

Swift在Airbnb的应用实践

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新语言(2014发布),安全编程模型为出发点,包含很多现代编程特性

苹果大力支持和推广

和苹果建立良好的关系

准备重写UI

可以直接调用Objective-C的代码

Airbnb为什么使用Swift

2015年以前

纯Objective-C

2015年底

开始使用Swift构建新UI

2015年以前

纯Objective-C

2015年底

开始使用Swift构建新UI

2015年以前

纯Objective-C

2017年1月

Swift 2->3

2015年底

开始使用Swift构建新UI

2017年5月

支持Swift的BUCK构建系统

2015年以前

纯Objective-C

2017年1月

Swift 2->3

2015年底

开始使用Swift构建新UI

2017年5月

支持Swift的BUCK构建系统

2015年以前

纯Objective-C

2017年1月

Swift 2->3

现在

少量Infra代码Objective-C

Swift的现状

3 Years, Version 4

Open Sourced, ~4,0000 Stars



5	5		Python	
6	7	^	Visual Basic .NET	
7	6	~	PHP	
8	8		JavaScript	
9	11	^	Delphi/Object Pascal	
10	14	~	Swift	
11	9	~	Perl	
12	10	~	Ruby	
13	12	~	Assembly language	
14	16	^	R	
15	13	~	Visual Basic	
16	15	~	Objective-C	
17	48	~	Go	
18	18		MATLAB	
19	19		PL/SQL	
20	26	~	Scratch	

增长迅速

Alamofire
RxSwift
Kingsfisher
SwiftyJSON
ObjectMapper

•

PromiseKit

使用Swift的公司

Airbnb

Lyft

Uber

Linkedin

Coursera

IBM

Vimeo

Swift的主要特性以及在Airbnb的应用

安全

Objective-C

Optional Variable

```
Oproperty (nonatomic, copy, readonly) NSString *userId;
Oproperty (nonatomic, copy, readonly) NSString *firstName;
Oproperty (nonatomic, copy, readonly) NSString *lastName;
```

Optional Variable

Swift

```
public final class AIRUser {
  let userId: String
  let firstName: String
  let lastName: String?
```

T和T?是完全不同的两个类型

```
// lastName's type is 'String' instead of 'String?' here
return "\(user.firstName) \(lastName)"
```

Wrap和Unwrap

```
if let lastName = user.lastName {
    // lastName's type is 'String' instead of 'String?' here
    return "\(user.firstName) \(lastName)"
} else {
    // Can't access lastName here
    return user.firstName
}
```

guard let lastName = user.lastName else { return user.firstName }

let VS var

Immutable is better than mutable

```
let color: UIColor
if colorType == "red" {
   color = .red
}
// Compile error
```

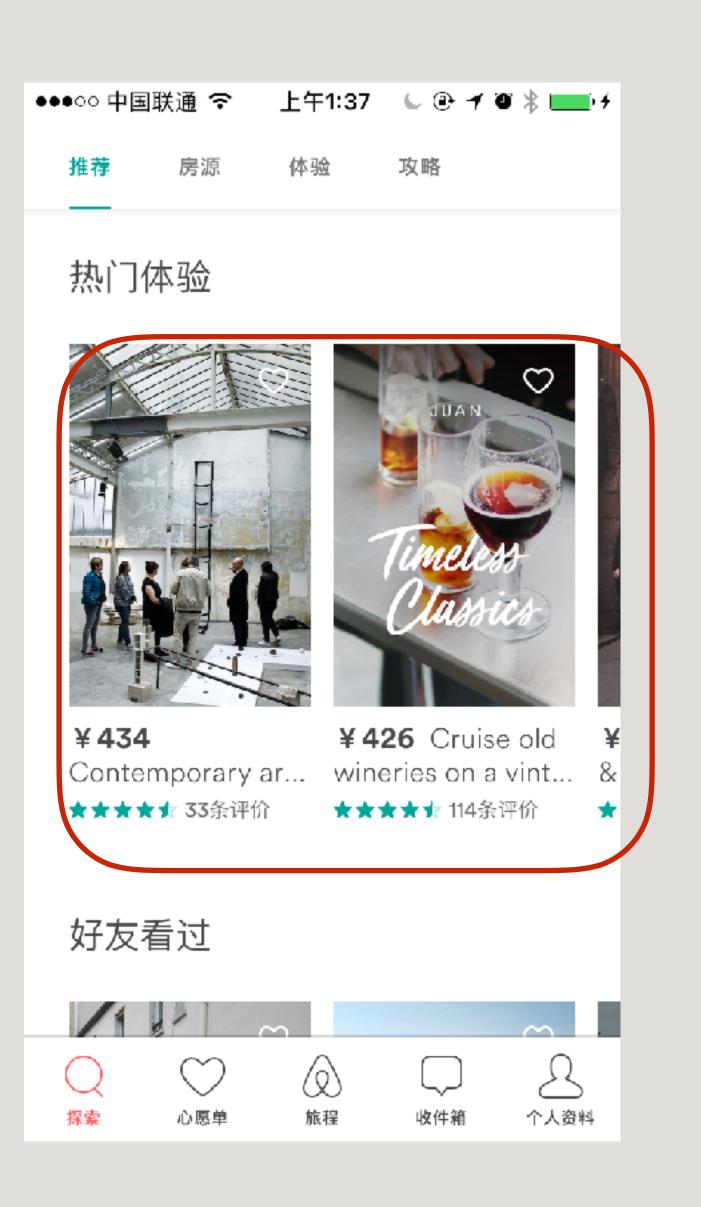
```
let color: UIColor
if colorType == "red" {
  color = .red
} else {
  color = .blue
}
```

