

### **Audit Report**

# **DAO DAO Veto**

v1.0 January 10, 2024

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This audit has been performed by

**Oak Security** 

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### Introduction

### **Purpose of This Report**

Oak Security has been engaged by In With The New to perform a security audit of the DAO DAO Veto feature.

The objectives of the audit are as follows:

- 1. Determine the correct functioning of the protocol, in accordance with the project specification.
- 2. Determine possible vulnerabilities, which could be exploited by an attacker.
- 3. Determine smart contract bugs, which might lead to unexpected behavior.
- 4. Analyze whether best practices have been applied during development.
- 5. Make recommendations to improve code safety and readability.

This report represents a summary of the findings.

As with any code audit, there is a limit to which vulnerabilities can be found, and unexpected execution paths may still be possible. The author of this report does not guarantee complete coverage (see disclaimer).

### **Codebase Submitted for the Audit**

The audit has been performed on the following target:

Repository	https://github.com/DA0-DA0/dao-contracts				
Commit	4cc8cc4afdd74e12ba7e69daf5a17caa333f72be				
Scope	The scope was restricted to the following contract changes since our last audit, which was performed at commit 7f89ad1604e8022f202aef729853b0c8c7196988.  • contracts/proposal/dao-proposal-single • contracts/proposal/dao-proposal-multiple • packages/dao-hooks • packages/dao-pre-propose-base • packages/dao-voting				

Fixes verified at commit	a3a72db2faea4a891e5c72d46ffeb1ed6ac097f5
	Note that changes to the codebase beyond fixes after the initial audit have not been in scope of our fixes review.

### Methodology

The audit has been performed in the following steps:

- 1. Gaining an understanding of the code base's intended purpose by reading the available documentation.
- 2. Automated source code and dependency analysis.
- 3. Manual line-by-line analysis of the source code for security vulnerabilities and use of best practice guidelines, including but not limited to:
  - a. Race condition analysis
  - b. Under-/overflow issues
  - c. Key management vulnerabilities
- 4. Report preparation

### **Functionality Overview**

The submitted code implements the smart contracts for DAO DAO, which creates a modular framework for creating DAOs, including staking and voting functionalities.

## **How to Read This Report**

This report classifies the issues found into the following severity categories:

Severity	Description
Critical	A serious and exploitable vulnerability that can lead to loss of funds, unrecoverable locked funds, or catastrophic denial of service.
Major	A vulnerability or bug that can affect the correct functioning of the system, lead to incorrect states or denial of service.
Minor	A violation of common best practices or incorrect usage of primitives, which may not currently have a major impact on security, but may do so in the future or introduce inefficiencies.
Informational	Comments and recommendations of design decisions or potential optimizations, that are not relevant to security. Their application may improve aspects, such as user experience or readability, but is not strictly necessary. This category may also include opinionated recommendations that the project team might not share.

The status of an issue can be one of the following: Pending, Acknowledged, or Resolved.

Note that audits are an important step to improving the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of the system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**. We include a table with these criteria below.

Note that high complexity or low test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than in a security audit and vice versa.

# **Code Quality Criteria**

The auditor team assesses the codebase's code quality criteria as follows:

Criteria	Status	Comment	
Code complexity	Low-Medium	-	
Code readability and clarity  Medium-High		Most functions are well-documented with concise and clear code comments.	
Level of documentation	Medium-High	The client shared an architectural diagram demonstrating the proposal flow status in the dao-proposal-single and dao-proposal-multiple contracts' README files.	
Test coverage	Medium-High	cargo tarpaulin reports an 81.49% test coverage.	

# **Summary of Findings**

No	Description	Severity	Status
1	Unvalidated veto timelock duration	Minor	Acknowledged
2	State migration is not implemented in the dao-proposal-multiple contract	Minor	Acknowledged
3	Vetoer can execute only_members_execute proposals even if they are not part of the DAO	Informational	Resolved
4	Potential inability to veto proposals if chain halts	Informational	Acknowledged

## **Detailed Findings**

#### 1. Unvalidated veto time lock duration

#### **Severity: Minor**

In contracts/proposal/dao-proposal-multiple/src/contract.rs:67 and 634, the timelock\_duration is not validated to be an actionable duration for humans, i.e., very short and even zero durations are allowed.

