The Deathbringer

Saturday, May 28, 2022 8:27 AM

The program description is as follows...

```
Description

The key gets generated and than encrypted, you have to find the encrypted serial, please don't bytepatch anything find the serial you can use debugging to your advantage and put breakpoints but no bytepatching Have Fun!!!!

Comments Solutions
```

We run the program in our Linux virtual machine...

```
remnux⊕ remnux)-[~/RE Projects]

$ wine TheDeathbringer.exe

[+] Enter Serial: 1234

[!] Invalid Serial

Press any key to continue...
```

It looks like the program runs as intended...

Running this program in windows proper, we find the following...

We find the runtime portion of the program and find that the program retains the key in RAX at runtime...we copy/paste that key into the program and...

```
RAX 0000005F6C74F978 &"EDE3A684C540EEC18AEDB93332"

[+] Enter Serial: EDE3A684C540EEC18AEDB93332

[!] Correct Serial
Press any key to continue . . .
```

There's a couple of interesting things that help us figure out how this key is made...

Firstly, we find that the program generates this string...

```
00007FF76B9CC588:"KeyfrAQBc8Wsa"
```

KeyfrAQBc8Wsa

And running the program, back-to-back generates different serials that are only valid in that program instance...for example, they key that worked in the above example will NOT work again

```
[+] Enter Serial: EDE3A684C540EEC18AEDB93332
[!] Invalid Serial
Press any key to continue . . .
```

So that leads us to believe that this program combines the string KeyfrAQBc8Wsa with a time value, and likely other system names/settings when generating a key

Taking a look at the runtime program variable, we notice that until crackme.7FF76B9543F0 is called, the program expects the raw key value to get passed into

Taking a close look at the call to crackme.7FF76B9543F0, we know that when the generate_serial_number function is called these are the status of the registers...

Secondly, We find that prior to the program generating the serial, a couple of interesting call to getOEMCP and GetACP

Looking at some documentation..

GetOEMCP function (winnls.h)

Article • 06/29/2021 • 2 minutes to read

Returns the current original equipment manufacturer (OEM) code page identifier for the operating system.

GetACP function (winnls.h)

Article • 06/29/2021 • 2 minutes to read

Retrieves the current Windows ANSI code page identifier for the operating system.

But even these two functions don't account for the different serial numbers at run time. Neither of these inputs should change at runtime

Digging deeper, we find a security init cookie that holds a lot of details about the runtime environment.

GetSystemTimeAsFileTime, GetCurrentProcessId, and GetCurrentThreadId are all variables that get determined at run time... so if we can bypass these we should get a reusable serial number

```
_FILETIME local_res8;
_FILETIME local_res10;
____
uint local_res18;
undefined4 uStackX28;
```

And the documentation confirms what we've suspected.

GetSystemTimeAsFileTime function (sysinfoapi.h)

Article • 10/13/2021 • 2 minutes to read

Retrieves the current system date and time. The information is in Coordinated Universal Time (UTC) format.

QueryPerformanceCounter function (profileapi.h)

Article • 10/13/2021 • 2 minutes to read



Retrieves the current value of the performance counter, which is a high resolution (<1us) time stamp that can be used for

Establishing this cookie, is actually one of the first things the program does after entry

1400280f0 48	83 ec	SUB	RSP, 0x28
1400280f4 e8		CALL	security_init_cookie
1400280f9 4 8	83 c4	ADD	RSP, 0x28
1400280fd e9	72 fe	JMP	LAB_140027f74

00007FFBDB79D114		int3
00007FFBDB79D115	V_EB 00	jmp ntdll.7FFBDB79D117
→ 00007FFBDB79D117	948:83C4 38	add rsp,38
00007FFBDB79D11B	C3	ret

If our theory is correct, we should be able to force the program to require the same key twice by changing the data stored at the security cookie address

We set breakpoints at the appropriate positions with the goal of skipping all of this generation and get a repeatable serial number...

th the goal of skipping all of this generation and get a repeatable

lea rcx ,qword ptr ss:[rbp+18]

call qword ptr ds:[decetage-step-10
mov rax ,qword ptr ss:[rbp+18]
mov qword ptr ss:[rbp+10], rax
call qword ptr ds:[decetage-step-10
mov eax ,eax
xor qword ptr ss:[rbp+10], rax
call qword ptr ds:[decetage-step-10
mov eax ,eax
lea rcx ,qword ptr ss:[rbp+20]
xor qword ptr ss:[rbp+10], rax
call qword ptr ds:[decetage-step-10
xor qword ptr ds:[<a href="decetage-step-10" 48:8D 4D 18 FF 15 02D5 02 00 48:8B 45 18 48:89 45 10 00007FF63D768BAC FF 15 A4D40200 8BC0 48:3145 10 FF 15 98D5 02 00 8BC0 48:8D 4D 20 48:3145 10 FF 15 58D4 02 00 00007FF63D768BD2 00007FF63D768BD6

BUT WAIT, we notice one more check just before running into these checks...

