

# 1 Equations For Motion in Vrep:

## 1.1 For Trajectory Tracking:

- Euler angles and positions of the bot:

$$\gamma, \beta, \theta$$

$$x, y, z$$

$$A = \begin{vmatrix} \cos \gamma \cos \beta - \cos \theta \sin \gamma \sin \beta & -\cos \gamma \sin \beta - \cos \theta \sin \gamma \cos \beta & \sin \gamma \sin \theta & x \\ \sin \gamma \cos \beta + \cos \theta \cos \gamma \sin \beta & -\sin \gamma \sin \beta + \cos \theta \cos \gamma \cos \beta & -\cos \gamma \sin \theta & y \\ \sin \beta \sin \theta & \sin \beta \sin \theta & \cos \theta & z \\ 0 & 0 & 0 & 1 \end{vmatrix}$$

- B being the Trajectory of the bot calculated from the OMPL plugin of Vrep

$$B = \begin{vmatrix} Path[pos] \\ Path[pos + 1] \\ Path[pos + 2] \end{vmatrix}$$

- We Get the C vector oriented in the direction, Which gives the distance and the orientation for the differential Drive bot

$$C = AB$$

- Algorithm:

```

path=getpath() pos=1 dis=0
while destination not reached do
    fix temptarget
    find C
    find phi and dis
    vdes=const
    omdes=0.8*phi
    vr=vdes+d*omdes and vl=vdes-d*omdes
    if dis>threshold then
        | pos++
    else
end

```

**Algorithm 1:** Trajectory Tracking

## 2 cad calculations