CS229 Lecture notes

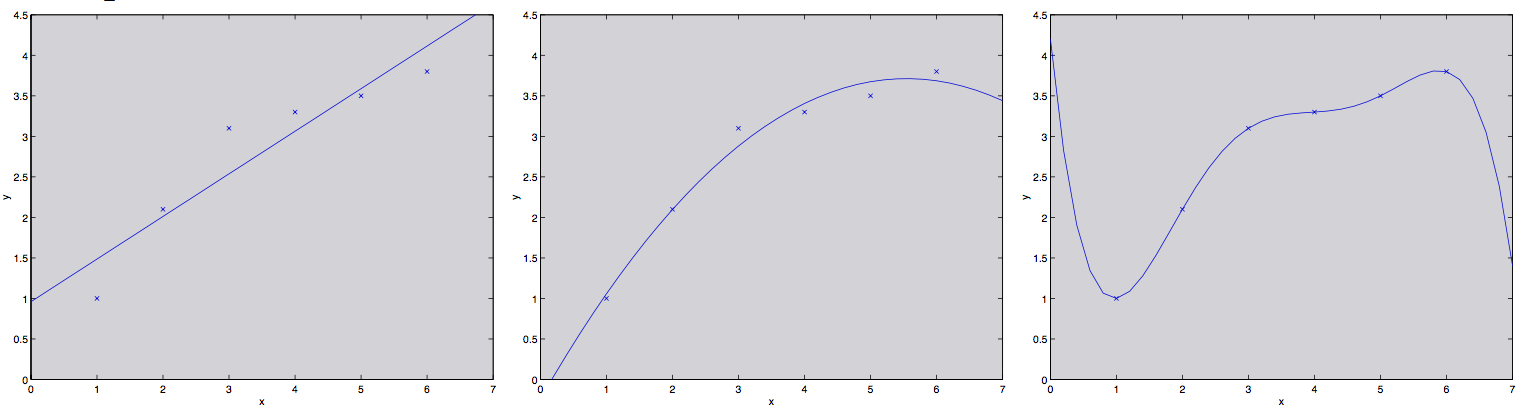
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翻译：[CycleUser](https://zhuanlan.zhihu.com/python-kivy)

# Part V 学习理论（Learning Theory）

# 1 偏差/方差的权衡（Bias/variance tradeoff ）

在讲线性回归的时候，我们讨论过这样的问题：拟合数据的时候，选择线性的“y = θ0 +θ1x”这样的“简单”模型，还是选择多项式的“y=θ0+θ1x+···θ5x5”这种“复杂”模型。如下图所示：



如最右侧图所示，用一个五次多项式来进行拟合，得到的并不是一个好模型。而且，这个五次多项式对于训练集中的每一个 x（例如之前文中说的居住面积）都给出了非常好的预测的 y 值（对应的就是房屋价格），我们也不能指望这个模型能够对训练集之外的点给出靠谱的预测。换句话说，用这种高次多项式来对训练集进行学习得到的模型根本不能扩展运用到其他房屋上面去。一个推测模型（hypothesis）的泛化误差（generalization error，稍后再给出正式定义）正式那些不属于训练集的样本潜在的预期偏差（expected error on examples not necessarily in the training set）。

上面图中最左边的线性拟合和最右边的高次多项式拟合都有非常大的泛化误差。然而，这两个模型各自出的问题是很不一样的。如果 y 和 x 之间的关系不是线性的，那么即便我们有一个非常大规模的训练集，然后用来进行线性拟合，得到的线性模型都还是不能够准确捕捉到数据的结构。我们粗略地将一个模型的偏差（bias）定义为预期的泛化误差（expected generalization error），即便我们要去拟合的对象是一个非常大的甚至是无限的训练数据集。这样的话，对于上面三幅图中所展示的那个情况来看，最左边的那个线性模型就具有特别大的偏差（bias），可能是对数据欠拟合（也就是说，没有捕捉到数据所体现的结构特征）。