Running the program a couple more times, we notice that the value that gets stored in rax is NOT the same per instance

Doing a little more static analysis we notice that the correct value is INITIALLY in the data location, but it get overwritten at some point...

```
... undefin... 00002B992DDFA232h

DAT_1400761a8
```

Likely because the .data section is where globals are tracked, at some point getting to entry the program assigned the .data section and the data allocated at our address is arbitrary

Exploi^a

Windows exploits are strange because (free) tools are largely underdeveloped. After a lot of searching I found this free tool that dumps program memory. We know our program retains the valid serial when it asks us for the valid serial. So I'm going to extend this python script and get us a one-stop-shop solution to this crackme

https://github.com/Nightbringer21/fridump

After a lot of tweaking, we make a script that that consistently cracks the serial to this crackme

```
import textwrap
import frida
import os
import sys
import frida.core
 import dumper
 import utils
import argparse
import logging
 import subprocess
from time import sleep
from itertools import islice
 ## Define Configurations
APP_NAME = "CrackMe.exe"
DIRECTORY = ""
DEBUG_LEVEL = logging.INFO
 MAX SIZE = 20971520
 PERMS = 'rw-
 ## Start Process
try:
os.system("rmdir /s /q dump")
 output = subprocess.Popen('start cmd /C CrackMe.exe', shell=True)
 sleep(2)
skeep[2]
## Creating Directory to Dump Program Memory
print("Current Directory: " + str(os.getcwd()))
DIRECTORY = os.path.join(os.getcwd(), "dump")
print("Output directory is set to: " + DIRECTORY)
if not os.path.exists(DIRECTORY):
   print("Creating directory...")
os.makedirs(DIRECTORY)
 mem_access_viol = ""
print("Starting Memory dump...")
 session = frida.attach(APP_NAME)
 script = session.create_script(
      ""'use strict';
   rpc.exports = {
     enumerateRanges: function (prot) {
    return Process.enumerateRangesSync(prot);
     readMemory: function (address, size) {
       return Memory.readByteArray(ptr(address), size);
```

```
};
script.on("message", utils.on_message)
script.load()
agent = script.exports
ranges = agent.enumerate_ranges(PERMS)
i = 0
I = len(ranges)
# Performing the memory dump
for range in ranges:
base = range["base"]
size = range["size"]
   logging.debug("Base Address: " + str(base))
logging.debug("")
logging.debug("Size: " + str(size))
   if size > MAX_SIZE:
     In SIGE > MMA_SIGE:

logging.debug("Too big, splitting the dump into chunks")

mem_access_viol = dumper.splitter(

agent, base, size, MAX_SIZE, mem_access_viol, DIRECTORY)

continue
  mem_access_viol = dumper.dump_to_file(
agent, base, size, mem_access_viol, DIRECTORY)
i += 1
utils.printProgress(i, I, prefix='Progress:', suffix='Complete', bar=50)
print("")
files = os.listdir(DIRECTORY)
i = 0
I = len(files)
| = len(files)
| print("Running strings on all files:")
| for f1 in files:
| utils.strings(f1, DIRECTORY)
| i += 1
| utils.printProgress(i, I, prefix='Progress:', suffix='Complete', bar=50)
f = open(".\dump\strings.txt", 'r')
for line in f:
   Or line in 1: if len(line) = 27 and "=" not in line and "?" not in line and "@" not in line and " not in line and "abcdefghijklmnopqrstuvwxyz" not in line and "ABCDEFGHIJKLMNOPQRSTUVWXYZ" not in line: print("\n\n We found the serial! \n") print("\n\n We found the serial! \n")
   quit()
else:
      print(".", end="")
print("\nWe couldn't find the serial...exiting now")
quit()
```