





# UNLOCKING THE CODE OF LIFE





# آیا یک مهندس میتواند بیماری را درمان کند؟



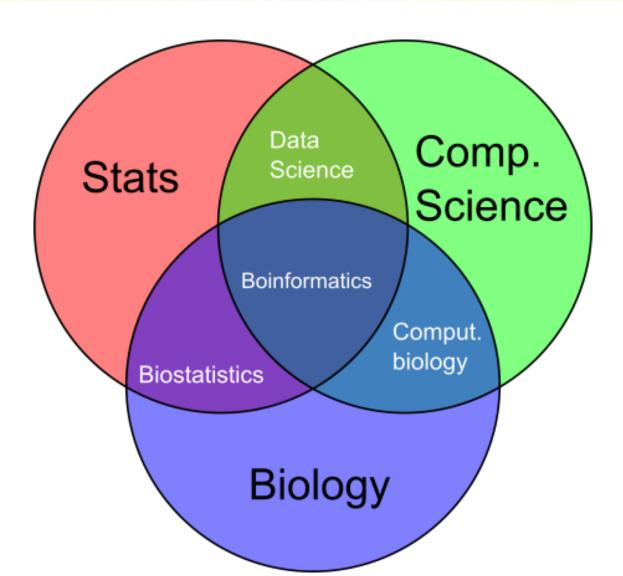
# آیا میتوان بیماریها را با الگوریتم و

روشهای نرمافزاری درمان کرد؟

با روشهای مهندسی مکانیک یا برق چطور ؟



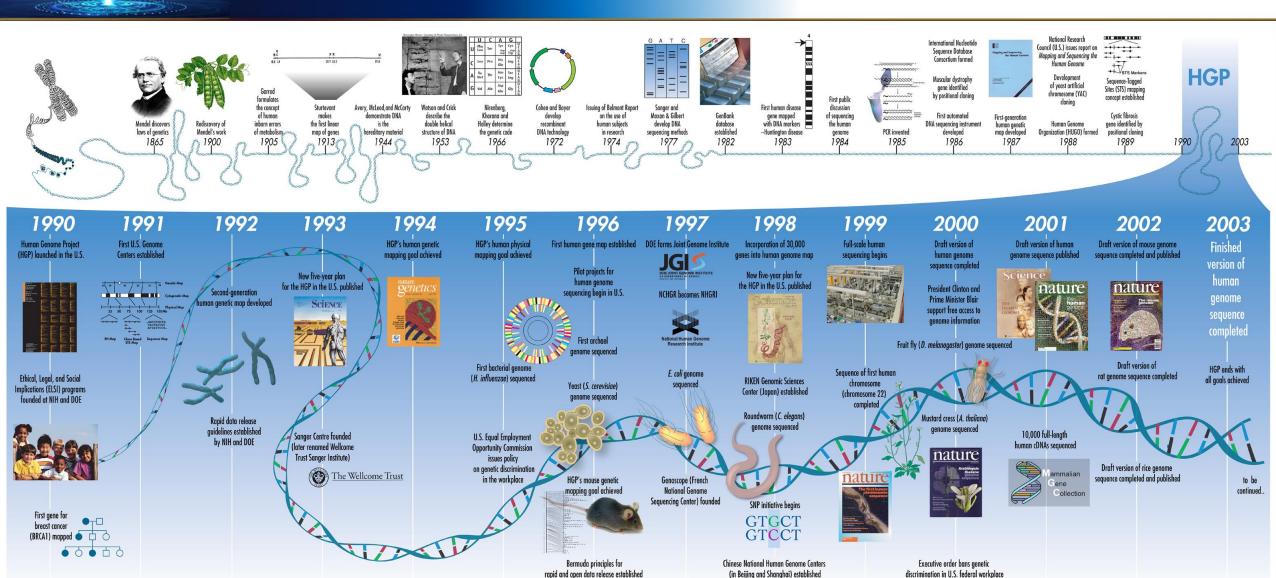
# بيوانفورماتيك



بیوانفورماتیک علم استفاده از ابزارهای کامپیوتری برای تحلیل دادههای زیستی است در تقاطع زیستشناسی، علوم کامپیوتر، آمار و ریاضیات قرار دارد .



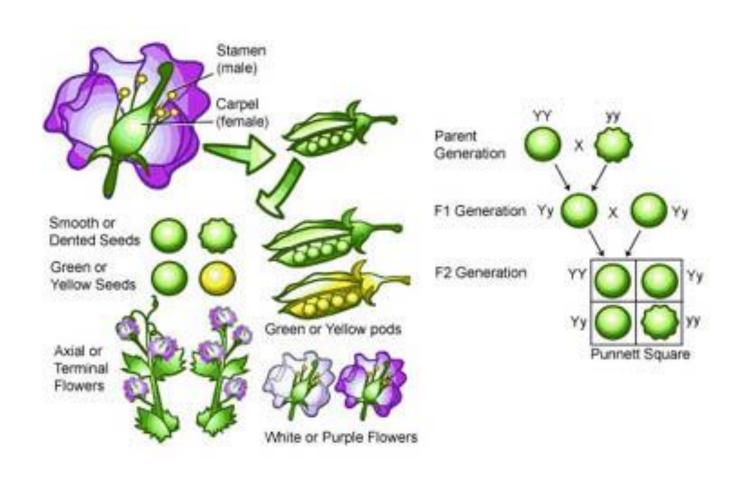
# آغاز به دهه ۱۹۶۰ و توسعه اولین پایگاههای داده توالیها بازمی گردد.





