



UGCS DDC

ESP WiFi Module configuration and connection for UDP Protocol



This manual explains how to flash ESP-07 modules with firmware for use with UDP protocol and how to configure connection settings in \mathbf{UgCS} .





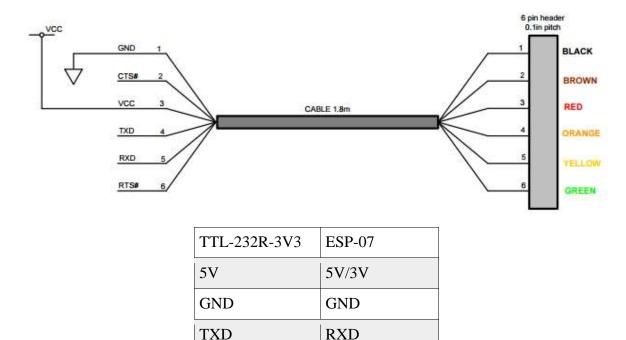
Preparing for firmware update

- Download custom firmware: https://github.com/ugcs/ddc/blob/master/WiFi/firmware_UDP_2016-12-05.bin
- Download firmware flashing utility ESP8266Flasher: https://github.com/nodemcu/nodemcu-flasher/raw/master/Win32/Release/ESP8266Flasher.exe

Connect ESP-07 to PC via any appropriate USB-UART adapter like TTL-232R-3V3

RXD

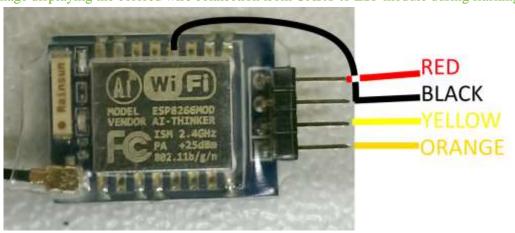
Manual: http://www.ftdichip.com/Support/Documents/DataSheets/Cables/DS TTL-232R CABLES.pdf



Connection diagram:

TXD

Image displaying the colored wire connection from UART to ESP module during flashing.



NOTE: to initialize flash mode for the ESP-07 module, it is necessary to ground pin GPIO0 (see picture above) during powering on the module and recommended to leave grounded throughout the flashing.



Flashing the firmware

Run ESP8266Flasher as administrator and use following settings (Config and Advanced tabs):





Configuring the modules

After successfully flashing and power cycling the module, a new wireless network should be avaliable: PixRacer.

Connect to the network and enter "pixracer" as password.

SSID: PixRacer

Key: pixracer

Now to configure each module, a network address must be followed while connected to the PixRacer network.

For example this: http://192.168.4.1/setparameters?hport=14560&mode=1&ssidsta=DRONE-DANCE&pwdsta=1234567890&gatewaysta=192.168.0.1&subnetsta=255.255.255.0&ipsta=192.168.0.10&bau d=57600

In this link there are the following important parameters:

- *hport=14560* this sets the UDP port of the module, each module must have an unique port, it is recommended to use increasing port numbers starting from 14560, t.i. 14561, 14562...
- *ipsta=192.168.0.10* sets the IP address of module, each module must have an unique address according to subnet mask



The following parameters will remain the same for all modules:

ssidsta=DRONE-DANCE sets the SSID or network name pwdsta=1234567890 sets the network key (password) gatewaysta=192.168.0.1 sets the default gateway subnetsta=255.255.255.0 sets the subnet mask baud=57600 sets the connection baud rate

As an example, the first module of the swarm would have the configuration mentioned above, but second would have the following: <a href="http://192.168.4.1/setparameters?hport=14561&mode=1&ssidsta=DRONE-DANCE&pwdsta=1234567890&gatewaysta=192.168.0.1&subnetsta=255.255.255.0&ipsta=192.168.0.20&bau d=57600

Notice that only *hport* and *ipsta* parameters change.

After setting the parameters (following link), it is recommended to restart the module and check if the parameters were correctly set, by following this link:

http://192.168.4.1/setparameters?reboot=1

Now a list of parameters should appear on screen, two can be checked to confirm successful settings change:

WIFI_UDP_HPORT	14560
UART_BAUDRATE	57600

Configuring Ardupilot VSM to connect to modules

After successfully configuring modules, it is necessary to configure *vsm-ardupilot.conf* file accordingly. The following example shows how the settings for one module must look:

```
connection.udp\_in.1.local\_port = 14561
```

To add additional modules, just add the same line and edit like this, for example:

```
connection.udp_in.2.local_port = 14562
connection.udp_in.3.local_port = 14563
```

Notice how only the port number and number after *udp_in*. changes.