



PacSec 2011 Tokyo

How Security Broken?

Android Internals and Malware Infection Possibilities

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Background: Android and Threats

- Increasing Share + Increasing Malware
 - 3x malware increases in 2010⁽¹⁾
 - 2010/08 : SMS malware identified (FakePlayer.A)
 - 2011/03 : “Undeleteable” malware found (DroidDream)
- Vulnerabilities and Exploits
 - 2003- : Implementation to prevent exploits (DEP, ASLR...)
 - Mobile devices also can be exploited
 - 2007- : JailbreakMe (payload for iOS)
 - 2011/03 : DroidDream (utilizing two *rooting* exploits)
- Countermeasure : Anti-virus Software for Android
 - Android should be protected like PC

(1) <http://www.adaptivemobile.com/>

Agenda

- Security in Low Layer
 - Protection in Kernel level
- Android Internals
 - Packages / Permissions
 - Intent / Activity / Broadcast
- Threats and Countermeasures
 - Malware Infection and Impact
 - *rooting* issues
 - Anti-virus software issues

Kernel-level Memory Protection and Android

SECURITY IN LOW LAYER

Kernel-level Protection : Implementation

	-2.2	2.3-,3.0-	4.0-	iOS
DEP (Stack)	- (1)	✓ (1)	✓	Supported: 2.0-
DEP (Others)	- (2)	✓	✓	
ASLR (Stack)	✓	✓	✓	Supported: 4.3-
ASLR (Heap)	-	-	? / - (3)	
ASLR (Modules)	-	-	✓ / - (3)	Partially supported: 4.3- ⁽⁴⁾

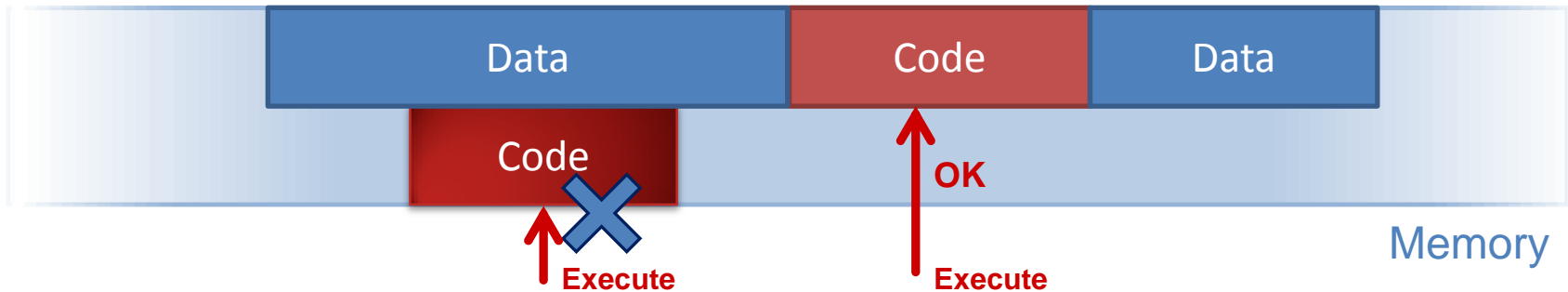
(1) May vary in compiler flags for native applications.

