```
static int (*bpf_trace_printk)(const char *fmt, int fmt_size, ...) =
                                  (void *) BPF_FUNC_trace_printk;
                               static const struct bpf_func_proto *tracing_func_proto(enum
                               bpf_func_id func_id)
                              case BPF_FUNC_trace_printk:
                                                                                                  bpf_trace.c#L506
                                     return bpf_get_trace_printk_proto();
                               const struct bpf_func_proto *bpf_get_trace_printk_proto(void)
                                   * this program might be calling bpf_trace_printk,
                                  * so allocate per-cpu printk buffers
                                                                                                  <u>bpf_trace.c#L451</u>
                                  trace_printk_init_buffers();
                                  return &bpf_trace_printk_proto;
                               static const struct bpf_func_proto bpf_trace_printk_proto = {
                                  .func = bpf_trace_printk,
                                  .gpl_only = true,
                                  .ret_type = RET_INTEGER,
                                  .arg1_type = ARG_PTR_TO_MEM,
                                                                                                  bpf_trace.c#L254
                                  .arg2_type = ARG_CONST_SIZE,
                               * Only limited trace_printk() conversion specifiers allowed:
                               * %d %i %u %x %ld %li %lu %lx %lld %lli %llu %llx %p %s
                              BPF_CALL_5(bpf_trace_printk, char *, fmt, u32, fmt_size, u64, arg1,
                                   u64, arg2, u64, arg3)
                                  bool str_seen = false;
                                  int mod[3] = \{\};
                                  int fmt_cnt = 0;
                                  u64 unsafe_addr;
                                  char buf[64];
                                  int i;
                                   * bpf_check()->check_func_arg()->check_stack_boundary()
                                   * guarantees that fmt points to bpf program stack,
                                   * fmt_size bytes of it were initialized and fmt_size > 0
                                  if (fmt[--fmt_size] != 0)
                                     return -EINVAL;
                                  /* check format string for allowed specifiers */
                                  for (i = 0; i < fmt_size; i++) {
                                    if ((!isprint(fmt[i]) && !isspace(fmt[i])) II !isascii(fmt[i]))
                                       return -EINVAL;
                                     if (fmt[i] != '%')
                                       continue;
                                     if (fmt_cnt >= 3)
                                       return -EINVAL;
                                     /* fmt[i] != 0 && fmt[last] == 0, so we can access fmt[i + 1] */
                                     if (fmt[i] == 'l') {
                                       mod[fmt_cnt]++;
                                     } else if (fmt[i] == 'p' | | fmt[i] == 's') {
                                       mod[fmt_cnt]++;
                                       if (!isspace(fmt[i]) && !ispunct(fmt[i]) && fmt[i] != 0)
                                           return -EINVAL;
bpf_trace_printk
                                       fmt_cnt++;
                                       if (fmt[i - 1] == 's') {
                                           if (str_seen)
                                             /* allow only one '%s' per fmt string */
                                             return -EINVAL;
                                           str_seen = true;
                                           switch (fmt_cnt) {
                                           case 1:
                                             unsafe_addr = arg1;
                                             arg1 = (long) buf;
                                              break;
                                           case 2:
                                             unsafe\_addr = arg2;
                                             arg2 = (long) buf;
                                              break;
                                           case 3:
                                             unsafe_addr = arg3;
                                             arg3 = (long) buf;
                                              break;
                                          buf[0] = 0;
                                          strncpy_from_unsafe(buf,
                                                   (void *) (long) unsafe_addr,
                                                   sizeof(buf));
                                       continue;
                                     if (fmt[i] == 'l') {
                                       mod[fmt_cnt]++;
                                     if (fmt[i] != 'i' && fmt[i] != 'd' &&
                                       fmt[i] != 'u' && fmt[i] != 'x')
                                       return -EINVAL;
                                    fmt_cnt++;
                                /* Horrid workaround for getting va_list handling working with different
                                * argument type combinations generically for 32 and 64 bit archs.
                               #define __BPF_TP_EMIT() __BPF_ARG3_TP()
                               #define ___BPF_TP(...)
                                  __trace_printk(1 /* Fake ip will not be printed. */,
                                        fmt, ##___VA_ARGS___)
                               #define ___BPF_ARG1_TP(...)
                                  ((mod[0] == 2 II (mod[0] == 1 && __BITS_PER_LONG == 64))
                                   ? __BPF_TP(arg1, ##__VA_ARGS__)
                                    : ((mod[0] == 1 | | (mod[0] == 0 && __BITS_PER_LONG == 32))
                                      ? __BPF_TP((long)arg1, ##__VA_ARGS__)
                                     : ___BPF_TP((u32)arg1, ##___VA_ARGS___)))
                               #define ___BPF_ARG2_TP(...)
                                  ((mod[1] == 2 | | (mod[1] == 1 && __BITS_PER_LONG == 64))
                                  ? __BPF_ARG1_TP(arg2, ##__VA_ARGS__)
                                   : ((mod[1] == 1 | I (mod[1] == 0 && __BITS_PER_LONG == 32))
                                      ? __BPF_ARG1_TP((long)arg2, ##__VA_ARGS__)
                                     : ___BPF_ARG1_TP((u32)arg2, ##___VA_ARGS___)))
                               #define ___BPF_ARG3_TP(...)
                                  ((mod[2] == 2 II (mod[2] == 1 && __BITS_PER_LONG == 64))
                                   ? ___BPF_ARG2_TP(arg3, ##___VA_ARGS___)
                                    : ((mod[2] == 1 | | (mod[2] == 0 && __BITS_PER_LONG == 32))
                                      ? __BPF_ARG2_TP((long)arg3, ##__VA_ARGS__)
                                      : __BPF_ARG2_TP((u32)arg3, ##__VA_ARGS__)))
```