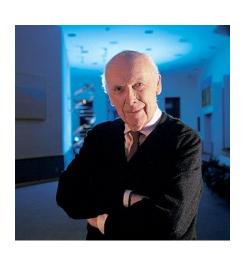


**GREGOR MENDEL** 





فرانسیس کریک و موریس ویلکینز و روزالیند فرانکلین نقشی مهم در کشف ساختار مولکولی دیانای بازی کرد. مادهای که اساس انتقال موروثی و اطلاعات ژنتیکی در جانداران به نسلهای بعدی بهشمار میرود. واتسون جایزه نوبل فیزیولوژی و پزشکی را در سال ۱۹۶۲ میلادی به همراه دو دانشمند دیگر (کریک و ویلکینز) دریافت کرد.









پروژه ژنوم انسان (۲۰۰۳ – ۱۹۹۰) نقطه عطفی در پیشرفت بیوانفورماتیک بود.

The Human Genome Project was a landmark global scientific effort whose signature goal was to **generate the first sequence** of the human genome.

In 2003, the Human Genome Project produced a genome sequence that accounted for over 90% of the human genome.

### 2.7 Bilion \$

پروژه ۱۰۰۰ ژنوم همکاری بین گروه های تحقیقاتی در ایالات متحده ، انگلیس و چین و آلمان برای تولید کاتالوگ گسترده ای از تنوع ژنتیکی انسانی است که از مطالعات تحقیقات پزشکی آینده پشتیبانی می کند.

### Between \$30 million and \$50 million

## **Approximately \$600**



# پیشرفت امروز

### ۲۴ ساعت



### ٧٠٩ سال



2.7 Bilion \$





RESEARCH ARTICLE

**CELL BIOLOGY** 



#### The human cell count and size distribution

Ian A. Hatton<sup>a,b,1</sup>, Eric D. Galbraith (b) b,c, Nono S. C. Merleau (b) a,d, Teemu P. Miettinen (b) e, Benjamin McDonald Smith f,g, and Jeffery A. Shander 1 h

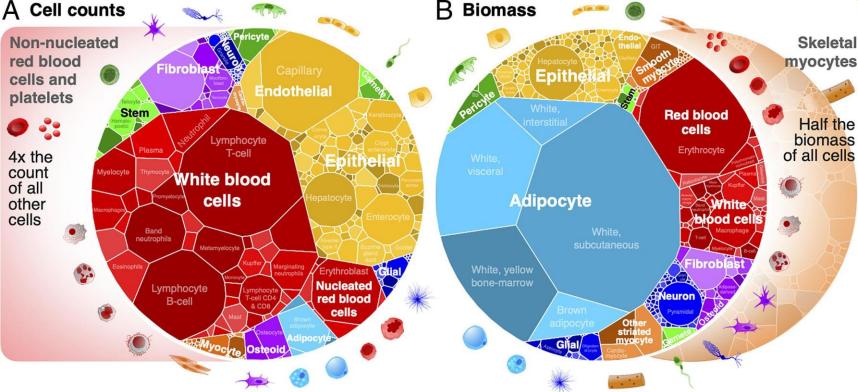
Edited by Jan M. Skotheim, Stanford University, Stanford, CA; received February 22, 2023; accepted July 24, 2023 by Editorial Board Member Rebecca Heald

**September 18, 2023** 120 (39) e2303077120 https://doi.org/10.1073/pnas.2303077120

#### **Significance**

A consistent and comprehensive quantitative framework of the cells in the human body could benefit many areas of biology. We compile data to estimate cell mass, size range, and cell count for some 1,200 cell groups, from the smallest red blood cells to the largest muscle fibers, across 60 tissues in a representative male, female, and 10-y-old child. We find large-scale patterns revealing that both cellular biomass in any given logarithmic cellsize class and the coefficient of cell-size variation are both approximately independent of cell size. These patterns are suggestive of a whole-organism trade-off between cell size and count and imply the existence of cell-size homeostasis across cell types.





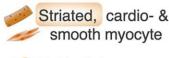
29 trillion non-nucleated + 7 trillion nucleated cells = 36 trillion cells (+ 38 trillion bacteria)

21.5 kg of skeletal myocytes + 23.5 kg of all other cells = 45 kg cell biomass (of 70 kg total mass)



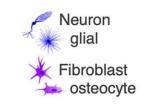


monocyte









#### 36 Trillion Cell!

(۳۶ با ۱۲ صفر جلوی آن)

