Draft Findings

Title	Severity	Status
Wrong implementation in excessive USD calculation	CRITICAL	Open
Unexpected revert when finalizing IDO	CRITICAL	Open
Incorrect implementation in withdrawSpareIDO	HIGH	Open
claimableTime is not initialized	HIGH	Open
Incorrect rounding up in _getPostionValue	MEDIUM	Open
Incorrect requirement in finalize function	MEDIUM	Open
Unused variable and modifier in IDOPoolAbstract	LOW	Open
Not useOwnable2Step_init instead ofOwnable_init in IDOPoolAbstract	LOW	Open
Arbitrary input decimal of ido token	LOW	Open

CRITICAL - Wrong implementation in excessive USD calculation

Positions:

• IDOPoolAbstract.sol #L155

Description:

The excessiveInusD calculation is incorrect. In the contract, The excessiveInusD is calculated as the difference between the posInusD and the exceedAlloc multiplied by the idoExp divided by the idoPrice. Unfortunately, this calculation is incorrect.

```
);
}
}
```

Recommendation:

The excessiveInusD should be calculated as the difference between the posinusD and the exceedAlloc multiplied by the idoPrice divided by the idoExp.

CRITICAL - Unexpected revert when finalizing IDO

Positions:

IDOPoolAbstract.sol #L125

Description:

The idosize state is zero before the finalize() function is called. Therefore, the function reverts with the FudingGoalNotReached error because the idosize is always less than the minimumFundingGoal.

```
function finalize() external onlyOwner notFinalized {
  if (block.timestamp < idoEndTime) revert IDONotEnded();
  else if (idoSize < minimumFundingGoal) revert FudingGoalNotReached();
  //...
}</pre>
```

Recommendation:

The idosize should be updated before minimum funding goal check.

HIGH - Incorrect implementation in withdrawSpareIDO

Position:

• IDOPoolAbstract.sol #withdrawSpareIDO()

Description:

The withdrawspareIDO function is implemented to withdraw the remaining IDO tokens after the IDO is finalized. However, the ido balance is dynamic and subject to alter based on user claims. As a result, the function may not work as expected because ido balance is not enough to withdraw. Additionally, the function cannot be called if finalized is not invoked.

```
function withdrawSpareIDO() external finalized onlyOwner {
    uint256 totalIDOGoal = (idoSize * idoPrice) / (10 ** idoDecimals);
    if (totalIDOGoal <= fundedUSDValue) revert();

    uint256 totalBought = fundedUSDValue / idoPrice * (10 ** idoDecimals);
    uint256 idoBal = IERC2OMintable(idoToken).balanceOf(address(this));
    uint256 spare = idoBal - totalBought;
    TokenTransfer._transferToken(idoToken, msg.sender, spare);
}</pre>
```

Recommendation:

Carefully review and change the implementation of the withdrawSpareIDO function.

HIGH - claimableTime is not initialized

Position:

• IDOPoolAbstract.sol #L17

Description:

The claimableTime state is not initialized in the initialization function. Therefore, the claimableTime is always zero.

```
uint256 public claimableTime;

modifier claimable() {
    if (!isFinalized) revert NotFinalized();
    if (block.timestamp < claimableTime) revert NotClaimable();
    _;
}</pre>
```

Recommendation:

The claimable time should be initialized in the initialization function.

MEDIUM - Incorrect rounding up in _getPostionValue

Position:

• IDOPoolAbstract.sol #_getPostionValue()

Description:

In the <u>__getPostionValue</u> function, the <u>__excessiveInUSD</u> is rounded up when calculated. As a result, the last user's token getting stuck.

```
function _getPostionValue(
```

```
Position memory pos
) internal view returns (uint256 allocated, uint256 excessive) {
    //...
    if (((idoSize * idoPrice) / idoExp) >= fundedUSDValue) {
        return (buyAlloc, 0);
    } else {
        uint256 excessiveInUSD = posInUSD - ((exceedAlloc * idoExp) / idoPrice); // Incorrect
    rounding up
    return (
        exceedAlloc,
        (excessiveInUSD * snapshotPriceDecimals) / snapshotTokenPrice
    );
    }
}
```

Recommendation:

Always round down the amount transferred to the user.

MEDIUM - Incorrect requirement in finalize function

Position:

• IDOPoolAbstract.sol #finalize()

Description:

The idosize should be hard-coded when initializing the contract. However, the contract get the idosize from contract balance when finalization. This is incorrect because the idosize is dynamic. The minimum funding goal should be checked by the fundedUSDValue or sum of amount buytoken and fytoken instead of idosize.

```
function finalize() external onlyOwner notFinalized {
  if (block.timestamp < idoEndTime) revert IDONotEnded();
  else if (idoSize < minimumFundingGoal) revert FudingGoalNotReached(); // Incorrect
requirement
  //...
}</pre>
```

Recommendation:

Carefully review and change the implementation of the finalize function.

LOW - Unused variable and modifier in IDOPoolAbstract

Position:

• IDOPoolAbstract.sol #L18

• IDOPoolAbstract.sol #L45

Description:

The isclaimable state and notStart modifier are not used in the contract. Therefore, these should be removed from the contract.

```
bool public isClaimable;
modifier notStart() {
   if (block.timestamp >= idoStartTime) revert AlreadyStarted();
    _;
}
```

LOW - Not use __Ownable2Step_init instead of __Ownable_init in IDOPoolAbstract

Position:

• IDOPoolAbstract.sol #L77

Description:

When the contract use <code>Ownable2StepUpgradeable</code> abstract, the <code>__Ownable_init</code> should be replaced with <code>__Ownable2Step_init</code>.

```
function __IDOPoolAbstract_init(
    //...
) internal onlyInitializing {
    //...
    __Ownable_init(); // Wrong initialization
}
```

LOW - Arbitrary input decimal of ido token

Position:

- IDOPoolAbstract.sol #L94
- IDOPoolAbstract.sol #L108

Description:

The owner can input wrong decimal of idoToken. Therefore, the decimal should be got from contract by decimals() function.

```
function setIDOToken(
   address _token,
   uint256 _idoDecimals
```

```
) external onlyOwner {
    //...
    idoDecimals = _idoDecimals; // Incorrect
}

function __IDOPoolAbstract_init_unchained(
    //...
) internal onlyInitializing {
    //...
    idoDecimals = idoDecimals_; // Incorrect
    //...
}
```