



This document is a quick overview of







Vision

Provide an advanced interactive simulation environment for the Olympus protocol

Expand the reach of the Olympus ecosystem by:

- Foster a community of research, development, and knowledge symmetry
- Reduce the barrier of entry and learning curve for the protocol by creating an intuitive yet highly descriptive simulation environment
- Leverage the knowledge generated by sherpa academy and provide an environment to practice lessons learned.

Provide an isolated environment for ohmies to:

- Speculate on a vast number of scenarios
- Simulate staking outcomes based on interactive input parameters
- Simulate bonding outcomes based on interactive input parameters
- Design and simulate incooom strategies
- Set goals and simulate metrics required to reach them



Top level Overview



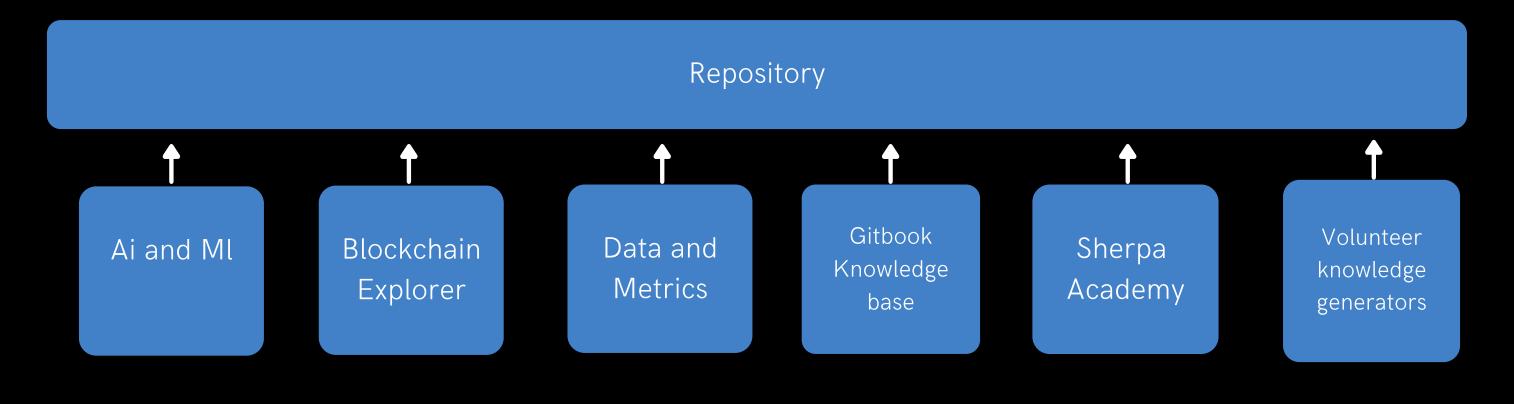
Learning Environment

- Distillation of complex protocol metrics
- Engaging learning tools
- Powerful graphics to drive home fundamental concepts



Simulation Environment

- Learn by doing
- High level of interactivity
- Calculators
- Advanced projection tools
- "Income" strategy creation



Advanced analytics tools

Easy access point to protocol data

Simplified information by Data and Metrics

Simplified information on official docs

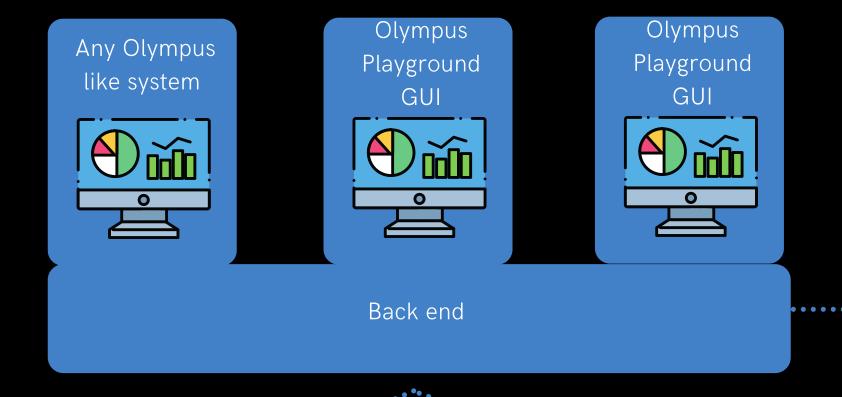
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Knowledge generated by Sherpas