زن بالغ ۲۸ تریلیون

کودک ۱۰ ساله حدود ۱۷ تریلیون سلول

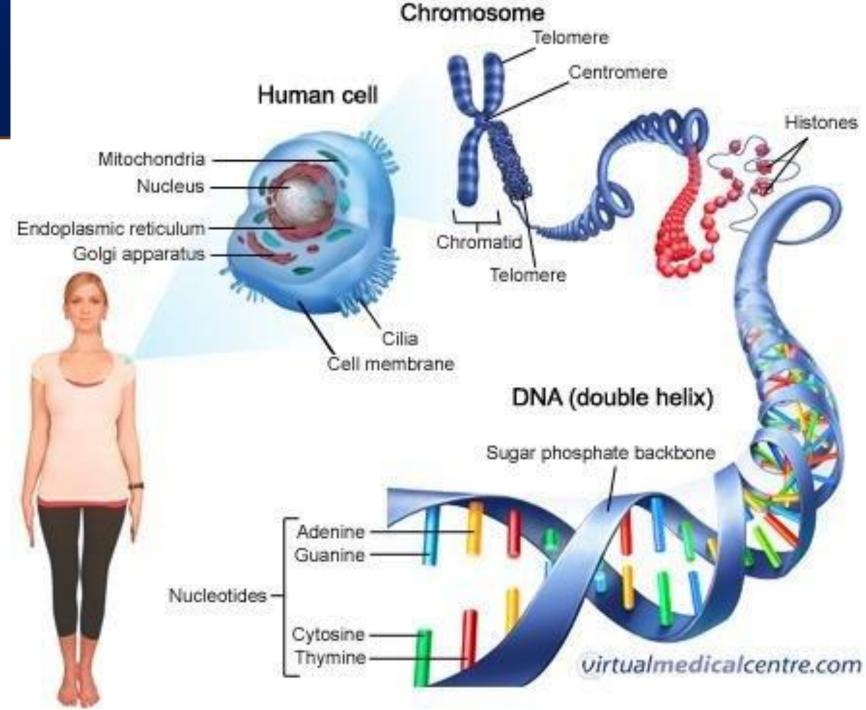
تعداد ۴۰۰ نوع سلول

۶۰ بافت



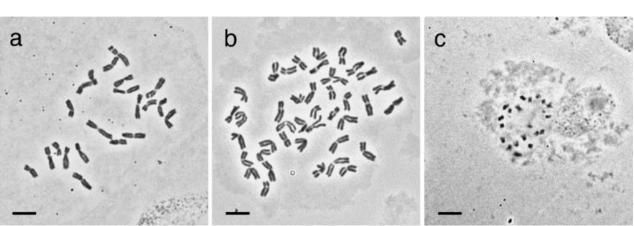
# 44 جلد کتاب ۱۰۰۰ صفحه ای در هر ۱ میلیمتر یک حرف A4

نوکلئوتید: ترکیب قند، فسفات و باز آلی نوکلئوتید ترکیبی متشکل از یک قند ۵-کربنی (ریبوز یا دئوکسی ریبوز) اسید فسفریک (فسفات) و یکی از بازهای آلی پورین (آدنین، گوانین) یا پیریمیدین (سیتوزین، تیمین، یوراسیل) است. اغلب نوکلئوتید را نوکلئوزید فسفات می گویند.





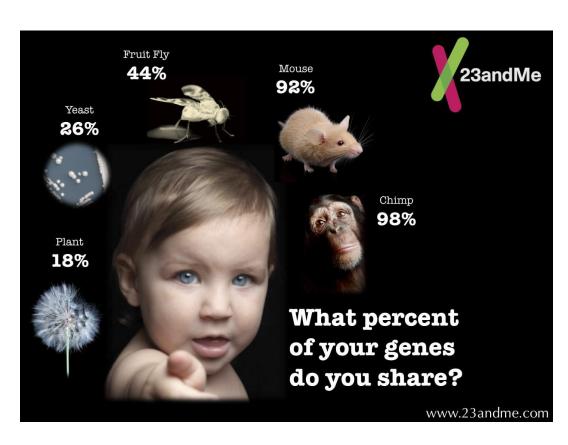
۲۳ جفت – انسان

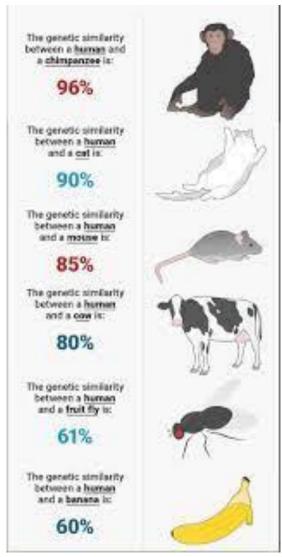






Organism	Number of chromosome
pea plant	14
sun flower	34
cat	38
puffer fish	42
human	46
dog	78