(2) Allocation in portable way

(3) According to the Release note / Result in Android 4.0 emulator image

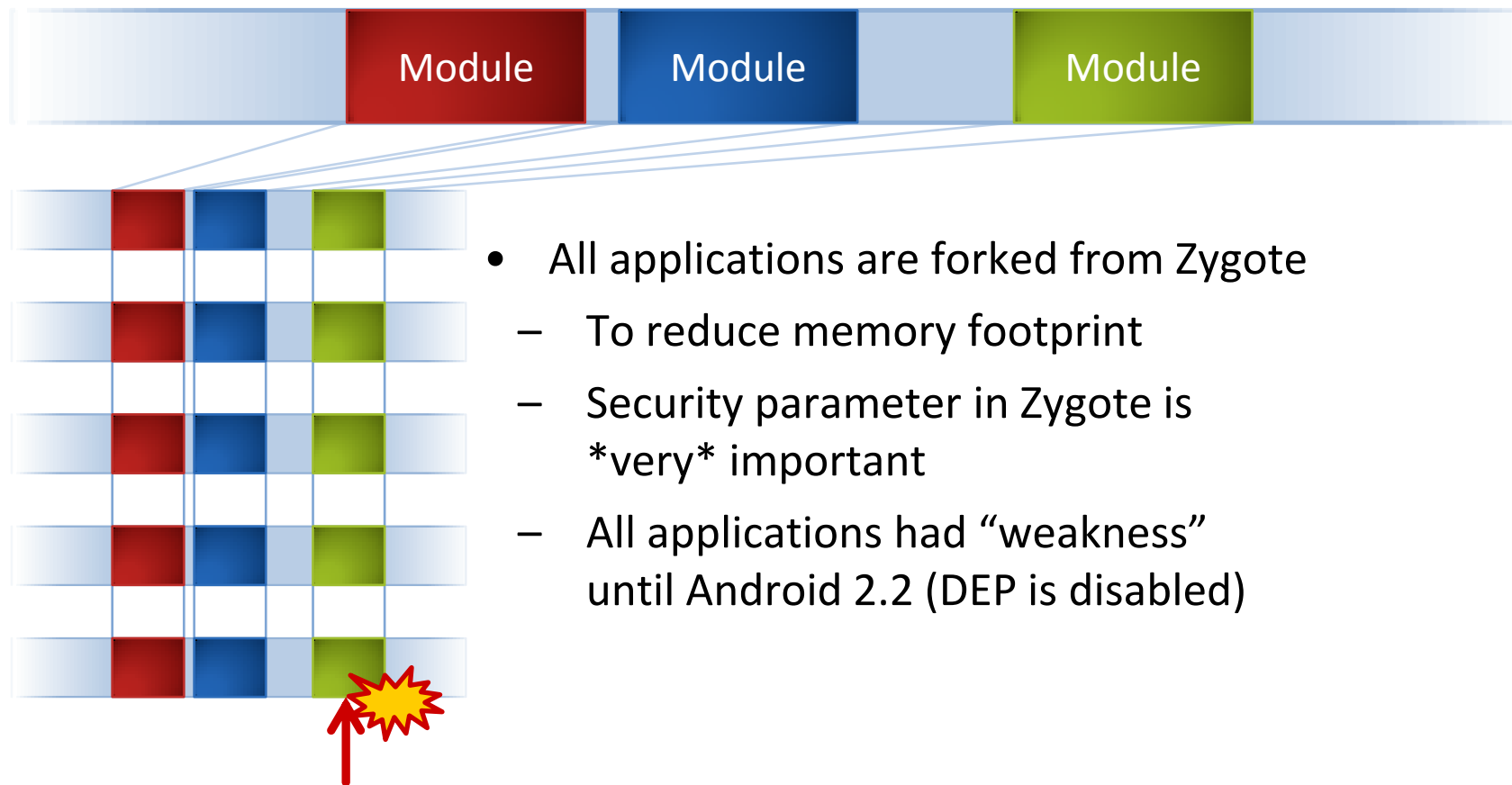
(4) Only if application supports ASLR

Kernel-level Protection : DEP

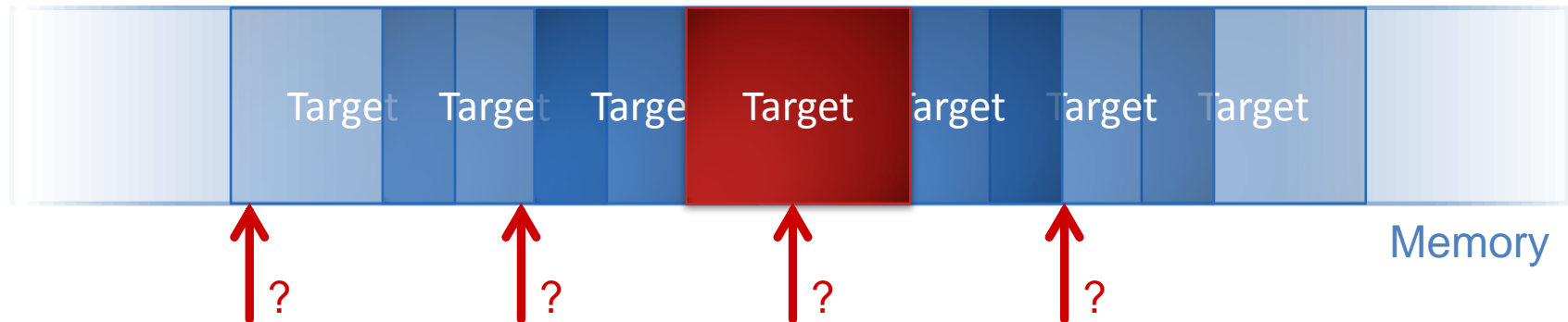


- Distinguish between “data” and “code” in hardware level and Prevent “data” to be executed
- Need a Compiler Flag to enable DEP
 - Not enabled until Android 2.2
 - Kernel *disables* DEP for compatibility
- Solved in Android 2.3

Android Internals : Zygote

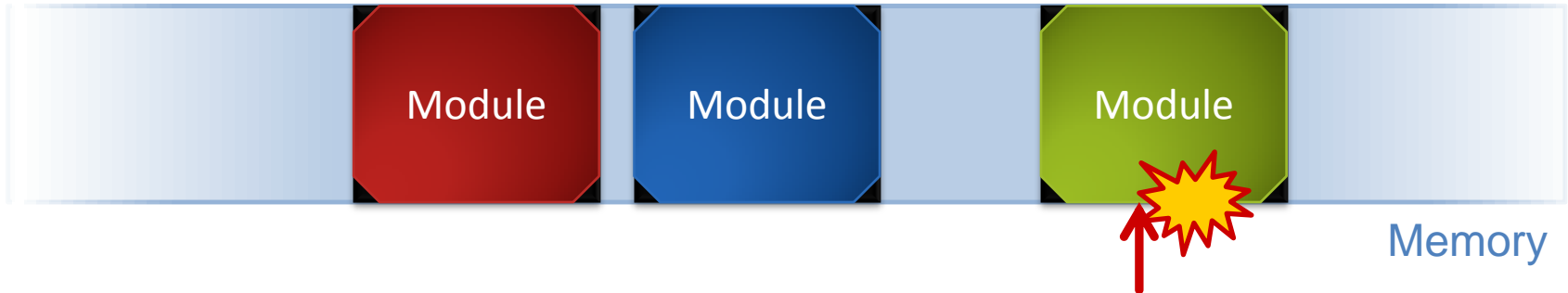


Kernel-level Protection : ASLR



- Randomize Memory Layout to prevent exploits
 - Many of recent exploits utilize **specific** address
- Kernel settings : Randomize everything except heap (OK)
 - But actually, modules (libraries) are not randomized (no good)
 - Because of *Prelinking*

Security Concerns : Prelinking



- Prelinking (user-mode mechanism)
 - Locates system libraries to fixed addresses
 - ASLR is effectively *neutralized* because of Prelinking
- Makes exploitation very easy

Kernel-level Protection : ASLR in Android 4.0?

- 2011/10 : Still no real Android 4.0 device...
 - Android 4.0 SDK emulator image is available now
- Google have announced ASLR is introduced in Android 4.0 ⁽¹⁾
 - Still no ASLR in the emulator image...
 - I expect “proper” ASLR is implemented!

(1) <http://developer.android.com/sdk/android-4.0-highlights.html>

Conclusion

- Kernel-level Protections are not so effective
 - Possibility: Native Code exploitation
- Improper build settings can be fixed
 - Fixed by default in Android 2.3
- Prelinking can weaken kernel-level protection
 - CPU performance increasing
 - Could be fixed! (Android 4.0)

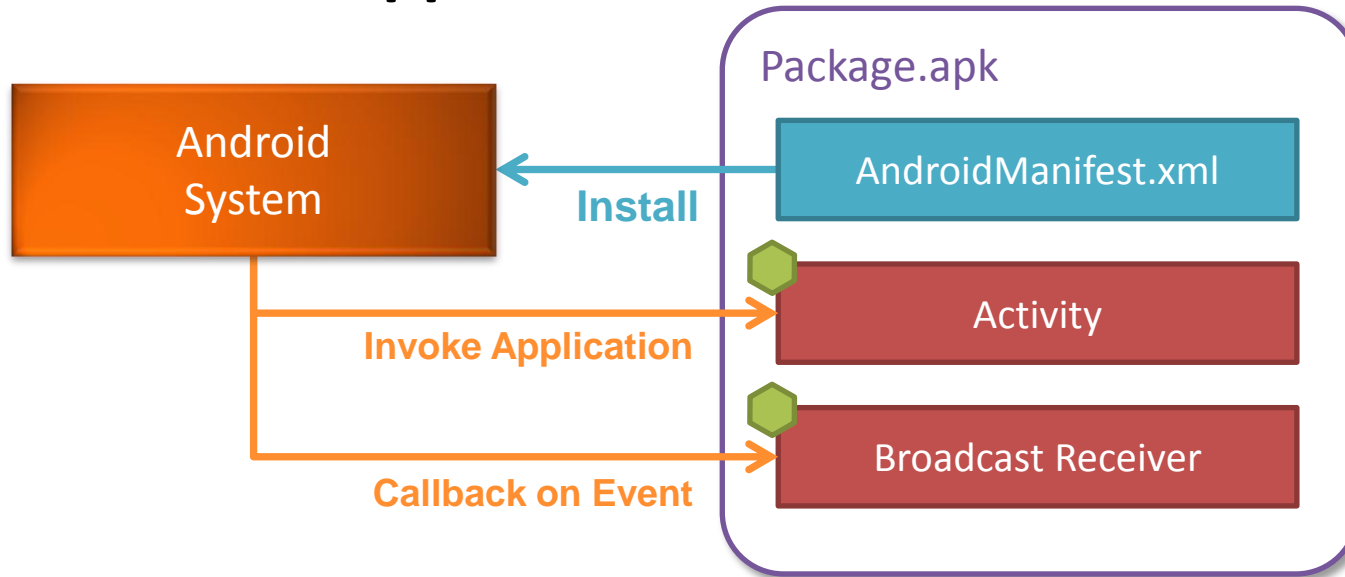
How Android system works?

