

Student Name: _____

ECCS 3631 – Networks & Data Communications

LAB 10: HTTP PROTOCOL ANALYSIS

OBJECTIVES

After performing this lab, students should be able to:

- Analyze application layer protocol, HTTP.
- Understand HTTP message formats
- Analyze the basic GET/Response interaction of HTTP protocol.
- Analyze the Conditional GET/Response interaction of HTTP protocol

DELIVERABLES

Take screenshots from every step of the lab. Just attach screenshots in a file (convert it to PDF) and upload it. It is an informal lab report.

TAKING WIRESHARK FOR A TEST RUN

Install Wireshark from Canvas. If you have installed a latest version from the Internet, your output screenshot may be different, however, it is fine to use any version of Wireshark.

It is assumed that your computer is connected to the Internet via a Wi-Fi. Do the following:

Open Command Prompt and run ipconfig. Attach the screenshot of the ipconfig that shows your computer IP address.

Write your PC IP Address: _____

Enable HTTP Filter on your Wireshark. Open Wireshark, you do not need to start packet capturing, Click Analyze → Click Enable Protocols → Scroll down to HTTP and check it and then click OK.

1. Start up **CHROME** browser, which will display your selected homepage.
2. Start up the Wireshark software.
3. To begin packet capture, select the Capture pull-down menu and select *Interfaces*.
4. You will see a list of the interfaces on your computer as well as a count of the packets that have been observed on that interface so far. Click on Start for the interface on which you want to begin packet capture. Packet capture will now begin -Wireshark is now capturing all packets being sent/received from/by your computer!
5. Once you begin packet capture, a window will appear that shows the packets being captured. By selecting Capture pulldown menu and selecting Stop, you can stop packet capture. But don't stop packet capture yet. Let's capture some interesting packets first. To do so, we'll need to generate some network traffic. Let's do so using a web browser, which will use the HTTP protocol.

- While Wireshark is running, enter the URL:
<http://gaia.cs.umass.edu/wireshark-labs/INTRO-wireshark-file1.html>
and have that page displayed in your browser. In order to display this page, your browser will contact the HTTP server at gaia.cs.umass.edu and exchange HTTP messages with the server in order to download this page. The Ethernet frames containing these HTTP messages (as well as all other frames passing through your Ethernet adapter) will be captured by Wireshark.
- After your browser has displayed the INTRO-wireshark-file1.html page, stop Wireshark packet capture by selecting stop in the Wireshark capture window. You now have live packet data that contains all protocol messages exchanged between your computer and other network entities! The HTTP message exchanges with the gaia.cs.umass.edu web server should appear somewhere in the listing of packets captured. But there will be many other types of packets displayed as well (see, e.g., the many different protocol types shown in the Protocol column in Figure 1). Even though the only action you took was to download a web page, there were evidently many other protocols running on your computer that are unseen by the user.
- Type in “http” (without the quotes, and in lower case – all protocol names are in lower case in Wireshark) into the display filter specification window at the top of the main Wireshark window. Then select Apply (to the right of where you entered “http”). This will cause only HTTP message to be displayed in the packet-listing window.

