Tap to choose what happens with removable drives.

NTFS: Forensics, malwares and vulnerabilities

who said that recoding the whoeless?

Why speaking about NTFS?

- Hey bro! For the malware hunting we can't trust the kernel when we ask him to list a directory?

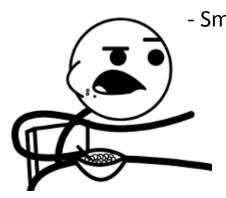


- No of course... But we can have a raw access to the FileSystem right?

- Yes, but we will not dump the MFT, it's too large!

- Yes, I agree... We should to recode a MFT parser to diff a standard list result with a raw list result...

- Smell like a bad idea...

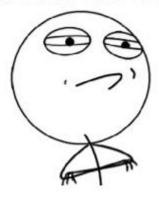


Why to speak about NTFS?

A little story



CHALLENGE ACCEPTED

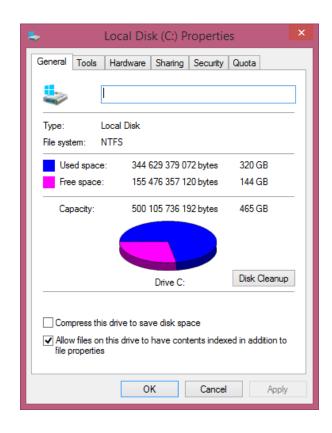


At this moment it's gone to shit

What is NTFS?

- FileSystem introduced with Windows NT 3.1, 1993
- Never stop to evolve

Everybody use it, do you understand how it works?



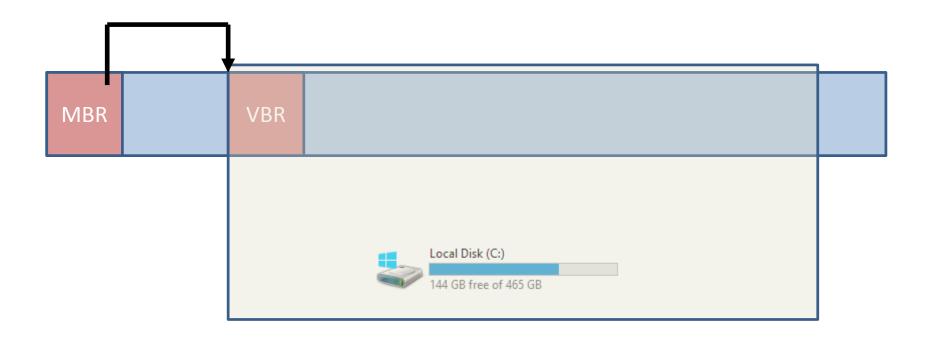
What is NTFS?

- No official documentation (thanks MS)
- ~130p of unofficial documentation

And what do I have to debug and read a NTFS volume?

A hexa editor (woot \o/)

NTFS - MBR -> VBR



NTFS - VBR

Ok cool, we start by opening "c:"

```
EB 52 90 4E 54 46 53 20 20 20 20 00 02 08 00 00
00 00 00 00 00 F8 00 00 3F 00 FF 00 00 08 00 00
                                                .....ø...?.ÿ.....
                                                ....€.€.ÿ08:....
00 00 00 00 80 00 80 00 FF 4F 38 3A 00 00 00 00
. . . . . . . . . . . . . . . . .
F6 00 00 00 01 00 00 00 70 E7 E9 62 10 EA 62 E4
                                                ö....pçéb.êbä
                                                ....ú3ÀŽĐ¼.|ûhÀ.
00 00 00 00 FA 33 CO 8E DO BC 00 7C FB 68 CO 07
1F 1E 68 66 00 CB 88 16 0E 00 66 81 3E 03 00 4E
                                                ..hf.Ë^...f.>..N
54 46 53 75 15 B4 41 BB AA 55 CD 13 72 OC 81 FB
                                                TFSu.'AȻUÍ.r..û
                                                Uau.÷Á..u.éÝ..fì
55 AA 75 06 F7 C1 01 00 75 03 E9 DD 00 1E 83 EC
18 68 1A 00 B4 48 8A 16 0E 00 8B F4 16 1F CD 13
                                                .h..´HŠ...<ô..Í.
                                                ŸfÄ.žX.rá;...uÛ£
9F 83 C4 18 9E 58 1F 72 E1 3B 06 0B 00 75 DB A3
OF 00 C1 2E OF 00 04 1E 5A 33 DB B9 00 20 2B C8
                                                ..Á....Z3Û<sup>2</sup>. +È
                                                fÿ.....žÂÿ...è
66 FF 06 11 00 03 16 0F 00 8E C2 FF 06 16 00 E8
                                               K.+Èwï..»Í.f#Àu-
4B 00 2B C8 77 EF B8 00 BB CD 1A 66 23 C0 75 2D
                                               f.ûTCPAu$.ù..r..
66 81 FB 54 43 50 41 75 24 81 F9 02 01 72 1E 16
68 07 BB 16 68 52 11 16 68 09 00 66 53 66 53 66
                                               h.».hR..h..fSfSf
55 16 16 16 68 B8 01 66 61 0E 07 CD 1A 33 CO BF
                                               U...h,.fa..Í.3À¿
OA 13 B9 F6 OC FC F3 AA E9 FE 01 90 90 66 60 1E
                                                ..ºö.üóªéþ...f`.
                                                .f:..f....fh...
06 66 A1 11 00 66 03 06 1C 00 1E 66 68 00 00 00
00 66 50 06 53 68 01 00 68 10 00 B4 42 8A 16 0E
                                                .fP.Sh..h..'BŠ..
00 16 1F 8B F4 CD 13 66 59 5B 5A 66 59 66 59 1F
                                                ...<ôÍ.fY[ZfYfY.
OF 82 16 00 66 FF 06 11 00 03 16 0F 00 8E C2 FF
                                                .,..fÿ......ŽÂÿ
OE 16 00 75 BC 07 1F 66 61 C3 A1 F6 01 E8 09 00
                                                ...u¼..faÃ;ö.è..
A1 FA 01 E8 03 00 F4 EB FD 8B F0 AC 3C 00 74 09
                                                ;ú.è..ôëý∢ð¬<.t.
                                                '.»..Í.ëòÃ..A di
B4 OE BB 07 00 CD 10 EB F2 C3 OD 0A 41 20 64 69
73 6B 20 72 65 61 64 20 65 72 72 6F 72 20 6F 63
                                                sk read error oc
63 75 72 72 65 64 00 0D 0A 42 4F 4F 54 4D 47 52
                                                curred...BOOTMGR
20 69 73 20 63 6F 6D 70 72 65 73 73 65 64 00 0D
                                                is compressed..
OA 50 72 65 73 73 20 43 74 72 6C 2B 41 6C 74 2B
                                                .Press Ctrl+Alt+
44 65 6C 20 74 6F 20 72 65 73 74 61 72 74 0D 0A
                                                Del to restart ...
.....Š.§.¿...Uª
00 00 00 00 00 00 8A 01 A7 01 BF 01 00 00 55 AA
```

MFT entry

NTFS - VBR

sector size
sectors per

Executable code <

total sectors Signature

(0x3a384fff * 512)/1024/1024/1024 = 465 (total size)

0xc0000*(0x200 * 8) = 0xc0000000 (MFT entry) (l'entry is after 3Go)