Knowledge generated by the community

Top level Interfaces





- 1. Repo and data access
- 2. Configurations
- 3. App navigation
- 4. Analytics
- 5. Api management
- 6. Function calls etc

Simulation Environments

- 1. The Graph API
- 2.(3,3) Simulation.py
- 3.(4,4) Simulation.py
- 4.(9,9) Simulation.py
- 5. Wallet activity.py

Learning Environments

- 1. Staking fundamentals and tutorial
- 2. Bonding fundamentals and tutorial
- 3. Metrics definition and importance
- 4. FAQ
- 5. Resources generated by the sherpas and volunteers

(3,3)

<u>Learn</u>

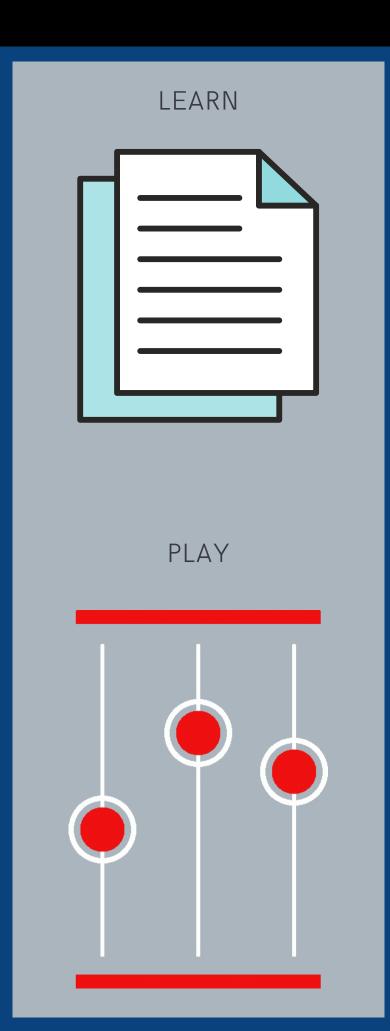
- 1. Concise definitions and links to resources explaining the (3,3) strategy
- 2. How to use the (3,3) simulator