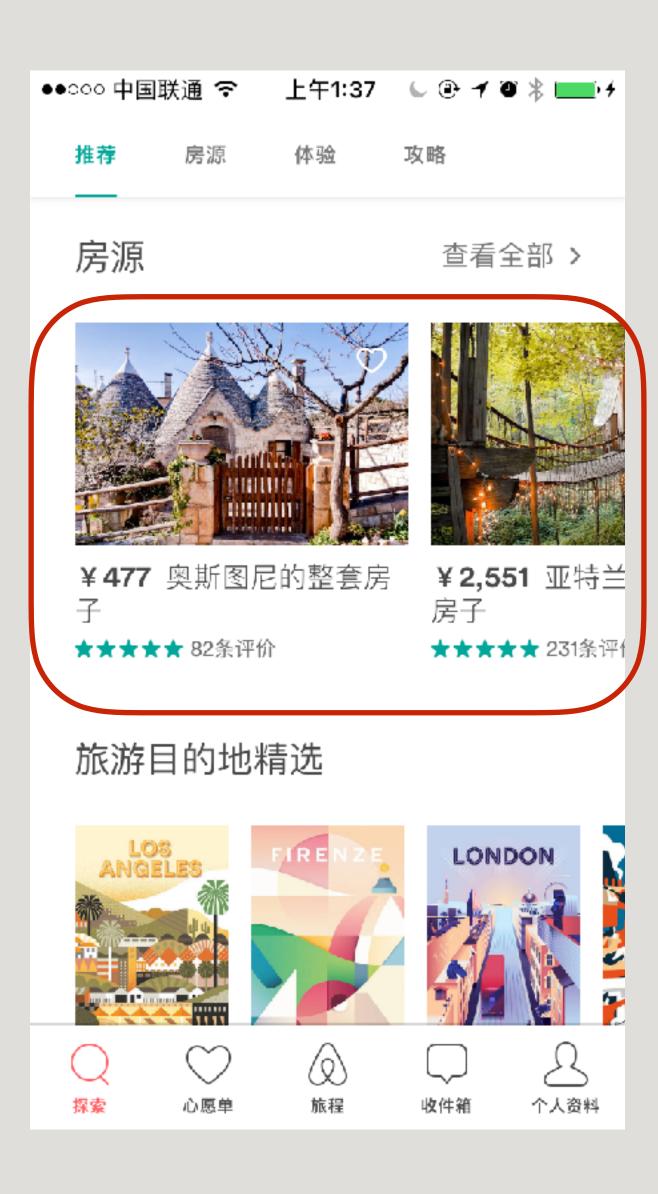
高级枚举类型

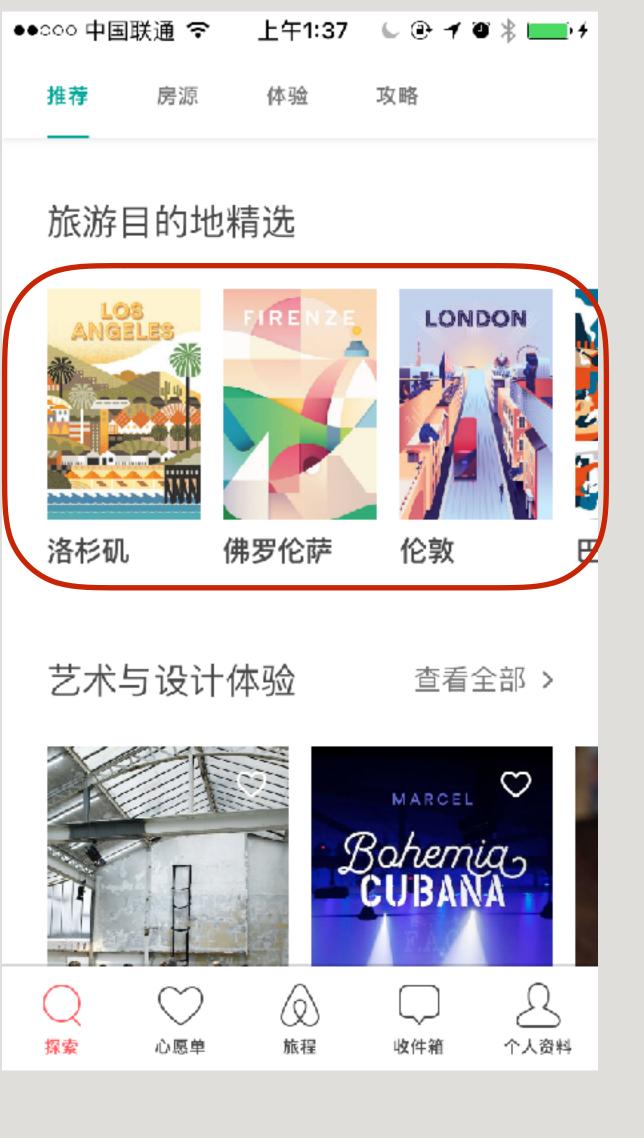
```
private enum DeepLinkState {
   case notStarted
   case started(instrumentId: String)
   case queryingForCompletion(instrumentId: String, timer: Timer, startedTime: Date)
   case queryingFailed(instrumentId: String)
}
```