APPLICATION LAYER MECHANISMS

Android Applications

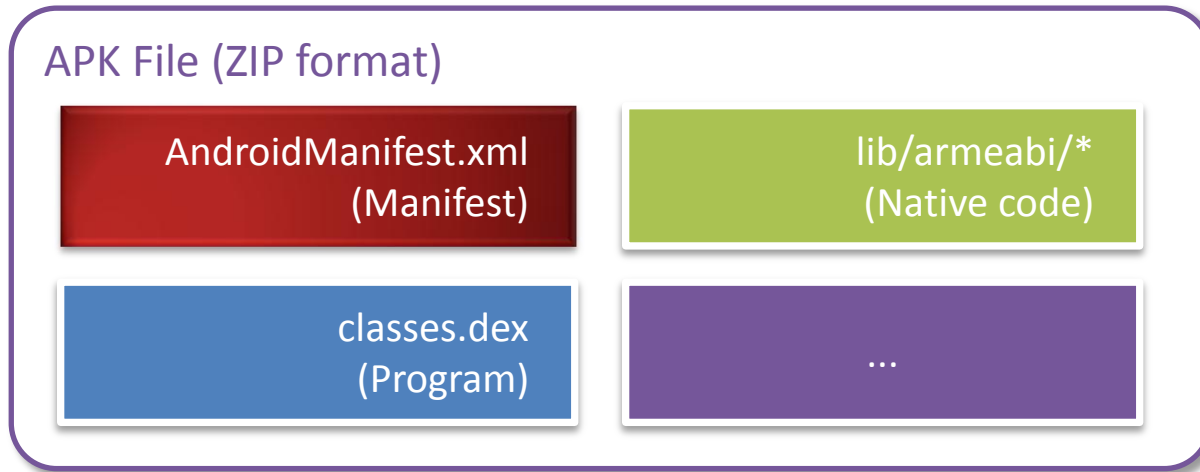
- Quite different than other platforms
 - Intent-based communication
- Android Internals
 - Package and Manifest
 - Permission system
 - Intent
 - Activity
 - Broadcast and BroadcastReceiver
 - ...

Android : How application work



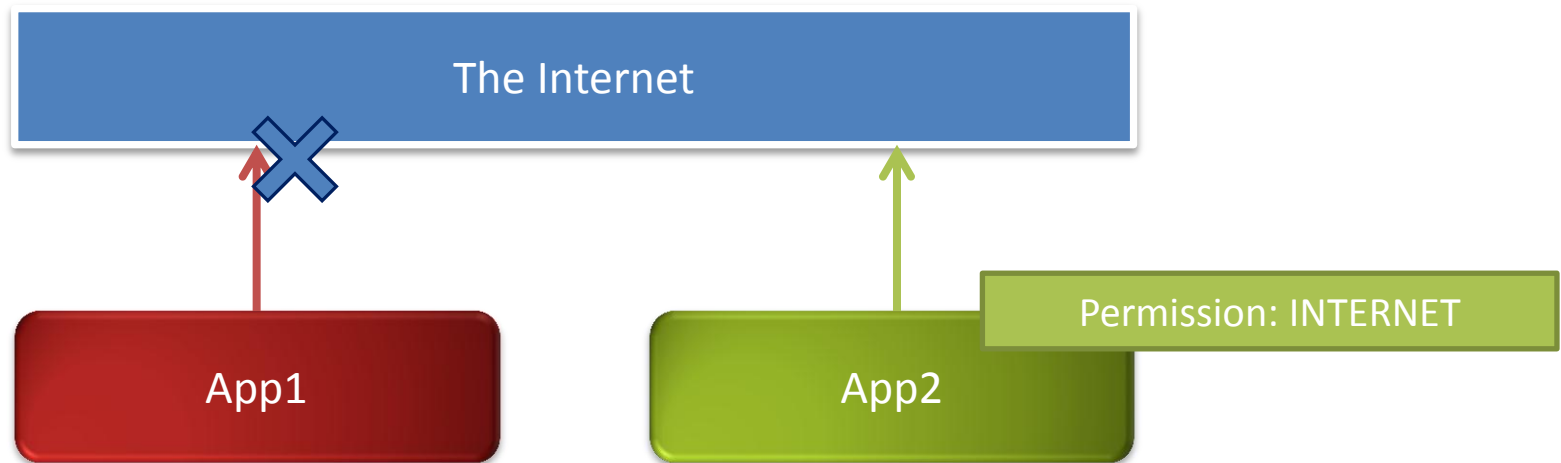
- Applications are contained in the Package
- Register how “classes” are invoked using Manifest
 - System calls application “classes” if requested
 - Activity, Broadcast, ...

Android : Package



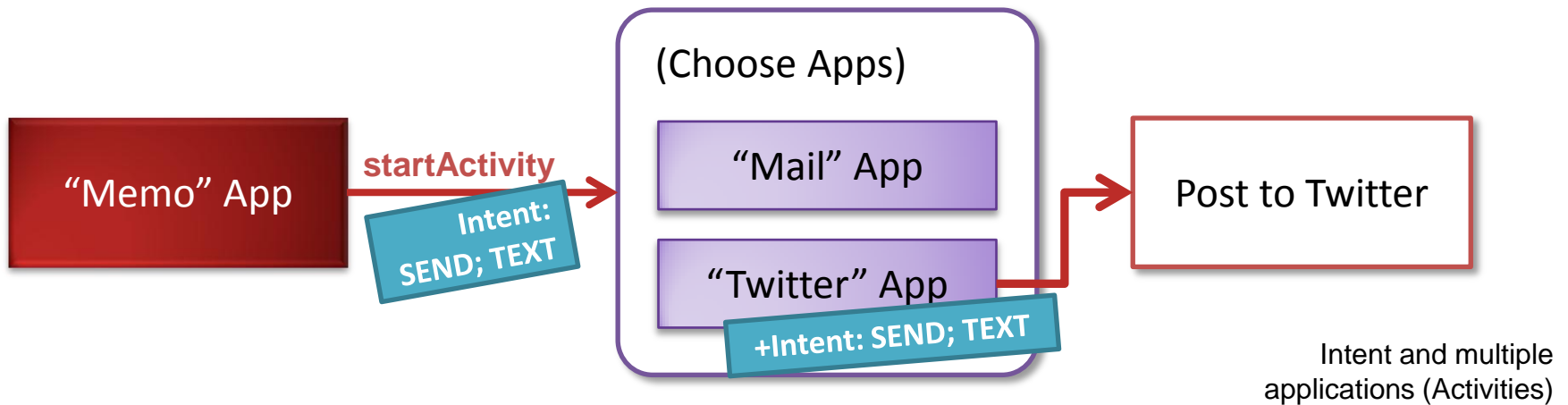
- Package itself is only a ZIP archive
- AndroidManifest.xml (Manifest)
 - Application information, permissions
 - How classes can be called (Activity, BroadcastReceiver...)
- Immutable on installation
 - Can be “updated” along with whole package