除了这个偏差（bias）之外，还有另外一个构成泛化误差（generalization error）的因素，也就是模型拟合过程的方差（variance）。例如在最右边的图中，使用了五次多项式进行了拟合，这样有很大的风险，很可能我们基于数据拟合出来的模型可能碰巧只适合于眼下这个小规模的有限的训练集，而并不能反映 x 和 y 之间更广泛的关系。例如，在实际中，可能我们选择的训练集中的房屋碰巧就是一些比平均价格要稍微贵一些的房屋，也可能有另外的一些比平均值要低一点的房屋，等等。通过对训练集拟合得到的这个“不太靠谱的（spurious）”的模式，我们得到的可能也就是一个有很大泛化误差（large generalization error）的模型。这样的话，我们就说这个模型的方差很大（large variance）。

1在讲义里面，我们不准备给出对偏差（bias）和方差（variance）给出正式的定义，也就说道上面讨论这样的程度而已。当然了，这两者都有严格的正式定义，例如在线性回归里面，对于这两者的定义，有若干不同的观点，但是哪一个最权威最正确（right）呢？这个还有争议的。

通常情况下，咱们需要再偏差（bias）和方差（variance）之间进行权衡妥协。如果我们的模型过于“简单（simple）”，而且参数非常少，那这样就可能会有很大的偏差（bias），而方差（variance）可能就很小；如果我们的模型过于“复杂（complex）”，有非常多的参数，那就可能反过来又特别大的方差（variance），而偏差（bias）就会小一些。在上面三种不同拟合的样例中，用二次函数来进行拟合得到的效果，明显是胜过一次线性拟合，也强于五次多项式拟合。

# 2 预先准备（Preliminaries）

在这一部分的讲义中，我们要开始进入到机器学习的理论（learning theory）了。本章内容非常有趣，而且有启发性，还能帮助我们培养直觉，能够得到在不同背景下如何最佳应用学习算法的经验规则。此外，我们还会探究一些问题：首先，上文我们刚刚谈论到的偏差（bias）/方差（variance），能不能更正规地总结一下？这个问题还会引出关于模型选择的方法，这些方法可以在对一个训练集进行拟合的时候来帮助确定要用的多项式应该是几阶的。其次，在机器学习的过程中，我们真正关注的也就是泛化误差（generalization error），不过绝大部分的学习算法都是将训练集和模型结合的。那么针对训练集的表现好坏程度，为何就能告诉我们泛化误差的信息呢？例如，我们能将训练集的误差和泛化误差联系起来么？第三个，也是最后一点，是否存在某些条件，我们能否在这些条件下证明某些学习算法能够良好工作？

我们先来给出两个很简单又很有用的引理（lemma）。

引理1 (联合约束，The union bound)。设 A1, A2, ..., Ak 是 K个不同事件（但不一定互相独立），则有：



在概率论中，联合约束通常被当做是公理（所以我们就不尝试证明了），实际上也很直观的： k 个事件同时发生的概率最多是 k 个不同的事件每个都发生的概率的总和。

引理2 (Hoeffding 不等式) 。设 Z1, ... , Zm 是 m 个独立的并且共同遵循伯努利分布（Bernoulli(φ) distribution）的随机变量（independent and identically distributed (iid) random variables）。例如：P(Zi =1)=φ 而 P(Zi =0)=1−φ. 设 是这些随机变量的平均值，然后设任意的 γ > 0 为某一固定值（fixed），则有：

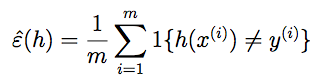


上面这个引理（在机器学习理论里面也称为 切尔诺夫约束，Chernoff bound）表明，如果我们我们从一个伯努利分布的随机变量中选取平均值 φˆ—来作为对 φ 的估计值，那么只要 m 足够大，我们偏移真实值很远的概率就比较小。另外一种表述方式是：如果你有一个有偏差的硬币（biased coin），抛起来落下人头朝上的概率是 φ，如果你抛了 m 此，然后计算人头朝上的比例，若 m 非常大，那么这个比例的值，就是一个对 φ 的一个概率很高的很好的估计。

基于上面这两个引理，我们就可以去证明在机器学习理论中一些很深刻和重要的结论了。

为了简化表述，我们先集中关注一下二分法分类，其中的标签简化为 y ∈ {0, 1}。然后我们即将讲到的所有内容也都会推广到其它问题中，例如回归问题以及多类别的分类问题等等。

假设我们有一个给定的训练集 S = {(x(i),y(i));i = 1,...,m}，其样本规模为 m，集合中的训练样本 (x(i),y(i)) 是可以符合某概率分布 D 来的独立且同分布的随机变量。设一个假设（hypothesis）为 h，我们则用如下的方法定义训练误差（也成为学习理论中的经验风险 empirical risk 或者经验误差 empirical error）：



