# COMP 4804 Assignment 2

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### Question 1.

1. Interval w contains  $\frac{n}{4}$  points.

$$Pr("x \text{ captures } w") = Pr("x \text{ captures } w" | x \in w) \cdot Pr(x \in w) + Pr("x \text{ captures } w" | x \notin w) \cdot Pr(x \notin w)$$

$$= 1 \cdot Pr(x \in w) + 0 \cdot Pr(x \notin w) = Pr(x \in w)$$

$$= \frac{\frac{n}{4}}{n} = \frac{1}{4}$$

Therefore, the probability that x captures w is  $\frac{1}{4}$ .

2. Each interval contains  $\frac{n}{4}$  points. So we can calculate the number of intervals as

$$n - \left(\frac{n}{4} - 1\right) = \frac{4n}{4} - \frac{n-4}{4} = \frac{3n+4}{4}$$

Define X ="number of intervals captured by k random points" For  $\forall w \in \{1, 2, \dots, \frac{3n+4}{4}\}$  define:

 $X_w = \left\{ \begin{array}{ll} 1 & \text{if interval w is captured by one or more of the } k \text{ points} \\ 0 & \text{otherwise} \end{array} \right.$ 

$$X = \sum_{w=1}^{\frac{3n+4}{4}} X_w \Rightarrow E(X) = \sum_{w=1}^{\frac{3n+4}{4}} E(X_w) = \sum_{w=1}^{\frac{3n+4}{4}} Pr(X_w = 1)$$

$$Pr(X_w = 1) = 1 - Pr(X_w = 0) = 1 - Pr\left(\bigcap_{i=1}^k p_i \notin w\right) = 1 - \left(\frac{3}{4}\right)^k = \frac{4^k - 3^k}{4^k}$$

$$E(X) = \sum_{w=1}^{\frac{3n+4}{4}} Pr(X_w = 1) = \sum_{w=1}^{\frac{3n+4}{4}} \frac{4^k - 3^k}{4^k} = \frac{3n+4}{4} \left(\frac{4^k - 3^k}{4^k}\right) = \frac{(3n+4)(4^k - 3^k)}{4^{k+1}}$$

Therefore, the expected number of captured by k random points is  $\frac{(3n+4)(4^k-3^k)}{4^{k+1}}$ .

3. We can use Markov's inequality to find a k such that, with high probability, all intervals in I are captured.

Define X="number of intervals captured by k random points" Note that  $E(X)=\frac{(3n+4)(4^k-3^k)}{4^{k+1}}$ , as calculated in part 2.

$$Pr\left(X \ge \frac{3n+4}{4}\right) \le \frac{(3n+4)(4^k-3^k)}{4^{k+1}} \cdot \frac{4}{3n+4} = \frac{4^k-3^k}{4^k}$$

$$Pr\bigg(X < \frac{3n+4}{4}\bigg) \ge 1 - \frac{4^k - 3^k}{4^k} = \frac{4^k - 4^k + 3^k}{4^k} = \frac{3^k}{4^k}$$

Take  $k = \ln n$ 

Them the probability that the random sample does not capture every interval in I is:

$$\geq \frac{3^k}{4^k} = \frac{3^{\ln n}}{4^{\ln n}} = \frac{n^{\ln 3}}{n^{\ln 4}}$$

Note that  $\frac{n^{\ln 3}}{n^{\ln 4}} \to 0$  as  $n \to \infty$ . Therefore, with high probability, random samples of size  $k = \ln n = o(n)$  will capture all intervals of I.

#### Question 2.

Omitted.

#### Question 3.

1. For  $\forall v \in V$ , let col(v) denote the colour of vertex v. An edge e = (u, v) is bad  $\iff col(u) = col(v)$ .

$$Pr(col(u) = col(v)) = \frac{k}{k^2} = \frac{1}{k}$$

Therefore, an edge is bad with probability  $\frac{1}{k}$ .

2. Define X ="number of bad edges". For  $\forall e \in E$  define:

$$X_e = \left\{ \begin{array}{ll} 1 & \text{if edge $e$ is bad} \\ 0 & \text{otherwise} \end{array} \right.$$

$$X = \sum_{e \in E} X_e \Rightarrow E(X) = \sum_{e \in E} E(X_e) = \sum_{e \in E} Pr(X_e = 1) = \sum_{e \in E} \frac{1}{k} = \frac{m}{k}$$

Therefore, the expected number of bad edges is  $\frac{m}{k}$ . By a symmetric argument, the expected number of good edges is  $m(1-\frac{1}{k})=m-\frac{m}{k}$ .