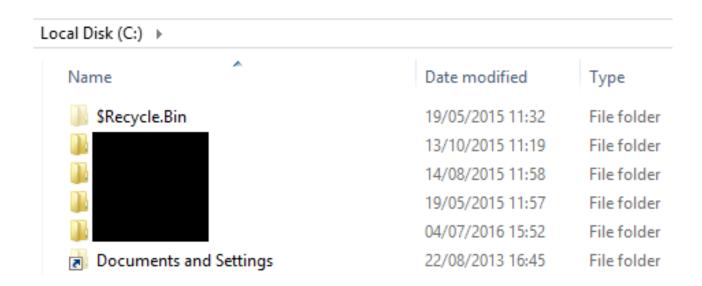
													١					/ cluster
		Ö	1	2	3	4	5	6	7	8	9	A		Ċ	D	A.P.	F	0123456789ABCDEF
1	000h	EB	52	90	4E	54	46	53	20	20	20	20	00	02	08	00	00	ëR.NTFS
	C. Oh:	00	00	00	00	00	F8	00	00	3F	00	FF	00	00	08	00	00	ø <mark>?.</mark> ÿ.
	0201:	00	00	00	00	80	00	80	00	FF	4F	38	ЗА	00	00	00	00	€.€.ÿ08:
	030h:	0.0	0.0	0C	0.0	0.0	0.0	0.0	0.0	02	70	00	00	00	00	00	00	
•	040h:	F6	00	00	00	01	00	0.0	90	70	E7	E9	62	10	EA	62	E4	öpçéb.êbä
	058h:	00	00	00	00	FΛ	33	CO	8E	D0	BC	00	7C	FB	68	C0	07	ú3ÀŽĐ¼. ûhÀ.
	060h.	1F	1E	60	66	00	CB	88	16	0E	00	66	81	3E	03	00	4E	hf.Ë^f.>N
	070h:	5.1	46	53	75	15	В4	41	вв	AA	55	CD	13	72	0C	81	FB	TFSu.'A»ªUÍ.rû
	Couh:	55	AA	75	06	F7	C1	01	00	75	03	E9	DD	00	1E	83	EC	U°u.÷Áu.éÝfì
	090h:	18	68	1A	00	В4	48	8A	16	0E	00	8B	F4	16	1F	CD	13	.h´HŠ<ôÍ.
	OAOh:	9F	83	C4	18	9E	58	1F	72	E1	3B	06	0B	00	75	DB	A3	ŸfÄ.žX.rá;uÛ£
	0B0h:	0F	00	C1	2E	0F	00	04	1E	5A	33	DB	В9	00	20	2B	C8	ÁZ3Ûº. +È
	OCOh:	66	FF	06	11	00	03	16	0F	00	8E	C2	FF	06	16	00	E8	fÿŽÂÿè
	ODOh:	4B	00	2B	C8	77	EF	В8	00	вв	CD	1A	66	23	CO	75	2D	K.+Èwï,.»Í.f#Àu-
	OEOh:	66	81	FB	54	43	50	41	75	24	81	F9	02	01	72	1E	16	f.ûTCPAu\$.ùr
	OFOh:	68	07	BB	16	68	52	11	16	68	09	00	66	53	66	53	66	h.».hRhfSfSf
	100h:	55	16	16	16	68	В8	01	66	61	0E	07	CD	1A	33	C0	BF	Uh,.faÍ.3À¿
	110h:	0A	13	В9	F6	0C	FC	F3	AA	E9	FE	01	90	90	66	60	1E	ºö.üóªéþf`.
	120h:	06	66	A1	11	00	66	03	06	1C	00	1E	66	68	00	00	00	.f;ffh
	130h:	00	66	50	06	53	68	01	00	68	10	00	B4	42	8A	16	0E	.fP.Shh BŠ
	1461:	00		1F	8B	F4	CD	13	66	59	5B	5A	66	59	66	59	1F	<ôi.fY[ZfYfY.
	150h:	D.F	82	16		66	FF	06	11	0.0	03	16	0F	00	8E	C2	FF	.,fÿŽÂÿ
	160h:	0E	16	00		ВС	07	1F	66	61	C3	A1	F6	01	E8	09	00	u4faÃ;ö.è
	170h:	A1	FA	01	28	03		F4		FD	8B	F0	AC	3C	00	74	09	;ú.èôëý<ð¬<.t.
	180h:	B4		BB	07	0.3		10			C3	0D	0A		20		69	<mark>´.≫Í.ëòÃ</mark> A di
	190h:		6B	20	72	65		64	20		72	72	6F	72	20	6F	63	sk read error oc
	1A0h:	63	75	72	72	65	64	00	30	0A			4F	54	4D	47	52	curredBOOTMGR
	1B0h:	20	69	73	20				70	72	65	73				00	0D	is compressed
	1C0h:			72		73	73			74	72	5C	2B			74		.Press Ctrl+Alt+
	1D0h:			6C		74	6F	20	72	65	73	74			74	0D	0A	Del to restart
	1E0h:			00		00		00		00	00		00		_		_	· · · · · · · · · · · · · · · · · · ·
	1F0h:	00	00	00	00	00	00	8A	01	A7	01	BF	01	00	00	55	AA	Š.§.¿ <mark>Uª</mark>

NTFS - MFT basics

- Each MFT node's size is 1024 bytes
- Each node is a file
- Node 96 = MFT Entry + 96*1024 (but not always)
- If a file can be stored inside a node, it's done
- All nodes from 0 to 31 are reserved for NTFS internals management

NTFS - Organisation

How we see a NTFS volume with explorer.



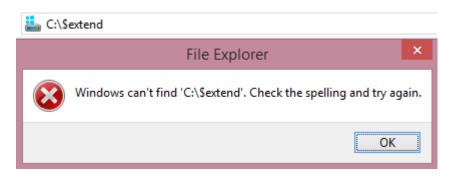
NTFS - Organisation

When we see with a raw NTFS crawler:

```
parseNTFS.py -ls C:\
      0000-00-00 00:00:00
                                        0 $attrdef (4)
      0000-00-00 00:00:00
                                        0 $badclus (8)
      0000-00-00 00:00:00
                                        0 $bitmap (6)
      0000-00-00 00:00:00
                                        0 $boot (7)
                                        0 $extend (11)
<DIR> 2015-05-04 18:55:38
      0000-00-00 00:00:00
                                        0 $logfile (2)
      2015-05-04 18:55:38
                                    16384 $mft (0)
      0000-00-00 00:00:00
                                        0 $mftmirr (1)
<DIR> 2015-05-19 09:32:01
                                        0 $recycle.bin (57)
      2015-05-04 18:55:38
                                        0 $secure (9)
      0000-00-00 00:00:00
                                        0 $upcase (10)
      0000-00-00 00:00:00
                                        0 $volume (3)
<DIR> 2016-07-01 14:32:39
                                        0 . (5)
                                                      Not a NTFS
```

internal directory

NTFS - Organisation



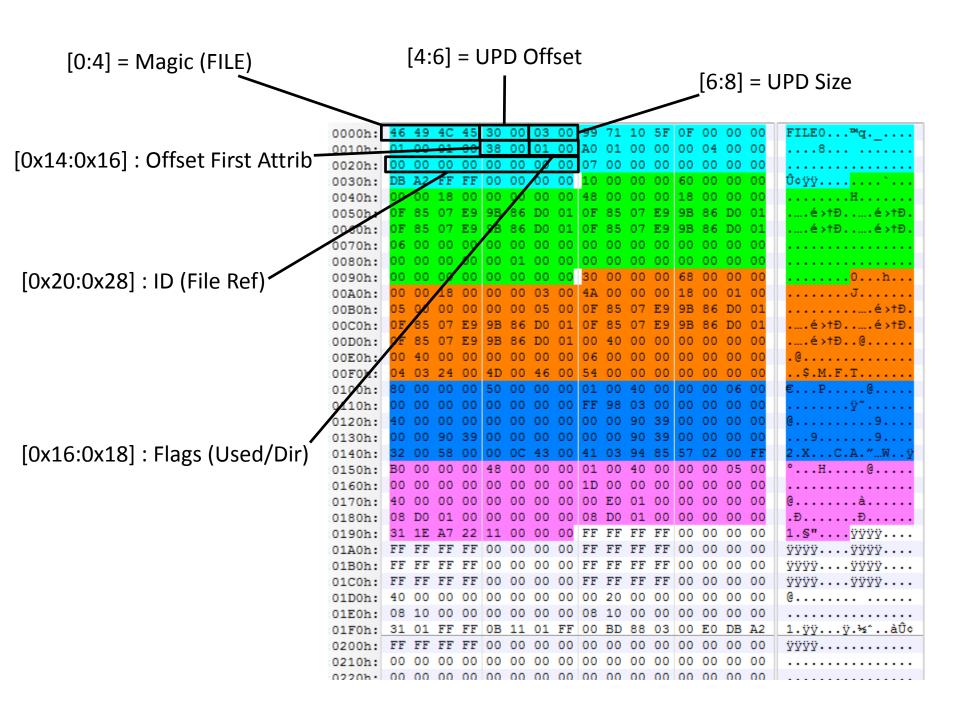
0 \$objid (25)
0 \$quota (24)
0 \$reparse (26)
0 \$rmmetadata (27)
0 \$usnjrnl (75483)

Special case, not use for internal management but internal logs

Each file have an uniq ID.