这个值只是假设模型 h 分类错误样本占据训练样本总数的分数。如果我们要特定指针对某个训练样本集合 S 的经验误差 εˆ(h)，可以写作 εˆS(h)。然后我们就可以定义泛化误差（generalization error）为：



经验误差 εˆ(h) 的这个定义实际上也就相当于，基于分布 D 给出的一个新的样本 (x, y) ，假设模型 h 对该样本分类错误的概率。

要注意，这里我们有一个预先假设，也就是训练集的数据与要用来检验假设用的数据都服从同一个分布 D（这一假设存在于对泛化误差的定义中）。这个假设通常也被认为是 PAC 假设之一。2

2PAC 是一个缩写，原型为“probably approximately correct”，这是一个框架和一系列假设的集合，在机器学习理论中的很多结构都是基于这些假设而证明得到的。这个系列假设中最重要的两个，就是训练集与测试集服从同一分布，以及训练样本的独立性。

考虑线性分类的情况，假设 hθ (x) = 1{θT x ≥ 0}。拟合参数 θ 的合理方法是什么呢？一个思路就是可以使训练误差（training error）最小化，然后选择取最小值的时候的 θ：



我们把上面这个过程称之为经验风险最小化（empirical risk minimization，缩写为 ERM），而这种情况下通过学习算法得到的假设结果就是 hˆ = hθˆ 。我们把 ERM 看做为最“基础（basic）”的学习算法，在这一系列的讲义中我们主要关注的就是这种算法。（其他的例如逻辑回归等等算法也可以看作是对 ERM 的某种近似（approximations）。）

In our study of learning theory, it will be useful to abstract away from the specific parameterization of hypotheses and from issues such as whether we’re using a linear classifier. We define the hypothesis class H used by a learning algorithm to be the set of all classifiers considered by it. For linear classification, H = {hθ : hθ(x) = 1{θTx ≥ 0}, θ ∈ Rn+1} is thus the set of all classifiers over X (the domain of the inputs) where the decision boundary is linear. More broadly, if we were studying, say, neural networks, then we could let H be the set of all classifiers representable by some neural network architecture.

在咱们关于机器学习理论的研究中，有一种做法很有用处，就是把具体的参数化（specific parameterization）抽象出去，并且也把是否使用线性分选器（linear classifier）之类的问题也抽象出去。我们把学学习算法所使用的假设类（hypothesis class）H 定义为所有分类器的集合（set of all classifiers）。对于线性分类问题来说，H = {hθ : hθ(x) = 1{θTx ≥ 0}, θ ∈ Rn+1}，是一个对 X（输入特征） 进行分类的所有分类器的集合，其中所有分类边界为线性。更广泛来说，假设我们研究神经网络（neural networks），那么可以设 H 为能表示某些神经网络结构的所有分类器的集合。

现在就可以把 经验风险最小化（ERM）看作是对函数类 H 的最小化，其中由学习算法来选择假设（hypothesis）：





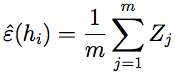
# 3有限个（finite ）H的情况

我们首先来考虑一下假设类有限情况下的学习问题，其中假设类 H = {h1, ..., hk}，由 k 个不同假设组成。因此，H 实际上就是由 K 个从输入特征 X 映射到集合 {0, 1} 的函数组成的集合，而经验风险最小化（ERM）就是从这样的 K 个函数中选择训练误差最小（smallest training error）的作为 hˆ。

We would like to give guarantees on the generalization error of hˆ. Our strategy for doing so will be in two parts: First, we will show that εˆ(h) is a reliable estimate of ε(h) for all h. Second, we will show that this implies an upper-bound on the generalization error of hˆ.

Take any one, fixed, hi ∈ H. Consider a Bernoulli random variable Z whose distribution is defined as follows. We’re going to sample (x,y) ∼ D. Then, we set Z = 1{hi(x) ̸= y}. I.e., we’re going to draw one example, and let Z indicate whether hi misclassifies it. Similarly, we also define Zj = 1{hi(x(j)) ̸= y(j)}. Since our training set was drawn iid from D, Z and the Zj’s has the same distribution.