Consequently, this could lead to falsely executed proposals because the veto time lock duration is so short that it is de facto skipped even if it was configured.

We classify this issue as minor because only the DAO, which is a privileged address, can configure the veto timelock duration.

This issue also applies to contracts/proposal/dao-proposal-single/src/contract.rs:68, 653, and 967.

#### Recommendation

We recommend validating the timelock duration to be larger than a minimum duration.

#### Status: Acknowledged

The client states that they decided that there is no meaningful validation to set on the veto time lock duration at this point. For example, there may be a configuration that optimizes for governance speed where the DAO enables <code>veto\_before\_passed</code> and sets <code>timelock\_duration</code> to 0 so that once a proposal's voting period ends, it is not time-locked at all, but the vetoer still has the opportunity to veto ahead of time.

The client prefers allowing the configuration to be maximally customizable for this first implementation, and they can make more refined decisions later once use cases are well understood.

# 2. State migration is not implemented in the dao-proposal-multiple contract

#### **Severity: Minor**

In contracts/proposal/dao-proposal-multiple/src/contract.rs:1030, the migrate entry point does not implement any state migration to update existing proposals to support veto configuration. This is indicated in the comment in contracts/proposal/dao-proposal-multiple/src/msg.rs:235-239.

Consequently, migrating old dao-proposal-multiple contracts to use the latest version will cause proposals to fail to serialize and deserialize properly, causing the contract to fail to work as expected.

We classify this issue as minor because the contract migration admin can recover this by implementing the state migration and migrating the contract into a new code ID.

#### Recommendation

We recommend implementing migration similar to contracts/proposal/dao-proposal-single/src/contract.rs:944-1044.

#### Status: Acknowledged

The client states that state migration is not implemented for multiple-choice proposals because that contract has only ever existed on v2. Since there are no v1 DAOs with multiple choice, no v1 multiple choice contracts have been deployed, and thus there are none to migrate.

# 3. Vetoer can execute only\_members\_execute proposals even if they are not part of the DAO

#### **Severity: Informational**

In contracts/proposal/dao-proposal-multiple/src/contract.rs:466-473, the execute\_execute function allows the vetoer to execute proposals when config.only\_members\_execute is enabled. This allows the vetoer to execute the proposal early if veto\_config.early\_execute is true, as seen in lines 492-504.

However, if  $veto\_config.early\_execute$  is false and the proposal passes, the vetoer can execute it even if they are not one of the DAO members.

We classify this issue as informational because the vetoer can only be configured by the DAO, which is a privileged address.

Please see the <u>test\_veto\_execute\_only\_members\_execute\_proposal</u> test case in the appendix to reproduce this issue.

#### Recommendation

We recommend only allowing DAO members to execute the proposal if the proposal status is Status::Passed.

**Status: Resolved** 

#### 4. Potential inability to veto proposals if chain halts

#### **Severity: Informational**

In contracts/proposal/dao-proposal-single/src/proposal.rs:82-88, the current\_status function determines the proposal status by checking whether the current timestamp exceeds the proposal expiration and veto timelock duration. If it exceeds, the proposal is evaluated as Status::Passed.

This is problematic because if a chain halt occurs and the chain is restarted, the current timestamp might already exceed the proposal expiration and veto timelock duration. In that case, the vetoer would not have time to react (e.g., to veto and cancel the proposal), allowing the proposal to be executed even if rejecting the proposal was the intended decision.

This issue also exists in contracts/proposal/dao-proposal-multiple/src/proposal.rs:82.

#### Recommendation

We recommend modifying the implementation so the expiration time is computed based on the current timestamp and the veto timelock duration. Alternatively, we recommend using block height-based instead of timestamp-based proposal expiration.

#### Status: Acknowledged

The client states that the chain halt risk is an inherent tradeoff in deciding to use time-based expirations over block-based expirations, and the DAO can weigh all the tradeoffs when choosing its configuration. They reason that it's mostly participation and awareness issues that would contribute to missing an expiration, which needs to be solved on the human level via the front end. They intend to show proposals that a DAO can veto in the UI and send notifications to the vetoer DAO's members to address the awareness issue.