Protocol Oriented Programming

古型







```
public final class Carou|selComponent<T>: UIView,
 StandardComponent,
                                     where
 T: UIView,
 T: StandardComponent,
```

CarouselComponent<HomeCardComponent>

CarouselComponent<ExperienceCardComponent>

CarouselComponent<GuidebookComponent>

其它特性

Memory Management

Less code

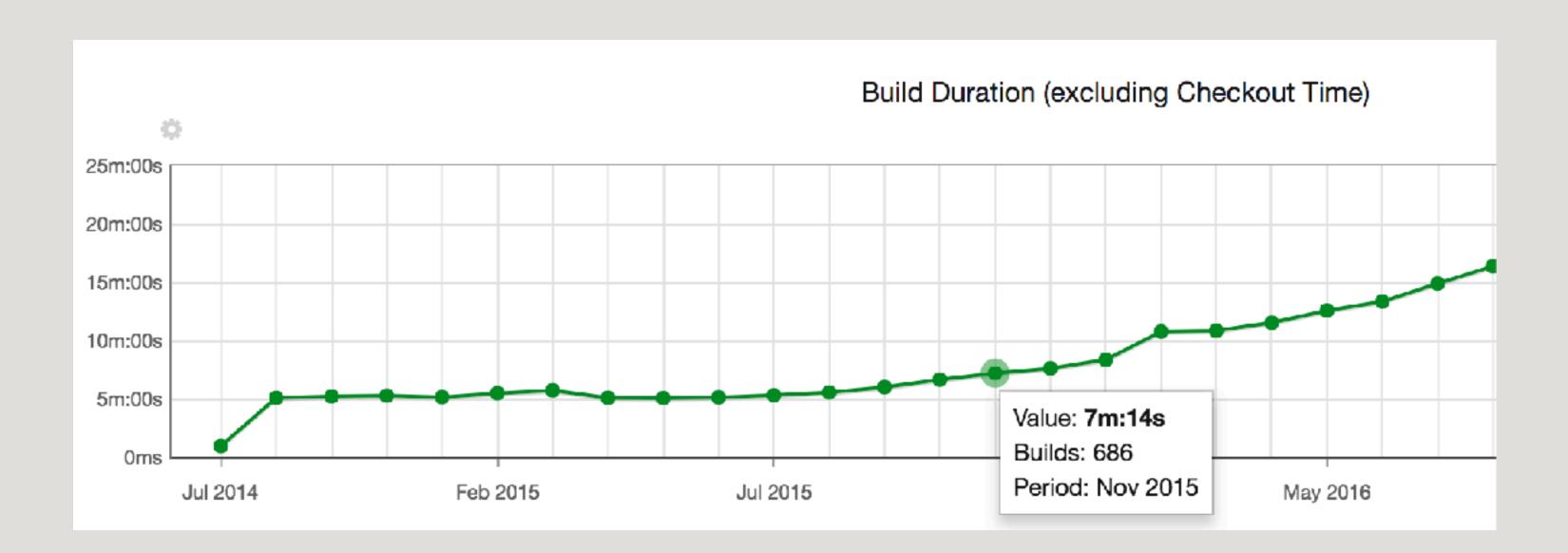
Faster

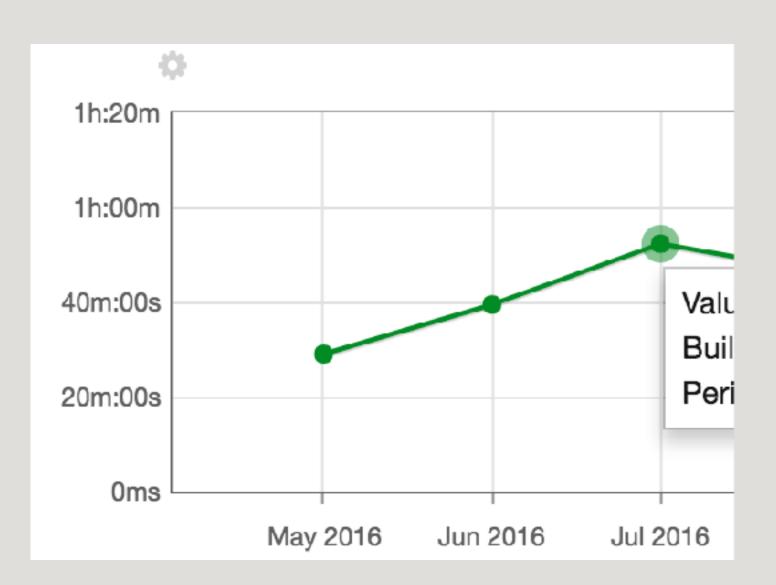
Tuples

Access Control

Airbnb遇到的问题以及解决方案

编译时间



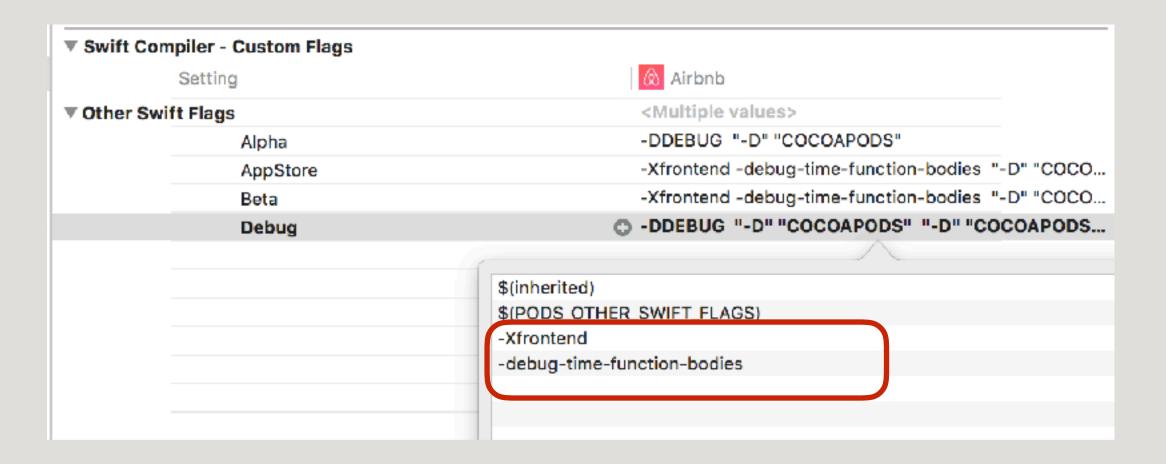


Debug Build

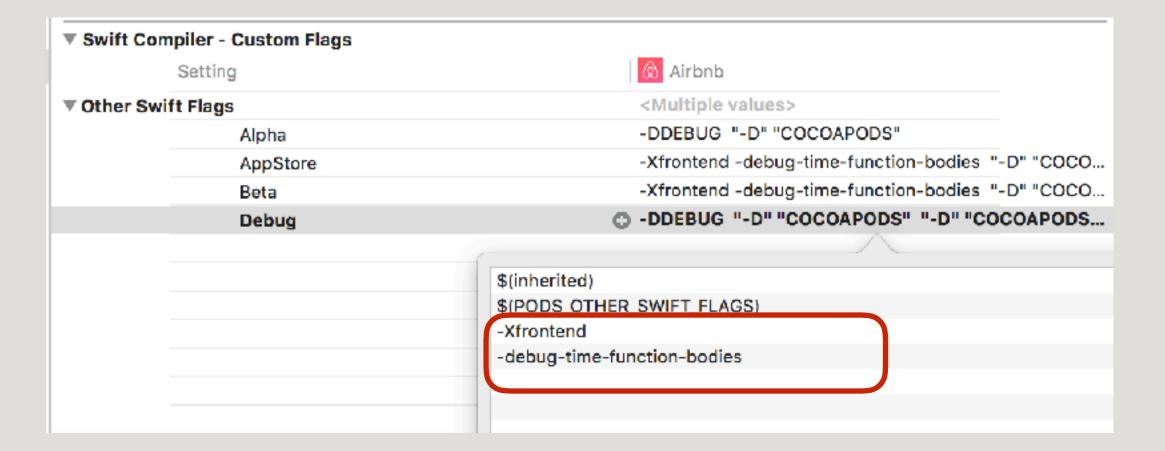
Release Build

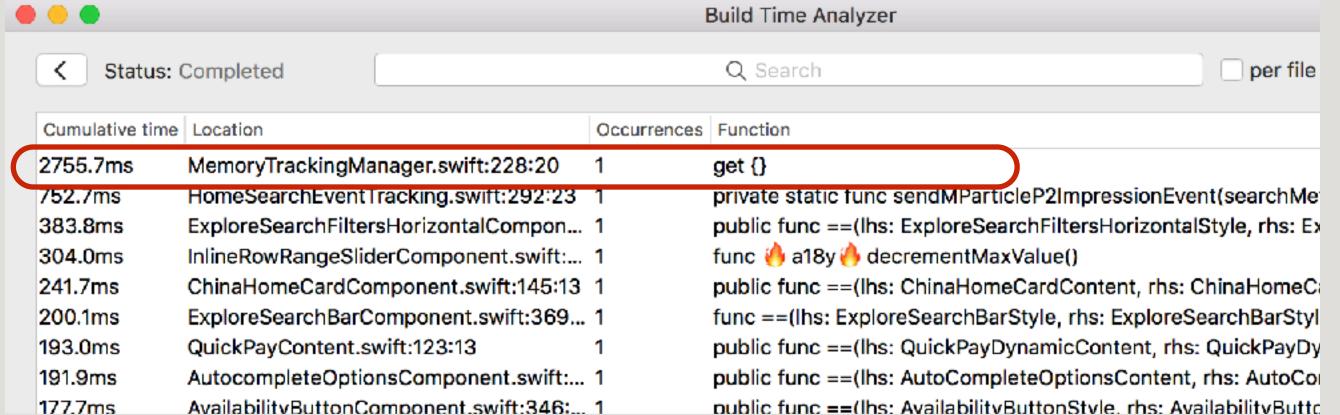
类型推导以及类型检查

OTHER_SWIFT_FLAGS: -Xfrontend -debug-time-function-bodies



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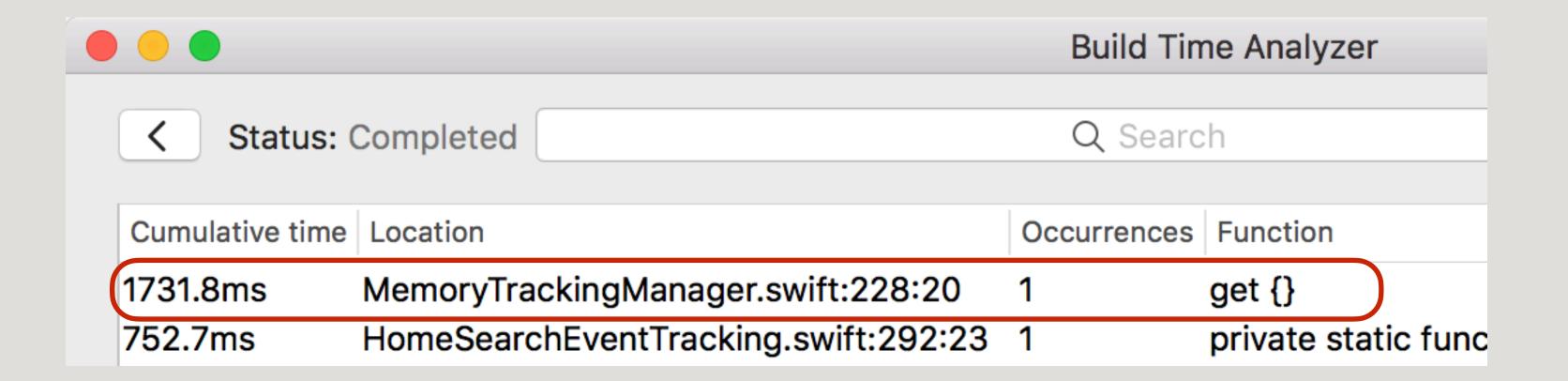


Tool: BuildTimeAnalyzer-for-Xcode

Before After

```
private lazy var slides: [TravelStoriesSlide.V1.TravelStoriesSlide] = {
    private lazy var slides: [TravelStoriesSlide.V1.TravelStoriesSlide] = {
        return self.memory.slides?.enumerated().map { index, slide in }
        return self.memory.slides?.enumerated().map { index, slide in }
    }
```

Before After



其它例子

```
let myCompany = [
  "employees": [
    "employee 1": ["attribute": "value"],
    "employee 2": ["attribute": "value"],
    "employee 3": ["attribute": "value"],
    "employee 4": ["attribute": "value"],
    "employee 5": ["attribute": "value"],
    "employee 6": ["attribute": "value"],
    "employee 7": ["attribute": "value"],
    "employee 8": ["attribute": "value"],
    "employee 9": ["attribute": "value"],
    "employee 10": ["attribute": "value"],
    "employee 11": ["attribute": "value"],
    "employee 12": ["attribute": "value"],
    "employee 13": ["attribute": "value"],
    "employee 14": ["attribute": "value"],
    "employee 15": ["attribute": "value"],
    "employee 16": ["attribute": "value"],
    "employee 17": ["attribute": "value"],
    "employee 18": ["attribute": "value"],
    "employee 19": ["attribute": "value"],
    "employee 20": ["attribute": "value"],
```

```
let x = { String("\($0)" + "") +
  String("\($0)" + "") }(0)
```

解决方案

- 1. Use CI system to monitor the build time.
- 2. Educate engineers to provide type information as much as possible.
- 3. Use Lint to prevent engineers from common issues.
- 4. Offline type inference (Use SourceKit).