Android : Package (Permission)



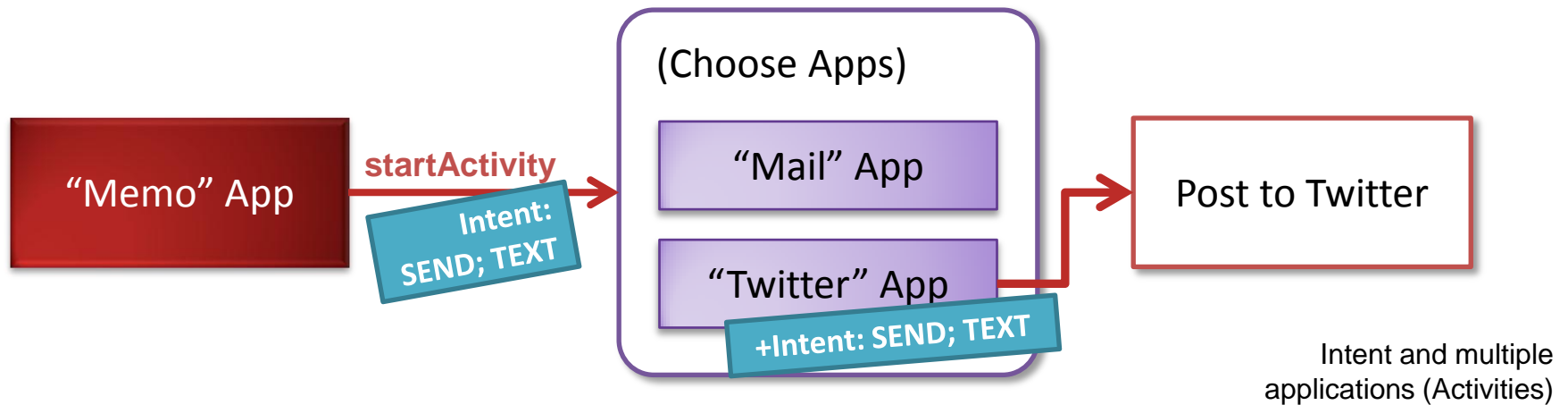
- Abstract “Capability” in Android system
 - More than 100 (internet connection, retrieve phone number...)
- No permission, No operation
 - Permission is the key of Capability

Android : Intent



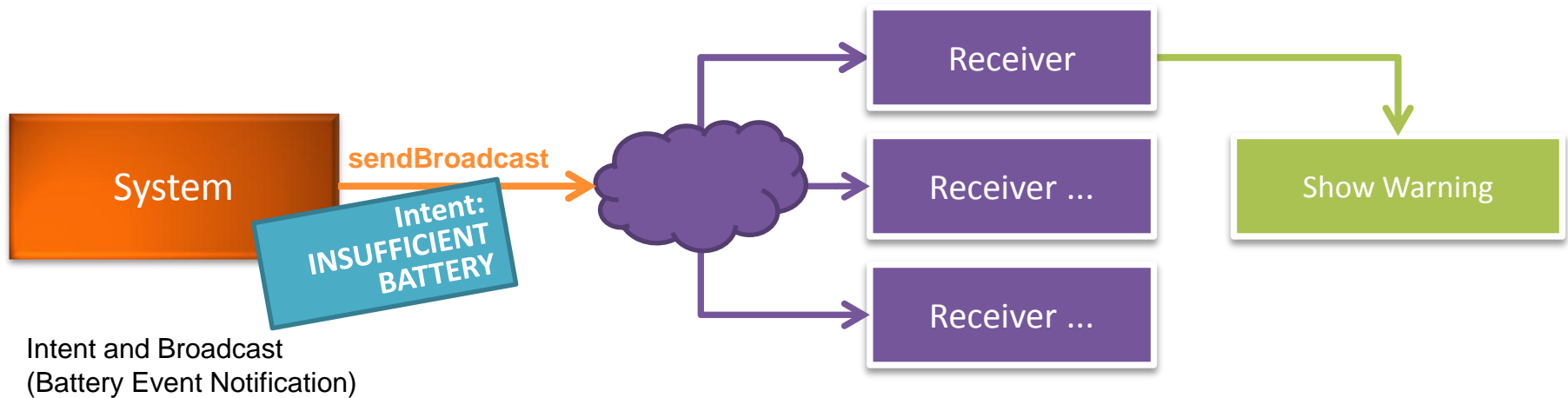
- Intent
 - Send/Receive Message containing action, target, ...
- Intent are used in many form
 - Inter-Application Communication
 - Event Notification

Android : Intent (Activity)



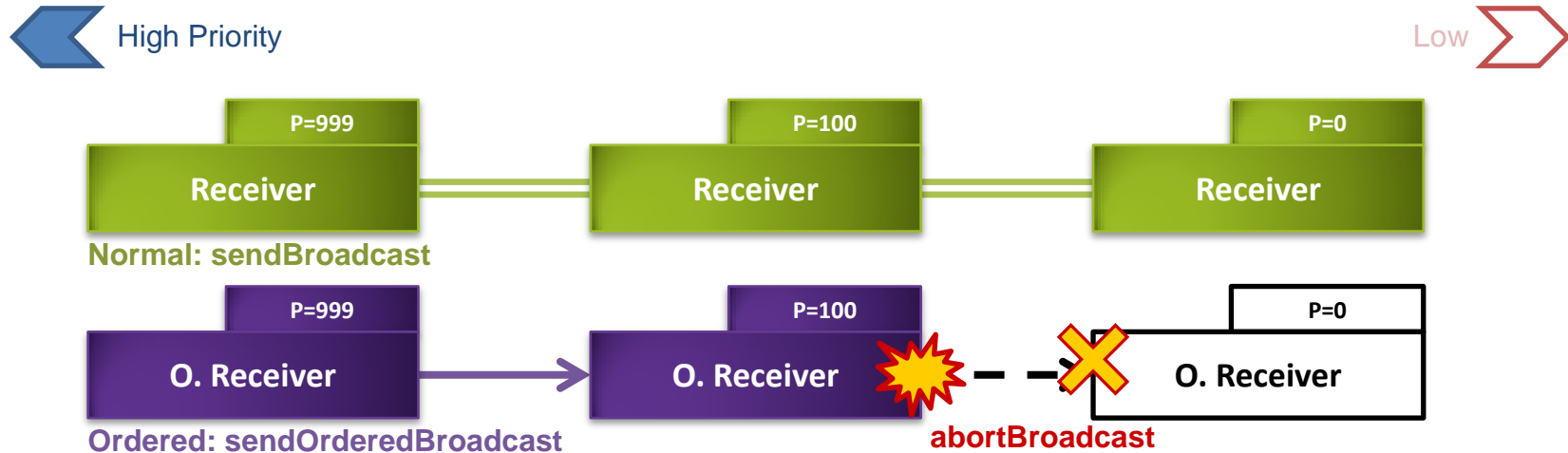
- Activity = Unit of "Action" with User Interface
 - Specifying object type (target) and action, Activity is called by the system automatically