Here we see the node ID 0.

```
71 10 5F OF 00 00 00
                                            .....é>tĐ......é>tĐ.
:00A0h:
:00B0h:
                                            2.X...C.A."...W...Ÿ
:0170h:
:01D0h:
                                            1.ÿÿ...ÿ.¾^..àÜ¢
                      FF 00 BD 88 03 00 E0 DB A2
```



Each node have an integrity check system.

```
If:
```

[0x30:0x32] == [0x1FE:0x200]

[0x30:0x32] == [0x3FE:0x400]

0000h:	46	49	4C	45	30	00	03	00	99	71	10	5F	0F	00	00	00	FILEO™q
0010h:	01	00	01	00	38	00	01	00	ΑO	01	00	00	00	04	00	00	8
0020h:	00	00	00	00	00	00	00	00	07	00	00	00	00	00	00	00	
0030h:	DB	A2	FF	FF	00	00	00	00	10	00	00	00	60	00	00	00	Û¢ÿÿ
0040h:	00	00	18	00	00	00	00	00	48	00	00	00	18	00	00	00	
0050h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0060h:	0F	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0070h:	06	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0080h:	00	00	00	00	00	01	00	00	00	00	00	00	00	00	00	00	
0090h:	00	00	00	00	00	00	00	00	30	00	00	00	68	00	00	00	0h
00A0h:	00	00	18	00	00	00	03	00	4A	00	00	00	18	00	01	00	J
00B0h:	0.5	00	00	00	00	00	05	00	OF	85	07	E9	9B	86	D0	01	é>†Ð.
00C0h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
00D0h:	OF	85	07	E9	9B	86	D0	01	00	40	00	00	00	00	00	00	é >†Đ@
00E0h:	00	40	00	00	00	00	00	00	06	00	00	00	00	00	00	00	.@
00F0h:	04	03	24	00	4D	00	46	00	54	00	00	00	00	00	00	00	\$.M.F.T
0100h:	80	00	00	00	50	00	00	00	01	00	40	00	00	00	06	00	€P@
0110h:	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	00	ÿ~
0120h:	40	00	00	00	00	00	00	00	00	00	90	39	00	00	00	00	@9
0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
0140h:	32	00	58	00	00	0C	43	00	41	03	94	85	57	02	00	FF	2.XC.A."Wÿ
0150h:	B0	00	00	00	48	00	00	00	01	00	40	00	00	00	05	00	°H@
0160h:	00	00	00	00	00	00	00	00	1D	00	00	00	00	00	00	00	
0170h:	40	00	00	00	00	00	00	00	00	E0	01	00	00	00	00	00	@à
0180h:	80	D0	01	00	00	00	00	00	80	D0	01	00	00	00	00	00	.ĐĐ
0190h:	31	1E	A 7	22	11	00	00	00	FF	FF	FF	FF	00	00	00	00	1.§"ÿÿÿÿ
01A0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿ····ÿÿÿÿ····
01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿ····ÿÿÿÿ····
01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿ····ÿÿÿÿ····
01D0h:	40	00	00	00	00	00	00	00	00	20	00	00	00	00	00	00	@
01E0h:	08	10	00	00	00	00	00	00	08	10	00	00	00	00	00	00	
01F0h:	31	01	FF	FF	0B	11	01	FF	00	BD	88	03	00	ΕO	DΒ	A2	1.ÿÿÿ.¾^àÛ¢
0200h:	FF	FF	FF	FF	00	00	00	00	00	00	00	00	00	00	00	00	ÿÿÿÿ
0210h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0220h•	0.0	00	00	00	0.0	0.0	0.0	00	0.0	0.0	0.0	00	00	0.0	00	00	

Each node have an integrity check system.

If:

[0x30:0x32] == [0x1FE:0x200]

[0x30:0x32] == [0x3FE:0x400]

Store:

 $[0x32:0x34] \rightarrow [0x1FE:0x200]$

 $[0x34:0x36] \rightarrow [0x3FE:0x400]$

0000h:	46	49	4C	45	30	00		00	99		10	5F	OF	00	00	00	FILEO™q
0010h:	01	00	01	00	38	00	01	00	A0	01	00	00	00	04	00	00	8
0020h:	00	00	00	00	00	00	00	00	07	00	00	00	00	00	00	00	· · · · · · · · · · · · · · · · · · ·
0030h:	DB	A2	FF	FF	00	00	00	00	10	00	00	00	60	00	00	00	Ü¢ÿÿ
0040h:	00	00	18	V	00	00	00	00	48	00	00	00	18	00	00	0.0	
0050h:	OF	85	07	E.	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0060h:	OF	85	07	E9	9В	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0070h:	06	00	00	00	0	00	00	00	00	00	00	00	00	00	00	00	
0080h:	00	00	00	00	0.0	01	00	00	00	00	00	00	00	00	00	00	<u> </u>
0090h:	00	00	00	00	00	0.0	00	00	30	00	00	00	68	00	00	00	0h
00A0h:	00	00	18	00	0.0	0.0	03	00	4A	00	00	00	18	00	01	00	J
00B0h:	05	00	00	00	0.0	00	۵5	00	OF	85	07	E9	9B	86	D0	01	é>†Ð.
00C0h:	OF	85	07	E9	9B	86	DO	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
00D0h:	OF	85	07	E9	9B	86	D0	1	00	40	00	00	00	00	00	00	é >†Ð@
00E0h:	00	40	00	00	0.0	00	00	00	06	00	00	00	00	00	00	00	. @
00F0h:	04	03	24	00	4D	00	46	00	54	00	00	00	00	00	00	00	\$.M.F.T
0100h:	80	00	00	00	50	00	00	00	07	00	40	00	00	00	06	00	€P@
0110h:	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	00	·····ÿ~·····
0120h:	40	00	00	00	00	00	00	00	00	0	90	39	00	00	00	00	@9
0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
0140h:	32	00	58	00	00	0C	43	00	41	03	94	85	57	02	00	FF	2.XÇ.A."Wÿ
0150h:	во	00	00	00	48	00	00	00	01	00	40	00	00	00	05	00	°H@
0160h:	00	00	00	00	00	00	00	00	1D	00	00	7.0	00	00	00	00	
0170h:	40	00	00	00	00	00	00	00	00	E0	01	00	00	00	00	00	@à
0180h:	08	D0	01	00	00	00	00	00	08	D0	01	00	7.0	00	00	00	.ĐĐ
0190h:	31	1E	Α7	22	11	00	00	00	FF	FF	FF	FF	00	00	00	00	1.§"ÿÿÿÿ
01A0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	70	00	00	ŸŸŸŸ····ŸŸŸŸ····
01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	0.	00	00	ΫΫΫΫ····ΫΫΫΫ····
01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00		00	ŸŸŸŸ····ŸŸŸŸ····
01D0h:	40	00	00	00	00	00	00	00	00	20	00	00	00	00	0.7		@
01E0h:	80	10	00	00	00	00	00	00	08	10	00	00	00	00	22	00	
01F0h:	31	01	FF	FF	0B	11	01	FF	00	BD	88	03	00	E0	DΒ		1.ÿÿÿ.¾^àÜ¢
0200h:	FF	FF	FF	FF	00	00	00	00	00	00	00	00	00	00	00	00	ÿÿÿÿ
0210h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0220h•	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	

