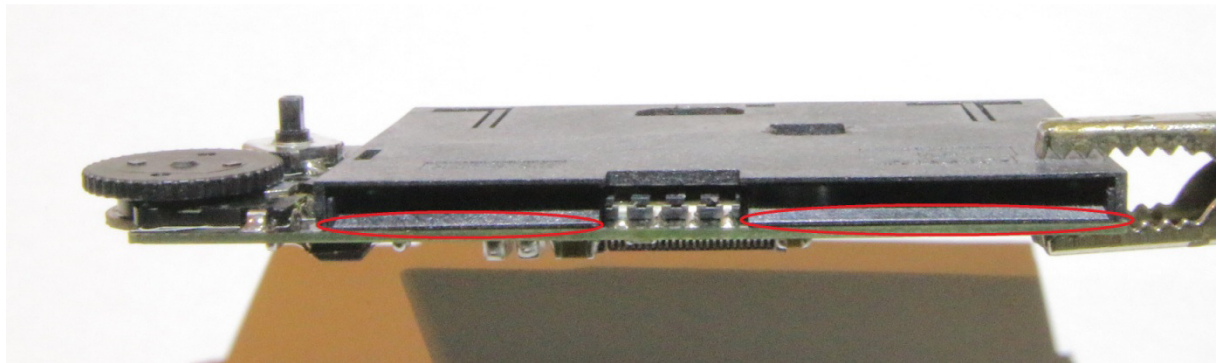
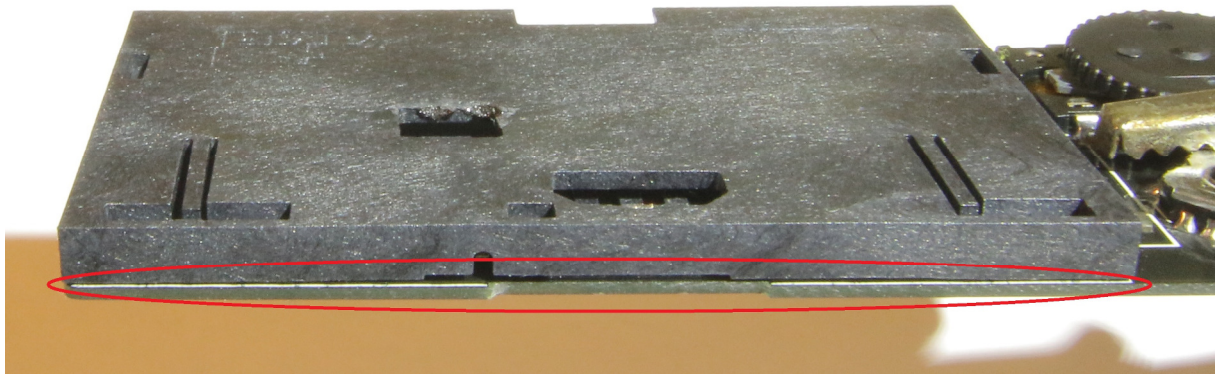


Mooltipass Mini Quality Control

1) Visual Inspection – PCBA

- CORRECT: Smartcard socket close to the PCB



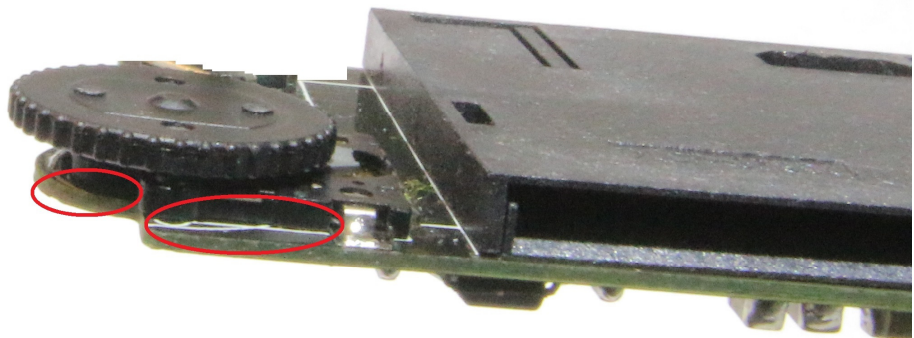
Make sure that the smartcard socket is as close as possible to the PCB

- **CORRECT: USB connector close to the PCB**



Make sure the USB connector is as close as possible to the PCB

- **CORRECT: Clickable wheel close to the PCB**



Make sure the wheel is as close as possible to the PCB

2) Visual Inspection – Assembled Device

- FAIL: Traces of glue on the case



FAIL: black traces on the mini case... please let the glue dry for 24 hours!!!!

