

Classic Passwd

Thursday, February 17, 2022 10:31 AM

We put the program in Ghidra, and interestingly main calls two functions but doesn't seem to do anything else

```
        *          *
        * FUNCTION
        ****
|undefined main()
 undefined      AL:1      <RETURN>
main
XREF[4]: Entry Point(*),
_start:001010bd(*), 0010207c,
00102168(*)
001012f6 55      PUSH   RBP
001012f7 48 89 e5    MOV    RBP,RSP
001012fa b8 00 00    MOV    EAX,0x0
00 00
001012ff e8 81 fe    CALL   vuln
ff ff
00101304 b8 00 00    MOV    EAX,0x0
00 00
00101309 e8 7b ff    CALL   gfl
ff ff
0010130e b8 00 00    MOV    EAX,0x0
00 00
00101313 5d          POP    RBP
00101314 c2          RET
```

Going to the vuln function we find an interesting comparison that should get us past the first authentication check

```
8 89 d6      MOV    RSI,RDX
8 89 c7      MOV    RDI,RAX
8 01 fe      CALL   <EXTERNAL>::strcmp
f ff
5 c0          TEST   EAX,EAX
5 0e          JNZ    LAB_00101271
8 8d 3d      LEA    RDI,[s Welcome 0010201e]
= "\nWelcome"
```

Going to that call in the dynamic analysis leaks the username

```
0x555555555257 <vuln+210>    mov    rdi, rax
► 0x55555555525a <vuln+213>    call   strcmp@plt
    s1: 0x7fffffdcc10 ← 0x74736574 /* 'test' */
    s2: 0x7fffffdcc92 ← 'AC...'
```

AC...

That gets us to the gfl() function

```

▶ 0x555555555528d <gfl+4>      sub    rsp, 0x10
0x5555555555291 <gfl+8>      mov    dword ptr [rbp - 4], 0x52c8d5
0x5555555555298 <gfl+15>     jmp    gfl+96          <gfl+96>
↓
0x555555555552e9 <gfl+96>     cmp    dword ptr [rbp - 4], 0x77d088
0x55555555552f0 <gfl+103>    jle    gfl+17          <gfl+17>
↓
0x5555555555529a <gfl+17>     cmp    dword ptr [rbp - 4], 0x638a78
0x55555555552a1 <gfl+24>     jne    gfl+92          <gfl+92>
↓
0x555555555552e5 <gfl+92>     add    dword ptr [rbp - 4], 1
0x55555555552e9 <gfl+96>     cmp    dword ptr [rbp - 4], 0x77d088
0x55555555552f0 <gfl+103>    jle    gfl+17          <gfl+17>
↓
0x555555555529a <gfl+17>     cmp    dword ptr [rbp - 4], 0x638a78

```

Based on the decompilation in Ghidra, it looks like we can get passed this and print the flag if we just bypass all the comparisons

```

local_c = 0x52c8d5;
do {
    if (0x77d088 < local_c) {
        return;
    }
    if (local_c == 0x638a78) {
        for (local_10 = 0x1474; local_10 < 9999; local_10 = local_10 + 1) {
            if (local_10 == 0x2130) {
                printf("THM{%d%d}", 0x638a78, 0x2130);
                /* WARNING: Subroutine does not return */
                exit(0);
            }
        }
        local_c = local_c + 1;
    } while( true );
}

```

So we should be able to set the registers to satisfy the comparisons and walk our way through this function

```

pwndbg> c
Continuing.
THM[REDACTED] [Inferior 1 (process 3406) exited normally]
pwndbg>

```

Interestingly, converting the decompiled function values to ints proved to be the correct flag as well

```

for (local_10 = 0x1474, local_10 < 9999, local_10 = local_10
    if (local_10 == 0x2130) {
        printf("THM{%d%d}", 0x638a78, 0x2130);
        /* WARNING: Subroutine does not return */
        exit(0);
    }
}

```