Android : Intent (Broadcast)



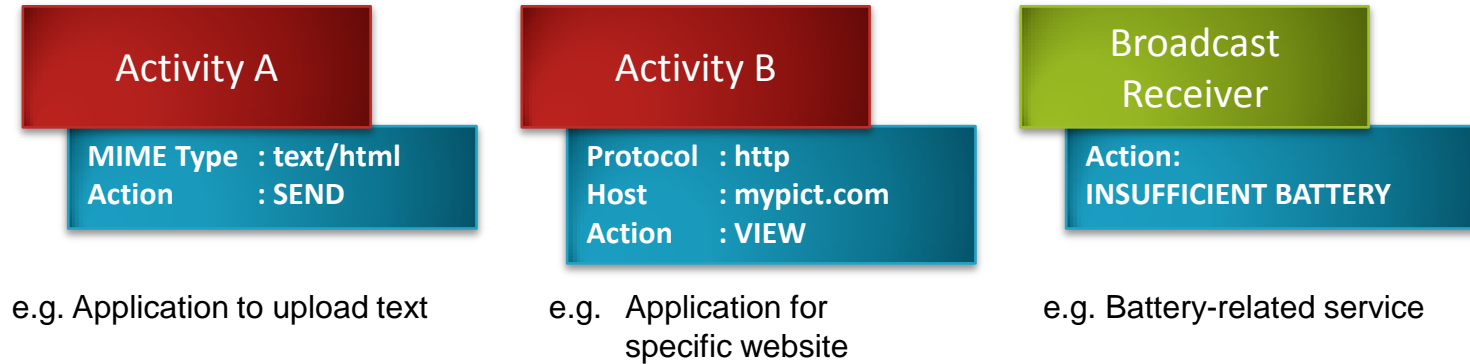
- Broadcast : Feature to Receive system/app-generated Events
 - All associated (and registered) BroadcastReceiver classes are invoked

Android : Intent (Ordered Broadcast)



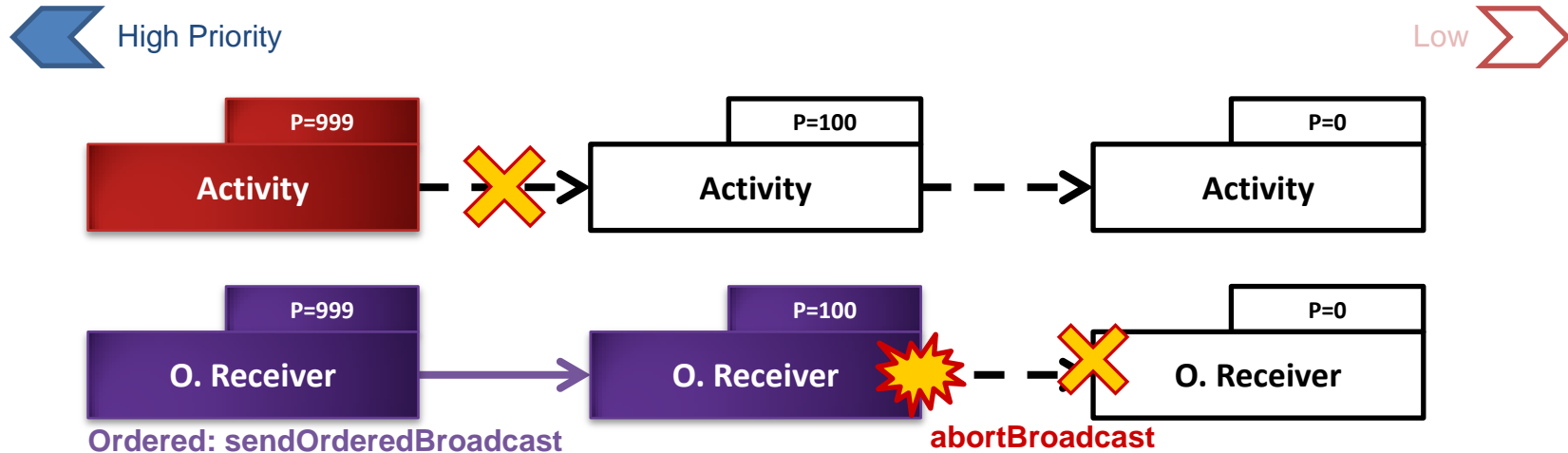
- Broadcast can have “Order”
 - Few broadcasts are sent “Ordered”
- Ordered Broadcast
 - BroadcastReceiver class is invoked in order of Priority (later)
 - Abort Processing Broadcast using “abortBroadcast” method

Android : Intent Filter



- Similar to File/Protocol Association in Windows
 - Action (what to do), Category (how to do)
 - File Type (MIME), Location, Protocol...
- Specify in the Manifest (AndroidManifest.xml)
 - Android System manages all Intent Filters

Android : Intent Filter (Priority)



- Priority in Intent Filter (associated with Activity / Broadcast)
 - Higher Value = Higher Priority
 - Ordered Broadcast
 - Activity

Summary

- Android System
 - Package / Manifest
 - Permission System
- Intent-based Features
 - Activity
 - Broadcast
 - Ordered or not
- Intent Filter to help inter-application communication
 - Flexibleness
 - Priority

Android Malware and Countermeasure Issues

SECURITY AND THREATS

Android Security and Threats

- Many malwares and Many anti-virus software
 - Malware impacts
 - Is Anti-virus software effective?
- Malware
 - Trends and Characteristics
- How Anti-virus software work?
 - Issue: Insufficient Privileges
- *rooting* issues
 - How security has broken?
 - Countermeasure, and problems still left

Android Malware : 2009

- Found on 13 Jan (McAfee)
 - CallAcceptor, Radiocutter, SilentMutter
 - Targeting *rooted* Android 1.0 devices
 - Denial of Service
- Released on 26 Oct : Mobile Spy
 - Paid Spyware (Record SMS, GPS, incoming/outgoing calls)
 - Similar to “Karelog” (2011) in many ways
- Different Type of Attack
 - Not so related to Cybercrime

Android Malware : 2010

- Found on 10 Aug (Symantec) : FakePlayer.A
 - First “real” Android threat
 - Distributed in Russian website masquerading as a harmless movie player
 - Making money utilizing Premium SMS
- Checkpoint : Modern Cybercrime and Android
 - Thereafter, Android malware became more “malicious”

Android Malware : 2011

- January : Repackaged Android Apps
 - Redistribute “tainted” Android applications
- March : Undeletable Malware
 - Install code to the System Partition
- June : Self-updating Malware
 - Download and Execute the code dynamically (DexClassLoader)
- July, October : Malware utilizing Application Updates
 - Updated application include malicious code

