

Strong Optimistic Solving for Dynamic Symbolic Execution

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ISP RAS

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Work Context

- The security development lifecycle (SDL) is widely used for improving software quality
- Hybrid fuzzing is the state-of-the-art solution for finding bugs and discovering new coverage
- Dynamic symbolic execution (DSE) as a hybrid fuzzer component helps reaching difficult program parts by inverting complicated branches along some execution path
- Our team develops DSE tool Sydr and dynamic analysis tool sydr-fuzz for supporting SDL
- OSS-Sydr-Fuzz contains open source software targets for sydr-fuzz that combines fuzzing (libFuzzer, AFL++) with the power of dynamic symbolic execution (Sydr)
- We found and reported **80+** new different errors in 18 projects

Motivation

- Path predicate contains taken branch constraints such that:
 - it represents the explored path
 - solution to conjunction of these constraints is an input data to reproduce the same execution path
- Overconstraint: there are many redundant constraints in the path predicate that may cause its complication or even unsatisfiability
- Underconstraint: some variable is not treated as symbolic, though it should be
- Over- and underconstraint prevent new program paths exploration

Example of the program with overconstraint:

```
void func(const char* buf) {
1
          if (buf[3] == '6' \& buf[0] == '5') //c_2
2
            printf("Success!\n"); //target point
3
          else
4
            printf("Fail\n"); //reached point
5
6
7
        int main() {
          char buf[4];
9
          read(0, buf, 4);
10
          if (buf[2] < '0')
                                               //c 11
11
            printf("Eliminated by slicing\n");
12
          if (buf[0] == '3')
                                               //c 13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
16
17
```

Target constraint:

```
(buf[3] = '6' \land buf[0] = '5')
```

Example of the program with overconstraint:

```
void func(const char* buf) {
1
          if (buf[3] == '6' \& buf[0] == '5') //c_2
            printf("Success!\n"); //target point
3
          else
4
            printf("Fail\n"); //reached point
5
6
7
        int main() {
          char buf [4];
9
          read(0, buf, 4):
10
          if (buf[2] < '0')
                                               //c_11
11
            printf("Eliminated by slicing\n");
12
          if (buf[0] == '3')
                                               //c 13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
16
17
```

Target constraint:

 $(buf[3] = '6' \land buf[0] = '5')$

Path predicate:

 $\Pi = (buf[2] < 0)$

Example of the program with overconstraint:

```
void func(const char* buf) {
1
          if (buf[3] == '6' \& buf[0] == '5') //c_2
2
            printf("Success!\n"); //target point
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            printf("Fail\n"); //reached point
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        int main() {
          char buf [4];
9
          read(0, buf, 4);
10
          if (buf[2] < '0')
                                               //c_11
11
            printf("Eliminated by slicing\n");
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          if (buf[0] == '3')
                                               //c 13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
16
17
```

Target constraint:

```
(buf[3] = '6' \land buf[0] = '5')
```

Path predicate:

$$\Pi = (buf[2] < 0,) \land (buf[0] = 3,)$$

Example of the program with overconstraint:

```
void func(const char* buf) {
1
          if (buf[3] == '6' \& buf[0] == '5') //c_2
2
            printf("Success!\n"); //target point
3
          else
4
            printf("Fail\n"); //reached point
5
6
7
        int main() {
          char buf [4];
9
          read(0, buf, 4);
10
          if (buf[2] < '0')
                                               //c 11
11
            printf("Eliminated by slicing\n");
12
          if (buf[0] == '3')
                                               //c 13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
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```

Target constraint:

```
(buf[3] = '6' \land buf[0] = '5')
```

Path predicate:

```
\Pi = (buf[2] < '0') \land (buf[0] = '3') \land (buf[1] - buf[3] = 1)
```

Example of the program with overconstraint:

```
void func(const char* buf) {
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          if (buf[3] == '6' \& buf[0] == '5') //c_2
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            printf("Success!\n"); //target point
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          else
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            printf("Fail\n"); //reached point
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        int main() {
          char buf [4];
9
          read(0, buf, 4);
10
          if (buf[2] < '0')
                                               //c 11
11
            printf("Eliminated by slicing\n");
12
          if (buf[0] == '3')
                                               //c 13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
16
17
```

Target constraint: $(buf [3] = `6` \land buf [0] = `5`)$ Path predicate: $\Pi = (buf [2] < `0`) \land (buf [0] = `3`) \land (buf [1] - buf [3] = 1) \land (buf [3] = `6` \land buf [0] = `5`)$

Example of the program with overconstraint:

```
void func(const char* buf) {
1
          if (buf[3] == '6' \& buf[0] == '5') //c_2
2
            printf("Success!\n"); //target point
3
          else
4
            printf("Fail\n"); //reached point
5
6
7
        int main() {
          char buf [4];
9
          read(0, buf, 4);
10
          if (buf[2] < '0')
                                               //c_11
11
            printf("Eliminated by slicing\n");
12
          if (buf[0] == '3')
                                               //c_13
13
            printf("Independent branch\n");
14
          if (buf[1] - buf[3] == 1)
                                               //c 15
15
            func(buf);
16
17
```

```
Target constraint:
```

```
(buf[3] = '6' \land buf[0] = '5')
```

Path predicate:

```
\Pi = (buf[2] < '0') \land (buf[0] = '3') \land (buf[1] - buf[3] = 1) \land (buf[3] = '6' \land (buf[0] = '5')
```

— UNSAT

Related Work

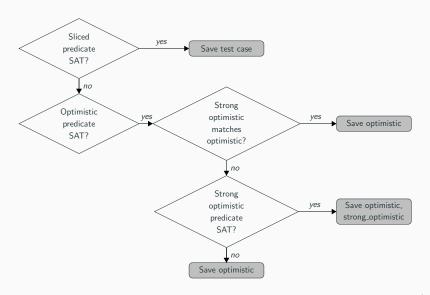
- Irrelevant constraint elimination:
 - KLEE: constraint independence optimization
 - Sydr: path predicate slicing
- Optimistic solving: solving the last (target branch) constraint (QSYM)
- Function semantics modeling:
 - KLEE: replacing libc functions with precompiled LLVM IR versions
 - SymCC: additional constraints modeling the concrete execution trace
 - FUZZOLIC: a single branch representing different function results
 - S²E, Sydr, angr: symbolically computed expression for return value
 - Skipping redundant functions (malloc, free, printf, etc.)
- Index-based memory model: handling symbolic addresses according to the memory index value (Mayhem, Sydr)
- Basic block pruning: detecting the repetitive basic blocks and pruning them from symbolic execution (QSYM)
- Taint-assisted partial symbolization: partial input symbolization separately for each branch (LeanSym)

Strong Optimistic Solving

- Path predicate slicing idea: eliminate path predicate constraints whose symbolic variables do not directly or transitively depend on symbolic variables from the target branch constraint
- Optimistic solving idea: eliminate all symbolic constraints except the last one
- Strong optimistic solving idea: eliminate symbolic branches, which the target branch is not control and data dependent on

Strong optimistic predicate is **more likely to be SAT** unlike sliced predicate and **more likely to be correct** unlike optimistic predicate

Strong Optimistic Solving Flowchart



Strong Optimistic Solving Algorithm

Idea: eliminate symbolic branches, which the target branch is not control and data dependent on

- 1. Choose the target branch, apply path predicate slicing
- 2. Initialize resulting predicate with the target constraint
- 3. Iterate over sliced predicate constraints in reversed order:
 - check if the the target branch is control dependent on the analyzed branch
 - if true: add constraint to the predicate

Strong Optimistic Solving Algorithm

Input: $call_stack$ – program call stack, point – target branch address, c_{br} – target branch constraint, Π – sliced path predicate for inverting target branch.

Output: Π_{sopt} – strong optimistic predicate for inverting target branch.

```
\Pi_{sopt} \leftarrow c_{br}
                                                             \triangleright \Pi_{sopt} – strong optimistic predicate
cs \leftarrow call\_stack(point)
                                                            > save call stack at the target branch
for all c \in reversed(\Pi) do
                                                           if call\_stack(c) is not a prefix of cs then
         continue
                                                             \triangleright c \in \text{function returned before point}
    if call\_stack(c) is prefix of cs and call\_stack(c) \neq cs then \triangleright c and point in
different function frames
         point \leftarrow cs[size(call\_stack(c))] > save call site of first distinguishing function
         cs \leftarrow call\_stack(c)
                                                                    > save call stack at new point
    if src(c) < point < dst(c) or ret / far jmp / far jcc inside
(src(c), dst(c)) then
                                                                ▷ point is control dependent on c
         \Pi_{sopt} \leftarrow \Pi_{sopt} \wedge c

    □ add c to strong optimistic predicate

return \Pi_{sopt}
```

Symbolic constraints selected by slicing:

```
void func(const char* buf) {
      if (buf[3] == '6' \& buf[0] == '5') //c 2
        printf("Success!\n"); //target point
      else
4
        printf("Fail\n"); //reached point
5
    }
    int main() {
    char buf[4];
   read(0, buf, 4);
10
  if (buf[2] < '0')
                                        //c 11
11
        printf("Eliminated by slicing\n");
12
      if (buf[0] == '3')
                                        //c_13
13
        printf("Independent branch\n");
14
15
      if (buf[1] - buf[3] == 1) //c_15
        func(buf):
16
17
    }
```

```
void func(const char* buf) {
2
      if (buf[3] == '6' \& buf[0] == '5') //c_2, point
        printf("Success!\n"); //target point
3
4
      else
        printf("Fail\n"); //reached point
5
    }
6
    int main() {
    char buf [4];
  read(0, buf, 4);
10
if (buf[2] < '0')
                                      //c 11
     printf("Eliminated by slicing\n");
12
if (buf[0] == '3')
                                      //c_13
        printf("Independent branch\n");
14
      if (buf[1] - buf[3] == 1)
                                     //c 15
15
        func(buf):
16
    }
17
```

Iter	point		CS	С	Π_{sopt}
0	line 2	1 2	main() func()	_	c_2

```
void func(const char* buf) {
       if (buf[3] == '6' \& buf[0] == '5') //c 2
        printf("Success!\n"); //target point
 3
 4
       else
        printf("Fail\n"); //reached point
 5
    }
     int main() {
     char buf[4];
   read(0, buf, 4);
10
   if (buf[2] < '0')
11
                                         //c 11
       printf("Eliminated by slicing\n");
12
      if (buf[0] == '3')
                                         //c_13
13
        printf("Independent branch\n");
14
       if (buf[1] - buf[3] == 1)
                                         //c 15
15
        func(buf):
                                         //point
16
    }
17
```

Iter	point		CS	С	Π_{sopt}
0	line 2	1 2	main() func()	-	c_2
1	line 16	1	main()	buf[1] - buf[3] == 1	$c_2 \wedge c_{15}$

```
void func(const char* buf) {
      if (buf[3] == '6' \& buf[0] == '5') //c 2
        printf("Success!\n"); //target point
3
4
      else
        printf("Fail\n"); //reached point
5
    }
    int main() {
    char buf [4];
   read(0, buf, 4);
10
   if (buf[2] < '0')
11
                                        //c 11
     printf("Eliminated by slicing\n");
12
      if (buf[0] == '3')
                                        //c_13
13
        printf("Independent branch\n");
14
      if (buf[1] - buf[3] == 1)
                                       //c 15
15
        func(buf):
                                        //point
16
    }
17
```

Iter	point		CS	С	Π_{sopt}
0	line 2	1 2	main() func()	_	c_2
1	line 16	1	main()	buf[1] - buf[3] == 1	$c_2 \wedge c_{15}$
2	line 16	1	main()	buf[0] == '3'	$c_2 \wedge c_{15}$