# Down syndrome







# Treacher syndrome



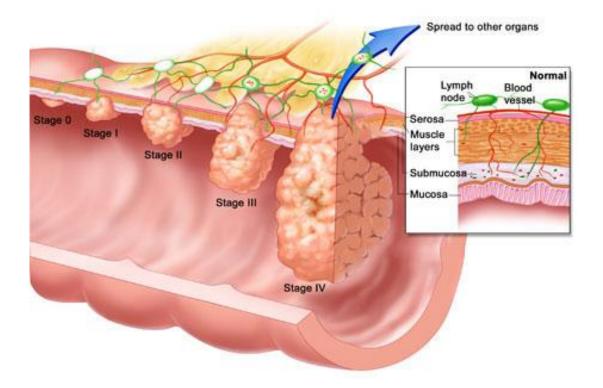
A change in the gene TCOF1

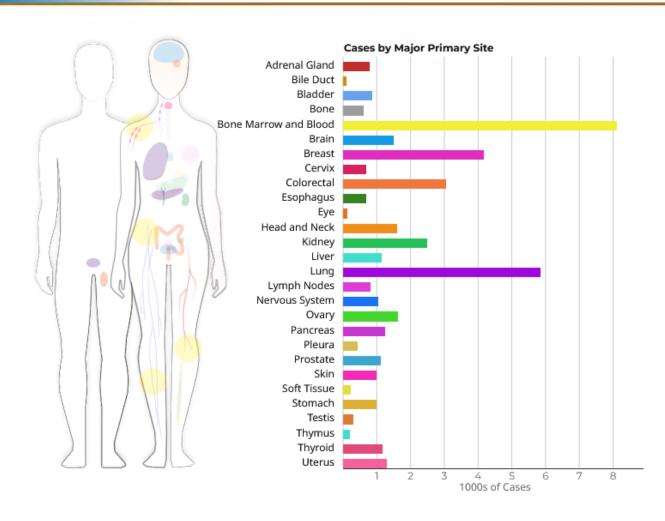
Human Genes: ~ 20000





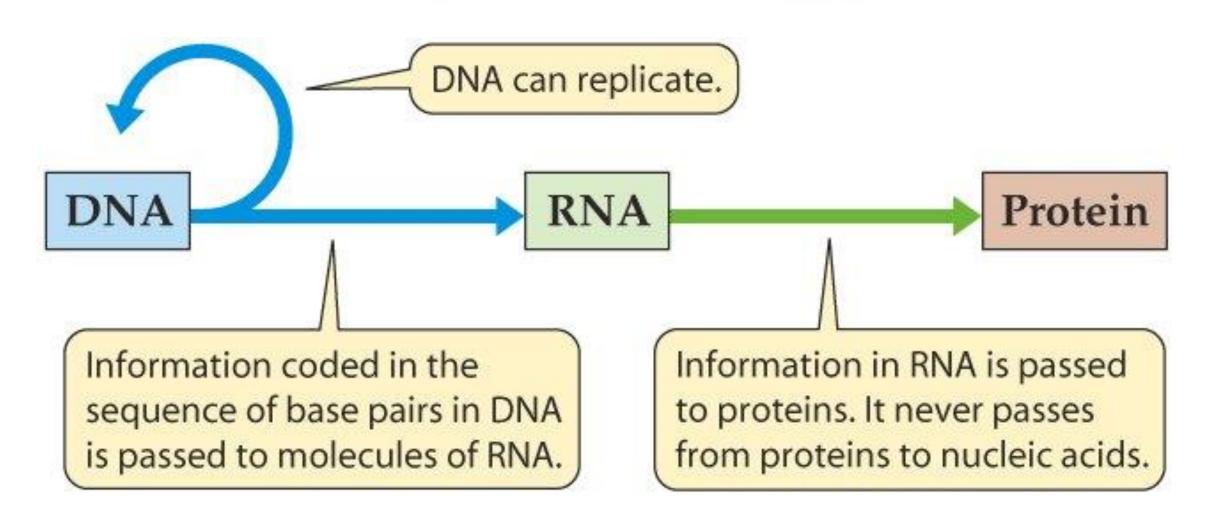
### Cancer





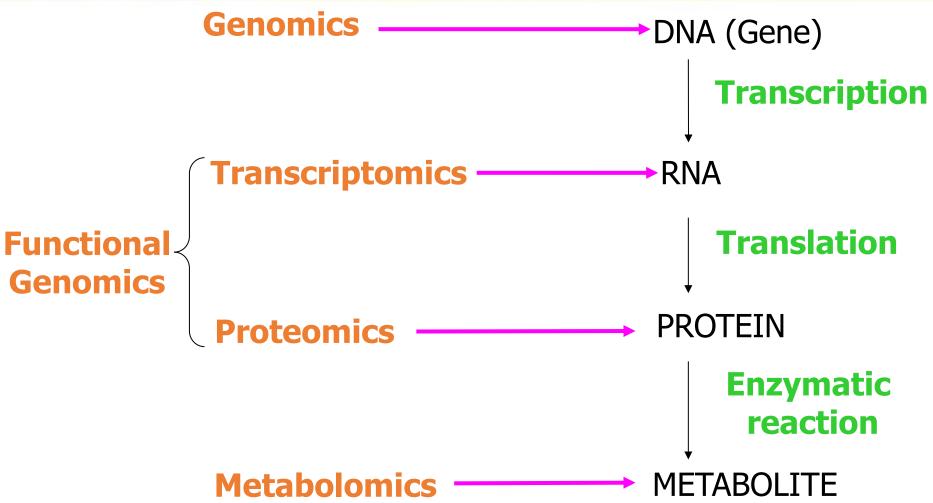
100 types of cancer







# The "omics"





• كاربردها: تحليل تواليهاي DNAو RNA، پزشكي شخصي شده، طراحي دارو، تحليل ميكروبيوم.

• چالشها: حجم عظیم دادهها، نیاز به الگوریتمهای کارآمد، یکپارچهسازی دادهها.



# پایگاههای داده بیوانفورماتیک

پایگاههای داده مهم: PDB. ،UniProt ،NCBI

ابزارهای تحلیل داده: BLAST، SWISS-MODEL. ،ClustalW

فرمتهای داده: GenBank ،FASTA، ورمتهای داده



# الگوریتمها و روشهای محاسباتی در بیوانفورماتیک

الگوريتمهاي هم ترازي: Needleman-Wunsch، الگوريتمهاي هم ترازي: Smith-Waterman

یادگیری ماشین: شبکههای عصبی، ماشین بردار پشتیبان ( SVM )

الگوريتمهاي فيلوژني: Maximum Likelihood، Neighbor-Joining.

ابزارهای برنامهنویسی: Python (Biopython)، ابزارهای برنامهنویسی



#### Heliyon 9 (2023) e17653



Contents lists available at ScienceDirect

#### Heliyon

journal homepage: www.cell.com/heliyon



A deep learning-based framework for predicting survival-associated groups in colon cancer by integrating multi-omics and clinical data

Siamak Salimy a, Hossein Lanjanian b, Karim Abbasi a, Mahdieh Salimi d, Ali Najafi a, Leili Tapak f, Ali Masoudi-Nejad a, \*, 1

### Colon Cancer Biomarkers

IF: 3.4

<sup>&</sup>quot; Laboratory of System Biology and Bioinformatics (LBB), Department of Bioinformatics, University of Tehran, Kish International Campus, Kish, Iran

b Cellular and Molecular Endocrine Research Center, Research Institute for Endocrine Sciences, Shahid Beheshti University of Medical Sciences, Tehran, Iran

<sup>&</sup>lt;sup>6</sup> Laboratory of System Biology, Bioinformatics & Artificial Intelligent in Medicine (LBBai), Faculty of Mathematics and Computer Science, Kharasmi University, Tehran, Iran

Department of Medical Genetics, Institute of Medical Biotechnology, National Institute of Genetic Engineering and Biotechnology (NIGEB), Tehran, Iran

<sup>&</sup>lt;sup>e</sup> Molecular Biology Research Center, Systems Biology and Poisonings Institute, Tehran, Iran

EDepartment of Biostatistics, School of Public Health and Modeling of Noncommunicable Diseases Research Center, Hamadan University of Medical Sciences, Hamadan, Iran