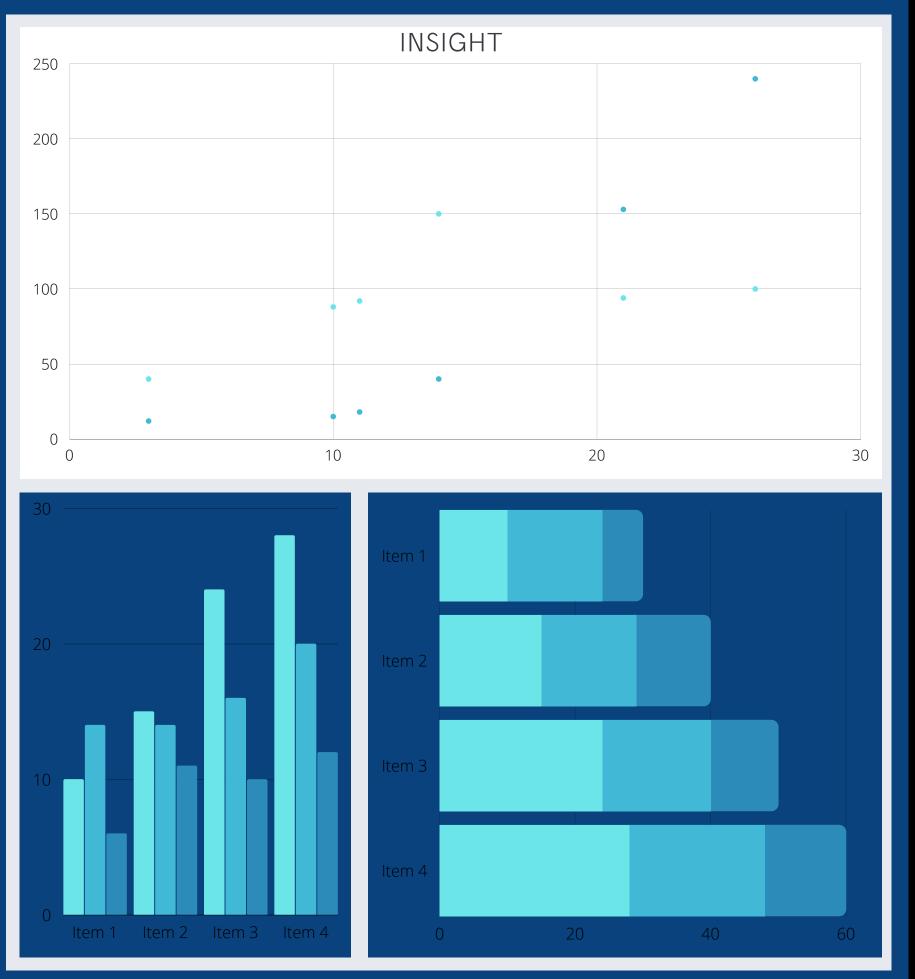
<u>Play</u>

- High level of interactivity
- Adjustable parameters
- Incooom forecasting and strategy creation

<u>Insight</u>

- View calculation results
- interactive tables and graphs





(4,4)

<u>Learn</u>

- 1. Concise definitions and links to resources explaining the (4,4) strategy
- 2. How to use the (4,4) simulator

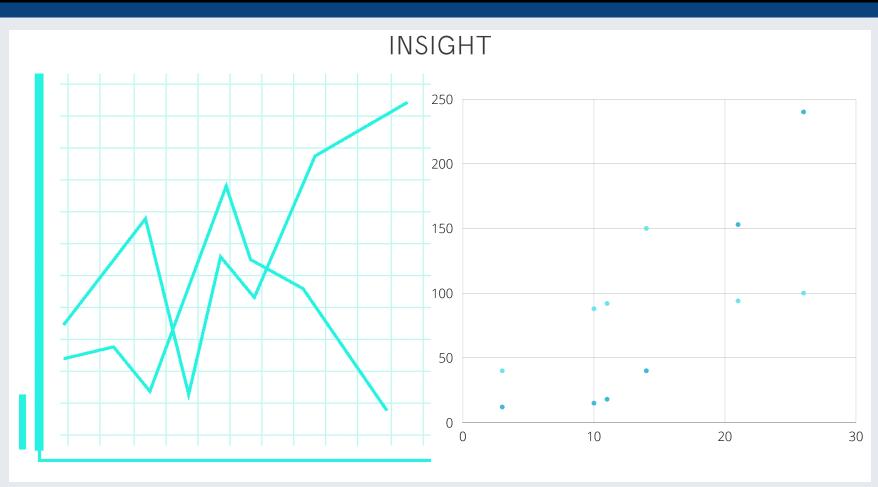
<u>Play</u>

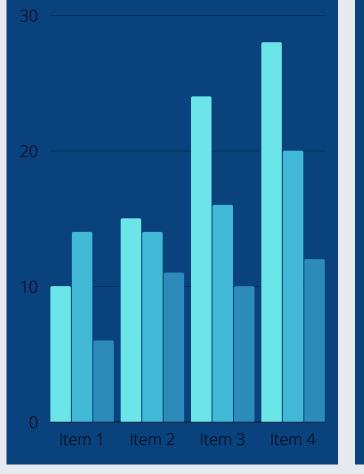
- High level of interactivity
- Adjustable parameters
- Incooom forecasting and strategy creation

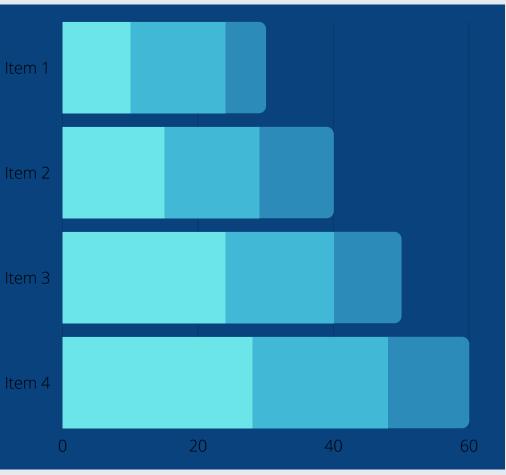
<u>Insight</u>

- View calculation results
- interactive tables and graphs









(9,9)

<u>Learn</u>

- 1. Concise definitions and links to resources explaining the (9,9) strategy
- 2. How to use the (9,9) simulator

<u>Play</u>

- High level of interactivity
- Adjustable parameters
- Incooom forecasting and strategy creation

