

# A Comparison of Layer 2 Techniques for Scaling Blockchains

Adrià Torralba-Agell<sup>1, 2</sup>  
atorralbaag@uoc.edu

Cristina Pérez-Solà<sup>1, 2</sup>  
cperezsola@uoc.edu

<sup>1</sup>Universitat Oberta de Catalunya - KISON Research Group

<sup>2</sup>Cybercat - Center for Cybersecurity Research of Catalonia

July 5, 2022



# Outline

- 1 Introduction
- 2 Scalability Problem in Blockchain
- 3 Scalability solutions
- 4 Comparison
- 5 Conclusion and Future Work

# Outline

- 1 Introduction
  - Goals for this talk
- 2 Scalability Problem in Blockchain
- 3 Scalability solutions
- 4 Comparison
- 5 Conclusion and Future Work

# Goals for this talk

- 1 Introduce the **blockchain scalability problem**.
- 2 Introduce **existing scalability solutions**.
- 3 Show **major differences** among them.



# Outline

- 1 Introduction
- 2 Scalability Problem in Blockchain
  - Why is this happening?
  - Blockchain Trilemma
  - Performance Metrics
- 3 Scalability solutions
- 4 Comparison
- 5 Conclusion and Future Work

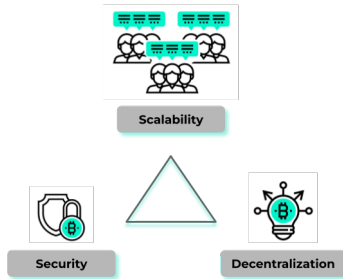
# Why is this happening?

- Rise in **popularity** of **blockchain** technology.
  - ▶ dAPPS,
  - ▶ DeFi,
  - ▶ NFTs,
  - ▶ Blockchain games,
  - ▶ etc.
- Heavy **congestion**
  - ▶ **Poor** performance,
  - ▶ **High** transaction **fees**.



# Blockchain Trilemma

- 3 desirables properties
  - ▶ Scalability,
  - ▶ Security,
  - ▶ Decentralization.
- Vitalik (and others) believe that all 3 are **incompatible** at the **same time**.
  - ▶ **Blockchain Trilemma**.



**Figure:** Diagram of the Blockchain Trilemma.

# Performance Metrics

- Transaction throughput (**Transactions per Second**, TPS).
- Latency.
- Bootstrap time.
- Cost per **confirmed transaction**, in terms of computation, network and storage resources.
- Cost to **maintain a full node** also in terms of computation, network and storage.
- ...





# Outline

- 1 Introduction
- 2 Scalability Problem in Blockchain
- 3 Scalability solutions**
  - Layer 1 scaling
  - Layer 2 scaling
- 4 Comparison
- 5 Conclusion and Future Work

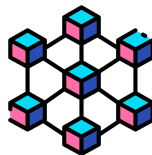
# Layer 1 scaling (aka *on-chain* solutions)

Focused on **improvements** in

- Consensus algorithm,
- Network,
- Data Structure of the Blockchain.

For instance

- Changes to the **size** of the **block**,
- Implement techniques to **split the work of building a block across many participants** (*sharding*).



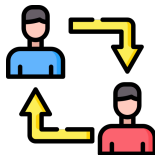
## Layer 2 scaling (aka *off-chain* solutions)

- **Withdraw computation** from the *main network* (Layer 1) and **perform this work off-chain** (Layer 2).
- We consider here three different approaches
  - ▶ Payment Channel Networks,
  - ▶ Sidechains,
  - ▶ Rollups.



# Payment Channel Networks

- A **Peer-to-Peer** network on top of the main blockchain.
- Can perform **many transactions** without the **restrictions** imposed by the main network.
- Come with the **cost** of security and reliability.
- Examples
  - ▶ **Lightning Network** for Bitcoin Blockchain,
  - ▶ **Raiden Network** for Ethereum Blockchain.



# Sidechains

- A **whole new blockchain** in parallel of the main blockchain.
- Tokens can **flow** between main network and sidechain.
- Have to deal with
  - ▶ Consensus mechanism,
  - ▶ Tokens,
  - ▶ Security.



# Rollups

- Group a **batch of transactions**, “roll-up” them and publish to Blockchain, providing a *proof* for its **correctness**.
- There are **two main flavours** for this technique
  - ▶ **zkRollups** based on **validity proofs**.
  - ▶ **Optimistic Rollups** based on **fraud proofs**.