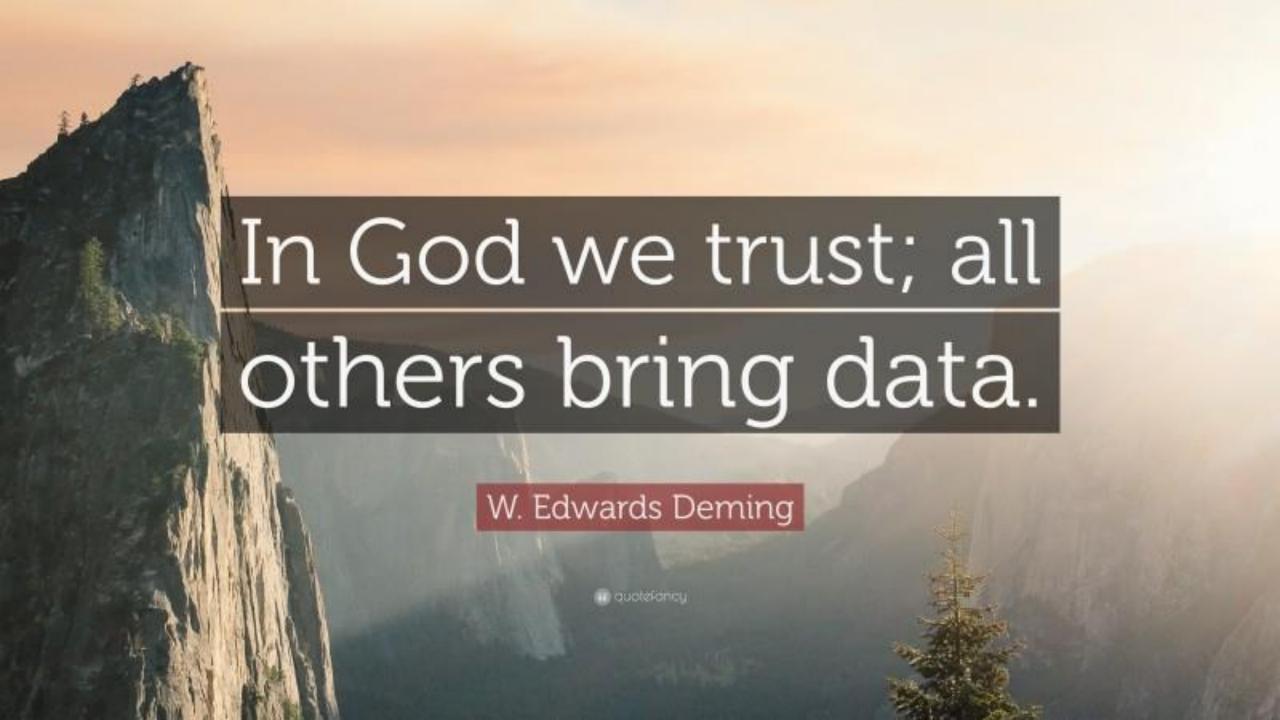
### Identification of Prognostic Biomarkers for Breast Cancer Metastasis Using Penalized Additive Hazards Regression Model

Leili Tapak<sup>1</sup>, Omid Hamidi<sup>2</sup>, Payam Amini<sup>3</sup>, Saeid Afshar<sup>4</sup>, Siamak Salimy<sup>5</sup> and Irina Dinu<sup>6</sup>

<sup>1</sup>Department of Biostatistics, School of Public Health and Modeling of Noncommunicable Diseases Research Center, Hamadan University of Medical Sciences, Hamadan, Iran. <sup>2</sup>Department of Science, Hamedan University of Technology, Hamedan, Iran. <sup>3</sup>Department of Biostatistics, School of Public Health, Iran University of Medical Sciences, Tehran, Iran. <sup>4</sup>Research Center for Molecular Medicine, Hamadan University of Medical Sciences, Hamadan, Iran. <sup>5</sup>Laboratory of System Biology and Bioinformatics (LBB), Department of Bioinformatics, University of Tehran, Kish, Iran. <sup>6</sup>School of Public Health, University of Alberta, Edmonton, AB, Canada.

Cancer Informatics
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DOI: 10.1177/11769351231157942













# **MAIN CONCEPTS**

- Introduction to Artificial Intelligence
- Programming for Al
- Machine Learning Basics
- Neural Networks and Deep Learning
- Natural Language Processing (NLP)



# INTRODUCTION TO AI

- Overview of AI and its applications
- History and evolution of Al
- Ethical considerations in AI



Artificial Intelligence (AI) refers to the simulation of human intelligence in machines that are programmed to think, learn, and make decisions. These systems can perform tasks that typically require human intelligence, such as perception, speech recognition, decision-making, and language translation. Al encompasses a wide range of technologies, including machine learning, neural networks, natural language processing, robotics, and more.



# KEY COMPONENTS OF AI

- **1. Machine Learning (ML)**: A subset of AI that involves training algorithms to learn from and make predictions or decisions based on data. Common techniques include supervised learning, unsupervised learning, and reinforcement learning.
- **2. Neural Networks**: Computational models inspired by the human brain, used for tasks like image and speech recognition. Deep learning, a subset of neural networks, involves multiple layers of neurons to model complex patterns.
- **3. Natural Language Processing (NLP)**: Enables machines to understand, interpret, and generate human language. Applications include chatbots, language translation, and sentiment analysis.
- **4. Computer Vision**: Enables machines to interpret and make decisions based on visual data from the world. Applications include facial recognition, object detection, and autonomous vehicles.
- **5. Robotics**: Combines AI with mechanical engineering to create robots that can perform tasks autonomously or semi-autonomously.



# Applications of Al

#### 1. Healthcare

- 1. Diagnosis and Treatment: Al algorithms can analyze medical images, predict disease outbreaks, and recommend personalized treatment plans.
- 2. Drug Discovery: All accelerates the process of drug discovery by predicting how different compounds will interact with targets in the body.