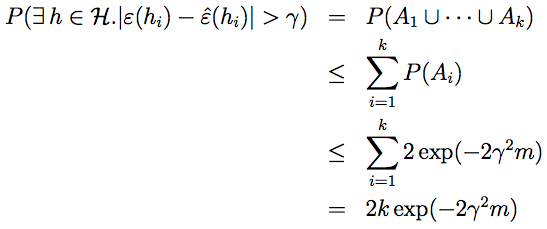
We see that the misclassification probability on a randomly drawn example— that is, ε(h)—is exactly the expected value of Z (and Zj). Moreover, the training error can be written



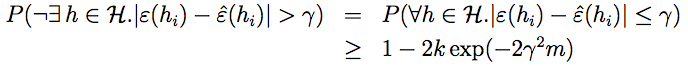
Thus, εˆ(hi) is exactly the mean of the m random variables Zj that are drawn iid from a Bernoulli distribution with mean ε(hi). Hence, we can apply the Hoeffding inequality, and obtain



This shows that, for our particular hi, training error will be close to generalization error with high probability, assuming m is large. But we don’t just want to guarantee that ε(hi) will be close to εˆ(hi) (with high probability) for just only one particular hi. We want to prove that this will be true for simultaneously for all h ∈ H. To do so, let Ai denote the event that |ε(hi) − εˆ(hi)| > γ. We’ve already show that, for any particular Ai, it holds true that P(Ai) ≤ 2exp(−2γ2m). Thus, using the union bound, we have that



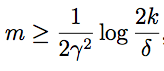
If we subtract both sides from 1, we find that



(The “¬” symbol means “not.”) So, with probability at least 1−2k exp(−2γ2m), we have that ε(h) will be within γ of εˆ(h) for all h ∈ H. This is called a uni- form convergence result, because this is a bound that holds simultaneously for all (as opposed to just one) h ∈ H.

In the discussion above, what we did was, for particular values of m and γ, give a bound on the probability that for some h ∈ H, |ε(h) − εˆ(h)| > γ. There are three quantities of interest here: m, γ, and the probability of error; we can bound either one in terms of the other two.

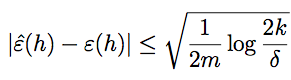
For instance, we can ask the following question: Given γ and some δ > 0, how large must m be before we can guarantee that with probability at least 1 − δ, training error will be within γ of generalization error? By setting δ = 2k exp(−2γ2m) and solving for m, [you should convince yourself this is the right thing to do!], we find that if



then with probability at least 1 − δ, we have that |ε(h) − εˆ(h)| ≤ γ for all h ∈ H. (Equivalently, this shows that the probability that |ε(h) − εˆ(h)| > γ for some h ∈ H is at most δ.) This bound tells us how many training examples we need in order make a guarantee. The training set size m that a certain method or algorithm requires in order to achieve a certain level of performance is also called the algorithm’s sample complexity.

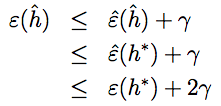
The key property of the bound above is that the number of training examples needed to make this guarantee is only logarithmic in k, the number of hypotheses in H. This will be important later.

Similarly, we can also hold m and δ fixed and solve for γ in the previous equation, and show [again, convince yourself that this is right!] that with probability 1 − δ, we have that for all h ∈ H,



Now, let’s assume that uniform convergence holds, i.e., that |ε(h)−εˆ(h)| ≤ γ for all h ∈ H. What can we prove about the generalization of our learning algorithm that picked hˆ = arg minh∈H εˆ(h)?

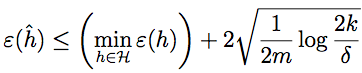
Define h∗ = arg minh∈H ε(h) to be the best possible hypothesis in H. Note that h∗ is the best that we could possibly do given that we are using H, so it makes sense to compare our performance to that of h∗. We have:



The first line used the fact that | ε ( hˆ ) − εˆ ( hˆ ) | ≤ γ ( by our uniform convergence assumption). The second used the fact that hˆ was chosen to minimize εˆ(h), and hence εˆ(hˆ) ≤ εˆ(h) for all h, and in particular εˆ(hˆ) ≤ εˆ(h∗). The third line used the uniform convergence assumption again, to show that εˆ(h∗) ≤ ε(h∗) + γ. So, what we’ve shown is the following: If uniform convergence occurs, then the generalization error of hˆ is at most 2γ worse than the best possible hypothesis in H!