<u>Insight</u>

- View calculation results
- interactive tables and graphs

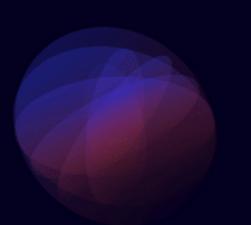






Progress so far

WELCOME TO YOUR PLAYGROUND



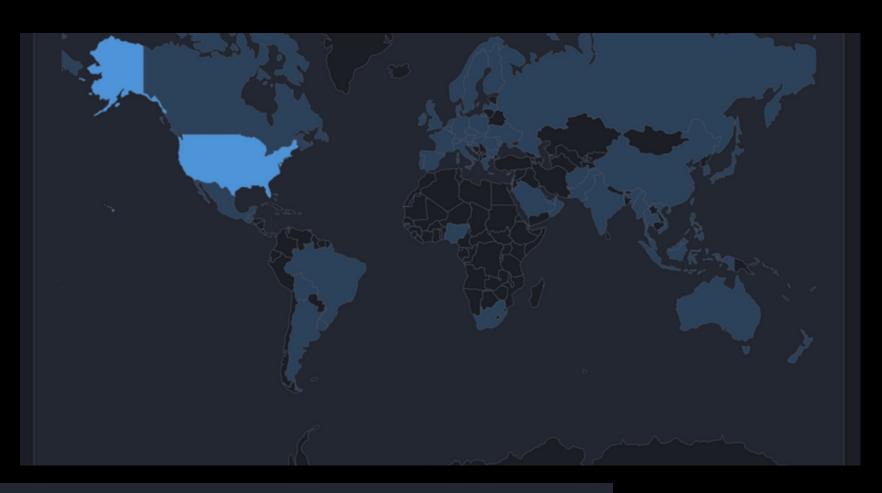
We launched!

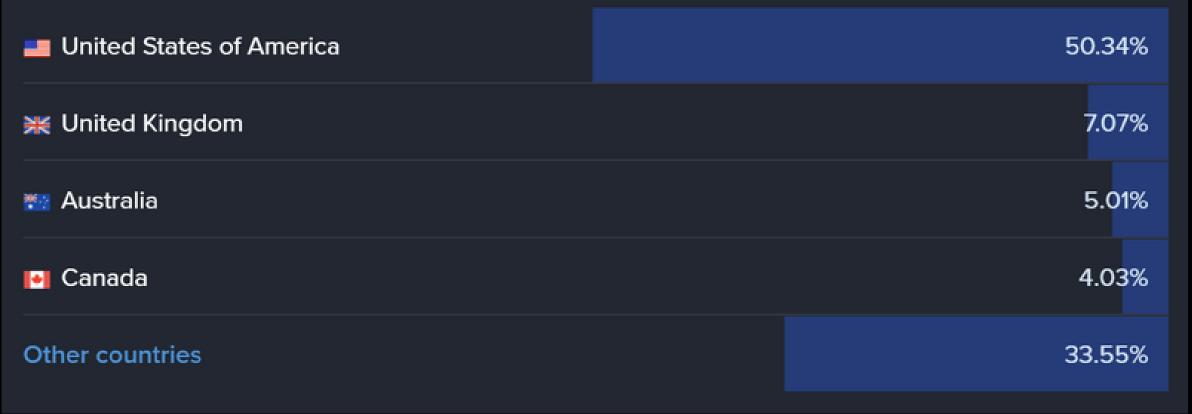
10/20/21

Launch day analytics



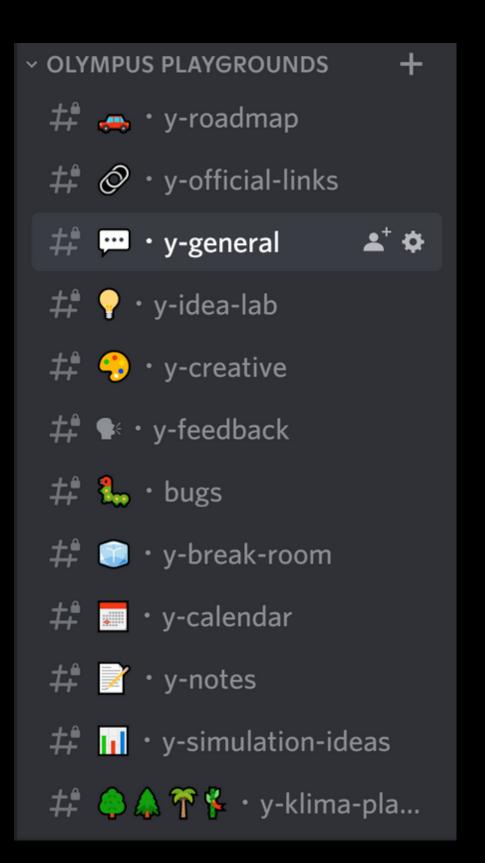






Team growth

- 1. Several active channels within the Playgrounds server
- 2. 14 members of the playgrounds team!
- 3. Collaboration with KlimaDAO