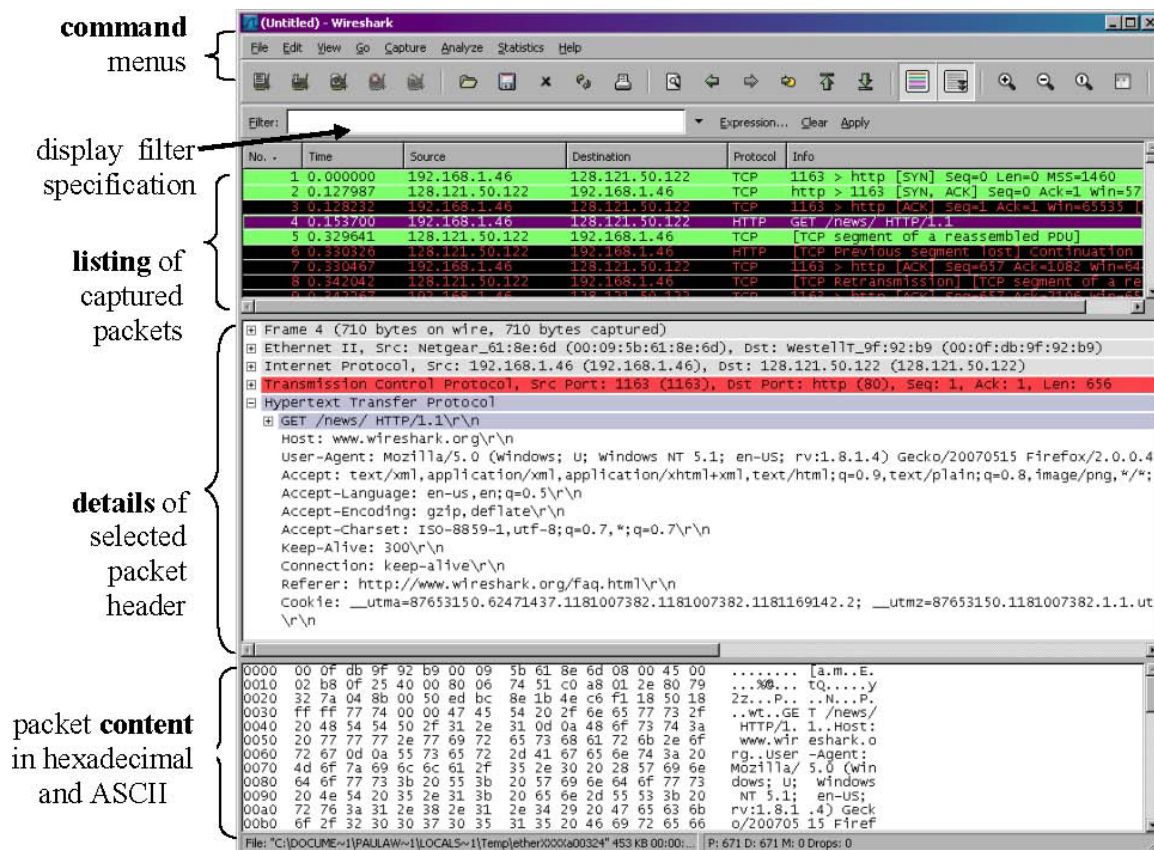


Figure 1: Wireshark Graphical User Interface, during packet capture and analysis

- Find the HTTP GET message that was sent from your computer to the gaia.cs.umass.edu HTTP server. (Look for an HTTP GET message in the “listing of captured packets” portion of the Wireshark window (see Figure 1) that shows “GET” followed by the gaia.cs.umass.edu URL that you entered. When you select the HTTP GET message, the Ethernet frame, IP datagram, TCP segment, and HTTP message header information will be

displayed in the packet-header window. By clicking on ‘+’ and ‘-’ right-pointing and down-pointing arrowheads to the left side of the packet details window, *minimize* the amount of Frame, Ethernet, Internet Protocol, and Transmission Control Protocol information displayed. *Maximize* the amount information displayed about the HTTP protocol. Your Wireshark display should now look roughly as shown in Figure 2. (Note, in particular, the minimized amount of protocol information for all protocols except HTTP, and the maximized amount of protocol information for HTTP in the packet-header window).

