

1.

4

```
#include<stdio.h>
int main()
{
    int x = 1, y = 5, z = 5;
    int t;
    t = x == (y - z);
    printf("%d", (t)?z++:--z);
    return 0;
}
```

2.

4

```
#include<stdio.h>
int main(){
    int x;
    x=4,3,2;
    printf("%d",x);
    return 0;
}
```

3.

20

```
#include<stdio.h>
int main(){
    char arr[20]="DPUBilgisayar";
    printf("%d",sizeof(arr));
    return 0;
}
```

4.

21

```
#include<stdio.h>
int main( )
{
    int x;
    for (x = 7; x > 0; x--)
    {
        if (x > 2)
            continue;
        else if (x != 4)
            printf("%d", x);
        else
            break;
        printf("%d", --x);
    }
    return 0;
}
```

5.

-8

```
#include<stdio.h>
int main( )
{
    int x=0;
    for (; x>=0; x-=2)
        while(x>=-2)
            x=x-2;
    printf("%d\n",x);
    return 0;
}
```

6.

-8

```
#include<stdio.h>
int main( )
{
    int a, b, c;
    int arr[5] = {5,4,3,2,1};
    a = --arr[2];
    b = arr[2]++;
    c = arr[a++];
    printf("%d", a-11);
    return 0;
}
```

7.

6

```
#include <stdio.h>
int fonk(int[],int);
int main()
{
    int sonuc;
    int dizi[6]={6,5,4,3,2,1};
    sonuc=fonk(dizi,6);
    printf("%d",sonuc);
    return 0;
}
int fonk(int d[],int s)
{
    int t=d[0];
    for(int i=0;i<s;i++)
    {
        if(d[i]<t)
            t=d[i];
    }
    return s;
}
```

8.

B

```
#include <stdio.h>
char f43(char, int);
int main()
{
    char sonuc='4'; char harf='A';
    sonuc=f43(harf,5);
    printf("%c",sonuc);
    return 0;
}
char f43(char c,int i)
{
    i=43;
    return c+1;
}
```

9. . "x=-1+rand()%99;" ifadesi hangi aralıkta sayı üretir?

x: [ -1 ; 97 ]

10. Ters birim matrisi yazdıran aşağıdaki kodu tamamlayınız

```
#include<stdio.h>
int main()
{
    int a[4][4];

    for(int i=0; i<4; i++)
    {
        for(int j=0; j<4; j++)
        {
            if( (i+j)==3 )
            {
                a[i][j]=1;
                printf("%d ",a[i][j]);
            }
            else
            {
                a[i][j]=0;
                printf("%d ",a[i][j]);
            }
        }
        printf("\n");
    }
    return 0;
}
```