#### 2. Finance

- 1. Algorithmic Trading: Al systems can analyze market data and execute trades at high speeds.
- 2. Fraud Detection: Machine learning models can identify unusual patterns indicative of fraudulent activity.

#### 3. Retail

- 1. Personalized Recommendations: Al analyzes customer behavior to recommend products.
- **2. Inventory Management**: Predictive analytics helps in managing stock levels efficiently.

#### 4. Transportation

- 1. Autonomous Vehicles: All powers self-driving cars by processing data from sensors and making real-time driving decisions.
- 2. Traffic Management: Al optimizes traffic flow and reduces congestion through real-time data analysis.



#### 1. Customer Service

- **1. Chatbots**: Al-driven chatbots provide instant customer support and handle routine inquiries.
- 2. Sentiment Analysis: Al analyzes customer feedback to gauge satisfaction and improve services.

#### 2. Manufacturing

- **1. Predictive Maintenance**: Al predicts equipment failures before they occur, reducing downtime.
- 2. Quality Control: Computer vision systems inspect products for defects.

#### 3. Education

- 1. Personalized Learning: Al tailors educational content to individual student needs.
- 2. Administrative Automation: All automates administrative tasks like grading and scheduling.

#### 4. Entertainment

- **1. Content Recommendation**: Al suggests movies, music, and other content based on user preferences.
- 2. Game Development: Al creates realistic non-player characters (NPCs) and adaptive game environments.

#### 5. Security

- 1. Surveillance: Al-powered cameras can detect suspicious activities in real-time.
- 2. Cybersecurity: Al identifies and mitigates potential security threats.

#### 6. Agriculture

- 1. Precision Farming: All analyzes data from sensors and drones to optimize crop yields.
- 2. Pest Control: Al predicts pest outbreaks and recommends control measures.



## TIME LINE

1950 1955 The time when it all 1974 started. John McCarthy coined term 'Artificial intelligence'.

History of **Artificial Intelligence** 

Computers became faster & affordable

1980

The year of Artificial Intelligence. 2000

Landmark of AI establishment achieved.

# A.I. TIMELINE











1950

#### **TURING TEST**

Computer scientist Alan Turing proposes a test for machine intelligence. If a machine can trick humans into thinking it is human, then it has intelligence

1955

#### A.I. BORN

Term 'artificial intelligence' is coined by computer scientist, John McCarthy to describe "the science and engineering of making intelligent machines"

1961

#### UNIMATE

First industrial robot, Unimate, goes to work at GM replacing humans on the assembly line

1964

#### ELIZA

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

1966

#### SHAKEY

The 'first electronic person' from Stanford, Shakey is a generalpurpose mobile robot that reasons about its own actions

A.I. WINTER

Many false starts and

dead-ends leave A.I. out in the cold

1997

#### DEEP BLUE

Deep Blue, a chessplaying computer from IBM defeats world chess champion Garry Kasparov

1998

#### KISMET

Cynthia Breazeal at MIT introduces KISmet, an emotionally intelligent robot insofar as it detects and responds to people's feelings



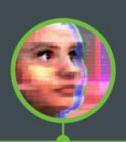














1999

#### AIBO

Sony launches first consumer robot pet dog autonomous robotic AiBO (Al robot) with skills and personality that develop over time

2002

#### ROOMBA

First mass produced vacuum cleaner from iRobot learns to navigate interface, into the and clean homes

2011

Apple integrates Siri, an intelligent virtual assistant with a voice iPhone 4S

2011

#### WATSON

IBM's question answering computer Watson wins first place on popular \$1M prize television quiz show Jeopardy

2014

#### EUGENE

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human

2014

#### ALEXA

Amazon launches Alexa, an intelligent virtual assistant with a voice interface that completes inflammatory and shopping tasks

2016

#### TAY

Microsoft's chatbot Tay goes roque on social media making offensive racist comments

2017

#### ALPHAGO

Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go, notable for its vast number (2170) of possible positions



# ETHICAL CONSIDERATIONS IN AI

## ETHICAL

Regulation
Privacy
Mitigation of Bias
Transparency
Relevance



## **LEGAL**

Governance
Confidentiality
Liability
Accuracy
Decision Making



# PROGRAMMING FOR AI

Python programming basics

• Libraries and frameworks (e.g., NumPy, Pandas, Matplotlib)

• Introduction to Al-specific libraries (e.g., TensorFlow, PyTorch, Scikit-learn)



# MACHINE LEARNING BASICS

• Supervised learning (Linear Regression, Logistic Regression, Decision Trees)

Unsupervised learning (e.g., K-Means Clustering, Hierarchical Clustering)

• Evaluation metrics (e.g., Accuracy, Precision, Recall, F1 Score)



### NEURAL NEEWORKS AND DEEP LEARNING

Introduction to neural networks

- Training and backpropagation
- Convolutional Neural Networks (CNNs) for image processing
- Recurrent Neural Networks (RNNs) for sequence data



# NATURAL LANGUAGE PROCESSING (NLP)

• Text preprocessing (e.g., tokenization, stemming, lemmatization)

Sentiment analysis

• Language models (e.g., Word2Vec, BERT)