Android Malware : Characteristics

- Classification
 - Spyware
 - Backdoor
 - Dialer (utilizing premium services)
- China, Russia...
 - APN/telephone number in specific country
 - String resources
- Messaging Channel
 - HTTP
 - SMS

Android Malware : Characteristics (Premium Services)

- Paid SMS/telephone services
 - Japan : “Dial Q2”
 - Paid numbers/services have no borders
- Utilizing Premium Services : Dialer
 - Dial Premium Services and Make Money *directly*
 - Dialer is reborn in Japan
 - Android $\hat{=}$ Telephone

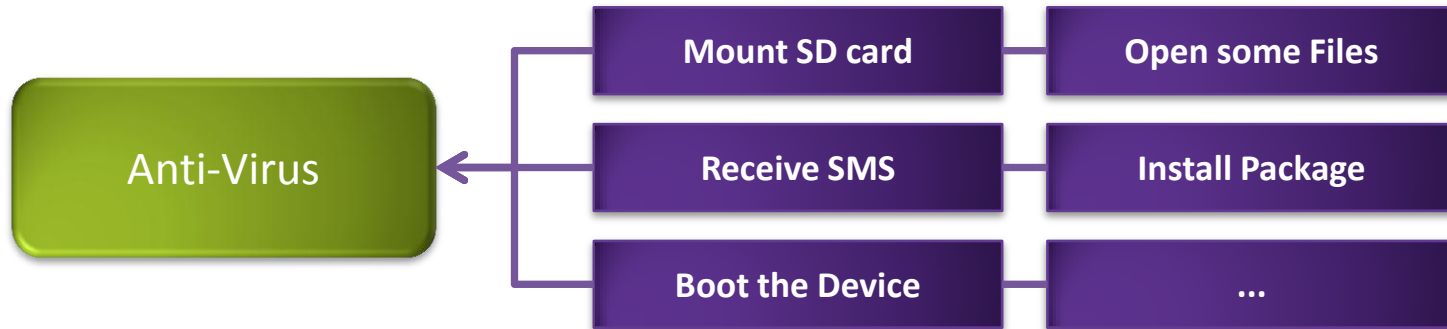
Android Malware : Utilizing Intent Filter

- Receive Broadcasts to (steal information | run automatically | ...)
 - 39/44 malware samples
- “Receiving SMS” is a Ordered Broadcast event
 - BroadcastReceiver with higher priority can *hide* SMS message (hidden from preinstalled SMS application)
 - Can hide malicious commands
 - 14/44 malware samples

Android Malware : Evolution

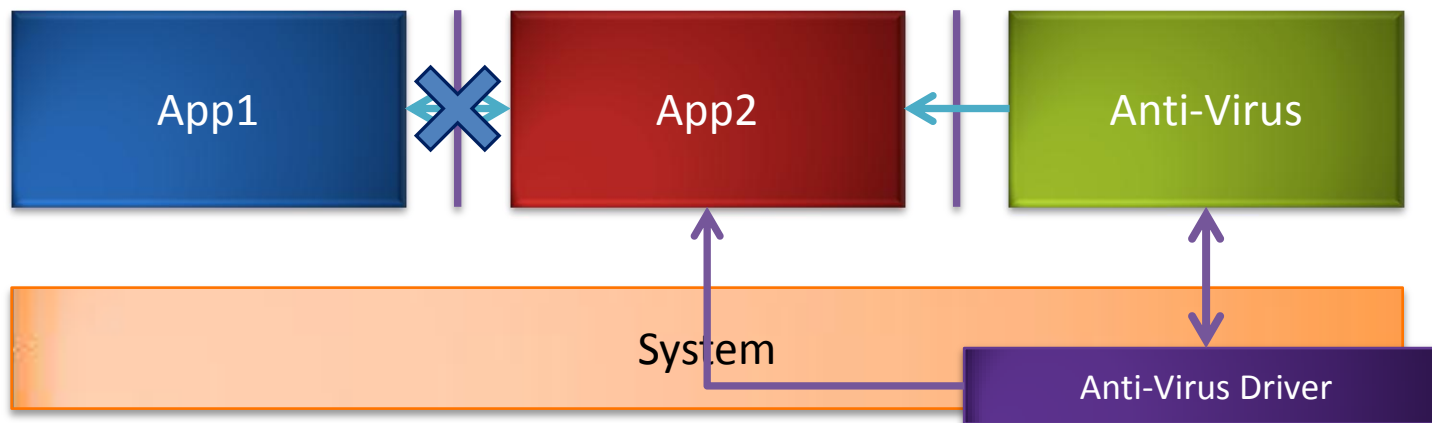
- Still no “real” obfuscation
 - Easy to analyze
- Evolving Rapidly
 - DroidDream
 - Use exploits to gain root privilege and install malicious packages silently
 - Plankton
 - Download DEX file (Dalvik byte code) and Execute it dynamically using class loader
- Refined Android malwares will cause problems (specially, the one utilizing *rooting* techniques)

Anti-virus : How it works?



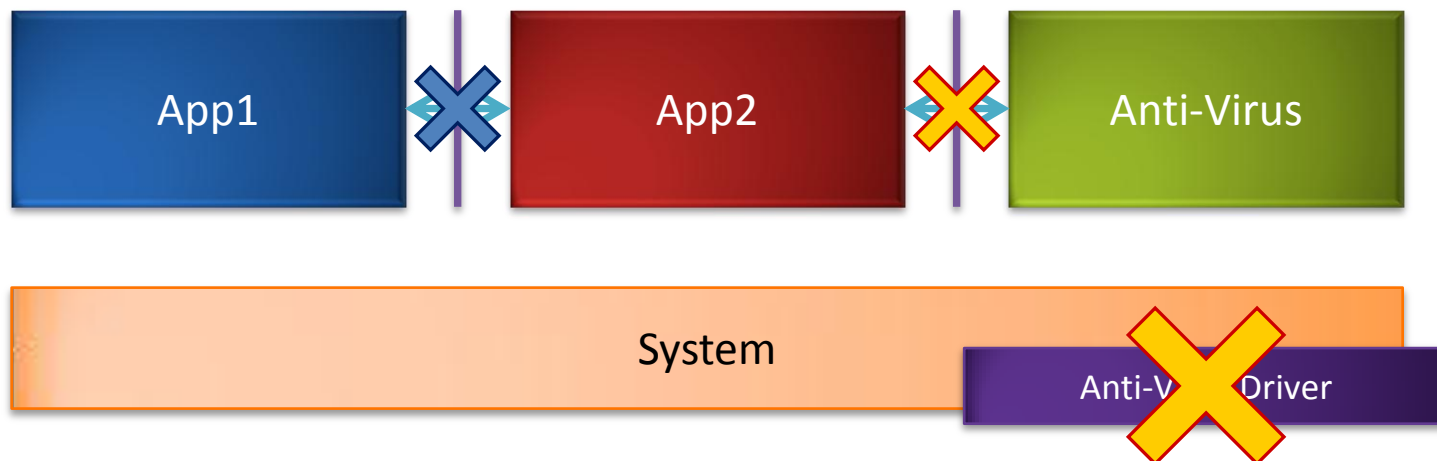
- Utilizing *many* of Intent Filters and Broadcasts
 - Real-time scan (partially)
 - Scan Downloaded Files / Applications
 - Scan SMS messages

