# OPERATING SYSTEMS ASSIGNMENT - 2

CREATE A DEVICE DRIVER FOR COMPILED KERNEL MODULE 5.14

#### PROBLEM STATEMENT

A character device is one of the simplest ways to communicate with a module in the Linux kernel. These devices are presented as special files in a /dev directory and support direct reading and writing of any data, byte by byte, like a stream. The implementation done here is of a custom Linux device driver. The device driver reads the mouse scroll as input and changes the brightness of the screen.

### **METHODOLOGY**

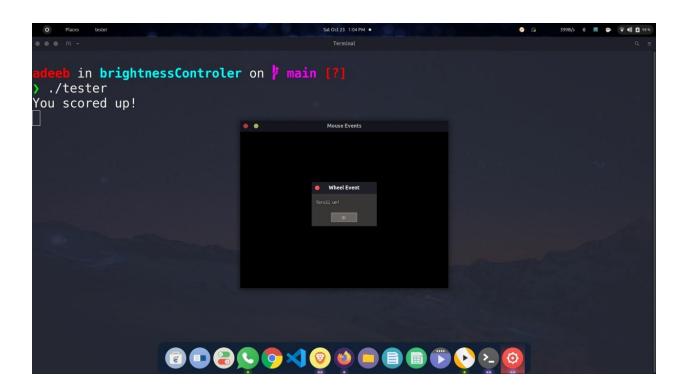
- Execute first:
  - Change to Superuser using su command
  - Use the command 'mknod -m 666 /dev/mbdriver c 45
     1' to create the character device file in /dev/mbdriver directory
  - Then the command 'ls -l/dev/mbdriver' to view the driver file in the folder.

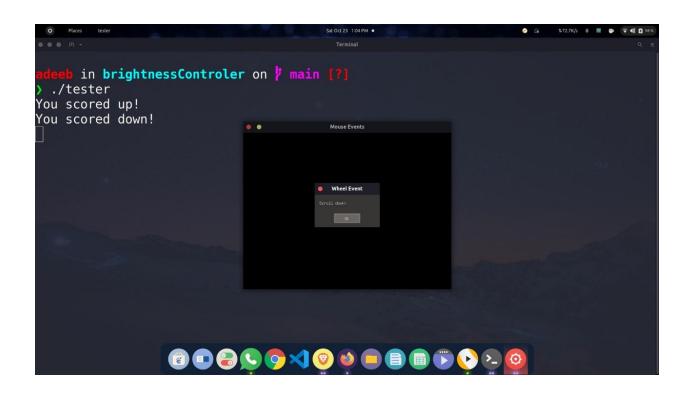
```
## Proposed Common Proposed P
```

- Repeat to test the driver (dmesg is to debug print and to debug):
  - After that use the 'make' command to compile the files.
  - Then use the 'insmod dev\_driver.ko' command to load the modules in the dev\_driver.ko file.
  - Use the 'lsmod | head' command to check if the module is loaded.
  - Use './tester ' command to run the device driver and scroll to see the brightness change.
  - Use the 'rmmode dev\_driver' command to unload the module.
  - And check if the module if the module is unloaded using 'lsmod | head' command.
  - Use the dmesg command to view the kernel messages.

```
addeth in brightnessControler on | main | main | make | ma
```

```
adeeb in brightnessControler on 🎙 main [?]
insmod dev driver.ko
 deeb in brightnessControler on | main [?]
> lsmod | head
                        Size Used by
Module
                       16384 0
dev_driver
                       20480
                             3
ccm
                       81920 16
rfcomm
                             9
cmac
                       16384
algif_hash
                       16384
                             4
algif_skcipher
                       16384
                             4
                      28672 18 algif hash, algif skcipher
af_alg
                      24576 2
bnep
snd hda codec hdmi
                      61440 1
adeeb in brightnessControler on 🎙 main [?]
```





```
adeeb in brightnessControler on // main [?]
> rmmod dev_driver
ndeeb in brightnessControler on 🎙 main [?]
> lsmod | head
Module
                         Size Used by
                        20480
ccm
                              3
                        81920
rfcomm
                              16
                        16384
                               9
cmac
algif_hash
algif_skcipher
                        16384
                               4
                        16384
                              4
                        28672 18 algif hash, algif skcipher
af alg
                        24576
bnep
snd hda codec hdmi
                        61440
                              1
nls iso8859 1
                        16384 1
ndeeb in brightnessControler on 🏻 main [?]
```

#### • Finally:

- Use the 'make clean 'command to undo all the changes.
- Use the 'rm /dev/mbdriver' command to delete the mbdriver directory.
- o Then exit.

```
Maceb in brightnessControler on properties: cannot access '/dev/mbdriver': No such file or directory

addeeb in brightnessControler on properties: cannot access '/dev/mbdriver': No such file or directory

addeeb in brightnessControler on properties:

a
```

#### **EXPLANATION**

This is an implementation of a custom Linux device driver. It reads the mouse scroll and changes the brightness of the screen.

Device drivers are able to access privileged functions and have access to stuff userland software is not. So this device driver runs in kernel mode and they are more scrutinized and more difficult to load and run, because of the trouble they could cause.

The Kernel mode is the privileged mode where the process has unrestricted access to system resources and access to system resources like hardware, memory, etc. A process can access I/O Hardware registers to program it, can execute OS kernel code and access I/O Hardware registers to program it, can execute OS kernel code and access kernel data in Kernel mode. Anything related to process management, IO hardware management, and memory management requires processes to execute in Kernel mode. User mode is the normal mode where the process has limited access.

#### **EXPLANATION OF THE WORKING**

Devices are generally represented by their respective files in the /dev directory. Device files are created using the mknod system call.

mknod path type major minor

- Path Path where the file is to be created.
- Type 'c' or 'b' to indicate whether the device is a character device or a block device.
- Major, Minor the major and Minor number of the device. Major number identifies the device driver. Minor number is used to identify the specific instance of the device (if there is more than one). *ls l* is used to find these numbers.

Device drivers can be built either as part of the kernel or separately as loadable modules. *lsmod* (or, alternatively, *cat/proc/modules*) prints the contents of the */proc/modules* file, which shows the loadable kernel modules that are currently loaded.

Modules can be loaded using the *insmod* command, by giving the name of the object file (.ko) to be loaded.

insmod module\_name

Modules can be unloaded using the *rmmod* command.

rmmod module\_name

## **APIs USED**

- kernel\_read()
- kernel\_write()
- copy\_from\_user()
- register\_chrdev()
- unregister\_chrdev()

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