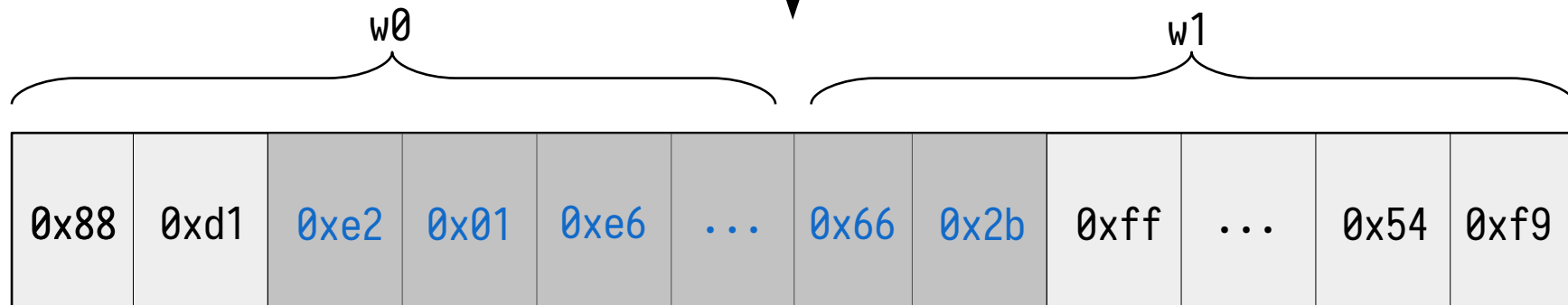


offset



offset

v