其它技巧

Split Libraries

Airbnb目前有70个左右的Libraries

BUCK编译系统

大量缓存编译中间结果,CI编译时间大幅降低

不需要手动管理.xcodeproj文件

高级的依赖管理

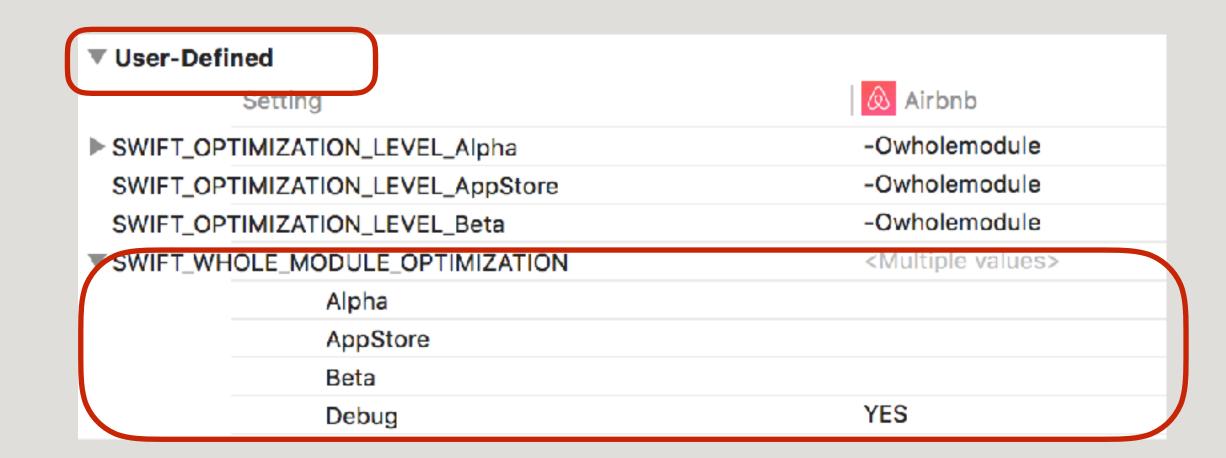
开源

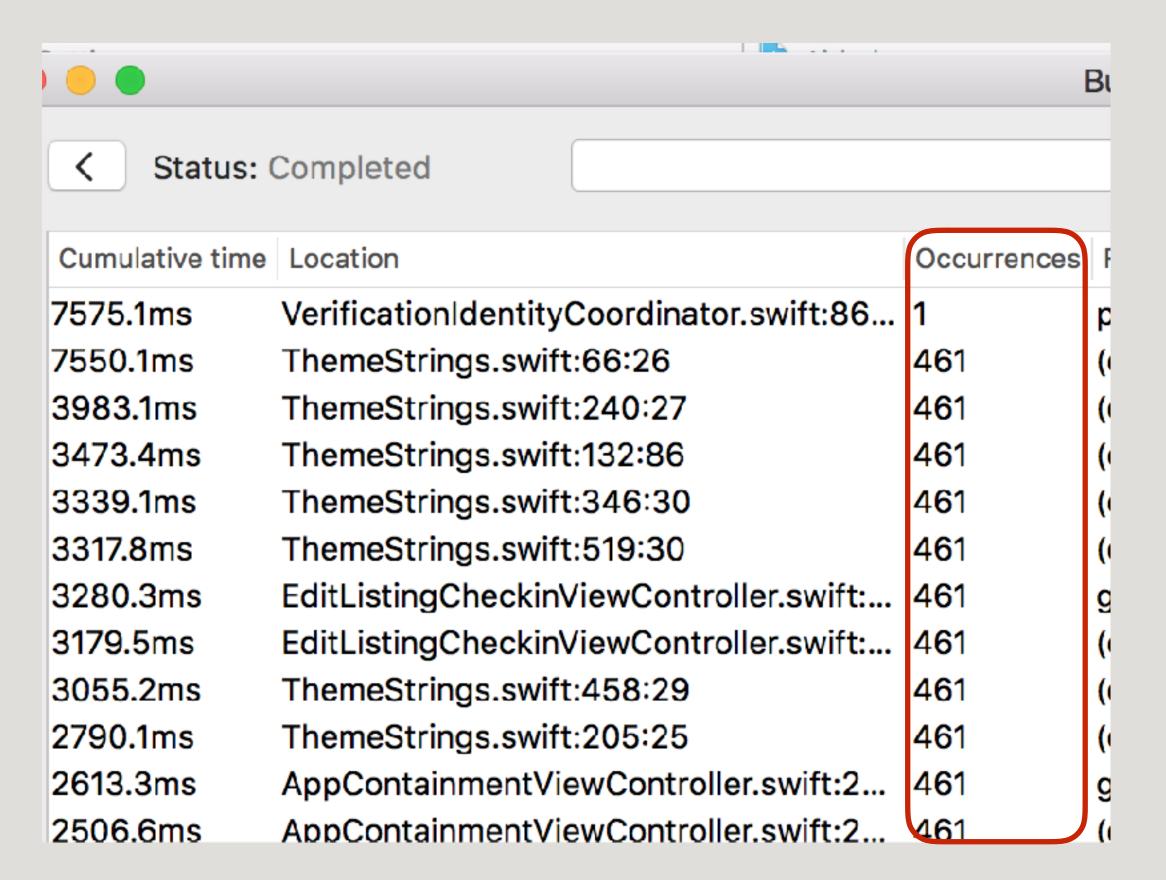
Uber和Airbnb都已使用

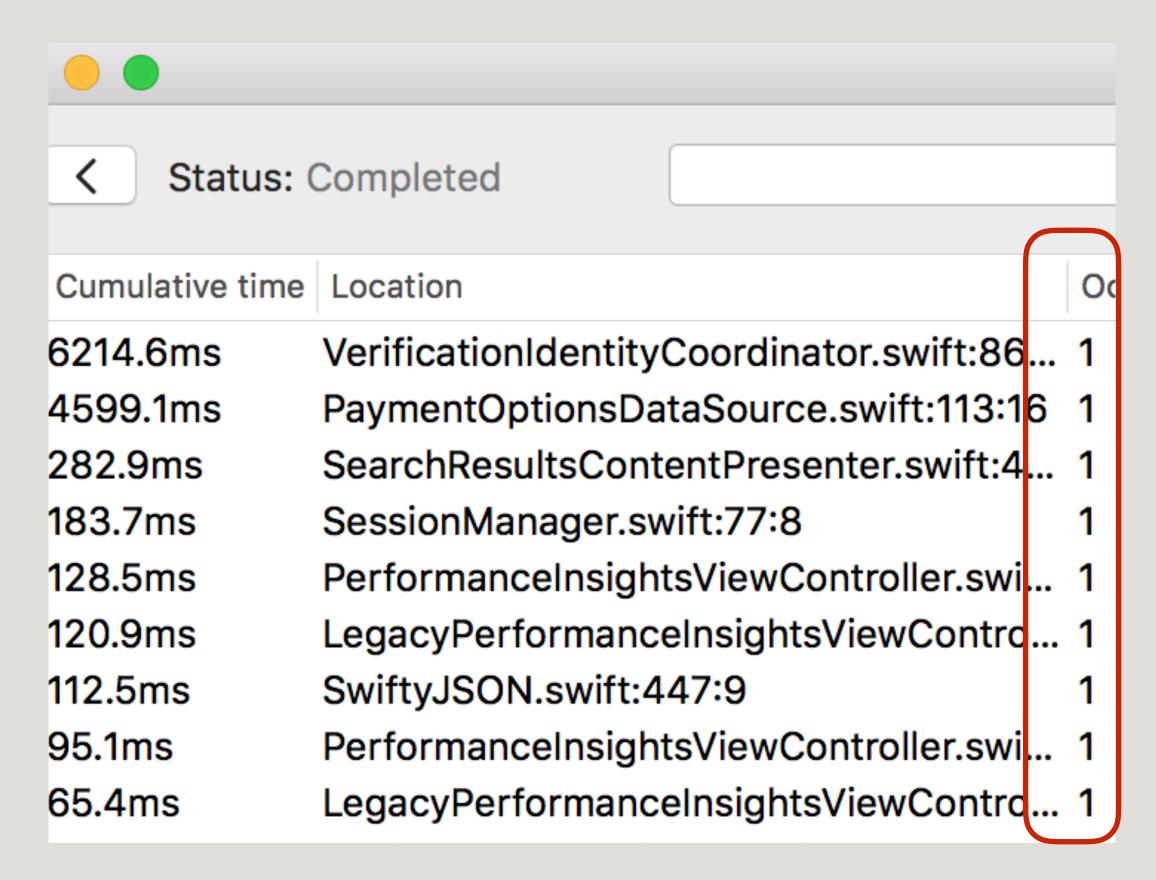
▼ Optimization Level		<multiple values=""> ≎</multiple>
	Alpha	Fast, Whole Module Optimization [-O -whole-module-optimization] - \$
	AppStore	Fast, Whole Module Optimization [-O -whole-module-optimization] - \$
	Beta	Fast, Whole Module Optimization [-O -whole-module-optimization] - \$
	Debug	✓ None [-Onone] - \$(SWIFT_OPTIMIZATION_LEVEL_\$(CONFIGURATION))
		Fast, Single-File Optimization [-O]
▼ User-Defined		Fast, Whole Module Optimization [-O -whole-module-optimization]