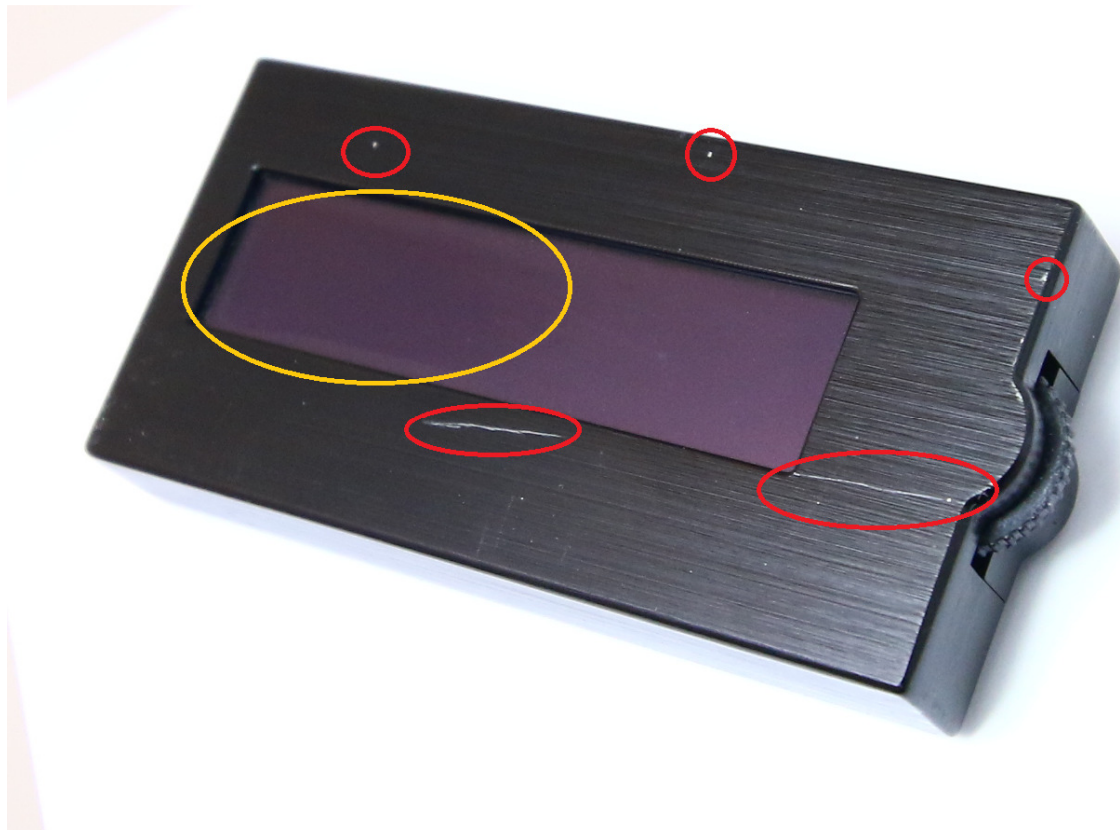


FAIL: black traces on the mini case... please let the glue dry for 24 hours!!!!



FAIL: black traces on the mini case... please let the glue dry for 24 hours!!!!