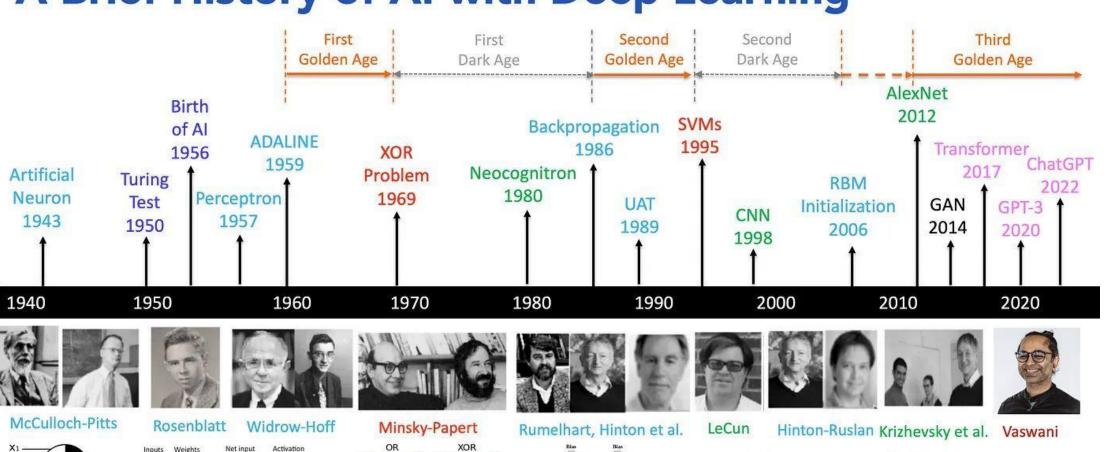


#### A Brief History of Al with Deep Learning تاریخچه هوش مصنوعی

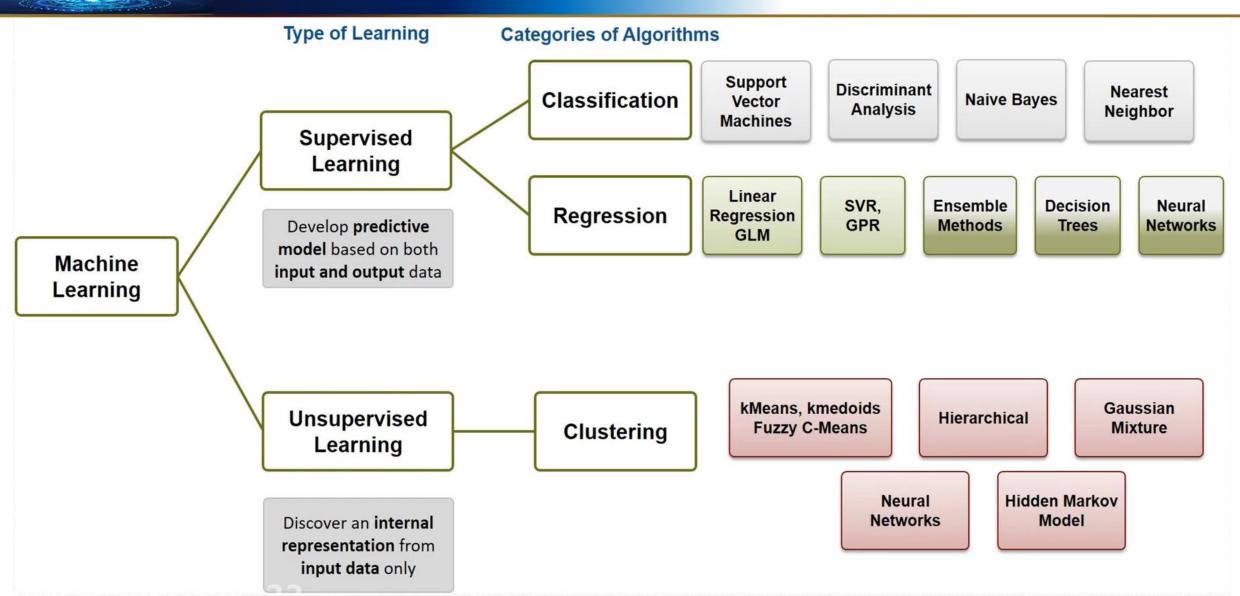
sttiP و 1943: McCulloch و 1943	خلق اولین نورون مصنوعی
♦ 1950: Alan Turing	معرفی تست تورینگ
♦ 1956: <b>John McCarthy</b>	ابداع اصطلاح «هوش مصنوعی»
♦ 1957: Frank Rosenblat	اختراع اولین شبکههای عصبی اولیه
♦ 1959: <b>Bernard Widrow ffoH deT</b> و	ساختن مدل ADALINE
♦ 1969: Minsky trepaP 🤈	حل مسئله XOR
🔷 1980: Kunihiko Fukushima	معرفی نئوکوجنیترو (پایهگذار یادگیری عمیق)
1986: Geoffrey Hinton trahlemuR diVaD و	معرفی پسانتشار (backpropagation)
♦ 1989: <b>Judea Pearl</b>	انجام پیشرفتهایی در درک و استدلال – UAT
🄷 1995: Vladimir Vapnik setroC anniroC و	توسعه ماشینهای بردار پشتیبانی (SVM )
♦ 1998: Yann LeCun	محبوب کردن شبکههای عصبی کانولوشنی ( (CNN )
و 2006: <b>Geoffrey Hinton vonidtuhkalaS nalsuR</b>	معرفی شبکههای باور عمیق
♦ 2012: Alex Krizhevsky notniH yerffoeG و	راهاندازی آلکسنت (انقلاب مدرن در یادگیری عمیق)
♦ 2014: lan Goodfellow	معرفی شبکههای مولد متخاصم (GANs)
♦ 2017: <b>Ashish Vaswani</b>	معرفی ترنسفورمرها - دگرگون ساختن پردازش زبان طبیعی (NLP)
◆ 2020: OpenAI	رونمایی مدل  GPT-3
◆ 2022: OpenAl	انتشار چتجے پے تی