	0000h:	46	49	40	45	30	00	03	00	qq	71	10	SE	OF	00	00	00	FILEO™q
[0:4] = Type ————	0010h:		00						00									g q
[0.4] - Type		00							00									
	002011.	DB					_						00		00		_	fi.aa
	0030h:	DD	A2	11				00						_				U¢ýý
		00	00	10	00	00			00									4.40 4.40
[8] = 0:Resident/1:Non-Resid	0050h:	0.5	85		E9				01									e>tbe>tb.
[0] - 0.Nesidenty 1.Non Nesid	006011:	OF.	87	0.7	E9		86		01									ê>†Ðê>†Ð.
	0070h:	06	00	00	00				00									
	0080h:	00	00	00	00				00									
	00901:	00	00	00	00	00	00	00	00	_			00		00	00	00	0h
[9] = Name Len	00A0h:	00	00	18	00	00	00	03	00	4A	00	00	00	18	00	01	00	J
	00B0h:	0.5	00	00	00	00	00	05	00	0F	85	07	E9	9B	86	D0	01	é>†Ð.
	00C0h:	0F	85	07	E9	9B	86	D0	01	0F	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
	00D0h:	OF	85	07	E9	9B	86	D0	01	00	40	00	00	00	00	00	00	é>†Ð@
[0xa:0xc] = Name Offset	00E0h:	00	40	00	00	00	00	00	00	06	00	00	00	00	00	00	00	. @
	00F0h:	04	03	24	00	4D	00	46	00	54	00	00	00	00	00	00	00	\$.M.F.T
	0100h:	80	00	00	00	50	00	00	00	01	00	40	00	00	00	06	00	€P@
	0110h:	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	00	· · · · · · · · · · · · · · · · · · ·
	0120h:	40	00	00	00	00	00	00	00	00	00	90	39	00	00	00	00	@9
	0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
	0140h:	32	00	58	00	00	0C	43	00	41	03	94	85	57	02	00	FF	2.XC.A."Wÿ
	0150h:	во	00	00	00	48	00	00	00	01	00	40	00	00	00	05	00	°H@
	0160h:	00	00	00	00	00	00	00	00	1D	00	00	00	00	00	00	00	
	0170h:	40	00	00	00	00	00	00	00	00	ΕO	01	00	00	00	00	00	@à
	0180h:			01	00					08			00					. .
	0190h:			A7	22	11	00	00		FF	नन	मम	FF		00			1.§"ÿÿÿÿ
	01A0h:	FF	मम	मम	पप	00	00	00	00	मम	पप	पप	FF			00		ŸŸŸŸ····ŸŸŸŸ····
	01B0h:	ਸ਼ਸ਼	मम	ਸ਼ਸ	मम	00	00	00	00	मम	TT	पप	FF	00		00		ŸŸŸŸ····ŸŸŸŸ····
	01C0h:	ਸ਼ਸ਼	ਸ਼ਸ਼	ਸ਼ਸ਼	मम	00	00	00	00	TT	FF	ਸ਼ਸ਼	FF			00		ŸŸŸŸ····ŸŸŸŸ····
		40	00	00	00	00	00	00	00	00	20	00	00			00		3333
	01D0h: 01E0h:	08	10	00	00	00	00	00	00		10	00		00				G
			01	00	00	00	11	01										1 00 0 10 304
	01F0h:	31	OI	rr	rr	0B	TI	01	FF	00	BD	88		00				1.ÿÿÿ.¾^àŬ¢
	0200h:		FF	00	00	00	00						00					ўўўў
	0210h:		00	00	00	00	00	00		00	00	00		00				
	0220h•	00	00	00	00	00	00	00	0.0	00	00	00	0.0	00	00	00	00	

	0000h:	46	49	4C	45	30	00	03	00	99	71	10	5F	0F	00	00	00	FILE0™q
	0010h:	01	00	01	00	38	00	01	00	ΑO	01	00	00	00	04	00	00	8
	0020h:	00	00	00	00	00	00	00	00	07	00	00	00	00	00	00	00	
Resident header (0)	0030h:	DB	A2	FF	FF	00	00	00	00	10	00	00	00	60	00	00	00	Û¢ÿÿ
nesident nedder (0)	0040h:	00	00	18	00	00	00	0.0	00	48	00	00	00	18	00	00	00	
	0050h:	UE	85	97	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
[0.40.0.44]	0060h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
[0x10:0x14] = Datas Size	0070h:	06	00	00	00	0.0	90	00	00	00	00	00	00	00	00	00	00	
	0080h:	00	00	00	00	00	01	00	00	00	00	00	00	00	00	00	00	
	0099h:	00	00	00	00	00	00	00	00	30	00	00	00	68	00	00	00	
	00A0h:	00	00	18	00	00	00	03	00	4A	00	00	00	18	00	01	00	J
[0x14:0x16] = Offset	00B0h:	05	00	00	00	00	00	05	00	0F	85	07	E9	9B	86	D0	01	é>†Ð.
	00C0h:	OF	85	07	E9	9B	86	D0	01	0F	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
	00D0h:	0F	85	07	E9	9B	86	D0	01	00	40	00	00	00	00	00	00	é >†Ð@
	00E0h:	00	40	00	00	00	00	00	00	06	00	00	00	00	00	00	00	. @
	00F0h:	04	03	24	00	4D	00	46	00	54	00	00	00	00	00	00	00	\$.M.F.T
	0100h:	80	00	00	00	50	00	00	00	01	00	40	00	00	00	06	00	€P@
	0110h:	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	00	·····ÿ~·····
	0120h:	40	00	00	00	00	00	00	00	00	00	90	39	00	00	00	00	@9
	0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
	0140h:	32	00	58	00	00	0C	43	00	41	03	94	85	57	02	00	FF	2.XC.A."Wÿ
	0150h:	во	00	00	00	48	00	00	00	01	00	40	00	00	00	05	00	°H@
	0160h:	00	00	00	00	00	00	00	00	1D	00	00	00	00	00	00	00	
	0170h:	40	00	00	00	00	00	00	00	00	E0	01	00	00	00	00	00	@à
	0180h:	80	D0	01	00	00	00	00	00	08	D0	01	00	00	00	00	00	.ĐĐ
	0190h:	31	1E	A7	22	11	00	00	00	FF	FF	FF	FF	00	00	00	00	1.§"ÿÿÿÿ
	01A0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ΫΫΫΫ····ΫΫΫΫ····
	01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
	01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
	01D0h:	40	00	00	00	00	00	00	00	00	20	00	00	00	00	00	00	@
	01E0h:	80	10	00	00	00	00	00	00	80	10	00	00			00		
	01F0h:	31	01	FF	FF	0B	11	01	FF	00	BD	88	03	00	E0	DB	A2	1.ÿÿÿ.¾^àÜ¢
	0200h:	FF	FF	FF	FF	00	00	00	00	00	00	00	00	00	00	00	00	ÿÿÿÿ
	0210h:		00		00		00	00		00	00			00		00		
	0220h•	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	

[0x18:0x20] End VCN

Non-Resident header (1)

[0xc:0xa] Flags (compress, crypt, ...)

[0x10:0x18] Start VCN——

[0x20:0x22] DataRuns Offset



1	ı ı	I	U			1 1	U	u	L								
0000h:	46	49	4C	45	30	00	03	00	99	71	10	5F	0F	00	00	00	FILE0™q
0010h:	01	00	01	00	38	00	01	00	A0	01	00	00	00	04	00	00	8
0020h:	00	00	00	00	00	00	00	00	07	00	00	00	00	00	00	00	
0030h:	DB	A2	FF	FF	00	00	00	00	10	00	00	00	60	00	00	00	Û¢ÿÿ
0040h:	00	00	18	00	00	00	00	00	48	00	00	00	18	00	00	00	
0050h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0060h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0070h:	06	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0080h:	00	00	00	00	00	01	00	00	00	00	00	00	00	00	00	0.0	
0090h:	00	00	00	00	00	00	00	0.0		00	00	00	68	00	00	0.0	0h
00A0h.	00	00	18	00	00	00	03	00	4A	00	00	00	18	00	01	0.0	J
00B0h:	0.5	00		00	00	00	05	00	OF	85	07	E9	9B	86	D0	01	é>†Ð.
00C0h:	0F	85	07	E9	9B.	86	D0	01	0F	85	07	E9	9B	86	D0	OT	é>†Ðé>†Ð.
00D0h:	0F	85	07	E9	9B	86	DO	01	00	40	00	00	00	00	00	00	é >†Đ@
00E0h:	00	40	00	00	00	00	00	00	06	00.	00	00	00	00	00	go	. @
0010h:	04	03	24	00	4D	00	46	00		00	00	00	00	00	00	00	\$.M.F.T
0100h:	80	00	90		50	00	00	_	01	_	40	00	00			00	€P@
0110h:			_		00			00			03		00				······ÿ~·····
0120h		00		00	00	00	00	00		00	90	39	00	00	00	00	@9
0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
0140h:	32	00	58	00	00	0C	43	00		03	94	85	57	02	00	FF	2.XC.A."Wÿ
0150h:	B0	00	00	00	48	00	00		01 1D	00	40	00	00	00	05	00	°H@
0160h:	40	00	00	00	00	00	00	00	00	E0	00	00	00	00	00	00	@à
0170h:	08	D0	01	00	00	00	00	00	08	D0	01	00	00	00	00	00	.ĐĐ
0180h:	31		A7	22	11	00	00	00	FF	FF	FF	FF	00	00	00	00	1.§"ÿÿÿÿ
0130h:	FF	FF	FF.	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿÿÿÿÿ
01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿÿÿÿÿ
01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿÿÿÿÿ
01D0h:	40	00	00	00	00	00	00	00	00	20	00	00	00	00	00	00	0
01E0h:	08	10	00	00	00	00	00	00	08	10	00	00	00	00	00		
01F0h:	31	01	FF	FF	0B	11	01	FF	00	BD	88	03	00	EO	DB		1.ÿÿÿ.⅓^àÛ¢
0200h:	FF	FF	FF	FF	00	00	00	00	00	00	00	00	00	00	00	00	ÿÿÿÿ
0210h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	



DataRuns:

(from now we won't count with bytes but with nibbles, 1 byte = 2 nibbles)

[0](F) = Size of the Offset field

[1](L) = Size of the Length field

[2] = Length of the run (L * 2)

[2+2*L] = Offset to the starting LCN of the previous element (F * 2)

LCNs (dynamic size) have a relative address...



