## 2024 Design Document

Secure MISC

0xDACC

 $March\ 5,\ 2024$ 

Head	Payload	
Packet Magic	Checksum	Length
(1 byte)	(1 byte)	
		0x00

Table 1: List Packet

Head	er	Payload	
Packet Magic   Checksum		Length	Data
(1 byte)	(4 bytes)	(1 byte)	(4 bytes)
		0x04	

Table 2: List Response Packet

### 1 Proposed List Changes

Use standard I2C packet structure

## 2 Proposed Attest Changes

Store attestation PIN as a hash with enough rounds that it takes approximately 2 seconds.

- Limits brute force attempts
- Makes raw PIN unable to be extracted from flash

Wrap attestation symmetric key with attestation PIN hash

Store attestation data encrypted with unwrapped symmetric key

• Also limits brute force and makes PIN unreadable from flash

Meets SR3 and SR4

### 3 Proposed Replace Changes

Store replacement token as a hash

Header		Payload		
Packet Magic	Checksum	Length	Data	Signature
(1 byte)	(4 bytes)	(1 byte)	(6 bytes)	(65 bytes)
		0x06	0x $415454455354$	

Table 3: Attestation Data Packet

Header		Payload			
Packet Magic	Checksum	Length	Attestation Data	Signature	
(1 byte)	(4 bytes)	(1 byte)	(192 bytes)	(65 bytes)	
		0xC0			

Table 4: Attestation ACK Packet

- Makes token unable to be extracted from flash
- Highly unlikely that the token can be brute forced

#### Verify component authenticity

- 1. Store an asymmetric public key in flash
- 2. Generate a random number using onboard TRNG
- 3. Ask new component to sign random number
- 4. Verify using onboard public key

#### Meets SR3

Head	er	Payload	
Packet Magic   Checksum		Length	Data
(1 byte) (4 bytes)		(1 byte)	(32 bytes)
		0x20	

Table 5: Replace Data Packet

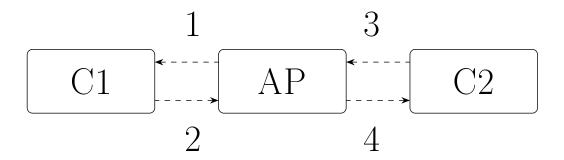
Head	er	Payload		
Packet Magic   Checksum		Length	Signature	
(1 byte) (4 bytes)		(1 byte)	(65 bytes)	
		0x41		

Table 6: Replace ACK Packet

## 4 Proposed Boot Changes

#### Verify integrity of all 3 boards

- Store public keys C and private key A on AP
- Store public key A and private key C on Component1
- Store public key A and private key C on Component2



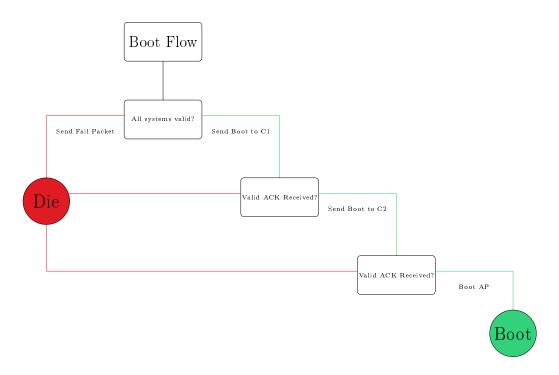
#### 1. AP verifies Component1

- (a) AP generates a random number and asks Component1 to sign with key C
- (b) AP verifies signature using key C

#### 2. Component1 verifies AP

(a) Component1 generates a random number and asks AP to sign with key C

- (b) Component1 verifies signature using key C
- 3. Component2 verifies AP
  - (a) Component2 generates a random number and asks AP to sign with key A  $\,$
  - (b) Component2 verifies signature using key A
- 4. AP verifies Component2
  - (a) AP generates a random number and asks Component2 to sign with key C
  - (b) AP verifies signature using key C



If any signatures are invalid, stop immediately and shut down.