Playgrounds team members

Engineering

- Tachikoma000
- MarcusAurelius
- Tigerlilly

Creative

- Mugen
- Stooopid
- Reikuman
- Asfi

Analytics

- Tigerlilly
- EdgeCaser
- Hippo

Management/Operations

- Tachikoma000
- Tigerlilly
- Mugen

Testing

- Tachikoma000
- Mugen
- Tigerlilly
- Naske9
- Z33
- Khyezr

Team Administration (Server, channel management, work logs, general assistance)

- Tachikoma000
- Tigerlilly

Advisors

- Asfi
- Brian
- Dropkickdarren



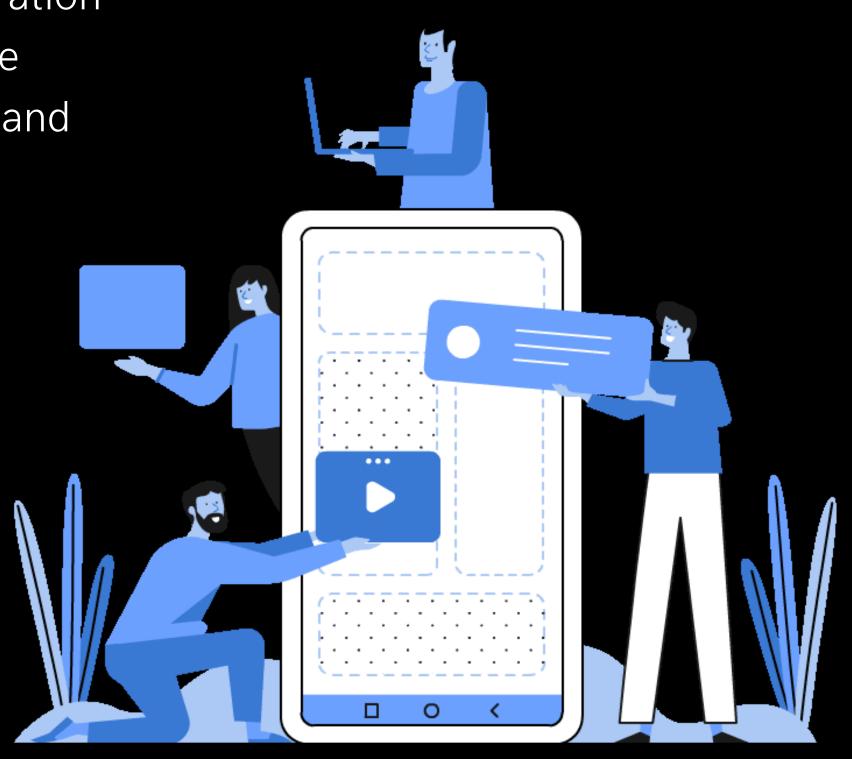
Playgrounds is growing faster than anticipated!

and we're just getting started

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Work being done today

- Enhancing github repository for easier collaboration
- Migration to robust data and web infrastructure
- Streamline work flow between all contributors and collaborators
- Implementation of new simulation features
- Implementation of app and user analytics
- Development of mobile friendly app
- Enhancing learning experience
- Community engagement
- Development of new initiative
 - Klima Playgrounds
 - Olympus Classrooms