Let’s put all this together into a theorem. Theorem. Let |H| = k, and let any m, δ be fixed. Then with probability at

least 1 − δ, we have that



This is proved by letting γ equal the √  term，using our previous argument that uniform convergence occurs with probability at least 1 − δ, and then noting that uniform convergence implies ε(h) is at most 2γ higher than ε(h∗) = minh∈H ε(h) (as we showed previously).

This also quantifies what we were saying previously saying about the bias/variance tradeoff in model selection. Specifically, suppose we have some hypothesis class H, and are considering switching to some much larger hypothesis class H′ ⊇ H. If we switch to H′, then the first term minh ε(h) can only decrease (since we’d then be taking a min over a larger set of functions). Hence, by learning using a larger hypothesis class, our “bias” can

only decrease. However, if k increases, then the second 2√ increase. This increase corresponds to our “variance” increasing when we use a larger hypothesis class.

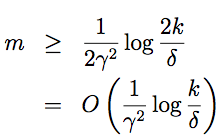
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· term would also By holding γ and δ fixed and solving for m like we did before, we can

also obtain the following sample complexity bound: Corollary. Let |H| = k, and let any δ,γ be fixed. Then for ε(hˆ) ≤

minh∈H ε(h) + 2γ to hold with probability at least 1 − δ, it suffices



# 4 The case of infinite H

We have proved some useful theorems for the case of finite hypothesis classes. But many hypothesis classes, including any parameterized by real numbers (as in linear classification) actually contain an infinite number of functions. Can we prove similar results for this setting?

Let’s start by going through something that is not the “right” argument. Better and more general arguments exist, but this will be useful for honing our intuitions about the domain.

Suppose we have an H that is parameterized by d real numbers. Since we

are using a computer to represent real numbers, and IEEE double-precision

floating point (double’s in C) uses 64 bits to represent a floating point num-

ber, this means that our learning algorithm, assuming we’re using double-

precision floating point, is parameterized by 64d bits. Thus, our hypothesis

class really consists of at most k = 264d different hypotheses. From the Corol-

lary at the end of the previous section, we therefore find that, to guarantee

ε(hˆ) ≤ ε(h∗) + 2γ, with to hold with probability at least 1 − δ, it suffices

thatm≥O 1 log264d =O d log1 =O (d). (Theγ,δsubscriptsare γ2 δ γ2 δ γ,δ

to indicate that the last big-O is hiding constants that may depend on γ and δ.) Thus, the number of training examples needed is at most linear in the parameters of the model.

The fact that we relied on 64-bit floating point makes this argument not entirely satisfying, but the conclusion is nonetheless roughly correct: If what we’re going to do is try to minimize training error, then in order to learn

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“well” using a hypothesis class that has d parameters, generally we’re going to need on the order of a linear number of training examples in d.

(At this point, it’s worth noting that these results were proved for an al- gorithm that uses empirical risk minimization. Thus, while the linear depen- dence of sample complexity on d does generally hold for most discriminative learning algorithms that try to minimize training error or some approxima- tion to training error, these conclusions do not always apply as readily to discriminative learning algorithms. Giving good theoretical guarantees on many non-ERM learning algorithms is still an area of active research.)

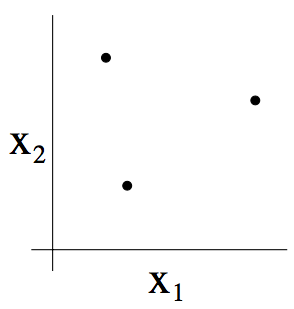
The other part of our previous argument that’s slightly unsatisfying is that it relies on the parameterization of H. Intuitively, this doesn’t seem like it should matter: We had written the class of linear classifiers as hθ(x) = 1{θ0 + θ1x1 + ···θnxn ≥ 0}, with n + 1 parameters θ0,...,θn. But it could also be written hu,v(x) = 1{(u20 − v02) + (u21 − v12)x1 + ···(u2n − vn2)xn ≥ 0} with 2n + 2 parameters ui, vi. Yet, both of these are just defining the same H: The set of linear classifiers in n dimensions.

To derive a more satisfying argument, let’s define a few more things.