```
void func(const char* buf) {
2
     if (buf[3] == '6' \& buf[0] == '5') //c 2
        printf("Success!\n"); //target point
3
4
      else
        printf("Fail\n"); //reached point
5
    }
    int main() {
    char buf [4];
  read(0, buf, 4);
10
if (buf[2] < '0')
                                       //c 11
printf("Eliminated by slicing\n");
if (buf[0] == '3')
                                      //c_13
        printf("Independent branch\n");
14
     if (buf[1] - buf[3] == 1)
                                      //c 15
15
        func(buf):
16
    }
17
```

Strong optimistic predicate:

$$\Pi_{sopt} = (buf[3] = '6' \land buf[0] = '5') \land (buf[1] - buf[3] = 1)$$

The Number of Discovered Correct Branches in One Hour

Application	Base	StrOpt	Opt	Opt + StrOpt
bzip2recover	2101	2148	2264	2264
decompress	992	1550	4063	3091
faad	372	384	409	407
foo2lava	363	770	779	706
hdp	4172	7435	8091	8379
jasper	19558	16921	17961	16352
libxml2	1035	5708	7896	7936
minigzip	3928	4110	5105	5105
muraster	2203	2282	2465	2461
pk2bm	190	194	273	275
pnmhistmap (ppm)	113	131	558	571
re2	471	745	1964	2046
readelf	648	1057	2661	2645
sqlite3	8412	9500	10432	10432
yices-smt2	4407	5170	6002	6006
yodl	1130	2316	3078	3257

Branch is correct if at least one of its inverting predicates has correct solution (solution that actually inverts the branch) 10/13

Explored Program Coverage

Application	Base	Opt	Opt / Base	Sopt	Sopt / Opt
bzip2recover	281	282	+0.36%	282	0%
cjpeg	2412	2427	+0.62%	2428	+0.04%
decompress	4523	4535	+0.27%	4679	+3.18%
faad	3772	4657	+23.46%	4689	+0.69%
foo2lava	2396	2417	+0.88%	2418	+0.04%
hdp	6979	7431	+6.48%	7472	+0.55%
jasper	1556	1571	+0.96%	1574	+0.19%
libxml2	8763	8914	+1.71%	8928	+0.16%
minigzip	1675	1675	0%	1696	+1.25%
muraster	3368	3394	+0.77%	3394	0%
pk2bm	1572	1575	+0.19%	1575	0%
pnmhistmap (ppm)	1561	1705	+9.22%	1705	0%
re2	4101	4547	+10.88%	4878	+7.28%
readelf	4086	4971	+21.66%	5076	+2.11%
sqlite3	4674	4702	+0.6%	4702	0%
yices-smt2	6091	6145	+0.89%	6145	0%
yodl	3156	3174	+0.57%	3174	0%

1/13

Symbolic Execution Accuracy Evaluation

Application	Base	StrOpt	Opt	Opt + StrOpt
bzip2recover	100.0%	98.53%	100.0%	100.0%
decompress	83.36%	65.73%	64.38%	60.79%
faad	64.03%	52.6%	38.66%	38.61%
foo2lava	99.45%	77.62%	54.86%	54.48%
hdp	68.38%	65.65%	66.83%	70.35%
jasper	98.33%	74.99%	61.59%	61.44%
libxml2	83.0%	85.91%	89.32%	89.77%
minigzip	51.9%	49.93%	56.87%	56.87%
muraster	99.91%	92.65%	75.24%	74.73%
pk2bm	99.48%	73.76%	53.42%	53.82%
pnmhistmap (ppm)	91.13%	8.72%	8.66%	8.87%
re2	100.0%	23.68%	48.82%	52.29%
readelf	46.99%	45.62%	59.08%	61.4%
sqlite3	99.98%	99.62%	35.31%	35.31%
yices-smt2	79.55%	76.77%	74.1%	74.15%
yodl	98.26%	73.01%	70.23%	71.04%

Symbolic Execution Speed (Correct/min) Evaluation

Application	Base	StrOpt	Opt	Opt + StrOpt
bzip2recover	135.55	93.73	141.8	131.76
decompress	16.53	25.83	67.72	51.52
faad	6.2	6.4	6.82	6.78
foo2lava	6.05	12.83	12.98	11.77
hdp	69.53	123.92	134.85	139.65
jasper	325.97	282.02	299.35	272.53
libxml2	509.02	2329.8	3616.49	3283.86
minigzip	434.83	441.94	577.92	539.26
muraster	36.72	38.03	41.08	41.02
pk2bm	670.59	554.29	963.53	750.0
pnmhistmap (ppm)	10.51	8.55	44.58	31.58
re2	7.85	12.42	32.73	34.1
readelf	10.8	17.62	44.35	44.08
sqlite3	3554.37	2740.38	3243.11	2952.45
yices-smt2	798.85	937.16	1087.98	1085.42
yodl	4520.0	7720.0	10260.0	9771.0



```
// cJSON_ParseWithLengthOpts() - f_1
1
2
         item = cJSON_New_Item(&global_hooks);
3
         if (item == NULL) /* memory fail */
4
             goto fail;
5
6
         . . .
         if (!parse_value(item,
7

    buffer_skip_whitespace(skip_utf8_bom(&buffer)))) {

8
         }
9
10
         . . .
     fail: ...
11
12
     // parse_value() - f_2
13
14
         if (can_read(input_buffer, 4) &&
15
         (strncmp((constchar*)buffer_at_offset(input_buffer),
16

    "null", 4) == 0)) {

                                                        //point
             item->type = cJSON_NULL;
17
             input_buffer->offset += 4;
18
             return true:
19
20
          /* false */
21
22
          . . .
      }
23
```