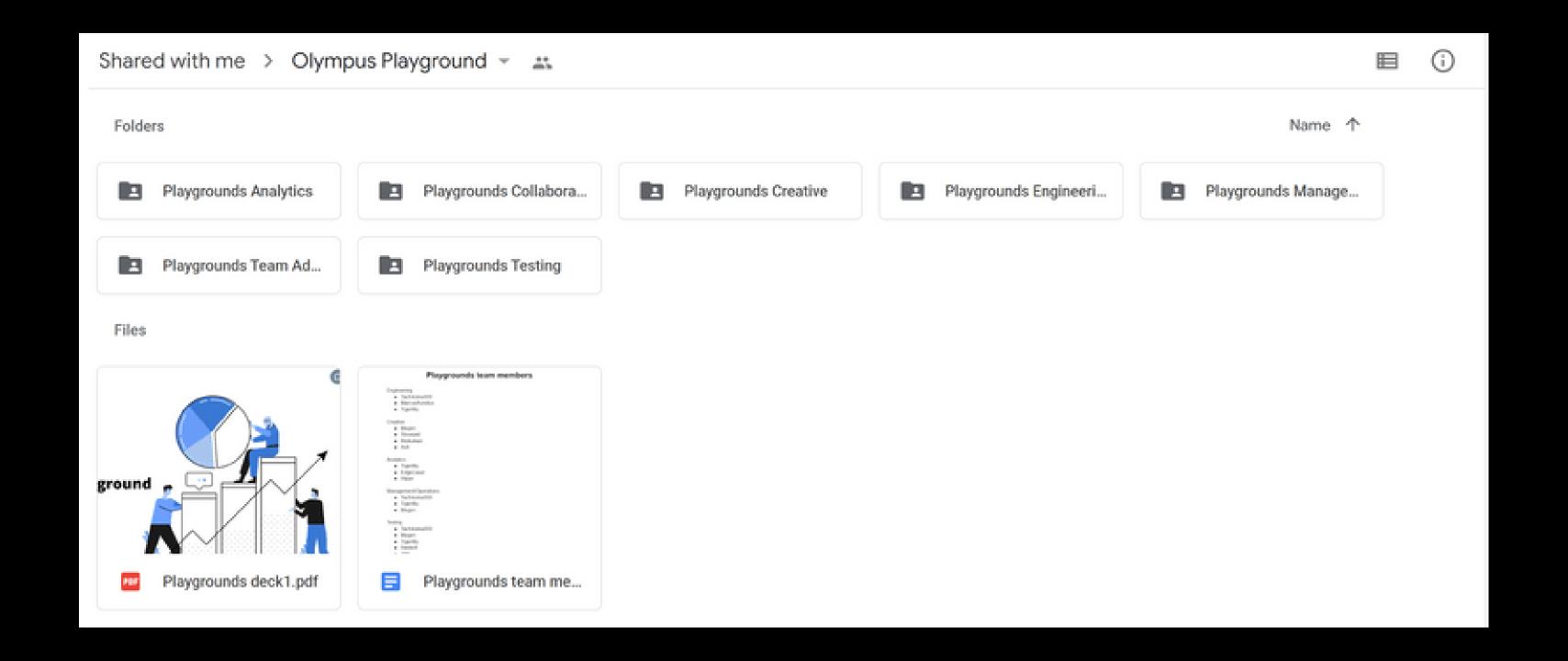
Github Repo

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idea .idea	Olympus Playgrounds App	last month
streamlit	Explorer ui refinements	15 days ago
Assets	Explorer ui refinements	15 days ago
Experimental	Spin up two mirrors for the app incase of overload	4 days ago
src src	Updated the toml file	20 days ago
🗅 арр.ру	Spin up two mirrors for the app incase of overload	4 days ago
appExperimental.py	Disclaimer page and internal disclaimer	7 days ago
□ app_2.py	Spin up two mirrors for the app incase of overload	4 days ago
Config.toml	added config to main	23 days ago
main.py	Olympus Playgrounds App	last month
notes.txt	notes for tracking ideas	23 days ago
requirements.txt	millify	20 days ago