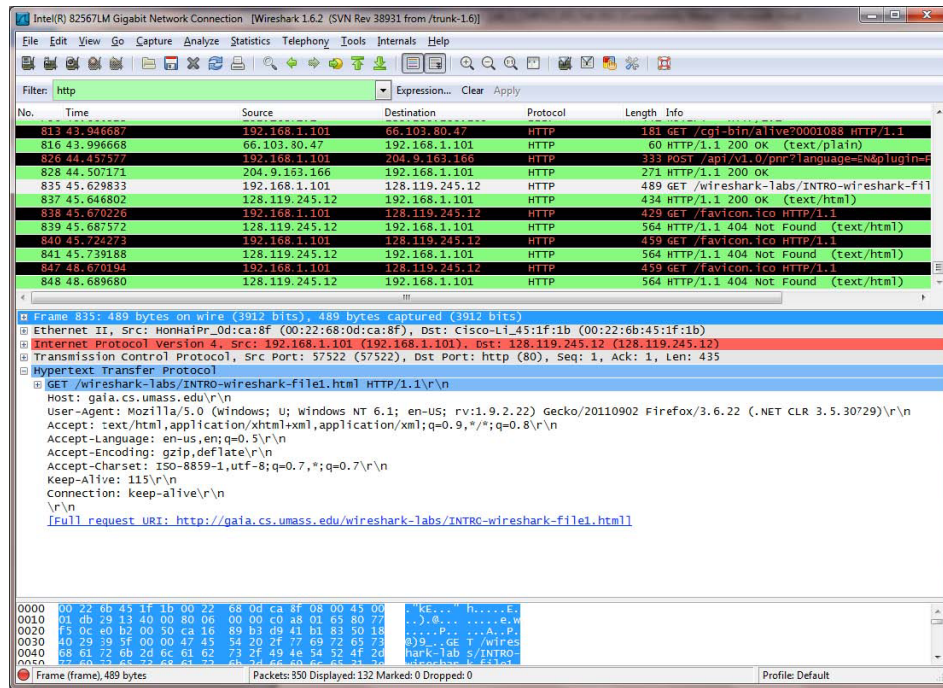


Figure 2: Wireshark window after step 9

10. Exit Wireshark

You have now completed the first part of this lab.

HTTP PROTOCOL

In this part of the lab, you will explore several aspects of the HTTP protocol: the basic GET/response interaction, HTTP message formats, retrieving large HTML files, retrieving HTML files with embedded objects, and HTTP authentication and security.

THE HTTP GET/RESPONSE INTERACTION

Let's begin your exploration of HTTP by downloading a very simple HTML file -one that is very short, and contains no embedded objects. Do the following:

- Start up your web browser.
- Start up the Wireshark packet sniffer, but don't yet begin packet capture. Enter "http" (just the letters, not the quotation marks) in the display-filter-specification window, so that only captured HTTP messages will be displayed later in the packet-listing window. (We are only interested in the HTTP protocol here, and don't want to see the clutter of all captured packets).

- Wait a bit more than one minute, and then begin Wireshark packet capture.
- Enter the following to your browser
 - <http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file1.html>
 - Your browser should display a very simple, one-line HTML file.
- Stop Wireshark packet capture.

Your Wireshark window should look similar to the window shown in Figure 3.

Attach the screenshots of the HTTP GET and response messages:

The example in Figure 3 shows in the packet-listing window that two HTTP messages were captured: the GET message (from your browser to the gaia.cs.umass.edu web server) and the response message from the server to your browser. The packet-contents window shows details of the selected message (in this case the HTTP OK message, which is highlighted