- FAIL: scratches and traces on the case & screen



FAIL: dents, scratches on the aluminum case + traces on the screen

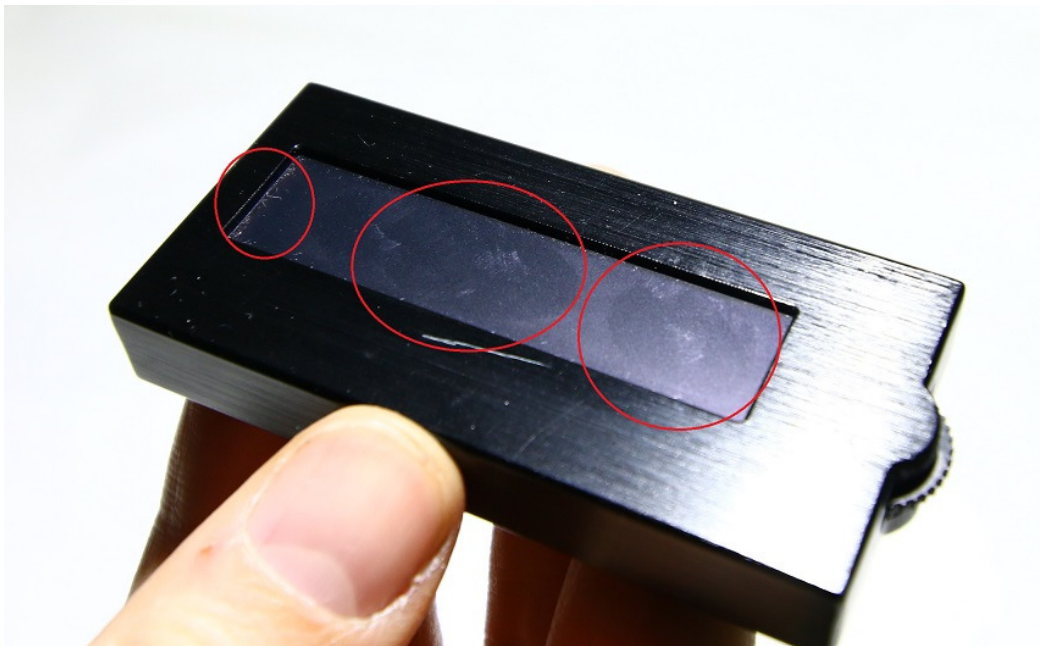
- **FAIL: Devices not clean**



FAIL: residues on the case, device isn't clean!!!!

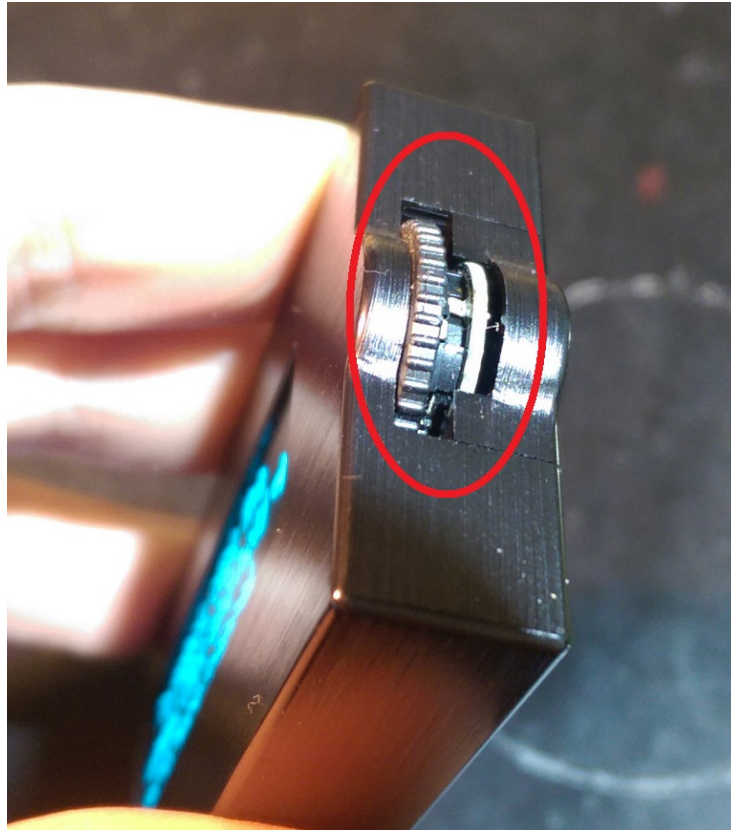
Acetone may be used to clean the case of residue, but should not be used to clean the screen.
Standard computer screen cleaning product with soft cloth may be used to clean the screen.