Anti-virus : Issue by Android Security Design



- Anti-virus software is working as a normal Android app
 - Normally implemented as a driver (PC)

Anti-virus : Issue by Android Security Design



- Android as a Sandbox
 - Prevent Access to Other Processes
 - Blocks Anti-Virus software access as well
 - No driver can be installed

Anti-Virus : Issues

- Collecting Samples
 - Vary in Security Vendors
 - Android Market : Automated Crawler is Prohibited

Anti-virus : Same Privilege

- Same Privilege : Malware and Anti-virus Software
 - Can Neutralize each other
- Dynamic Heuristics is not easy
 - No way to intercept system calls
 - Signature issues
 - Protect partially
 - Still, normal existing malware can be detected and warn to the user
- If malware can gain higher privilege...
 - Gaining root privilege = *rooting*

rooting

- Gain Administrator Privileges (not available by default)
 - Specially, utilizing local vulnerabilities
- *rooting* vulnerabilities
 - CVE-2009-1185 (exploid)
 - CVE-2010-EASY (rage against the cage)
 - CVE-2011-1149 (psneuter)
 - CVE-2011-1823 (Gingerbreak)
 - (no CVE number yet) (zergRush)
- Chip/Vendor-specific vulnerabilities!

rooting : Vulnerabilities (1)

- Logic Error in *suid* program
 - Some Android Tablet: OS command injection

```
$ /system/bin/cmdclient \
  misc_command          \
  '; COMMAND_IN_ROOT'
```

Can invoke arbitrary command in root privileges.

rooting : Vulnerabilities (2)

- Improper User-supplied buffer access
 - Some Android smartphone: Sensor Device

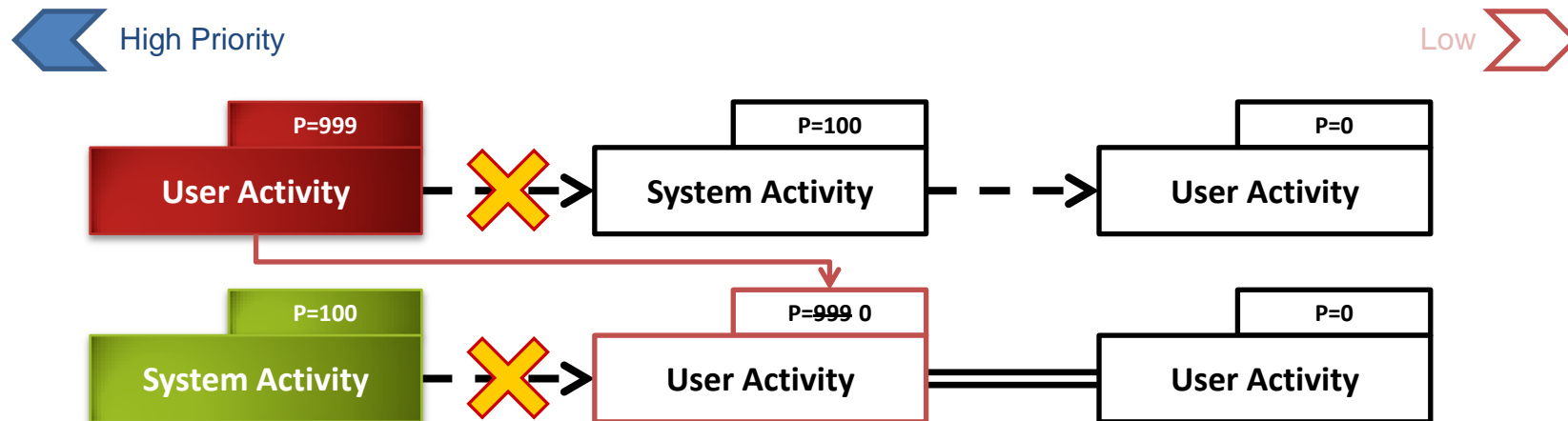
```
static int PROX_read(  
    struct file *filp,  
    char __user *buf,  
    size_t count,  
    loff_t *ppos  
)  
{  
    *buf = atomic_read(&sensor_data);  
    return 0;  
}
```

Can write 0 or 7 (according to the sensor data) to arbitrary user memory, bypassing copy-on-write.
Destroying *setuid* function can generate root-privilege process.

***rooting* : The Real Problem**

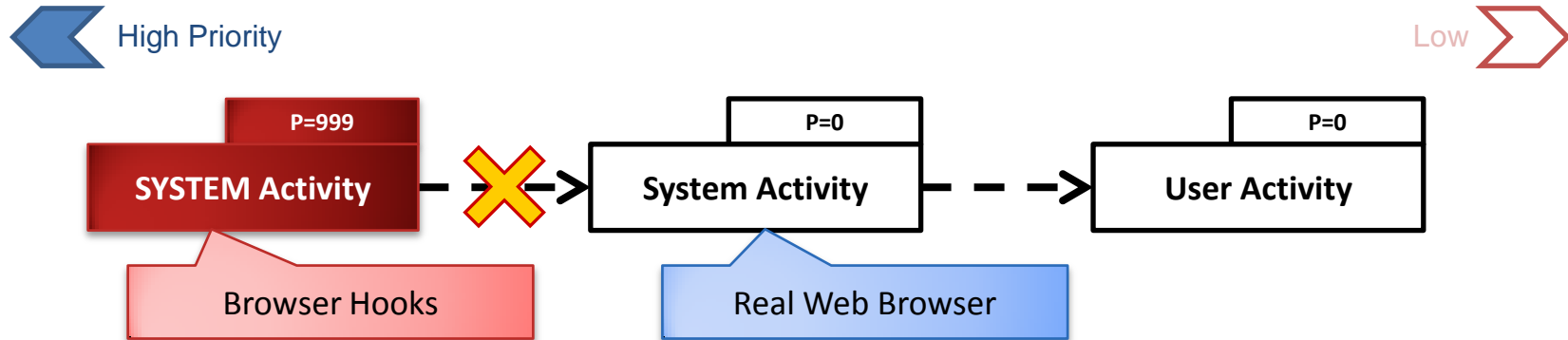
- Malware can Exploit same Vulnerability
 - Malware could gain higher privileges
 - Avoid Anti-virus software
- *rooting* breaks some security mechanisms
 - Intent Filter priority value (associated with Activity)
 - Permission System
- Security software may be neutralized

Broken Security : Activity Priority (1)