## **Appendix**

1. Test case for "Vetoer can execute only members execute proposals even if they are not part of the DAO"

```
#[test]
pub fn test veto execute only members execute proposal() {
   // modification of
test_allow_voting_after_proposal_execution_pre_expiration_cw20
   // reproduced in
contracts/proposal/dao-proposal-multiple/src/testing/adversarial tests.rs
    let mut app = App::default();
    let vetoer = "vetoer";
    let instantiate = InstantiateMsg {
        voting_strategy: VotingStrategy::SingleChoice {
            quorum: PercentageThreshold::Percent(Decimal::percent(66)),
        },
        max_voting_period: Duration::Time(604800),
        min voting period: None,
        only_members_execute: true,
        allow revoting: false,
        pre_propose_info: get_pre_propose_info(
            &mut app,
            Some(UncheckedDepositInfo {
                denom: dao voting::deposit::DepositToken::VotingModuleToken {},
                amount: Uint128::new(10 000 000),
                refund_policy: DepositRefundPolicy::OnlyPassed,
            }),
            false,
        ),
        close_proposal_on_execution_failure: true,
        veto: Some(dao_voting::veto::VetoConfig {
            timelock_duration: Duration::Time(604800),
            vetoer: vetoer.to string(),
            early execute: false,
            veto_before_passed: false
        }),
    };
    let core_addr = instantiate_with_multiple_staked_balances_governance(
        &mut app,
        instantiate,
        Some(vec![
            Cw20Coin {
                address: CREATOR_ADDR.to_string(),
```

```
amount: Uint128::new(100 000 000),
            },
            Cw20Coin {
                address: ALTERNATIVE_ADDR.to_string(),
                amount: Uint128::new(50 000 000),
            },
        ]),
    );
    let proposal_module = query_multiple_proposal_module(&app, &core_addr);
    let gov_token = query_dao_token(&app, &core_addr);
   // Mint some tokens to pay the proposal deposit.
    mint_cw20s(&mut app, &gov_token, &core_addr, CREATOR_ADDR, 10_000 000);
   // Option 0 would mint 100 000 000 tokens for CREATOR ADDR
    let msg = cw20::Cw20ExecuteMsg::Mint {
        recipient: CREATOR_ADDR.to_string(),
        amount: Uint128::new(100_000_000),
    };
    let binary_msg = to_json_binary(&msg).unwrap();
    let options = vec![
        MultipleChoiceOption {
            title: "title 1".to_string(),
            description: "multiple choice option 1".to_string(),
            msgs: vec![WasmMsg::Execute {
                contract_addr: gov_token.to_string(),
                msg: binary_msg,
                funds: vec![],
            }
            .into()],
        },
        MultipleChoiceOption {
            title: "title 2".to_string(),
            description: "multiple choice option 2".to_string(),
            msgs: vec![],
        },
    ];
    let mc_options = MultipleChoiceOptions { options };
   // get current timestamp
    let proposal_time = app.block_info().time;
    let proposal_id = make_proposal(&mut app, &proposal_module, CREATOR_ADDR,
mc_options);
    app.update block(next block);
   // someone votes enough to pass the proposal
```

```
app.execute contract(
        Addr::unchecked(CREATOR_ADDR),
        proposal_module.clone(),
        &ExecuteMsg::Vote {
            proposal id,
            vote: MultipleChoiceVote { option_id: 0 },
            rationale: None,
        },
       &[],
    .unwrap();
    app.update_block(next_block);
   // proposal enters veto timelock
    let expected_end_time =
proposal_time.plus_seconds(604800).plus_seconds(604800);
    let prop = query_proposal(&app, &proposal_module, proposal_id);
    assert_eq!(
        prop.proposal.status,
        Status::VetoTimelock { expiration: cw utils::Expiration::AtTime(
expected_end_time) }
   );
   // finish veto timelock
    app.update_block(|block| block.time = expected_end_time);
   // random user cannot execute due to only_members_execute
    app.execute_contract(
        Addr::unchecked("random"),
        proposal module.clone(),
        &ExecuteMsg::Execute { proposal_id: 1 },
        &[],
    )
    .unwrap_err();
   // vetoer not part of DAO, but can execute proposals with
only_members_execute
   app.execute_contract(
        Addr::unchecked(vetoer),
        proposal_module.clone(),
        &ExecuteMsg::Execute { proposal_id: 1 },
        &[],
    )
    .unwrap_err();
}
```