- **FAIL: Traces and dust on the screen**



FAIL: traces on the screen, screen is not clean!

- FAIL: Wheel too close to the case top, PCB far from the case bottom



FAIL: the PCB should be as close as possible to the bottom of the aluminum case

- CORRECT: Wheel & PCB close to the bottom part of the case



CORRECT: the PCB should be as close as possible to the bottom of the aluminum case

- CORRECT: Top & Bottom Assembly

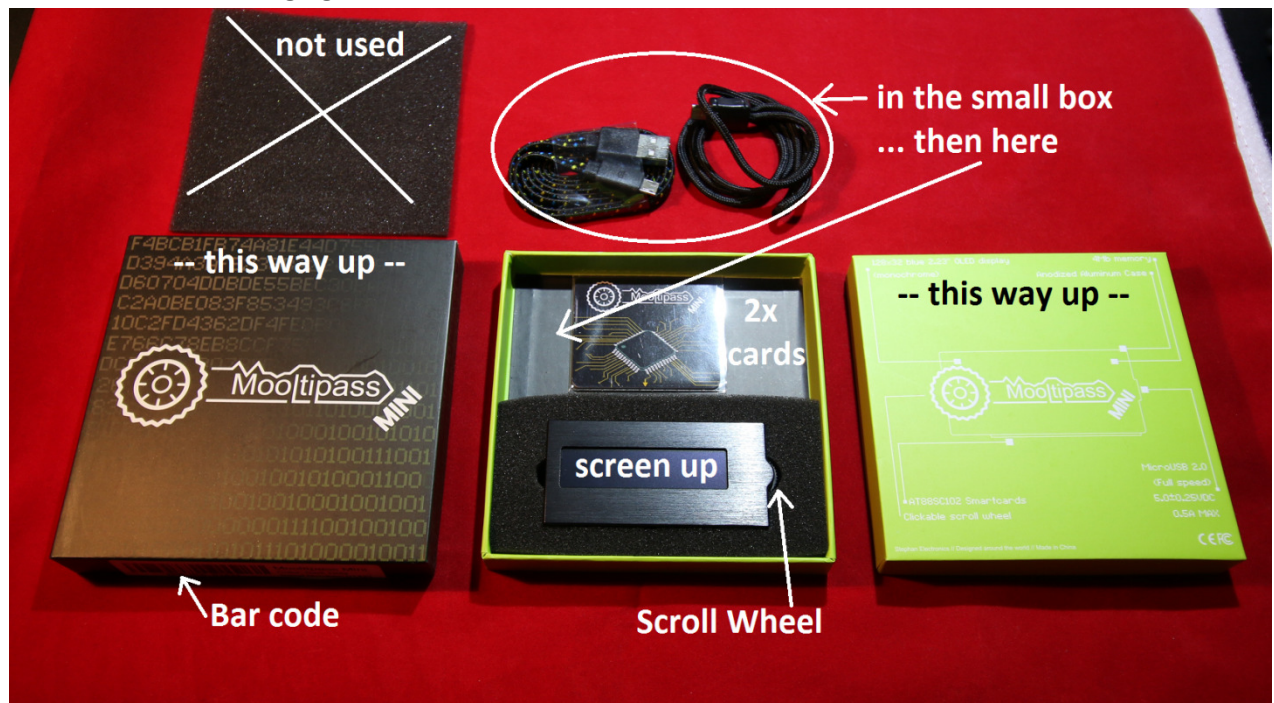


CORRECT: bottom and top case aligned, no traces of glue

- Correct visual aspect of the Mooltipass Mini

Make sure there are no scratches, no deformations, no dust, and no residue.

- CORRECT: Final Packaging



Make sure to follow this configuration

- Final Functional Test

Before inserting the Mooltipass Mini inside the foam in the box, **connect it to a computer to make sure the screen lights up.**