3. i) Note: each edge is bad with probability  $\frac{1}{k}$ , independent of any other edges.

$$Pr("\text{vertex } v \text{ is dead"}) = Pr\bigg(\bigcap_{(u,v)\in E} \text{edge } (u,v) \text{ is bad}\bigg) = \prod_{i=1}^6 \frac{1}{k} = \left(\frac{1}{k}\right)^6 = \frac{1}{k^6}$$

ii) Define X ="number of dead vertices" For  $\forall v \in V$  define:

$$X_v = \begin{cases} 1 & \text{if vertex } v \text{ is dead} \\ 0 & \text{otherwise} \end{cases}$$

$$X = \sum_{v \in V} X_v \Rightarrow E(X) = \sum_{v \in V} E(X_v) = \sum_{v \in V} Pr(X_v = 1) = \sum_{v \in V} \frac{1}{k^6} = \frac{n}{k^6}$$

4. Let c be some constant. We want  $E(X) < \frac{n}{c}$ 

$$E(X) < \frac{n}{c} \Rightarrow \frac{n}{k^6} < \frac{n}{c} \Rightarrow n < \frac{k^6 n}{c} \Rightarrow k^6 > \frac{cn}{n} \Rightarrow k > c^{\frac{1}{6}}$$

- a) k must be greater that  $10^{\frac{1}{6}}$ , i.e k > 1.
- b) k must be greater that  $100^{\frac{1}{6}}$ . i.e. k > 2.
- c) k must be greater that  $1000^{\frac{1}{6}}$ , i.e k > 3.

#### Question 4.

1. We eat both candies  $\iff$  the two candies are of different types.

$$Pr("both candies are different types") = 1 - Pr("both candies are the same time")$$

$$= 1 - Pr("both candies are lime" \cup "both candies are lemon")$$

$$= 1 - (Pr("both candies are lime") + Pr("both candies are lime"))$$

$$Pr("both candies are lime") = \frac{\binom{\frac{n}{2}}{2}}{\binom{n}{2}} = \frac{\frac{n}{2}\left(\frac{n}{2}-1\right)}{2} \cdot \frac{2}{n(n-1)} = \frac{\left(\frac{n}{2}-1\right)}{2(n-1)} = \frac{n-2}{4(n-1)}$$
$$= Pr("both candies are lemon")$$

$$Pr("both candies are different types") = 1 - \left(Pr("both candies are lime") + Pr("both candies are lime")\right)$$
$$= 1 - 2\left(\frac{n-2}{4(n-1)}\right) = 1 - \frac{n-2}{2(n-1)} = \frac{n}{2(n-1)}$$

Therefore, the probability we eat both candies is  $\frac{n}{2(n-1)}$ .

2. Define X ="number of times we repeat the experiment until we eat 2 candies". Note that X is a geometric random variable where the probability of success is  $p = \frac{n}{2(n-1)}$ . As such,

$$E(X) = \frac{1}{p} = \frac{1}{\frac{n}{2(n-1)}} = \frac{2(n-1)}{n}$$

Therefore, the expected number of times we must repeat the experiment until we eat 2 candies is

3.

$$Pr("both candies are lemon") = \frac{\binom{n_1}{2}}{\binom{n_1+n_2}{2}} = \frac{n_1(n_1-1)}{2} \cdot \frac{2}{(n_1+n_2)((n_1+n_2-1))} = \frac{n_1(n_1-1)}{(n_1+n_2)(n_1+n_2-1)}$$

By a symmetric argument,

$$Pr("both candies are lime") = \frac{n_2(n_2 - 1)}{(n_1 + n_2)(n_1 + n_2 - 1)}$$

Pr("both candies are different types") = 1 - (Pr("both candies are lime") + Pr("both candies are lime"))

$$= 1 - \left(\frac{n_1(n_1 - 1)}{(n_1 + n_2)(n_1 + n_2 - 1)} + \frac{n_2(n_2 - 1)}{(n_1 + n_2)(n_1 + n_2 - 1)}\right)$$

$$= 1 - \left(\frac{n_1(n_1 - 1) + n_2(n_2 - 1)}{(n_1 + n_2)(n_1 + n_2 - 1)}\right)$$

Therefore, the probability we eat both candies is  $1 - \left(\frac{n_1(n_1-1) + n_2(n_2-1)}{(n_1+n_2)(n_1+n_2-1)}\right)$ .