Header		Payload		
Packet Magic	Checksum	Length	Data	Signature
(1 byte)	(4 bytes)	(1 byte)	(4 bytes)	(65 bytes)
		0x04	0x424F4F54	

Table 7: Component Boot Packet

Header		Payload		
Packet Magic	Checksum	Length Boot Message Signatu		
(1 byte)	(4 bytes)	(1 byte)	(64 bytes)	(65 bytes)
		0x40		

Table 8: Boot ACK Packet

#### If:

- Packet Magic != 0xBB or 0xAA
- CSUM(Payload) != Expected Checksum
- Length != 0x45
- Data != 0x424F4F54
- recover(signature) != key B or key C
- Startup ACK data == 0xFF and recover(signature) == key A, key B, key C, or key D

Shut down immediately, send fail packet if running on component, and do not continue operation.

#### Meets SR1 and SR2

### 5 Proposed Secure TX Changes

#### **ECIES Based Scheme**

- Generate private key using RNG
- Create an encrypted channel even though unnecessary.
- Confidentiality will be provided to make RE'ing just a tiny bit harder
- Encrypt packets with negotiated key
- Negotiate HMAC key over new channel
- Append HMAC to all packets before encrypting
- Calculate checksum of encrypted data

	Header		Encrypted Payload				
ĺ	Packet Magic	Checksum	Payload Magic	Length - 1	Nonce	Data	HMAC
Ì	(1 byte)	(4 bytes)	(1 byte)	(1 byte)	(4 bytes)	(256  bytes)	(32 bytes)
			0xDD				

Table 9: Encrypted I2C Packet

Header		Payload		
Packet Magic	Checksum	Length   Key Material   Key Hash		
(1 byte)	(4 bytes)	(1 byte)	(64 bytes)	(32 bytes)
		0x60		

Table 10: Key Exchange I2C Packet

#### If:

- Packet Magic != Expected Magic
- CSUM(packet) != Expected Checksum
- Payload Magic != Expected Magic
- HMAC(Data) != HMAC or Hash(Key) != Key Hash

Nonce != Expected Nonce

Shut down immediately, send fail packet, and do not continue operation.

Meets SR5

#### 6 Other

#### Secure DAPLink firmware for RISC-V chip

- Only execute signed code
- Disable the DAPLINK flashing utility
- Disable code debugging
- Disable MAINTENANCE mode

#### Secure key storage

- All asymmetric and symmetric keys located on flash will be stored in an encrypted state
- Wrapper keys will be compile-time constants and XOR'ed with another compile-time constant so the raw key will *NEVER* be stored in flash
- By wrapping all keys, a flash dumper payload would not be able to extract the real keys and static reverse engineering would have a similar outcome

All of the above objectives are futile if the attacker can simply modify the flash or just set a breakpoint where the validation happens. By not allowing the chip to be debugged (easily) and only allowing signed code to be run, security becomes a lot more reasonable. After reading through the requirements, some of these "secure boot" steps may be unnecessary, so may or may not be implemented.

### 7 Summary

#### 7.1 SR1 All components must be valid for AP to boot

- Validate Component1 integrity through signing an arbitrary number
- Validate Component 2 integrity in same manner
- Components then validate the AP to make sure all 3 systems are present and valid
- Boot the AP

## 7.2 SR2 All components must be validated by AP and commanded before booting

- After a successful handshake, it can be assumed that all components are valid
- Send signed boot command to components from AP
- Boot individual components

## 7.3 SR3 The Attestation PIN and Replacement Token should be kept confidential

- PIN will be stored as a hash with enough iterations to reduce the brute force likelihood
- Replacement Token will also be stored as a hash

## 7.4 SR4 Component Attestation Data should be kept confidential

• Attestation Data will be stored with symmteric encryption with the key being derived from the Attestation PIN

# 7.5 SR5 Integrity and Authentication of all communications

- All messages will follow a standard packet format with a negotiated HMAC key and assymetric encryption
- A nonce and ephermeral keys may be included to limit replay attacks