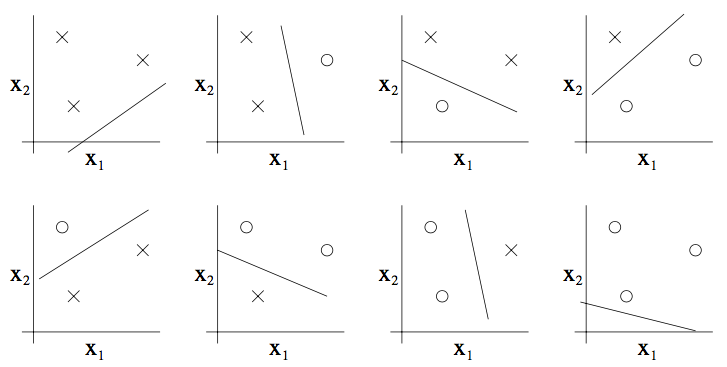
Given a set S = {x(i), . . . , x(d)} (no relation to the training set) of points x(i) ∈ X, we say that H shatters S if H can realize any labeling on S. I.e., if for any set of labels {y(1), . . . , y(d)}, there exists some h ∈ H so that h(x(i)) = y(i) for all i = 1,...d.

Given a hypothesis class H, we then define its Vapnik-Chervonenkis dimension, written VC(H), to be the size of the largest set that is shattered by H. (If H can shatter arbitrarily large sets, then VC(H) = ∞.)

For instance, consider the following set of three points:

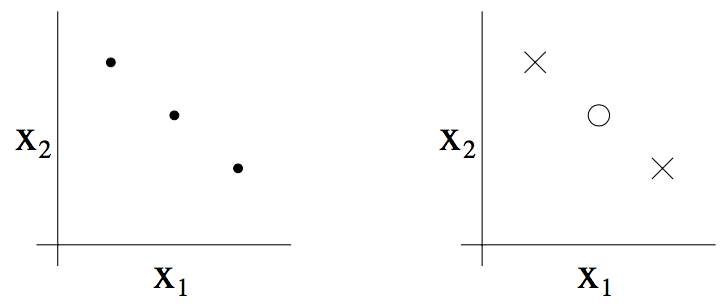


Can the set H of linear classifiers in two dimensions (h(x) = 1{θ0 +θ1x1 + θ2x2 ≥ 0}) can shatter the set above? The answer is yes. Specifically, we see that, for any of the eight possible labelings of these points, we can find a linear classifier that obtains “zero training error” on them:



Moreover, it is possible to show that there is no set of 4 points that this hypothesis class can shatter. Thus, the largest set that H can shatter is of size 3, and hence VC(H) = 3.

Note that the VC dimension of H here is 3 even though there may be sets of size 3 that it cannot shatter. For instance, if we had a set of three points lying in a straight line (left figure), then there is no way to find a linear separator for the labeling of the three points shown below (right figure):

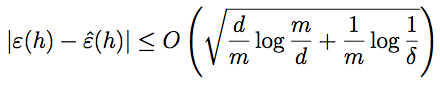


In order words, under the definition of the VC dimension, in order to prove that VC(H) is at least d, we need to show only that there’s at least one set of size d that H can shatter.

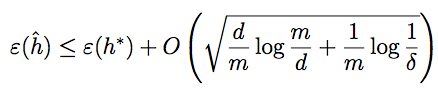
The following theorem, due to Vapnik, can then be shown. (This is, many would argue, the most important theorem in all of learning theory.)

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Theorem. Let H be given, and let d = VC(H). Then with probability at least 1−δ, we have that for all h∈H,



Thus, with probability at least 1 − δ, we also have that:



In other words, if a hypothesis class has finite VC dimension, then uniform convergence occurs as m becomes large. As before, this allows us to give a bound on ε(h) in terms of ε(h∗). We also have the following corollary:

Corollary. For |ε(h) − εˆ(h)| ≤ γ to hold for all h ∈ H (and hence ε(hˆ) ≤ ε(h∗) + 2γ) with probability at least 1 − δ, it suffices that m = Oγ,δ(d).

In other words, the number of training examples needed to learn “well” using H is linear in the VC dimension of H. It turns out that, for “most” hypothesis classes, the VC dimension (assuming a “reasonable” parameterization) is also roughly linear in the number of parameters. Putting these together, we conclude that (for an algorithm that tries to minimize training error) the number of training examples needed is usually roughly linear in the number of parameters of H.