DataRuns:

Runlist:

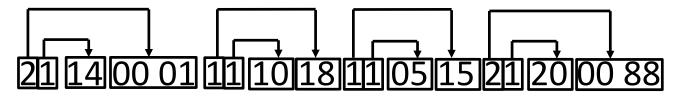
21 14 00 01 11 10 18 11 05 15 21 20 00 88



DataRuns:

Runlist:

21 14 00 01 11 10 18 11 05 15 21 20 00 88

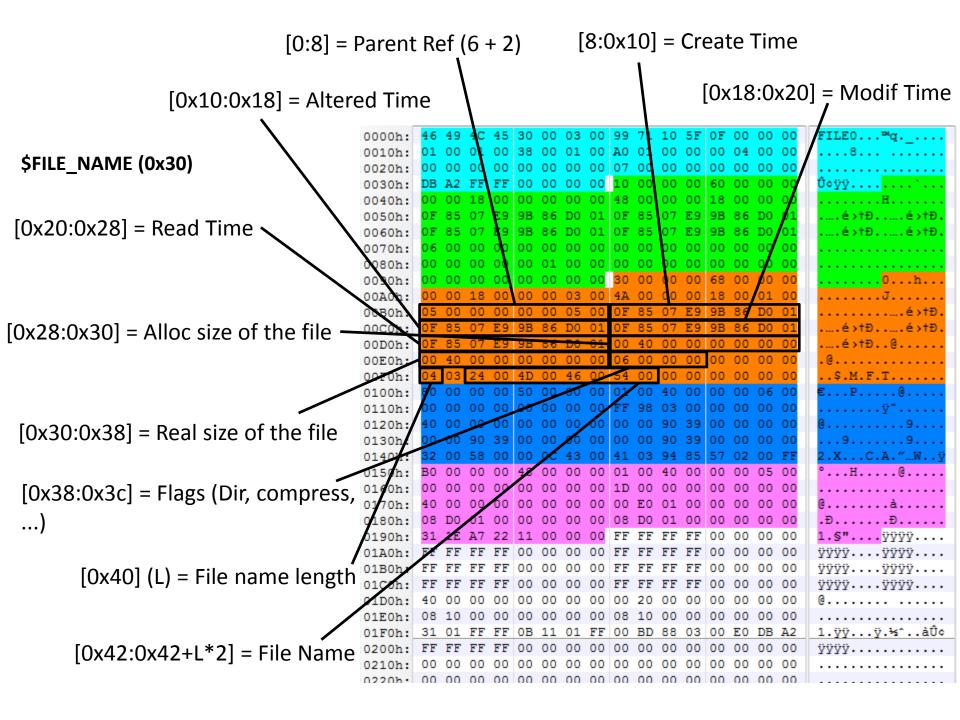


Decode

read 0x14 bytes at 0x100 21 0x100, 0x14 read 0x10 bytes at + 0x18 11 0x18, 0x10 read 0x05 bytes at + 0x15 11 0x15, 0x05 read 0x20 bytes at - 30720 21 0x8800, 0x20

	0000h:	46	49	4C	45	30	00	03	00	99	71	10	5F	0F	00	00	00	FILE0™q
T	0010h:	01	00	01	00	38	00	01	00		01							8
Types:	0020h:		00			00							00					· · · · · · · · · · · · · · · · · · ·
	0030h:	DB	A2	FF	FF								_		00			Ü¢ÿÿ
	0040h:	0.0	00	18	-00								00					
\$STANDARD_INFORMATION (0x10)	0050h:			07 07														é>†Ðé>†Ð.
\$31ANDAND_INFONMATION (0X10)	0070h:			00														ельель.
\$ATTRIBUTE_LIST (0x20)	0080h:	_		00														
- · · · · ·	0090h:	0.0	00	0.0	00	00	00	00	00	30	00	00	00	68	00	00	00	0h
\$FILE_NAME (0x30) ————————————————————————————————————	00A0h:	00	00	18	00	00	00	03	00			00	00					J
CODIECT ID (0v/10)	00B0h:	0.5	00	00	00	00	00	05	00	0F	85	07	E9		86			é>†Ð.
\$OBJECT_ID (0x40)	00C0h:	OF	85	07	E9	9B	86	D0	01	0F	85	07	E9	9B	86			ê>tĐê>tĐ.
\$SECURITY_DESCRIPTOR (0x50)	00D0h:	01	85	07	E9	98	86	00	01	00	40	00	00	00	00	00		e>TD@
752601111_5256111 1611 (6X56)	00E0h:	0.4	40	24	00	40	00		00	06	00	00	00		00	00		\$.M.F.T
\$VOLUME_NAME (0x60)	0100h:			00	_		00						00					€P@
CVOLUNAE INICODNAATION (070)	0110h.	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	00	ÿ~
\$VOLUME_INFORMATION (0x70)	0120h:	40	00	00	00	00	00	00	00	00	00	90	39	00	00	00	00	@9
\$DATA (0x80) —	0130h:			90						00	00		39					99
φ2/11/1 (σλοσή -	0140h:			58							03		85					2.XC.A."Wÿ
\$INDEX_ROOT (0x90)	0150h:	B0	00		_								00					°H@
	0160h:	40	00	00					00				00					
\$INDEX_ALLOCATION (0xA0)	0170h:	08		01			00		00				00					.ĐĐ
\$BITMAP (0xB0)	0190h:		1E	A7	22	11	00		00		FF	FF			00			1.§"ÿÿÿÿ
SPITIVIAL (OVDO)	01A0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿÿÿÿÿ
\$REPARSE_POINT (0xC0)	01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
	01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ÿÿÿÿÿÿÿÿ
\$EA_INFORMATION (0xD0)	01D0h:		00	00	00	00			00		20	00			00			@
¢EA (0vE0)	01E0h:		10				00			80	10	00	00		00			4 nn n 14 2A
\$EA (0xE0)	01F0h:			FF			00	01	FF				03					1.ÿÿÿ.¾^àÛ¢
\$LOGGED_UTILITY_STREAM (0x100)	0200h:	00	FF 00	00	FF	00	00	00		00	00	00	00		00	00		9999
SEGGED_CHEITI_STREAM (0X100)	0210h:			00	00	00	00	00				-						

