

ft_script
A UNIX Project

 $Summary: \ \ This \ project \ is \ to \ recode \ the \ script \ command.$

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Chapter I Foreword

The Grid. A digital frontier.

I tried to picture clusters of information As they moved through the computer. What did they look like? Ships? Motorcycles?

Were the circuits like freeways? I kept dreaming of a world I thought I'd never see.

And then one day, I got in.

Guy Manuel & Thomas, as told by Jeff

Chapter II Subject

You must recode the script command with the options except the -k and -t options.

\\$> man script

- This project will only be corrected by humans. So you are free to organize and name your files as you wish, while respecting the constraints listed here.
- The executable must be named ft_script
- You must submit a Makefile and it must be in C.
- If you are clever and use your libft, you must copy it the sources and the associated Makefile in a folder named libft that will have to be at the root of your project repository. Your Makefile will have to compile the library, in calling its Makefile and then compiling your project.
- Your project must comply to Norminette.
- You must handle errors in a reasoned way. In no way your program should not leave unexpectedly (Segmentation fault, etc ...).
- You must make an author file at the root of your rendering repository your login followed by a '\n':

```
$> cat -e auteur
xlogin$
$>
```

Chapter III bonus Add option -k and -t 5