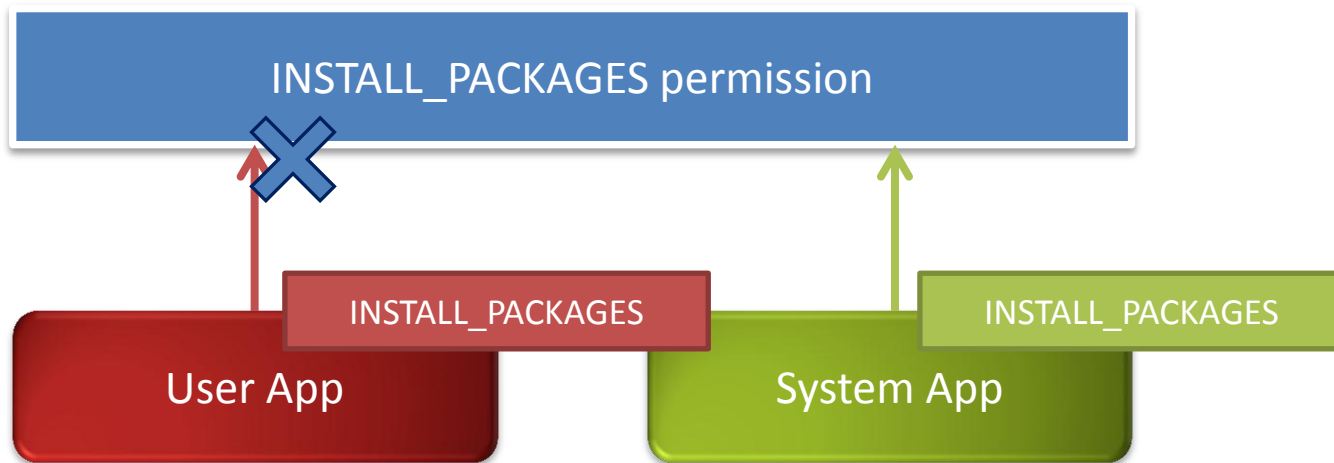
- High priority Activity enables hooking
 - Dangerous
 - Reserved for System Applications

Broken Security : Activity Priority (2)



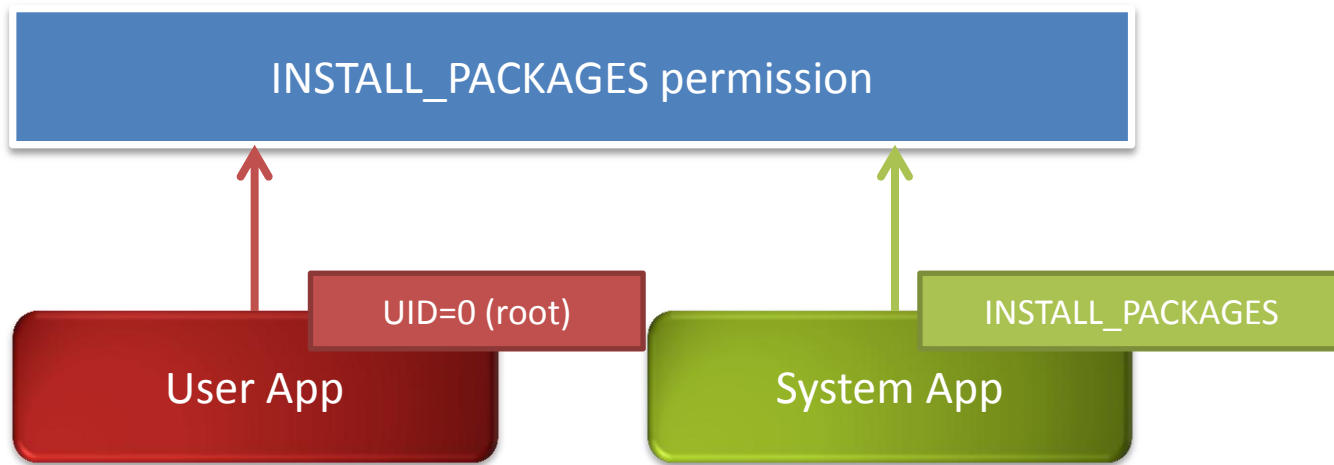
- If malicious package is installed in the System Partition, malware can utilize higher priority of Activity
 - Hook implicit Intents
 - e.g. Hook web browser-related Intents for phishing
 - Does not work since Android 3.0 (because of Browser application changes)

Broken Security : Permission (1)



- Reserved Permissions
 - Only available to Vendor Packages or Preinstalled Packages
 - Bypassing : There's a way other than modifying System Partition...

Broken Security : Permission (2)



- In root process, all Permissions are granted
 - No additional security checks (not even manifest checks)
 - Enables silent installation for example
 - GingerMaster utilizes this behavior (indirectly)

rooting : Countermeasures and Issues (1)

- Remove found vulnerabilities
 - Not so easy to patch...
(<http://www.ipa.go.jp/about/technicalwatch/pdf/110622report.pdf>)
- Limit root user : Linux Security Modules (LSM)
 - SHARP Corp. : Deckard / Miyabi
 - /system partition is prohibited (cannot be re-written)
 - ptrace (Debugging) is prohibited
 - Prevents DroidDream / DroidKungFu infection
 - Prevent root user to be utilized
 - Current LSMs are not enough though...
 - Black Hat Abu Dhabi 2011

***rooting* : Countermeasures and Issues (2)**

- Limiting *root* user is not enough
 - Permission checks
 - Making secure OS policy is difficult
 - Anti-virus software privilege is left weak
- Protection specific to Android
- Enabling Privilege Escalation for Security is needed!

Conclusion

- Malware and Anti-virus software is evolving
 - But, we cannot protect whole system.
- *rooting* breaks security and neutralize Anti-virus software
 - Even if malware could be found, it could be undeletable.
 - To encounter, we need privilege improvement and whole new protection system.

Can Android protected?

BOTTOM LINE

Is Android Protected? (1)

- Vulnerability Attacks
 - Android depends on many of Native Code (e.g. WebKit)
 - Kernel-level protection is currently not so effective
 - Compiler Flag (DEP)
 - Prelinking (disabling ASLR)
 - If vulnerability is found in Android, it is not difficult to exploit.
 - It could possibly change in Android 4.0

Is Android Protected? (2)

- Malware vs. Anti-virus software
 - Malware (as a Trojan horse) works as a spyware, backdoor or dialer utilizing Android features
 - *rooting* can make Anti-virus software completely useless
- Currently, it is Difficult to protect Android devices

What to do (1)

- Technical Responsibility : Android Project (AOSP et al.)
 - Make security mechanism Strict
 - System Call-Level Protection (LSM)
 - Secure Android Framework
 - Help making Security Software
 - e.g. Giving higher privileges for specific software
 - Make Kernel-level Protection Better
 - Removing Prelinking, ...
 - ... it seems to be done!

What to do (2)

- Technical Responsibility : Device Vendor
 - Fix existing vulnerabilities (prevent existing malware)
 - Verify vendor customization
 - Not to break Android security mechanisms (and not to prevent user rights)

Conclusion

- Protection for Android is not enough, but not impossible to solve
 - Currently, Users must be aware of threats
 - Possibly, need to take resolute steps
- Work together to improve Android security whilst keeping platform open

Thank you



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