return \_\_BPF\_TP\_EMIT();

```
#define __BPF_ENUM_FN(x)
                                                                       BPF_FUNC_ ## x
                                                                        enum bpf_func_id {
 https://elixir.bootlin.com/linux/
                                     把函数转发到另外一个函数上
 v4.15/source/tools/testing/
                                                                        __BPF_FUNC_MAPPER(__BPF_
 selftests/bpf/bpf_helpers.h#L23
                                                                       ENUM_FN)
                                                                           __BPF_FUNC_MAX_ID,
                                                                        #undef __BPF_ENUM_FN
https://elixir.bootlin.com/linux/
v4.15/source/kernel/trace/
https://elixir.bootlin.com/linux/
latest/source/kernel/trace/
https://elixir.bootlin.com/linux/
v4.15/source/kernel/trace/
                                                                                 _trace_printk(1 /* Fake ip will
                                           开头的BPF_CALL_5是个
                                                                               not be printed. */,
                                           macro,他有且仅有5个兄弟姐
                                          妹。因为只有5个registry用来寄
                                                                               ##___VA_ARGS___)
        https://elixir.bootlin.com/linux/
                                          存helper function的参数。它们
        v4.15/source/kernel/trace/
                                                                                下面是定义:
                                          的定义在这里:<u>https://</u>
        bpf_trace.c#L143
                                           elixir.bootlin.com/linux/v4.15/
                                                                               https://elixir.bootlin.com/linux/
                                          source/include/linux/
                                                                               latest/source/kernel/trace/
                                          filter.h#L407
                                                                               trace_printk.c#L230
```

下面是根定义: <u>trace.c#L3206</u>

https://elixir.bootlin.com/

uapi/linux/bpf.h#L744

linux/v4.15/source/include/

https://elixir.bootlin.com/linux/ latest/source/kernel/trace/

trace\_printk函数定义:

<u>linux/kernel.h#L667</u>

https://elixir.bootlin.com/

linux/v4.15/source/include/

这里是映射关系:

https://elixir.bootlin.com/

uapi/linux/bpf.h#L688

linux/v4.15/source/include/

定义了转发目的函数

BPF\_FUNC\_trace\_printk