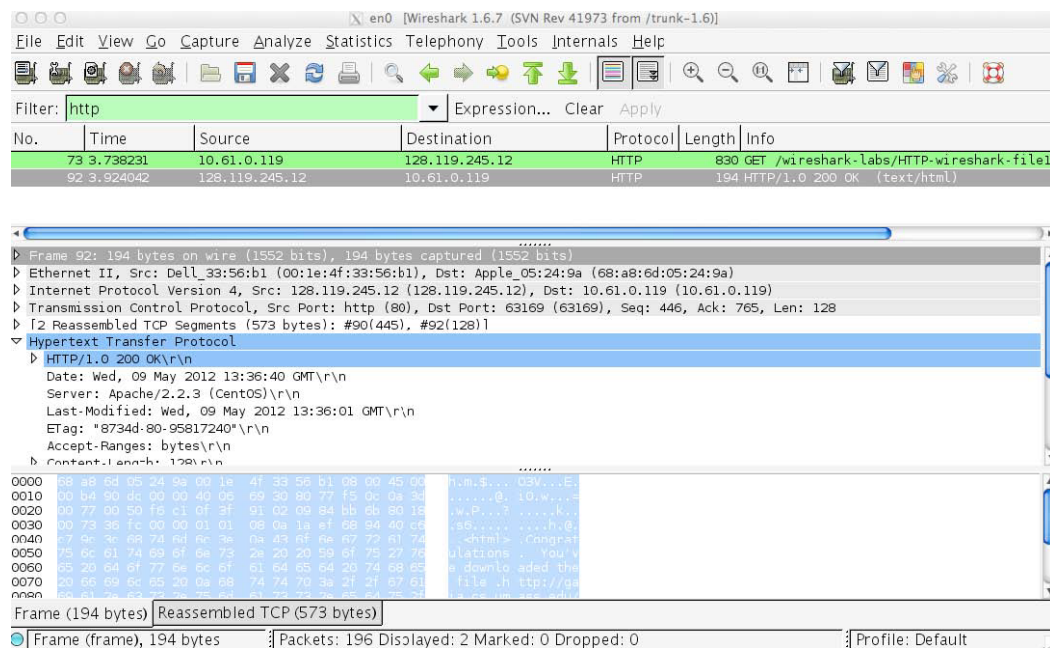


Figure 3: Wireshark Display after [http://gaia.cs.umass.edu/wireshark-labs/ HTTPwireshark-file1.html](http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file1.html) has been retrieved by your browser

in the packet-listing window). Recall that since the HTTP message was carried inside a TCP segment, which was carried inside an IP datagram, which was carried within an Ethernet frame, Wireshark displays the Frame, Ethernet, IP, and TCP packet information as well. We want to minimize the amount of non-HTTP data displayed (we're interested in HTTP here, and will be investigating these other protocols in later labs), so make sure the boxes at the far left of the Frame, Ethernet, IP and TCP information have a plus sign or a right-pointing triangle (which means there is hidden, undisplayed information), and the HTTP line has a minus sign or a down-pointing triangle (which means that all information about the HTTP message is displayed).

By looking at the information in the HTTP GET and response messages that you captured, answer the following questions:

1. Is your browser running HTTP version 1.0 or 1.1? What version of HTTP is the server running?

2. What languages (if any) does your browser indicate that it can accept to the server?

3. What is the IP address of your computer? And of the gaia.cs.umass.edu server?

4. What is the status code returned from the server to your browser?

5. When was the HTML file that you are retrieving last modified at the server? What is the time zone?

6. How many bytes of content are being returned to your browser?

In your answer to question 5 above, you might have been surprised to find that the document you just retrieved was last modified within a minute before you downloaded the document. That's because (for this particular file), the gaia.cs.umass.edu server is setting the file's last-modified time to be the current time, and is doing so once per minute. Thus, if you wait a minute between accesses, the file will appear to have been recently modified, and hence your browser will download a "new" copy of the document.

THE HTTP CONDITIONAL GET/RESPONSE INTERACTION

Most web browsers perform object caching and thus perform a conditional GET when retrieving an HTTP object. Before performing the steps below, make sure your browser's cache is empty. (To do this under Firefox, select Tools->Clear Recent History and check the Cache box, or for Internet Explorer, select Tools->Internet Options->Delete File; these actions will remove cached files from your browser's cache.) Now do the following:

- Start up your web browser, and make sure your browser's cache is cleared, as discussed above.
- Start up the Wireshark packet sniffer.
- Enter the following URL into your browser
<http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file2.html>
Your browser should display a very simple five-line HTML file.
- Quickly enter the same URL into your browser again (or simply select the refresh button on your browser)
- Stop Wireshark packet capture, and enter "http" in the display-filter-specification window, so that only captured HTTP messages will be displayed later in the packet-listing window.

Attach screenshot after doing the two identical HTTP GETs. Identify the first GET

Answer the following questions based on packets that you have captured:

7. Inspect the contents of the first HTTP GET request from your browser to the server. Do you see an “IF-MODIFIED-SINCE” line in the HTTP GET?

8. Inspect the contents of the server response. Did the server explicitly return the contents of the file? How can you tell?

9. Now inspect the contents of the second HTTP GET request from your browser to the server. Do you see an “IF-MODIFIED-SINCE:” line in the HTTP GET? If so, what information follows the “IF-MODIFIED-SINCE:” header?

10. What is the HTTP status code and phrase returned from the server in response to this second HTTP GET? Did the server explicitly return the contents of the file? Explain.