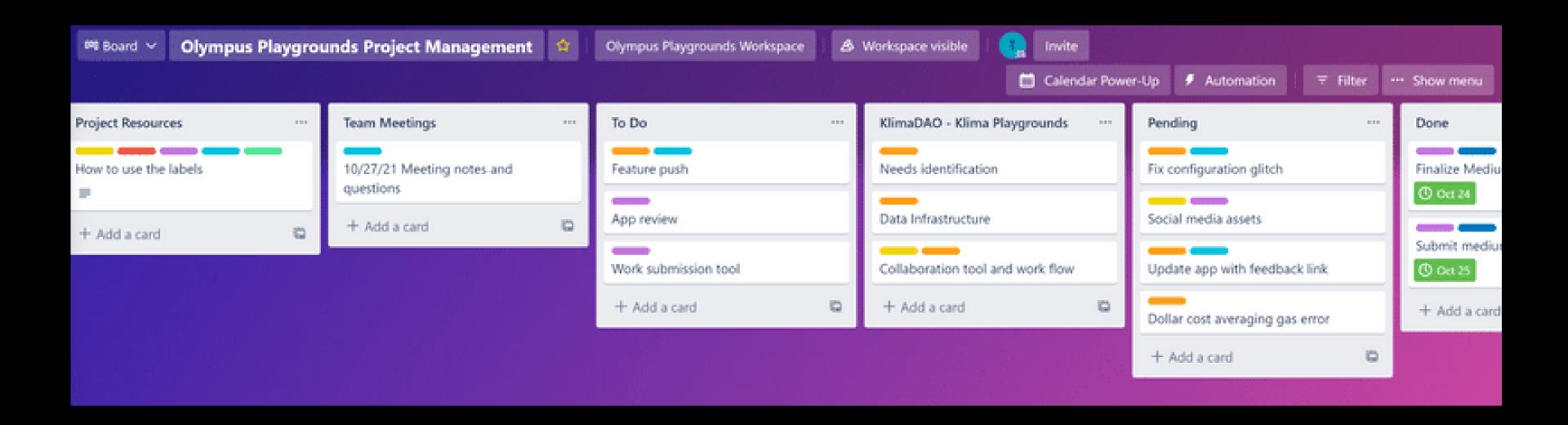
Work tracking





Work tracking





Initiatives

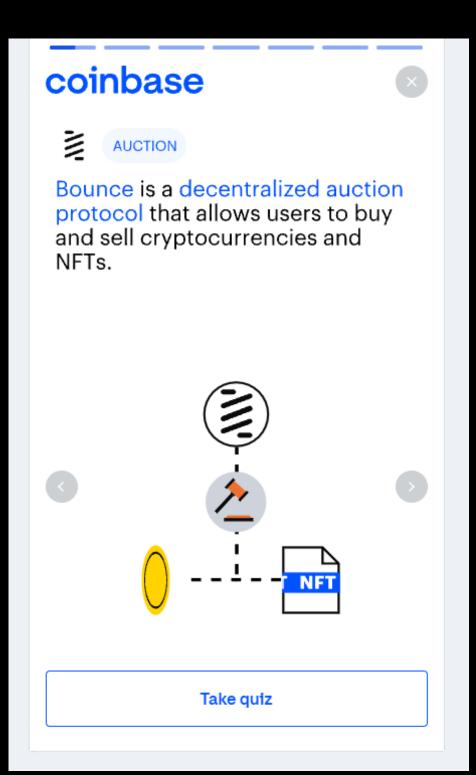




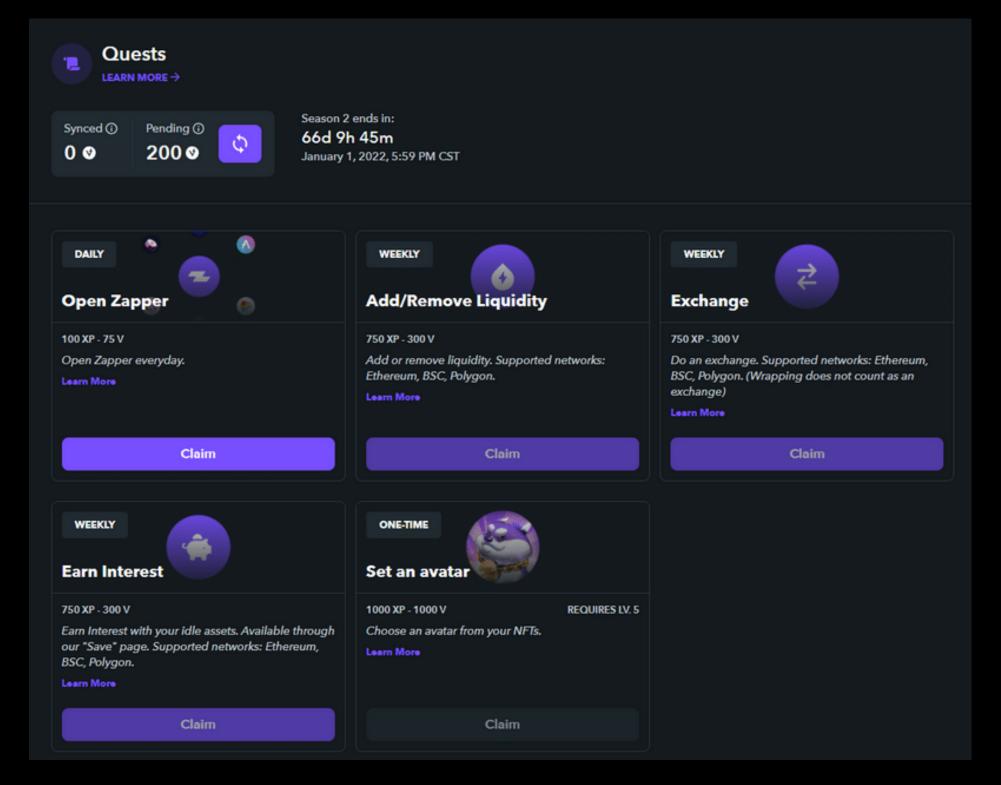




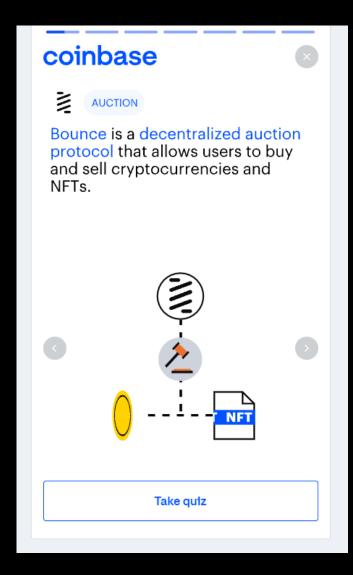




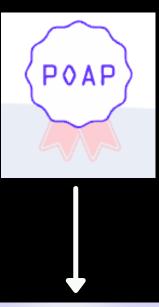
- Watch quick lectures
- Take focused quizzes
- Earn Tokens as rewards

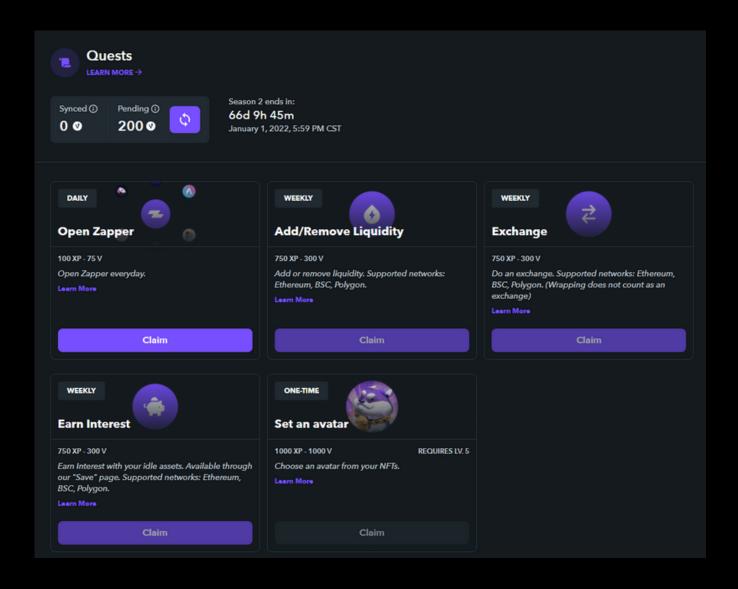


- Learn some DeFi fundamentals
- Stay engaged
- Perform learning tasks
- Earn NFT



















Basic concepts

- Is OHM pegged or backed?
 - a. Pegged
 - b. Backed
- Should Ohmies concern themselves more with Ohm price or their % of OHM market cap?
 - a. Price
 - b. % ownership of OHM market cap
- 3. Option A: In your own words, what is the vision for Olympus? Option B: What brings value to the OHM token?
- 4. Assume you are a member of the policy group. The group has decided on a policy change that you're amped about and that you think will cause \$OHM to pump. When can you buy more \$OHM based on this info?
 - a. Now
 - b. Once the change is publicly announced
 - c. Never
- 5. Who are you allowed to share policy discussions with?
 - a. Twitter
 - b. Olympus community in the main channel
 - c. Nobody, except for policy members





Thank you!

