The Smarts Behind Hacking Dumb Devices

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Who am I? - Maddie Stone

- Security Engineer on the Android Security Team at Google
- ~5 years experience reversing embedded devices -- lots and lots of microcontrollers
- Creator of <u>IDAPython Embedded Toolkit</u>
- I like to break things, do improv comedy, and travel.

The process & mindset behind hacking non-loT embedded devices

Target Devices: "Dumb" Embedded Devices

- Microcontroller that senses and/or controls physical world
- No wireless connectivity (WiFi, Bluetooth)
- No operating system (Linux, RTOS, etc)

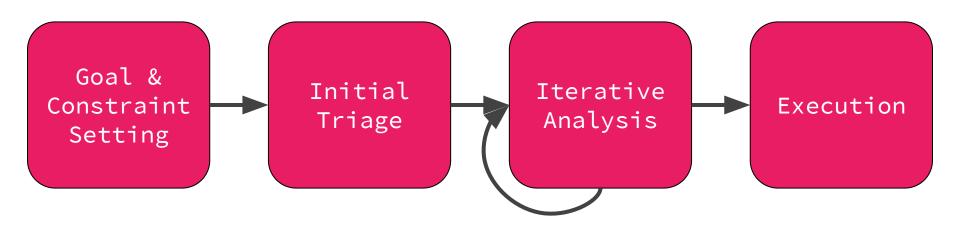
Why these devices?

- They're everywhere
- Control many critical functions
- Intersection between hardware & software
- Oh so much fun!!

What does it mean to "attack" these devices?

- Cause the device to act in unintended ways
- Examples:
 - Exfil data
 - Modify the control algorithms
 - Add features

The Process



Initial Goal & Constraint Setting

- What is the goal?
 - Ex. Destroy it, communicate with it, add extra features
- What do I need to access?
 - o Do you need the FW/netlist? Comms traffic? Device in whole system?
- How destructive can I be?
 - Does the device have to work? Can I purchase more? Am I worried about anti-tamper?
- How many resources am I willing to put in?

Initial Triage

- Capture behavior and traffic
- Open source review
 - Datasheets, schematics, programming methods
- Hardware teardown
 - Component identification
 - Hidden interfaces debugging or comms
 - Access to power
- Obtain/access firmware
 - Firmware extraction: SW methods (BSPs, serial console, patch),
 internet, JTAG/ICE/debugging, chip reader, SEM
- Instrumentation

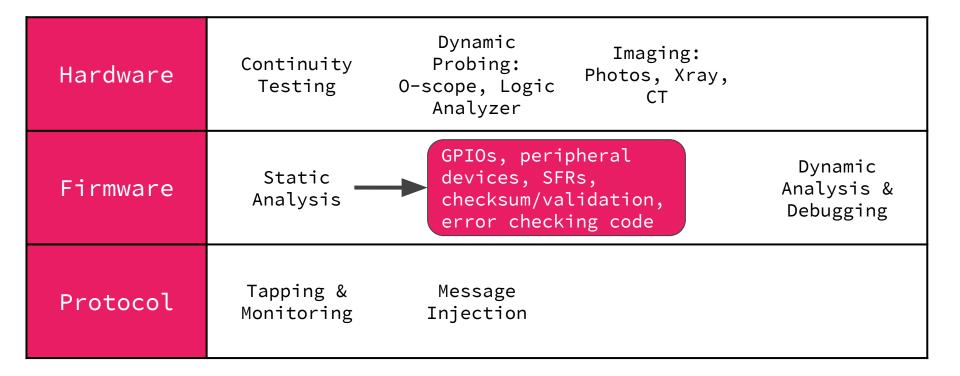
Can I access the firmware? Is the firmware writable?

Is power accessible? Are the critical vias/traces accessible?

Identifying HOW to Achieve Attack

- Physical hardware you want to affect or alter
- Control algorithms
- View or modify information the device stores
- Communication buses
- Debugging interfaces

Iterative Analysis



Developing Patch/Implant/Exploit

- Hardware
 - Prototyping space, power, attachment points, heating
 - Replacing components
- Firmware
 - Mitigate checksum
 - Identifying location in firmware
 - O Hooking
 - Update/ firmware writing process
 - Writing your patch (C, asm, machine code)
- Protocol
 - Crafting specific communication messages
- Debugging
 - Toggling GPIO

Thank You!

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