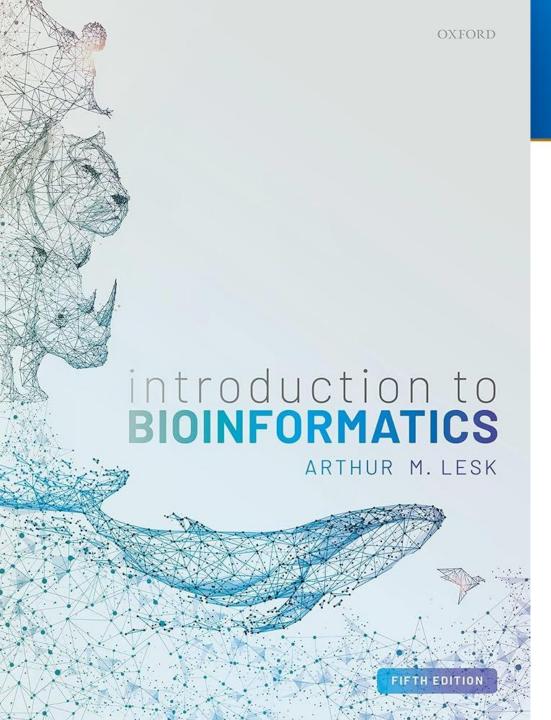


# A Brief History of Al with Deep Learning



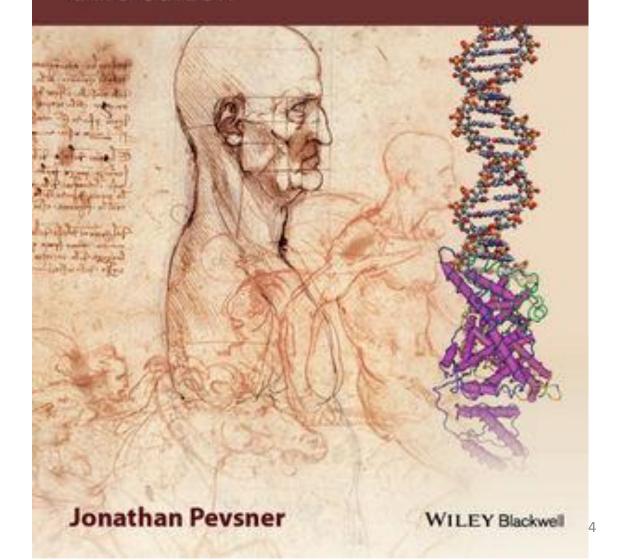






# BIOINFORMATICS AND FUNCTIONAL GENOMICS

third edition



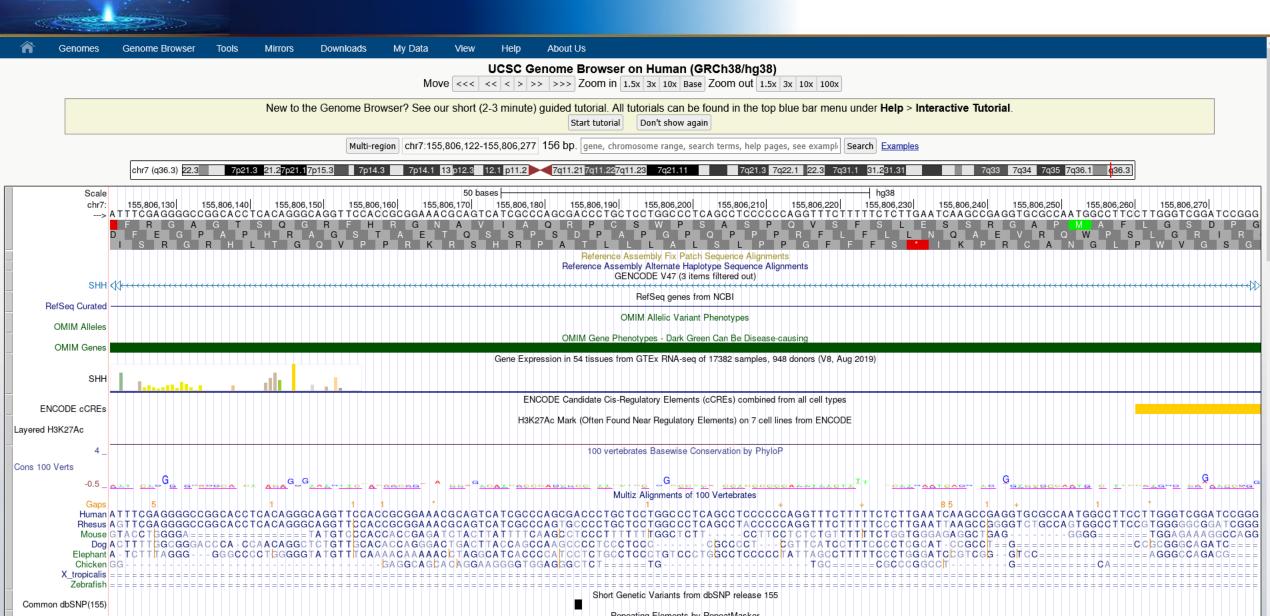


- Install R
- Install Python
- Looking for Python Basics
- References:
  - Python with Jadi .
  - GitHub . Salimy



# 







https://genome.ucsc.edu/cgi-

bin/hgTracks?db=hg38&lastVirtModeType=default&lastVirtModeExtraState=&virtModeType=default&virtMode=0&nonVirtPosition=&position=chr7%3A155806122%2D155806277&hgsid=2456809559\_v9RBBFDJJieMYTqD4f3nlbgo1Eak







Orders of Magnitude		
Hundred	100	2 zeroes
Thousand	1,000	3 zeroes
Million	1,000,000	6 zeroes
Billion	1,000,000,000	9 zeroes
Trillion	1,000,000,000,000	12 zeroes
Quadrillion	1,000,000,000,000,000	15 zeroes

One trillion seconds of ordinary clock time =  $(10^{12} \text{ sec})/(3.16 \text{ x } 10^7 \text{ sec/yr}) = 31,546 \text{ years }!$ 6 trillion seconds of ordinary clock time =  $(6^* 10^{12} \text{ sec})/(3.16 \text{ x } 10^7 \text{ sec/yr}) = 189,276 \text{ years }!$ 

#### **Homo sapiens?**

approximately 200,000 years ago in East Africa