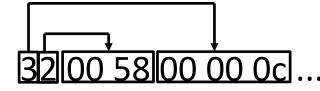
	NT	F۵	3			۱](<u>d</u> e)			[8	:0x	(10 /)] =	= A	lte	red Time
\$STANDARD_INFORMATION (0x10)	0000h: 0010h: 0020h: 0030h: 0040h:	00 DB	49 00 00 A2 00 85	00 FF	00 00 FF 00	00 00	00 00 00	01 00 00	00 00	A0 07 10	71 01 00 00 00 00	00	00 00 00 00	00 00 60 18	04 00 00 00	00 00 00 00 00 00	00 00 00	FILEO™q 8
[0:8] = Create Time	0060h: 0070h: 0080h:	0F 06	85 00 00	07 00 00	00 00	9B 00 00	86 00 01	D0 00 00	01 00 00	0F 00 00	85 00 90	07 00	00 00	00 00	00 00	D0 00	00 00	é>†Ðé>†Ð.
[0x10:0x18] = MFT Change	0090h: 00A0h: 00B0h:	90 05 0F	00 00 00 85	00 18 00 07	00 00 00 E9	00 00 00 9B	00 00 00 86	03 05 D0	00 00 00	30 4A 0F 0F	00 00 85 85	00 00 07	00 00 E9 E9	18 9B	00 00 86 86	D0	00 00 01 01	
[0x18:0x20] = Read Time	00D0h: 00E0h: 00Y0h:	0F 00 04	85 40 03	07 00 24	E9 00 00	9B 00 4D	86 00 00	D0 00 46	01 00 00	00 06 54	40 00 00	00	00	00			00 00	é>†Ð@ .@ .\$.M.F.T
	0100h: 0110h: 0120h: 0130h:			00 00 00 90		00	00	00	00 00 00	FF 00	00 98 00 00	03 90	00 39	00 00	00 00		00 00	€P@ ÿ~ @9
[0x20:0x24] = DOS File Permissions	0160h:	во	00 00 00	00 00	00 00 00	00 48 00	0C 00 00		00 00 00	41 01 1D	00 00	40 00	00 00	00 00	00 00	00	00 00 00	2.XC.A."Wÿ °H@
	0170h: 0180h: 0190h: 01A0h:	08 31	DO	00 01 A7 FF				00				01 FF	00 FF	00	00	00 00	00	.ĐĐ 1.§"ÿÿÿÿ ÿÿÿÿÿÿÿÿ
	01B0h: 01C0h: 01D0h: 01E0h:	FF 40		FF FF 00	FF 00	00 00 00	00	00 00 00	00 00 00		FF FF 20 10	FF 00	FF 00	00	00	00	00 00 00	<u> </u>
	01F0h: 0200h: 0210h: 0220h:	00	FF 00	FF FF 00	FF 00	00	00 00	01 00 00 00	00	00 00	00 00	00 00	00	00 00	00 00	DB 00 00 00	00 00	1.ÿÿÿ.¾^àÛ¢ ÿÿÿÿ



\$DATA (0x80)

Non Resident Flag!

Datas of the file, are described with **Dataruns**.



	•			-	•												
0000h:	46	49	4C	45	30	00	03	00	99	71	10	5F	0F	00	00	00	FILEO™q
0010h:	01	00	01	00	38	00	01	00	ΑO	01	00	00	00	04	00	00	8
0020h:	00	00	00	00	00	00	00	00	07	00	00	00	00	00	00	00	
0030h:	DB	A2	FF	FF	00	00	00	00	10	00	00	00	60	00	00	00	Û¢ÿÿ
0040h:	00	00	18	00	00	00	00	00	48	00	00	00	18	00	00	00	
0050h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0060h:	OF	85	07	E9	9B	86	D0	01	OF	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
0070h:	06	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0080h:	00	00	00	00	00	01	00	00	00	00	00	00	00	00	00	00	
0090h:	00	00	00	00	00	00	00	00	30	00	00	00	68	00	00	00	0h
00A0h:	00	00	18	00	00	00	03	00	4A	00	00	00	18	00	01	0.0	J
00B0h:	0.5	00	00	00	00	00	05	00	OF	85	07	E9	9B	86	D0	01	é>†Ð.
00C0h:	OF	85	07	E9	9B	86	D0	01	0F	85	07	E9	9B	86	D0	01	é>†Ðé>†Ð.
00D0h:	OF	85	07	E9	9B	86	D0	01	00	40	00	00	00	00	00	0.0	é >†Ð@
00E0h:	00	40	00	00	00	00	00	00	06	00	00	00	00	00	00	0.0	. @
00F0h:	04	03	24	00	4D	00	46	00	54	00	00	00	00	00	00	0.0	\$.M.F.T
0100h:	80	00	00	00	50	00	00	00	01	00	40	00	00	00	06	00	€P@
0110h:	00	00	00	00	00	00	00	00	FF	98	03	00	00	00	00	0.0	ÿ~
0120h:	40	00	00	00	00	00	00	00	00	00	90	39	00	00	00	0.0	@9
0130h:	00	00	90	39	00	00	00	00	00	00	90	39	00	00	00	00	99
0140h.	32	00	58	00		0C	43	00		03	94	85	57	02	00	FF	2.XÇ.A."Wÿ
0150h:	во	00	00	00	48	00	00	00	01	00	40	00	00	00	05	00	°H@
0160h:	00	00	00	00	00	00	00	00	1D	00	00	00	00	00	00	00	
0170h:	40	00	00	00	00	00	00	00	00	E0	01	00	00	00		00	@à
0180h:	08	DO	01	00	00	00	00	00	08	D0	01	00	00	00		00	.ĐĐ
0190h:	31	1E		22	11	00	00	00	FF	FF	FF	FF	00	00	00	00	1.§"ÿÿÿÿ
01A0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
01B0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
01C0h:	FF	FF	FF	FF	00	00	00	00	FF	FF	FF	FF	00	00	00	00	ŸŸŸŸ····ŸŸŸŸ····
01D0h:	40	00	00	00	00	00	00	00	00	20	00	00	00	00	00	00	@
		10	00	00	00	00	00	00	08	10	00	00	00	00	00	00	
01E0h:	08																
01F0h:	31	01	FF	FF	0B	11	01	FF	00	BD	88	03	00	E0		A2	1.ÿÿÿ.¾^àÛ¢
01F0h: 0200h:	31 FF	01 FF	FF FF	FF FF	00	00	00	00	00	00	00	00	00	00	00	00	1.ÿÿÿ.¾^àÛ¢ ÿÿÿÿ
01F0h:	31	01	FF	FF													

\$INDEX_ROOT (0x90)

[8:0xc] = Size of Index Allocation Entry

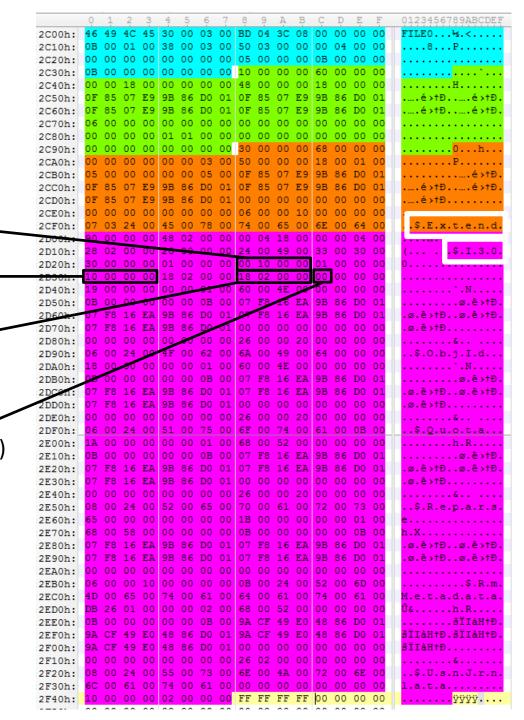
[0x10:0x14] = Offset to first Index Entry-

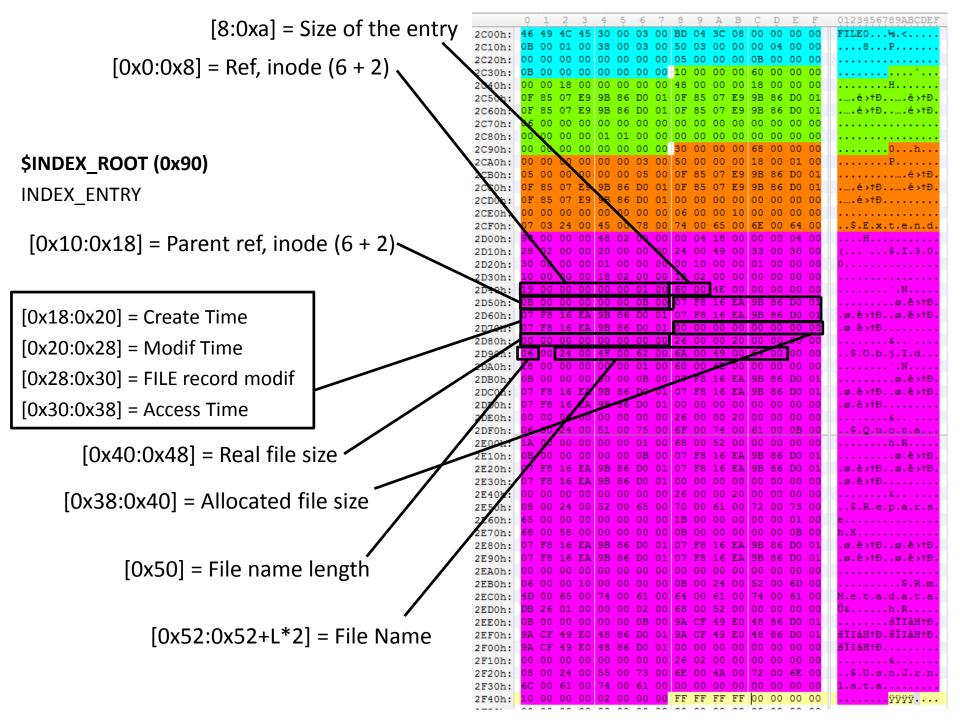
[0x18:0x1c] = Allocated size of the Index Entries

