

# PasswordStore Audit Report



Version 1.0

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April 6, 2025

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## Protocol Summary

A smart contract applicatoin for storing a password. Users should be able to store a password and then retrieve it later. Others should not be able to access the password.

## Disclaimer

The 0xNTN makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

## Audit Details

The findings described in this document correspond the following commit hash:

```
1 2e8f81e263b3a9d18fab4fb5c46805ffc10a9990
```

## Scope

```
1 src/  
2 --- PasswordStore.sol
```

## Roles

- Owner: Is the only one who should be able to set and access the password. For this contract, only the owner should be able to interact with the contract.

## Executive Summary

### Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Gas Optimizations	0
Total	2

## Findings

### High

#### [H-1] Storing password on-chain makes it visible to everyone, and no longer private

**Description:** Variables stored on-chain are visible for everyone, no matter of the Solidity visibility keyword meaning that the password is not really private password. The `PasswordStore::s_password` variable is intended to be a private variable and only accessed through the `PasswordStore::getPassword` function, which is intended to be only called by the owner of the contract.

We show one such method of reading any data off chain below.

**Impact:** Anyone can read the private password, severely breaking the functionality of the protocol.

**Proof of Concept:** The below test case shows how anyone can read the password directly from the blockchain.

1. Create a locally running chain

```
1 make anvil
```

2. Deploy the contract on the chain

```
1 make deploy
```

3. Run the storage tools

We use 1 as a storage slot because that is the storage slot of `PasswordStore::s_password` in the contract.

```
1 cast storage <CONTRACT_ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:8545
```

You'll get an output that looks like this: `0x6d7950617373776f726400`

You can then parse that hex to a string with:

```
1 cast parse-bytes32-string 0
   x6d7950617373776f72640000000000000000000000000000000000000000000014
```

And get an output of:

```
1 myPassword
```

**Recommended Mitigation:** Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the password. However, you'd also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with the password that decrypts your password.

## [H-2] `PasswordStore::setPassword()` has missing access controll, meaning everyone can change the password

**Description:** The `PasswordStore::setPassword()` function has missing check for the contract owner before set/change the password, however, the matspec of the function says *This function allows only the owner to set a new password.*

```
1 function setPassword(string memory newPassword) external {
2   @> //@audit - There are no access controll
3     s_password = newPassword;
4     emit SetNetPassword();
5 }
```

**Impact:** Anyone can set or change the password of the contract, severely breaking the contract intended functionality.

**Proof of Concept:** Add the following to `PasswordStore.t.sol` test file

Code

```
1 function test_anyone_can_set_password(address randomAccount) public {
2     vm.assume(randomAccount != owner);
3     string memory expectedPassword = "myNewPassword";
4
5     vm.prank(randomAccount);
6     passwordStore.setPassword(expectedPassword);
7
8     vm.prank(owner);
9     string memory actualPassword = passwordStore.getPassword();
10    assertEq(actualPassword, expectedPassword);
11 }
```

**Recommended Mitigation:** Add access control check to the `PasswordStore::setPassword()` method.

```
1 if (msg.sender != s_owner) {
2     revert PasswordStore__NotOwner();
3 }
```

## Informational

**[I-1] The `PasswordStore::getPassword()` natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect.**

**Description:**

```
1 /*
2  * @notice This allows only the owner to retrieve the password.
3  * @param newPassword The new password to set.
4  */
5 function getPassword() external view returns (string memory) {
```

The `PasswordStore::getPassword()` function signature is `getPassword()` while the natspec says it should be `getPassword(string)`.

**Impact:** The natspec is incorrect.

**Recommended Mitigation:** Remove the incorrect natspec line.

```
1 - * @param newPassword The new password to set.
```