4. Define X ="number of times we must repeat the experiment until the bag is empty".

For  $\forall i \in \{\frac{n}{2}, \frac{n-2}{2}, \dots, 1\}$ , define:  $X_i =$ "number of times we must repeat the experiment until we eat 2 candies when there are 2i candies in the bag".

$$E(X_i) = \frac{2(2i-1)}{2i} = \frac{2i-1}{i}$$

$$X = \sum_{i=1}^{\frac{n}{2}} X_i \Rightarrow E(X) = \sum_{i=1}^{\frac{n}{2}} E(X_i) = \sum_{i=1}^{\frac{n}{2}} \left( (2i-1) \cdot \frac{1}{i} \right) = H_{\frac{n}{2}} \sum_{i=1}^{\frac{n}{2}} 2i - 1$$

$$\leq 2H_{\frac{n}{2}} \sum_{i=1}^{\frac{n}{2}} i \leq 2H_{\frac{n}{2}} \cdot \frac{\frac{n}{2} \left( \frac{n}{2} + 1 \right)}{2} \leq H_{\frac{n}{2}} \cdot \left( \frac{n(n+2)}{4} \right)$$

Therefore the expected number of times we must repeat the experiment until the bag is empty is less than or equal to  $H_{\frac{n}{2}} \cdot \left(\frac{n(n+2)}{4}\right)$ .

5. Omitted.

#### Question 5.

- 1. Suppose there exists a deterministic algorithm that can find the element x in an n element array in less than n comparisons. This means that the algorithm can always find x after checking  $\leq n-1$  indices in the array. Assume, without lack of generality, that the algorithm checks the first n-1 elements in the array. It is possible for an adversary to structure the array so that x is the  $n^{th}$  element, then the algorithm will not find x. Thus, we have a contradiction and such an algorithm does not exist.
- 2. Algorithm:

## Algorithm 1 $findElem(\overline{A}, x, rb)$ :

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\begin{array}{l} \textbf{if } rb = 0 \textbf{ then} \\ start \leftarrow 1 \\ end \leftarrow \lceil \frac{n}{2} \rceil \\ \textbf{else} \\ start \leftarrow \lceil \frac{n}{2} \rceil + 1 \\ end \leftarrow n \\ \textbf{end if} \\ \\ \textbf{for } i = start \textbf{ to } end \textbf{ do} \\ \textbf{ if } A[i] = x \textbf{ then} \\ \textbf{ return } i \\ \textbf{ end if} \\ \textbf{ end for} \\ \\ \textbf{return } -1 \end{array}
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In this algorithm, in the worst case (when it returns -1), will perform  $\lceil \frac{n}{2} \rceil \leq \frac{n+1}{2}$  comparisons. The algorithm will return the index of x in the array if it is found in the half of the array that the algorithm searches.

#### Question 6.

1. Define X ="number of right empty points in P" For  $\forall i \in \{1, ..., n\}$ , define:

$$X_i = \left\{ \begin{array}{ll} 1 & \text{if point } p_i \text{ is right empty} \\ 0 & \text{otherwise} \end{array} \right.$$

$$X = \sum_{i=1}^{n} X_i \Rightarrow E(X) = \sum_{i=1}^{n} E(X_i) = \sum_{i=1}^{n} Pr(X_i = 1)$$

Note: point  $p_i$  is right empty  $\iff \forall p_j \in P \setminus \{p_i\}, x_j < x_i \text{ or } y_j < y_i$ 

$$Pr(X_{i} = 1) = Pr\left(\bigcap_{p_{j} \in P \setminus \{p_{i}\}} (x_{j} < x_{i} \cup y_{j} < y_{i})\right) = \prod_{p_{j} \in P \setminus \{p_{i}\}} Pr(x_{j} < x_{i} \cup y_{j} < y_{i})$$

$$= \prod_{p_{j} \in P \setminus \{p_{i}\}} \left(Pr(x_{j} < x_{i}) + Pr(y_{j} < y_{i}) - Pr(x_{j} < x_{i} \cap y_{j} < y_{i})\right)$$

$$= \prod_{p_{j} \in P \setminus \{p_{i}\}} \left(\frac{1}{2} + \frac{1}{2} - \left(\frac{1}{2} \cdot \frac{1}{2}\right)\right) = \prod_{p_{j} \in P \setminus \{p_{i}\}} \frac{3}{4} = \left(\frac{3}{4}\right)^{n-1}$$

$$E(X) = \sum_{i=1}^{n} Pr(X_i = 1) = \sum_{i=1}^{n} \left(\frac{3}{4}\right)^{n-1} = n\left(\frac{3}{4}\right)^{n-1} = \frac{n \cdot 3^{n-1}}{4^{n-1}}$$

Showing E(X) is  $O(\log n)$ :

$$\frac{n \cdot 3^{n-1}}{4^{n-1}} \le c \cdot \log n \Rightarrow \frac{n \cdot 3^{n-1}}{4^{n-1} \log n} \le c$$

$$\lim_{n \to \infty} \frac{n \cdot 3^{n-1}}{4^{n-1} \log n} = 0$$

Therefore, the expected number of right empty points is  $O(\log n)$ .

### 2. Omitted.