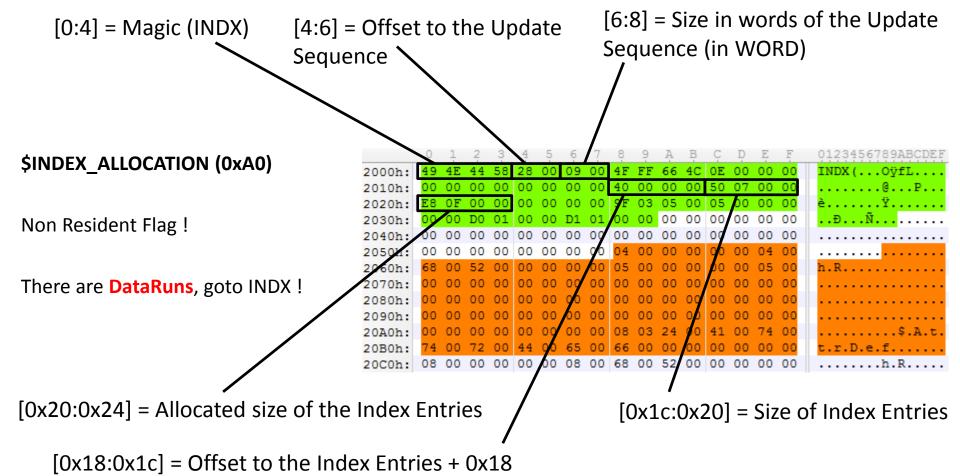
[0x1c] = Flags (Small Index / Large Index)

"\$130" <- Indicate a directory

Succession of INDEX_ENTRY







After: List of INDEX_ENTRY

\$REPARSE_POINT (0xC0)

Symbolic links!

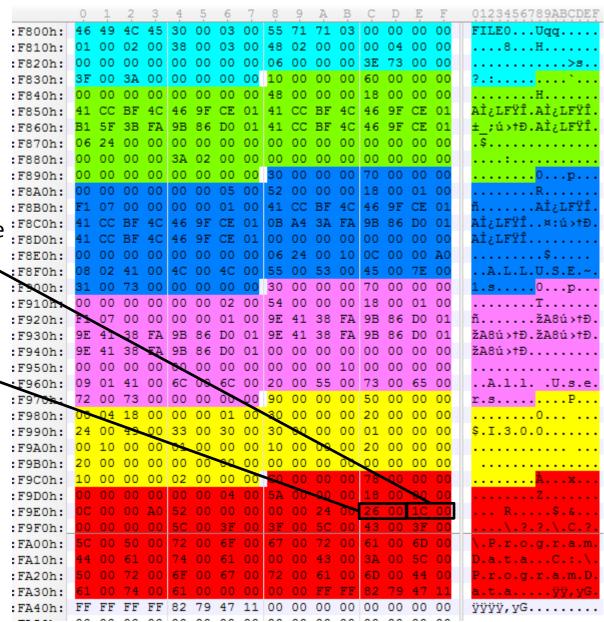
[0xe:0x10] = Path Size :F8C0h: F8D0h:

[0xc:0xe] = Full path Size

Here:

File name: C:\Users\All Users

Redirection: C:\ProgramData



Unused nodes:

When a file is removed, its node is set to FREE, but all information remains accessible.

Because a node contains its parent node id you can reconstruct a FileSystem with only the MFT.

Timestamps:

There are stored in multiple locations

- \$STANDARD_INFORMATION
- \$FILE_NAME (not modified)

But also in "INDX" datas (directory enumerations)

INDX sign:

Directory header starts with "INDX" tag. When you carve raw datas on a disk you can find old "INDX". They can be useful to find overwritten nodes information.

Paddings:

A file is stored in a node of 1024 bytes. When the used space of a node shrinks, datas previously written stay in the used space.

NTFS - Malwares

ADS (Alternate Data Streams) case:

What is an ADS?

NTFS - Malwares

ADS (Alternate Data Streams) case:

What is an ADS?

We access by opening a file like "c:\toto:titi" "titi" is the ADS.

An ADS is just a second \$DATA chunk added and named.

ADS (Alternate Data Streams) case:

```
parseNTFS.py -ls c:\users\Heurs
[...]
 2017-06-19 13:48:47
                             4096 toto (134614)
                                       toto:titi
<ADS>
parseNTFS.py -indexOffset c:134614
MFT node offset: 0x2060d11800
 00000000 46 49 4C 45 30 00 03 00 64 90 54 0F 58 00 00 00 FILEO.♥.d.T☆X...
 00000010 FE 01 01 00 38 00 01 00 90 01 00 00 04 00 00 .⊕⊕.8.⊕..♦..
[...]
                                  80 00 00 00 40 00 00 00 AÛ.WeÛ.■....@...
 00000140 41 01 08 57 65 01 00 FF
 00000150 00 04 18 00 00 00 05 00 1A 00 00 00 20 00 00 0 .♦↑...♣.→... ...
 00000160 74 00 69 00 74 00 69 00 49 20 77 61 73 20 68 69 t.i.t.i.I was hi
 00000170 64 64 65 6E 2C 20 79 6F 75 20 63 68 65 61 74 21 dden, you cheat!
 00000180 OD OA 74 00 78 00 74 00
                                 FF FF FF FF 82 79 47 11
                                                           ..t.x.t.■■■■.yG◀
```

Regin/ZeroAccess (EA) case:

Those malwares use a legacy trick to store datas, the Extended Attributes.

In MFT tags are:

- \$EA_INFORMATION (0xD0)
- \$EA (0xE0)

Regin/ZeroAccess (EA) case:

parseNTFS.py -ls c:\users\Heurs

```
[...]
2017-06-19 13:48:47
                            4096 toto (134614)
MFT node offset: 0x2025e6d800
00000000 46 49 4C 45 30 00 03 00 93 44 16 12 58 00 00 00 FILEO.♥..D-↑X...
00000010 00 02 01 00 38 00 01 00 70 01 00 00 00 04 00 00 .⊕⊕.8.⊕.p⊕...♦..
00000020 00 00 00 00 00 00 00 05 00 00 06 0D 02 00
                                                        [...]
00000130 10 00 00 00 14 00 00 00
                                EO 00 00 00 30 00 00 00 ▶...¶............
 00000140 00 00 00 00 00 04 00 14 00 00 18 00 00 00 ......♦.¶...↑...
                                                       ¶....⊕..EA.Ea Da
00000150 14 00 00 00 00 02 09 00
                               45 41 00 45 61 20 44 61
 00000160 74 61 73 00 00 00 00 00
                                FF FF FF FF 82 79 47 11
                                                        tas....yG◀
```

Flame case:

To spread to disconnected computers Flame used a FileSystem trick to discuss with a compromised host by USB key.

Any idea how to make a file invisible for the user and the Anti-virus?

Flame case:

Create a file and rename it "."!

"." is the directory base of root. So when Explorer see "." in the root it doesn't display it. And if you try to read "." Windows will confuse it with the real root directory :-)

Another idea:

Indexes 0 to 31 are reserved for NTFS internals files. But there are not all allocated. You can reallocate a file to one of those indexes to protect it from user access.

