

Chapter 1

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1 Derivations

Let's derive Newton's Second Law for rotational kinematics.

$$\begin{aligned}F &= ma \\ F &= F_r \hat{r} + F_\phi \hat{\phi}\end{aligned}\tag{1}$$

First, the conversions for rectangular to angular coordinates are as follows:

$$\begin{aligned}x &= r \cos(\phi) \\ y &= r \sin(\phi) \\ \phi &= \tan\left(\frac{y}{x}\right) \\ r &= \sqrt{x^2 + y^2}\end{aligned}\tag{2}$$

Also,

$$\begin{aligned}\Delta r &= \Delta \phi \hat{\phi} \\ \Delta r &= \dot{\phi} \Delta t \hat{\phi} \\ \frac{\Delta r}{\Delta t} &= \dot{\phi} \hat{\phi} \\ \frac{d\hat{r}}{dt} &= \dot{\phi} \hat{\phi}\end{aligned}\tag{3}$$

To prove this last statement more rigorously, let's decompose \vec{r} into Cartesian components.

$$\vec{r} = r \cos(\phi) \hat{x} + r \sin(\phi) \hat{y}$$

Then,

$$\frac{d\vec{r}}{dr} = \cos(\phi) \hat{x} + \sin(\phi) \hat{y}$$

since

$$\frac{d\vec{r}}{dr} = \cos(\phi)\hat{x} + \sin(\phi)\hat{y}$$

and

$$\begin{aligned} \left| \frac{d\vec{r}}{dr} \right| &= \sqrt{\cos(\phi)^2 + \sin(\phi)^2} = 1 \\ \hat{r} &= \cos(\phi)\hat{x} + \sin(\phi)\hat{y} \end{aligned}$$

Similarly, solving for $\frac{d\vec{r}}{d\phi}$ gives us the following:

$$\frac{d\vec{r}}{d\phi} = r(-\sin(\phi)\hat{x} + \cos(\phi)\hat{y})$$

and

$$\left| \frac{d\vec{r}}{d\phi} \right| = r\sqrt{(-\sin(\phi))^2 + \cos(\phi)^2} = 1$$

so

$$\hat{\phi} = -\sin(\phi)\hat{x} + \cos(\phi)\hat{y}$$

Initially, we established that

$$\vec{r} = r\hat{r}$$

Then,

$$\begin{aligned} \vec{v} &= \frac{d\vec{r}}{dt} = \frac{d}{dt}(r\hat{r}) \\ &= r\frac{d\hat{r}}{dt} + \hat{r}\dot{r} + \dot{r}\hat{r} \\ &= r\left(\frac{-d\phi}{dt}\sin(\phi) + \frac{d\phi}{dt}\cos(\phi)\right) + \dot{r}\hat{r} \\ &= r\left(\frac{d\phi}{dt}(-\sin(\phi) + \cos(\phi))\right) + \dot{r}\hat{r} \\ &= r(\dot{\phi}(-\sin(\phi) + \cos(\phi))) + \dot{r}\hat{r} \\ &= r\dot{\phi}\hat{\phi} + \dot{r}\hat{r} \end{aligned} \tag{4}$$

Then,

$$\begin{aligned} \frac{d^2\vec{r}}{dt^2} &= r\left(\frac{d\dot{\phi}\hat{\phi}}{dt}\right) + \dot{\phi}\hat{\phi}\dot{r} + \dot{r}\frac{d\hat{r}}{dt} + \hat{r}\ddot{r} \\ \frac{d^2\vec{r}}{dt^2} &= r(\ddot{\phi}\hat{\phi} + \dot{\phi}\frac{d\hat{\phi}}{dt}) + \dot{\phi}\hat{\phi}\dot{r} + \dot{r}\frac{d\hat{r}}{dt} + \hat{r}\ddot{r} \end{aligned} \tag{5}$$

And since,

$$\begin{aligned}
\frac{d\hat{\phi}}{dt} &= -\dot{\phi}\cos(\phi)\hat{x} - \dot{\phi}\sin(\phi)\hat{y} \\
\frac{d\hat{\phi}}{dt} &= -\dot{\phi}(\cos(\phi)\hat{x} + \sin(\phi)\hat{y}) \\
\frac{d\hat{\phi}}{dt} &= -\dot{\phi}\hat{r} \\
\frac{d\hat{r}}{dt} &= -\dot{\phi}(\sin(\phi)\hat{x} - \dot{\phi}\cos(\phi)\hat{y}) \\
\frac{d\hat{r}}{dt} &= \dot{\phi}\hat{\phi}
\end{aligned} \tag{6}$$

We end with,

$$\begin{aligned}
\frac{d^2\vec{r}}{dt^2} &= r(\ddot{\phi}\hat{\phi} - \dot{\phi}\dot{\phi}\hat{r}) + \dot{\phi}\hat{\phi}\dot{r} + \dot{r}\dot{\phi}\hat{\phi} + \ddot{r}\hat{r} \\
\vec{a} = \frac{d^2\vec{r}}{dt^2} &= (\ddot{r} - r\dot{\phi}^2)\hat{r} + (2r\dot{\phi} + \ddot{\phi})\hat{\phi}
\end{aligned} \tag{7}$$

