#### Exercise 8.20

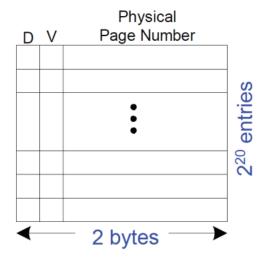
- (a) 23 bits
- (b)  $2^{32}/2^{12} = 2^{20}$  virtual pages
- (c) 8 MB / 4 KB =  $2^{23}/2^{12} = 2^{11}$  physical pages
- (d) virtual page number: 20 bits; physical page number = 11 bits
- (e) # virtual pages / # physical pages = 29 virtual pages mapped to each physical page.

Imagine a program around memory address 0x01000000 operating on data around address 0x00000000. Physical page 0 would constantly be swapped between these two virtual pages, causing severe thrashing.

- (f) 2<sup>20</sup> page table entries (one for each virtual page).
- (g) Each entry uses 11 bits of physical page number and 2 bits of status information.

Thus, 2 bytes are needed for each entry (rounding 13 bits up to the nearest number of bytes).

(h) The total table size is 2<sup>21</sup> bytes.



### Exercise 8.22

(a) From Equation 8.2,  $AMAT = t_{cache} + MR_{cache} (t_{MM} + MR_{MM} t_{VM})$ .

However, each data access now requires an address translation (page table or TLB lookup). Thus,

## Without the TLB:

$$AMAT = t_{MM} + [t_{cache} + MR_{cache} (t_{MM} + MR_{MM} t_{VM})]$$
  
 $AMAT = 100 + [1 + 0.02(100 + 0.000003(1,000,000))]$  cycles = **103.06 cycles**

## With the TLB:

$$AMAT = [t_{TLB} + MR_{TLB}(t_{MM})] + [t_{cache} + MR_{cache} (t_{MM} + MR_{MM} t_{VM})]$$
  
 $AMAT = [1 + 0.0005(100)] + [1 + 0.02(100 + 0.000003 \times 1,000,000)]$  cycles = **4.11 cycles**

(b) # bits per entry = valid bit + tag bits + physical page number1 valid bittag bits = virtual page number = 20 bitsphysical page number = 11 bits

Thus, # bits per entry = 1 + 20 + 11 = 32 bits Total size of the TLB =  $64 \times 32$  bits = 2048 bits

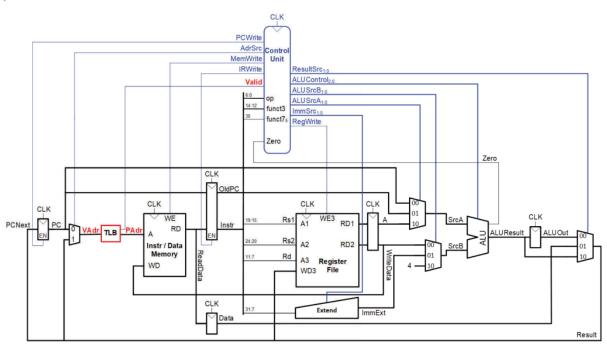
(c)



# (d) 1 × 2048 bit SRAM

# Exercise 8.24

(a)



(b) Each instruction and data access now takes at least one additional clock cycle. On each access, the virtual address (*VAdr* in Figure 8.3) needs to be translated to a physical address (*PAdr*). Upon a TLB miss, the page table in main memory must be accessed.

Hints on the assignment:

• 8.21 similar to 8.20

- 8.23 similar and easier than 8.20
- 8.25: tests your understanding of the whole chapter: decision making