▼ Optimization Level		<multiple values=""> ≎</multiple>
	Alpha	Fast, Whole Module Optimization [-O -whole-module-optimization] - \$
	AppStore	Fa Whole Mule Optimization [-O -whole-module-optimization] - \$
	Beta	Fast, Module Optimization [-O -whole-module-optimization] - \$
	Debug	✓ Nop One 1 - \$(SWIFT_OPTIMIZATION_LEVEL_\$(CONFIGURATION))
		Fact, Single-Fine Optimization [-0]
▼ User-Defined		Fast, Whole Module Optimization [-O -whole-module-optimization]

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	Alpha	Fast, Whole Module Optimization [-O -whole-module-optimization] - \$
	AppStore	Fa Whole Mule Optimization [-O -whole-module-optimization] - \$
	Beta	Fast, Module Optimization [-O -whole-module-optimization] - \$
	Debug	✓ Nop On 1 - \$(SWIFT_OPTIMIZATION_LEVEL_\$(CONFIGURATION))
		Fact, Single-Fire Optimization [-O]
▼ User-Defined		Fast, Whole Module Optimization [-O -whole-module-optimization]







Before After

13m9.414s

Before

4m24.634s

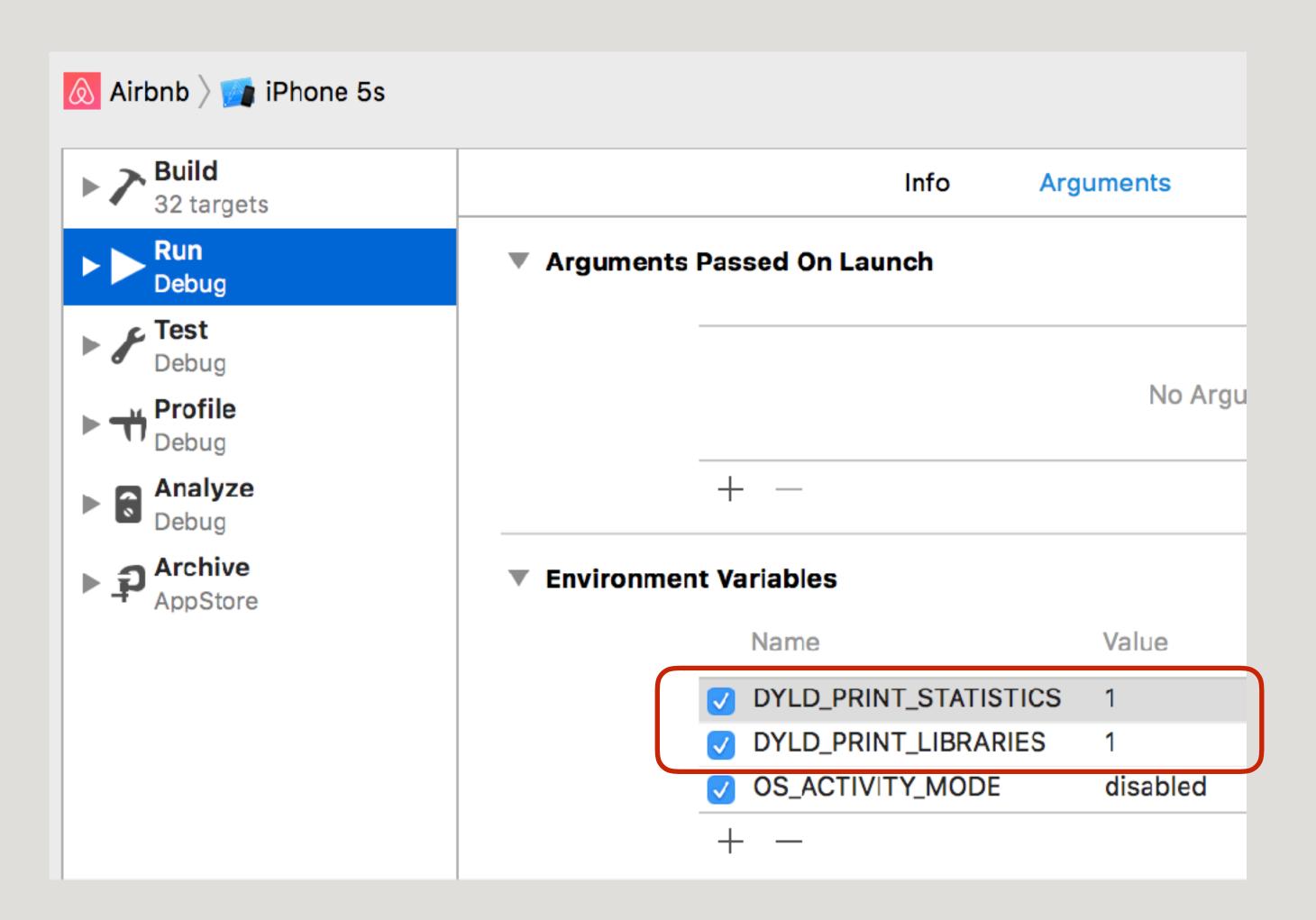
After

启动性能

测量pre-main时间

```
54 static NSInteger GetTimeSinceProcessStarted() {
55   int mib[] = {CTL_KERN, KERN_PROC, KERN_PROC_PID , getpid()};
56   struct kinfo_proc processInfo;
57   size_t size = sizeof(processInfo);
58   if (sysctl(mib, sizeof(mib) / sizeof(mib[0]), &processInfo, &size, NULL, 0) != -1) {
59   struct timeval processStartTime = processInfo, kp_proc.p_un.__p_starttime;
```

调试dyld性能



动态库合并 Dynamic Library Merging

基本原理: Modify Main Target's linker flags 删除"-l" flags

增加"-filelist" flag

1. Consolidate Assets (Pre)

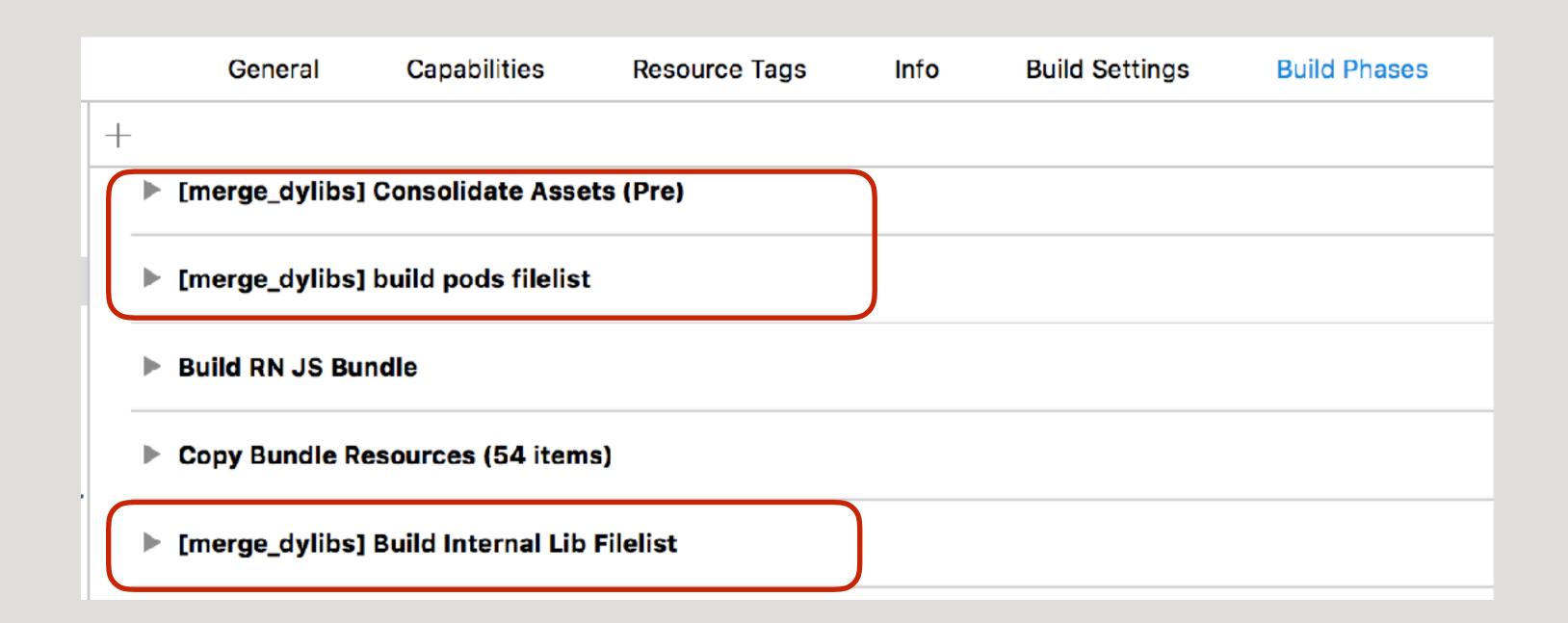
2. Build pods filelist

3. Build internal libraries filelist

4. Consolidate Assets (Post)

5. Remove unnecessary embembed libraries

Xcode Build Phases例子



性能改善

-50%

Pre-main Time

-12MB

Install Size

Swift和Objective-C混用

Swift和Objective-C混用

- 1. 一定要在objective-c代码里面正确的标柱nullable!!!
- 2. 增量编译时间。



Thank you!

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