See more on: https://github.com/jschicht

Another idea:

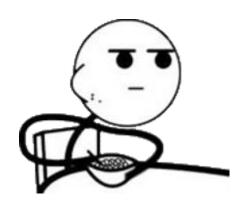
```
parseNTFS.py -ls e:\
      0000-00-00 00:00:00
      0000-00-00 00:00:00
<ADS>
      0000-00-00 00:00:00
      0000-00-00 00:00:00
<DIR> 2016-07-07 12:09:04
      0000-00-00 00:00:00
      2016-07-07 12:09:04
      0000-00-00 00:00:00
<DIR> 2016-07-07 12:10:00
      2016-07-07 12:09:04
<ADS>
      2016-07-07 12:39:04
      0000-00-00 00:00:00
<ADS>
      0000-00-00 00:00:00
<DIR> 2016-07-07 12:39:16
<DIR> 2016-07-07 12:09:08
```

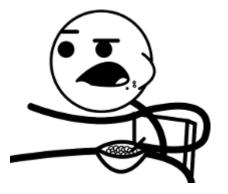
```
New Volume (E:)
                                               Date modified
    Name
                                                              Type
    $RECYCLE.BIN
                                               07/07/2016 14:10
                                                              File folder
      System Volume Information
                                               07/07/2016 14:09
                                                              File folder
    0 $attrdef (4)
    0 $badclus (8)
       $badclus:$Bad
    0 $bitmap (6)
    0 $boot (7)
    0 $extend (11)
    0 $logfile (2)
16384 $mft (0)
    0 $mftmirr (1)
    0 $recycle.bin (38)
    0 $secure (9)
       $secure:$SDS
   16 $malware (13)
    0 $upcase (10)
       $upcase:$Info
    0 $volume (3)
    0 . (5)
    0 system volume information (35)
```

- Hey bro! I'll craft corrupted NTFS volumes to see if Windows NTFS driver is safe. It should be fun to find a vuln!

- NTFS have already seen really a lot of fucked FS, you can't do worst than some softwares.

- Yes, I agree... It's just to test, NTFS is really a robust driver and tested since 25 years.





:(

Your PC ran into a problem and needs to restart. We're just collecting some error info, and then we'll restart for you.

15% complete



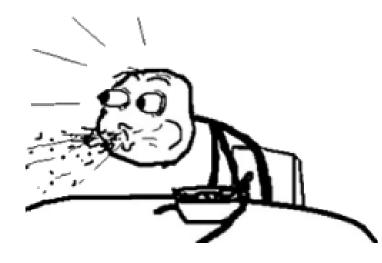
For more information about this issue and possible fixes, visit http://windows.com/stopcode

If you call a support person, give them this info:

Stop code: SYSTEM_THREAD_EXCEPTION_NOT_HANDLED

What failed: NTFS.sy

(up to date: 19/06/2017)



Your PC ran into a problem and needs to just collecting some error info, and then you.

15% complete



For more information about this issue and possible fixes, visit http://w

If you call a support person, give them this info:

Stop code: SYSTEM THREAD EXCEPTION NOT HANDLED

What failed: NTFS.sys

NTFS.SYS crash, ok, so...

Ntfs!NtfsIncrementCloseCounts+0x8:

854bf3f4 8b4854

EXCEPTION RECORD: 87b2998c -- (.exr 0xffffffff87b2998c)

mov

```
ExceptionAddress: 854bf3f4 (Ntfs!NtfsIncrementCloseCounts+0x00000008)
    ExceptionCode: c0000005 (Access violation)
    ExceptionFlags: 00000000
NumberParameters: 2
    Parameter[0]: 00000000
    Parameter[1]: 00000054
Attempt to read from address 00000054

CONTEXT: 87b293f0 -- (.cxr 0xfffffffff87b293f0;r)
eax=00000000 ebx=00000000 ecx=854a9595 edx=00000002 esi=a8934ee0 edi=a6134c18
eip=854bf3f4 esp=87b29a54 ebp=87b29a54 iopl=0 nv up ei pl zr na pe nc
cs=0008 ss=0010 ds=0023 es=0023 fs=0030 qs=0000 efl=00010246
```

ecx, dword ptr [eax+54h] ds:0023:00000054=????????

NTFS.SYS crash, ok, so...

When a volume is too fucked up to be used, but base files are present, Windows try to rebuild some NTFS internal files.

```
NtfsInitializeDirectory((int)Entry, v8, 0, 1, (int *)&v24);
NtfsIncrementCloseCounts(v24, 0, 0);
```

Here it try to read "c:\\$extend\\$rmmetadata\\$txf" directory, but the tag "\$130" is overwritten. So it can't get a handle on it and don't check if the handle is valid before using it.

A second crash surprised me a little bit more:

```
Arg1: 89f16854, Virtual address for the attempted execute.

Arg2: 279df963, PTE contents.

Arg3: 89f16720, (reserved)

Arg4: 00000002, (reserved)

[...]

TRAP_FRAME: 89f16720 -- (.trap 0xffffffff89f16720)

ErrCode = 00000011

eax=c000025f ebx=00010000 ecx=0000000c edx=84fc4d48 esi=949fc0f8 edi=871f80d8

eip=89f16854 esp=89f16794 ebp=89f16a90 iopl=0 nv up ei pl zr na pe nc

cs=0008 ss=0010 ds=0023 es=0023 fs=0030 gs=0000 efl=00010246

89f16854 0030 add byte ptr [eax],dh ds:0023:c000025f=00
```

In NTFS you can to compress a file. To do it you can select the chunk MFT->Node->Data (0x80), offset 0xc (Flags).

Theoretically it's set to 1 if the file is compressed. But technically it call "RtlGetCompressionWorkSpaceSize".

Pseudo-code (windows 7):

```
int stdcall RtlGetCompressionWorkSpaceSize( int16 a1, int a2, int a3)
 int result; // eax@4
 if ( ( BYTE) a1 && (unsigned int8) a1 != 1 )
  {
   if (a1 \& 0xF0)
     result = 0xC000025F;
   else
     result = ((int ( stdcall *)(int, int, int))RtlWorkSpaceProcs[(unsigned
 int8)a1])(a1 & 0xFF00, a2, a3);
 else
   result = 0xC000000D;
 return result;
```

The jump table struct is compiled for a 64b computer, but if you are on a 32b this is the same.

So you can call "0" address or a "RtlCompressBuffer", but arguments size is different. And at the "return" instruction you will execute a stack address!

```
PAGELK:0071FE34 RtlWorkSpaceProcs dd 0
                                                        ; DATA XREF: RtlGetCompressionWorkSpaceSize(x,x,x)+31
PAGELK: 0071FE38
                                dd 0
PAGELK: 0071FE3C
                                dd offset RtlCompressWorkSpaceSizeLZNT1@12; RtlCompressWorkSpaceSizeLZNT1(x,x,x)
                                dd offset RtlCompressWorkSpaceSizeNS@12; RtlCompressWorkSpaceSizeNS(x,x,x)
PAGELK: 0071FE40
PAGELK: 0071FE44
                                dd offset RtlCompressWorkSpaceSizeNS@12; RtlCompressWorkSpaceSizeNS(x,x,x)
PAGELK: 0071FE48
                                dd offset RtlCompressWorkSpaceSizeNS@12; RtlCompressWorkSpaceSizeNS(x,x,x)
PAGELK: 0071FE4C
                                dd offset RtlCompressWorkSpaceSizeNS@12; RtlCompressWorkSpaceSizeNS(x,x,x)
                                dd offset RtlCompressWorkSpaceSizeNS@12; RtlCompressWorkSpaceSizeNS(x,x,x)
PAGELK: 0071FE50
PAGELK: 0071FE54 RtlCompressBufferProcs dd 0
                                                        ; DATA XREF: RtlCompressBuffer(x,x,x,x,x,x,x,x)+40
PAGELK: 0071FE58
                                dd 0
                                dd offset RtlCompressBufferLZNT1@32 ; RtlCompressBufferLZNT1(x,x,x,x,x,x,x,x)
PAGELK: 0071FE5C
PAGELK: 0071FE60
                                dd offset RtlCompressBufferNS@32 ; RtlCompressBufferNS(x,x,x,x,x,x,x,x)
                                dd offset RtlCompressBufferNS@32 ; RtlCompressBufferNS(x,x,x,x,x,x,x,x)
PAGELK: 0071FE64
                                dd offset RtlCompressBufferNS@32 ; RtlCompressBufferNS(x,x,x,x,x,x,x,x)
PAGELK: 0071FE68
                                dd offset RtlCompressBufferNS@32 ; RtlCompressBufferNS(x,x,x,x,x,x,x,x)
PAGELK: 0071FE6C
                                dd offset RtlCompressBufferNS@32 ; RtlCompressBufferNS(x,x,x,x,x,x,x,x)
PAGELK: 0071FE70
```



NTFS - Conclusion

NTFS is fun, but coding a parser is painful :-(

You can find interesting things when you look at the lower level of a FS.

Malwares coders know that and advanced threat use it to hide themselves.

NTFS is an old format that have surely seen some really strange FS, but as you can see some bugs survived.

Refences:

- Joakim Schit codes: https://github.com/jschicht
- http://ftp.kolibrios.org/users/Asper/docs/NTFS/ntfsdoc.html