

Translation from ML AST to JS AST

```
c ::=
    unit
    bool
    int
    float
    char
    string
    bytes

l ::=
    null
    bool
    number
    number
    string

p ::=
    wild
    const
    var
    CTor
    branch
    record
    tuple

[C] = function(x){
    if(x == C)
        return {valid:true}
    else
        return {valid:false}}

[x] = function(y){
    return {valid:true}}

[C p] = function(e){
    if(e.tag == "C")
        return ([p])(e.value)
    else
        return {valid:false}}

[p] = function(y){
    return {valid:bool, x_1:..., x_2:..., ...}}

[(p_1,..., p_n)] = function(e){
    if(e.tag == "Tuple" && e.arity == n)
        let r_1 = ([p_1])(e.f_1)
        ...
        let r_n = ([p_n])(e.f_n)
        if(r_1.valid && .. &r_n.valid)
            return {valid:true,
                    x_1 = p_1.x_1,
                    ..,
                    x_n = p_n.x_n}
        else
            return {valid:false}}
```

```

e ::=
  const          [C] x s = const x = C; s
  var            [x] y s = var y = x; s
  name
  let            [let x = e_1 in e_2] y s = [e_1] x ([e_2] y s)
  app            [f x] y s = var y = f [x]; s
  fun            [fun x => e] f s = var f = function(x){
                  [e] r (return r)}
  match          [match e with |p_i -> e_i] x s =
                  [e] r (
                      let r_1 = [p_1](r)
                      if (r_1.valid){
                          let fv(p_1) = r.fv(p_1)
                          [e_1] x None
                      } else ... )
                  s
  coerce
  CTor
  Seq
  Tuple
  Record
  Proj
  If
  Raise
  Try
  [if e with e_1 else e_2] x s =
    [e] t (if(t){[e_1] x None} else {[e_2] x None})
    s

```

Types

```

t ::=
  int                [int] = number
  bool               [bool] = bool
  string             [string] = string
  t_1*t_2*...*t_n    [(t_1*t_2*...*t_n)] = { _tag: "Tuple",
                                              _arity: 7,
                                              _1: [t_1],
                                              _2: [t_2],
                                              ...}

  C t_1 ... t_n      [C t_1 ... t_n] = C <[t_1], ..., [t_n]>

C ::=
  type C x_1 ... x_n = {f_1:t_1, ..., f_n:t_n} =
    = {f_1:t_1, ..., f_n:t_n}      type C <x_1 ... x_n> = { _tag: "Record",
                                                              _f1: [t_1],
                                                              _f2: [t_2],
                                                              ...}

  type C x_1 ... x_n = t          [type C x_1 ... x_n = t] = type C <x_1 ... x_n> = [t]
  type C x_1 ... x_n =           [..] = type C_1 = {_tag: "C_1", _value: [t_1]}
    | C_1 of t_1                  type C_2 = ..
    ...
    | C_n of t_n                  type C = C_1 | C_2 | .. | C_n

```