From here, we conclude with:

$$\boxed{\vec{F} = m\vec{a} = m(\ddot{r} - r\dot{\phi}^2)\hat{r} + m(2r\dot{\phi} + \ddot{\phi})\hat{\phi}} \tag{8}$$

2 Problem Solutions

1. 1.1 Given the two vectors $b = \hat{x} + \hat{y}$ and $c = \hat{x} + \hat{z}$ find $b + c$, $5b + 2c$, $b \cdot c$, and $b \times c$

Solution:

$$\begin{aligned}
b + c &= 2\hat{x} + \hat{y} + \hat{z} \\
5b + 2c &= 7\hat{x} + 5\hat{y} + 2\hat{z} \\
b \cdot c &= 1 \\
b \times c &= \begin{cases} 1, 1, 0 \\ 1, 0, 1 \end{cases} \\
&= \langle 1, 1, -1 \rangle \\
&= \hat{x} - \hat{y} - \hat{z}
\end{aligned} \tag{9}$$

2. 1.3 By applying Pythagoras's theorem (the usual two-dimensional version) twice over, prove that the length r of a three-dimensional vector $r = (x, y, z)$ statisfies $r^2 = x^2 + y^2 + z^2$

Solution:

$$\begin{aligned}h^2 &= x^2 + y^2 \\r^2 &= h^2 + z^2 \\r^2 &= x^2 + y^2 + z^2\end{aligned}\tag{10}$$

3. Find the angle between a body diagonal of a cube and any of its face diagonals. [Hint : Choose a cube with side 1 and with one corner at O and the opposite corner at the point $(1, 1, 1)$. Write down the vector that represents a body diagonal and another that represents a face diagonal, and then find the angle between them as in Problem 1.4].

Solution:

$$\begin{aligned}f_{body} &= \langle 1, 1, 1 \rangle \\f_{face} &= \langle 1, 1, 0 \rangle \\f_{body} \cdot f_{face} &= 2 = |f_{body}| |f_{face}| \cos(\phi) \\\sqrt{3}\sqrt{2} \cos(\phi) &= 2 \\\phi &= \arccos\left(\frac{2}{\sqrt{3}\sqrt{2}}\right)\end{aligned}\tag{11}$$

35.26 deg

4. Prove that the two definitions of the scalar product $\mathbf{r} \cdot \mathbf{s}$ as $rs \cos(\phi)$ and $\sum r_i s_i$ are equal. One way to do this is to choose your x-axis along the direction of \mathbf{r}

Solution:

If \mathbf{r} lies along x , then $\cos(\phi) = 1$ since $\phi = 0$. Since $\sum r_i s_i = \sum r_i \cdot \sum s_i = rs$, the two statements are equivalent. The longer way is to use the law of cosines to expand $\cos(\phi)$ in terms of \mathbf{r} and \mathbf{s} , which will give you an expression that evaluates to a summation.

5. In elementary trigonometry, you probably learned the law of cosines for a triangle of sides a, b, c that $c^2 = a^2 + b^2 - 2ab \cos(\phi)$ where ϕ is the angle between the sides a and b . Show that the law of cosines is an immediate consequence of the identity $(a + b)^2 = a^2 + b^2 + 2a \cdot b$.

Solution:

$$2a \cdot b = 2ab \cos(\phi)\tag{12}$$

Since ϕ represents the angle between \mathbf{a} and \mathbf{b} (which is the external angle of the triangle $\pi - \phi$), then $\cos(\phi) \rightarrow -\cos(\phi)$. Let $c = a + b$, then we get $c^2 = a^2 + b^2 - 2ab \cos(\phi)$.

6. The position of a moving particle is given as a function of time t to be

$$r(t) = \hat{x}b \cos(\omega t) + \hat{y}c \sin(\omega t) + \hat{z}v_o t$$

where b, c , and ω are constants. Describe the particle's orbit.

Solution:

The $\hat{z}v_o t$ part will cause the particle to move upwards continuously, but the two trigonometric functions of different amplitudes will create an elliptical orbit.

7. Let u be an arbitrary fixed unit vector and show that any vector b satisfies

$$b^2 = (u \cdot b)^2 + (u \times b)^2$$

Solution:

$$\begin{aligned} b^2 &= (ub \cos(\phi))^2 + (ub \sin(\phi))^2 \\ b^2 &= (ub)^2 (\cos(\phi)^2 + \sin(\phi)^2) \\ b^2 &= u^2 b^2 \end{aligned} \tag{13}$$

Since $|u| = 1$ because it is a unit vector, we get $b^2 = b^2$.

8. Show that the definition of the cross product is equivalent to the elementary definition that $r \times s$ is perpendicular to both r and s with magnitude $rs \sin(\phi)$ and direction given by the right-hand rule.

Solution:

Let $\vec{v} = (v_1, v_2, v_3)$ and $\vec{s} = (s_1, s_2, s_3)$, then:

$$\tag{14}$$