# Outline

- 1 Introduction
- 2 Scalability Problem in Blockchain
- 3 Scalability solutions
- 4 Comparison**
  - Considered technologies
  - Usability
  - Security
  - Cost
- 5 Conclusion and Future Work

# Considered technologies

- Payment Channels
  - ▶ **Lightning Network,**
  - ▶ **Raiden Network.**
- Rollups
  - ▶ Zero-Knowledge Rollups
    - ★ **zkSync,**
    - ★ **Loopring,**
    - ★ **StarkNet.**
  - ▶ Optimistic Rollups
    - ★ **Arbitrum,**
    - ★ **Optimism.**



# Usability

		Usability		
Scalability Solution Type	Technology Name	General-purpose Script / Turing Complete Machine	Supported tokens	Native proprietary token?
Payment Channels	Lightning Network	No	Bitcoin (BTC)	No
	Raiden Network	Yes, native	ERC20	Yes, Raiden Network Token (RDN)
Zero-Knowledge Rollups	zkSync 2.0	Yes, in Zinc	Ether (ETH), ERC20	No
	Loopring 3.8	No	Ether (ETH), ERC20	Yes, Loopring (LRC)
	Starknet	Yes, implemented using Cairo	Ether (ETH), ERC20, ERC721	No
Optimistic Rollups	Arbitrum	Yes, through ArbOS (EVM compatible)	ERC20, ERC721	No
	Optimism	Yes, supports Solidity and Vyper	ERC20, ERC721	Yes, Optimism (OP)

		Security				
Scalability Solution Type	Technology Name	Security Model	Cryptographic primitives	Zero-Knowledge technique	Post-quantum resistant	Type of network
Payment Channels	Lightning Network	Inherited from L1 + node always online + censorship resistant within time $t$	Hash functions, digital signature	NA	No	Peer-to-Peer
	Raiden Network	Inherited from L1 + node always online + censorship resistant within time $t$	Hash functions, digital signature	NA	No	Peer-to-Peer
Zero-Knowledge Rollups	zkSync 2.0	Inherited from L1 + CRS always hidden + censorship resistant within time $t$	Pairings, KoE, minimal trusted setup	PLONK	No	Centralised
	Loopring 3.8	Inherited from L1 + CRS always hidden + censorship resistant within time $t$	Pairings and trusted setup	zkSNARK	No	Centralised
	Starknet	Inherited from L1 + censorship resistant within time $t$	Hash functions	zkSTARK	Yes	Centralised
Optimistic Rollups	Arbitrum	Inherited from L1 + Based on Game Theory + censorship resistant within time $t$	Fraud proofs (Merkle Trees or ZKP)	NA	No	Centralised
	Optimism	Inherited from L1 + Based on Game Theory + censorship resistant within time $t$	Fraud proofs (Merkle Trees or ZKP)	NA	No	Centralised

# Cost

		Cost		
Scalability solution type	Technology name	Fees	Processing time	Withdrawal time
Payment Channels	Lightning Network	Funding transaction + (possible hops +) closing transaction	Near instant	1 hour to several days
	Raiden Network	Similar to Lightning Network fee system	Near instant	Up to 3 hours
Zero-Knowledge Rollups	zkSync	≈100 times cheaper for ERC20 ≈ 30 times cheaper for ETH	Near instant	10 minutes to 7 hours
	Loopring 3.8	30 to 100 times cheaper for ERC20 and ETH	Near instant	6 minutes to 2 hours
	Starknet	L1 Fees (in the future also L2 fees)	Near instant	Not specified
Optimistic Rollups	Arbitrum	Up to 10 times cheaper	Near instant	Around 7 days
	Optimism	L2 execution fee + L1 security fee	Near instant	Around 7 days

# Outline

- 1 Introduction
- 2 Scalability Problem in Blockchain
- 3 Scalability solutions
- 4 Comparison
- 5 Conclusion and Future Work**

# Conclusions

- Wide variety of Layer 2 scalability solutions.
- Currently does not seem to be a perfect solution for this problem.
- Addition of security assumptions.
- Solutions are still in young age. Constantly evolving.
- Concerns about centralised approaches?



# Future Work

- Work in progress.
- Extension of this article.
  - ▶ Usability
    - ★ Capabilities of smart contracts.
    - ★ Rate ease of use.
  - ▶ Security
    - ★ Review Zero-Knowledge requirements.
  - ▶ Cost
    - ★ Perform experiments deploying the solutions to benchmark different properties (fees, processing time, withdrawal time, computational resources...)



# Thank you for your attention!

Questions?