```
// cJSON_ParseWithLengthOpts() - f_1
1
2
         item = cJSON_New_Item(&global_hooks);
3
         if (item == NULL) /* memory fail */
4
              goto fail;
5
6
         . . .
         if (!parse_value(item,
7

    buffer_skip_whitespace(skip_utf8_bom(&buffer)))) {

8
         }
9
10
          . . .
     fail: ...
                                                                  point
                                                                                        \Pi_{sopt}
11
                                                            Iter
                                                                            CS
12
                                                             0
                                                                  line 16
                                                                                         <sup>c</sup>16
     // parse_value() - f_2
                                                                          2
                                                                              fo
13
14
         if (can_read(input_buffer, 4) &&
15
         (strncmp((constchar*)buffer_at_offset(input_buffer),
16
     //point
17
             item->type = cJSON_NULL;
              input_buffer->offset += 4;
18
             return true:
19
20
          /* false */
21
22
           . . .
      }
23
```

```
// cJSON_ParseWithLengthOpts() - f_1
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          . . .
          item = cJSON_New_Item(&global_hooks);
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          if (item == NULL) /* memory fail */
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              goto fail;
5
6
          . . .
          if (!parse_value(item,
7

    buffer_skip_whitespace(skip_utf8_bom(&buffer)))) {

     8
          }
9
                                                              Iter
                                                                    point
                                                                              CS
                                                                                     С
                                                                                           \Pi_{sopt}
10
          . . .
     fail: ...
11
                                                                   line 16
                                                              0
                                                                                            <sup>c</sup>16
12
13
     // parse_value() - f_2
                                                              1
                                                                    line 7
                                                                                     c4
                                                                                f_1
                                                                                          c16 ∧ c4
14
          if (can_read(input_buffer, 4) &&
15
16
          (strncmp((constchar*)buffer_at_offset(input_buffer),

    "null", 4) == 0)) {
              item->type = cJSON_NULL;
17
              input buffer->offset += 4:
18
              return true:
19
          }
20
           /* false */
21
22
           . . .
23
```

```
// cJSON_ParseWithLengthOpts() - f_1
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         item = cJSON_New_Item(&global_hooks);
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         if (item == NULL) /* memory fail */
4
             goto fail:
5
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         . . .
         if (!parse_value(item,
7

    buffer_skip_whitespace(skip_utf8_bom(&buffer)))) {

8
         }
9
10
         . . .
     fail: ...
11
12
     // parse_value() - f_2
13
14
         if (can_read(input_buffer, 4) &&
15
         (strncmp((constchar*)buffer at offset(input buffer).
16
      → "null", 4) == 0)) {
             item->type = cJSON_NULL;
17
             input_buffer->offset += 4;
18
             return true:
19
20
          /* false */
21
22
           . . .
      }
23
```

Strong optimistic predicate:

```
\begin{split} &\Pi_{sopt} = \\ &(strncmp((constchar*)\\ &buffer\_at\_offset(input\_buffer),\\ &"null", 4) \neq 0) \land\\ &(item \neq NULL) \end{split}
```

The Number of Discovered Correct Branches in One Hour (symptr)

Application	Base	StrOpt	Opt	Opt + StrOpt
decompress	572	793	999	1034
hdp	1006	1311	1432	1419
jasper	37227	34845	35430	32972
libxml2	1184	6152	8674	8727
minigzip	577	604	614	614
re2	332	399	1271	1270
readelf	127	160	179	207
sqlite3	10338	11502	12462	12463
yices-smt2	2178	2326	2734	2561
yodl	1402	2625	3387	3566

Symbolic Execution Accuracy Evaluation (symptr)

Application	Base	StrOpt	Opt	Opt + StrOpt
decompress	80.56%	66.14%	48.47%	50.27%
hdp	64.86%	64.33%	68.52%	68.39%
jasper	99.19%	88.43%	80.61%	80.62%
libxml2	91.22%	88.16%	88.13%	88.67%
minigzip	59.73%	60.04%	60.02%	60.2%
re2	100.0%	19.66%	49.73%	49.76%
readelf	91.37%	76.19%	25.83%	30.17%
sqlite3	99.98%	99.47%	39.44%	39.45%
yices-smt2	82.25%	74.74%	74.31%	74.38%
yodl	98.66%	75.43%	72.2%	72.88%

Symbolic Execution Speed (Correct/min) Evaluation (symptr)

Application	Base	StrOpt	Opt	Opt + StrOpt
decompress	9.53	13.22	16.65	17.23
hdp	16.77	21.85	23.87	23.65
jasper	620.45	580.75	590.5	549.53
libxml2	215.93	932.12	1320.91	1198.22
minigzip	9.62	10.07	10.23	10.23
re2	5.53	6.65	21.18	21.17
readelf	2.12	2.67	2.98	3.45
sqlite3	1797.91	1691.47	1917.23	1776.2
yices-smt2	36.3	38.77	45.57	42.68
yodl	1682.4	2812.5	3628.93	3626.44