We initially wanted for this project to develop a chat client using React. This would be a good challenge for use, since both of us were not familiar with that framework. This choice was driven by our curiosity to delve into a technology that was completely new for us. We also wanted to expand the servers' capabilities by adding new features for group chats.

As the project progressed, we have encountered time and organizational constrains which impacted our development significantly. With these limitations, we were unable to fully realize our choice and our vision. Thus, the group chat feature was not finished and the graphite client, in its current state, feels somewhat unrefined or "rough" to us.

Regardless of these challenges, the journey through this assignment was very informative. With each problem presenting an opportunity for learning. This assignment has taught us a lot about react.

Installation

Please refer to the provided readme, provided in the git repository.

Link to the Server Repository

Link to the Client Repository

Usage

Running the Server:

The server runs as a standalong Java application. By default, it uses port 50001. To run the server from the command line, you need to build the app and then, enter: cd out && java -jar chat-server.jar in IntelliJ - or simply build an run it using Shift + F10

Running the Client:

- 1. Start the development server with the following command: npm run dev
- 2. Open your browser and navigate to http://localhost:5173.
- 3. Interact with the Graphite client.

The Client should be used as follows:

