Kernel Shim Engine for fun and not so much (but still a little?) profit

Or how to write a super long title for nothing:)

Who am i?

- Gaby @pwissenlit
- RE engineer at Quarkslab (fr)
- Play with Windows Internals
- Attending BlackHoodie for the third time
 - And will probably do it again and again and again



Shim Engine

What is a Shim?

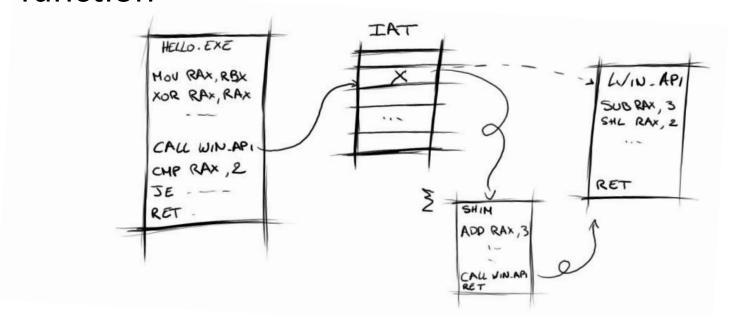
A shim is one of the very few four-letter words in use by Microsoft that isn't an acronym of some sort. It's a metaphor based on the English language word shim, which is an engineering term used to describe a piece of wood or metal that is inserted between two objects to make them fit together better. In computer programming, a shim is a small library which transparently intercepts an API, changes the parameters passed, handles the operation itself, or redirects the operation elsewhere. Shims can also be used for running programs on different software platforms than they were developed for.

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- A.k.a Windows Application Compatibility
- Mechanisms to ensure retro-compatibility for 3rd party apps
- Exist since Windows XP

Shim Engine

- Hot patch import address table (IAT) when app is loaded
- Redirect exec flow before calling the external function



Useful if the API behaviour changed from what you were expecting

Kernel Shim Engine

- Since Windows 8.1
- Same idea but in kernel!
- Not really known for some reasons
 - Only two (badass) guys talked about it (AFAIK)...
 - Alex Ionescu Recon 2016
 - Geoff Chappell (awesome) blog on windows internals

What does it do?

- Can be applied on drivers and devices
- Can hook:
 - Import address table (IAT)
 - I/O request packet (IRP)
 - Driver callbacks
 - DRIVER_OBJECT's DriverUnload, DriverStartlo, etc.
 - DRIVER_EXTENSION's AddDevice, etc.
- Applied when the driver is loaded
 - -> Great way to ensure persistence :DDD
- Cf. lonescu's slides at recon 2k16

What do we do?



Keylogger (speedrun)

- Need to hook the keyboard driver
 - i8042ptr.sys driver
- Class Service Callback routine
 - Retrieve the keystrokes
- IRP_MJ_DEVICE_CONTROL callback
 - Set the class service callback routine during the driver init

-> Let's shim that callback <-

BTW how do we write a shim?

Recipe for an easy keylogger at home

A.k.a kernel shim components...:-^



Functions in ntoskrnl.exe

Start most of the time with Kse*:

KsepEngineInitialize

KseRegisterShim

KseShimDatabaseOpen

KsepResolveShimHooks

KsepPoolAllocatePaged

Ksep Get Shims For Driver

KsepApplyShimsToDriver

etc.

No documentation but some symbols:)



Functions in ntoskrnl.exe



KSE engine in memory

Stores shim engine information like:

- Current engine status
- Shimmed drivers list
- Shim providers list
- Etc.



Functions in ntoskrnl.exe



KSE engine in memory



A bunch of shim providers

 Drivers storing the functions where the execution flow will be redirected to



Functions in ntoskrnl.exe





KSE engine in memory

Database (SDB) on the file system

- Stores registered shims on the OS
 - -> C:\Windows\apppatch\drvmain.sdb
- Binary file
- Same format as in userland (but with new tags...)
- The SDB is not signed!



A bunch of shim providers



Functions in ntoskrnl.exe





KSE engine in memory



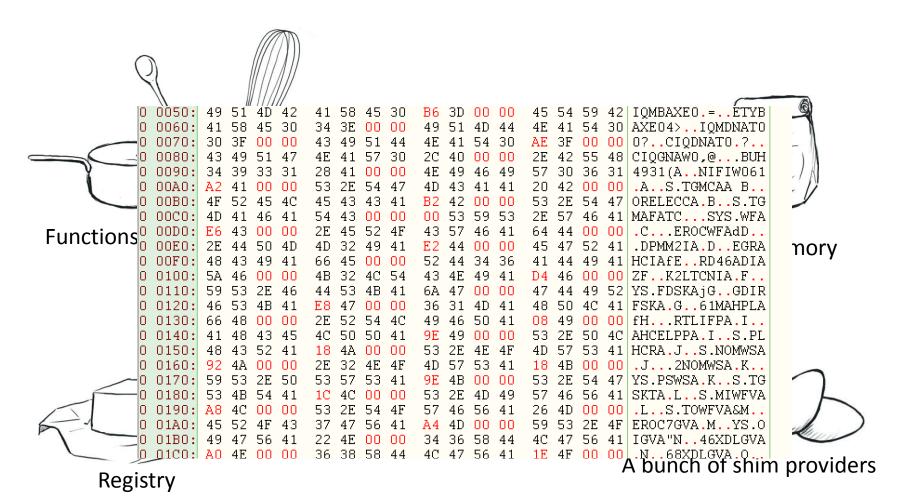
Registry

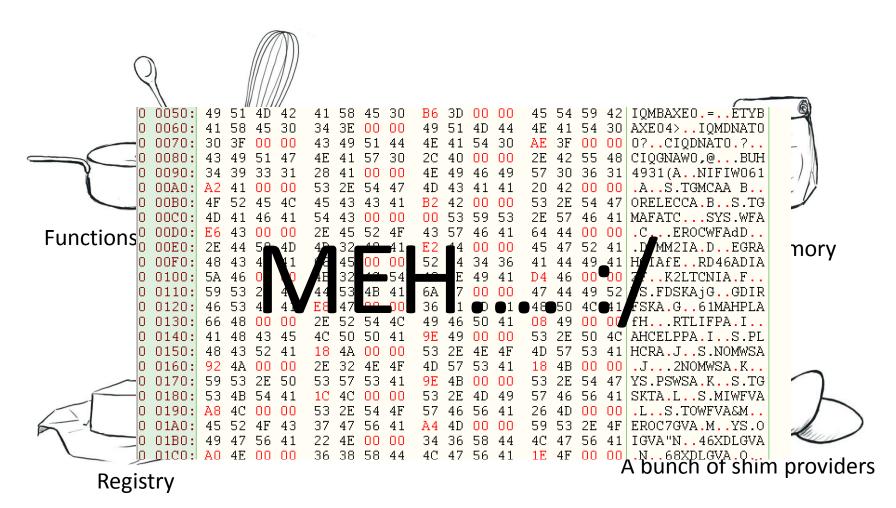
Database (SDB) on the file system



A bunch of shim providers

- Not mandatory
- Override the SDB





But parsers exist ffs!

- Same format as in userland
- Some tools available:
 - Sdb2xml.exe
 - Sdb-explorer.exe
 - Ect.

But parsers exist ffs!

Decompiled SDB:

```
<?xml version="1.0" encoding="UTF-16"?>
<DATABASE NAME="Microsoft Driver Compatibility Database" ID="{F9AB2228-3312-4A73-B6F9-</p>
936D70E112EF}">
[...]
<DRIVER NAME="WSRRCI" VENDOR="Wisair">
   <KDRIVER NAME="wsr rci.sys" ID="{1E61CDCD-D929-4094-B3BD-1772F7459CBE}"</pre>
RUNTIME PLATFORM="X86">
     <KSHIM NAME="usbshim" COMMAND LINE="null" />
   </KDRIVER>
  </DRIVER>
[...]
<LIBRARY>
   <KSHIM NAME="autofail" ID="{407D63CE-419D-4550-B54A-4F1C1B5BDD9F}" ONDEMAND="YES"</p>
FILE="autofail" />
[...]
   <KSHIM NAME="usbshim" ID="{FD8FD62E-4D94-4FC7-8A68-BFF7865A706B}" FILE="usbd" />
  </LIBRARY>
```

But not that much for editing...

- Geoff Chappell's article in PoC | GTFO 13:9
- Or... We can write our own!
 - Kaitai struct to the rescue \o/

```
hex viewer
id: sdb
                                                                  8 9 A B C D E F 0123456789ABCDEF
file-extension: sdb
                                         03 00 00 00 00 00 00 00 73 64 62 66 02 78 0e 3b .....sdbf.x.;
                                000000010 00 00 03 78 00 0e 00 00 02 38 07 70 03 38 01 60 ...x....8.p.8.
 id: magic
                                         16 40 01 00 00 00 01 98 ec 0d 00 00 2e 54 41 44 .@....i...TAD
  type: header
                                00000030 4d 4d 34 30 58 3b 00 00 43 49 51 48 43 52 41 30 MM40X;..CIQHCRAO
- id: index section
 type: section
                                         d6 3b 00 00 45 50 41 54 54 4c 44 30 54 3c 00 00 Ö;..EPATTLDOT<...
- id: database_section
                                00000050 49 51 4d 42 41 58 45 30 d2 3c 00 00 45 54 59 42 IQMBAXEOÒ<..ETYB
 type: section
- id: string_table
                                00000060 41 58 45 30 50 3d 00 00 49 51 4d 44 4e 41 54 30 AXEOP=..IQMDNATO
 type: section
                                000000070 4c 3e 00 00 43 49 51 44 4e 41 54 30 ca 3e 00 00 L>..ciQDNAT0Ê>..
                                         43 49 51 47 4e 41 57 30 48 3f 00 00 2e 42 55 48 CIQGNAWOH?...BUH
                                000000090 34 39 33 31 44 40 00 00 4e 49 46 49 57 30 36 31 4931D@..NIFIW061
   - id: majorversion
                                0000000a0 be 40 00 00 53 2e 54 47 4d 43 41 41 3c 41 00 00
                                                                                            340 . . S . TGMCAA<A . .
   - id: minorversion
                                0000000b0 4f 52 45 4c 45 43 43 41 ce 41 00 00 53 2e 54 47 ORELECCAÎA..S.TG
                                0000000c0 4d 41 46 41 7c 42 00 00 00 53 59 53 2e 57 46 41 MAFA|B...SYS.WFA
   - id: magic
     contents: 'sdbf'
                                         0e 43 00 00 2e 45 52 4f 43 57 46 41 8c 43 00 00
                                                                                            .C...EROCWFA.C..
                                         2e 44 50 4d 4d 32 49 41 0a 44 00 00 45 47 52 41 .DPMM2IA.D..EGRA
                                 000000f0 48 43 49 41 8e 44 00 00 52 44 34 36 41 44 49 41 HCIA.D..RD46ADIA
   - id: dbheader
     type: header_tag
                                 00000100 82 45 00 00 4b 32 4c 54 43 4e 49 41 fc 45 00 00 .E..K2LTCNIAUE..
```

Need just a bit of work to have the builder

Recipe

How to write a shim in few^W^W^W a lot of slides...



- Create a driver & implement the hook functions
- Define the shim and hooks
 - Register them in the KSE engine with:

```
NTSTATUS KseRegisterShimEx(

KSE_SHIM *pShim,

PVOID ignored,

ULONG flags,

DRIVER_OBJECT *pDrv_Obj);
```



Shim objects

```
typedef struct _KSE_SHIM {
         _In_ SIZE_T
                             Size;
         In PGUID
                             ShimGuid;
         In PWCHAR
                             ShimName;
         Out_ PVOID
                             KseCallbackRoutines;
         In PVOID
                             ShimmedDriverTargetedNotification;
         _In_ PVOID
                             ShimmedDriverUntargetedNotification;
         In PVOID
                             HookCollectionsArray; // array of KSE HOOK COLLECTION
} KSE SHIM, *PKSE SHIM;
```

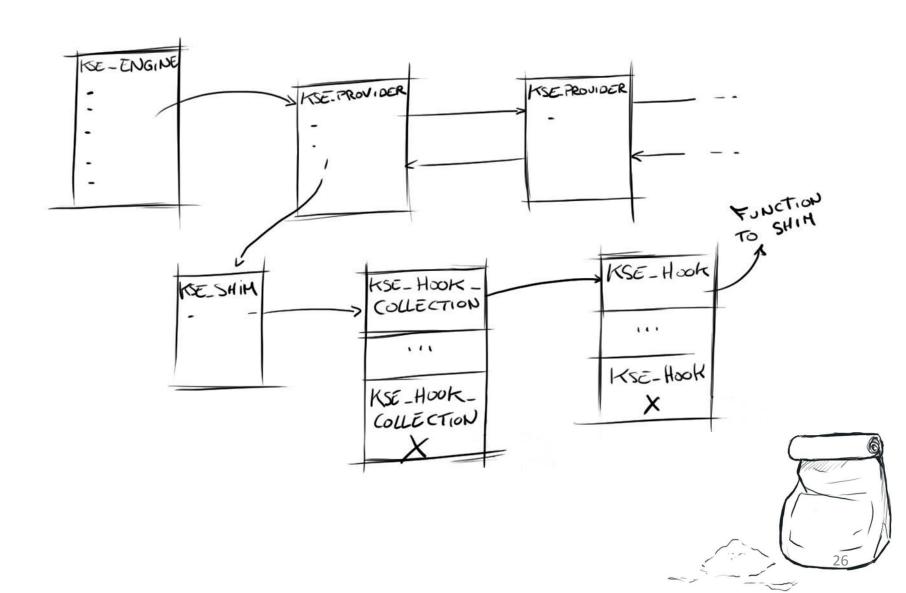


Collection of similar hooks

```
typedef struct KSE HOOK COLLECTION {
          ULONG64 Type; // 0: NT Export, 1: HAL Export, 2: Driver Export, 3: Callback, 4: Last
          PWCHAR ExportDriverName; // If Type == 2
          PVOID HookArray; // array of KSE HOOK
} KSE HOOK COLLECTION, *PKSE HOOK COLLECTION;
KSE HOOK COLLECTION pCollecArray[2];
pCollecArray[0].Type = 3;
                                        // Driver callback
pCollecArray[0].ExportDriverName = NULL;
pCollecArray[0].HookArray = pHookArray;
pCollecArray[1].Type = 4;
                                       // Last entry in array
pCollecArray[1].ExportDriverName = NULL;
pCollecArray[1].HookArray = NULL;
```

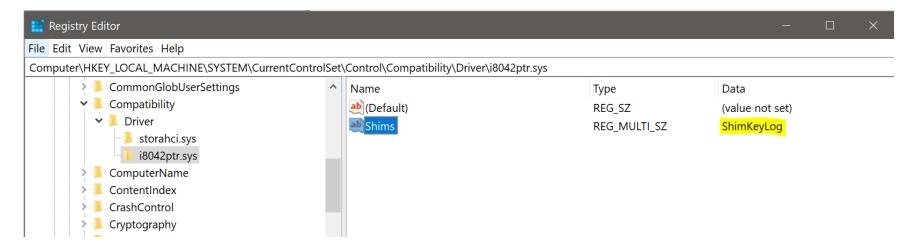
```
typedef struct KSE HOOK {
                                                  // 0: Function, 1: IRP Callback, 2: Last
          In ULONG64 Type;
          union {
                    _In_ PCHAR FunctionName; // If Type == 0
                    In ULONG64 CallbackId; // If Type == 1
          In PVOID HookFunction;
          Out PVOID OriginalFunction;
} KSE HOOK, *PKSE_HOOK;
KSE HOOK pHookArray[2];
pHookArray[0].Type = 1;
                                                  // IRP Callback
pHookArray[0].CallbackId = 115;
                                                  // IRP MJ DEVICE CONTROL
pHookArray[0].HookFunction = (PVOID)ShimCallbackAddr;
pHookArray[0].OriginalFunction = NULL;
pHookArray[0].Type = 2;
                                                  // Last entry in array
pHookArray[0].FunctionName = NULL;
pHookArray[0].HookFunction = NULL;
pHookArray[0].OriginalFunction = NULL;
```

In the KSE engine in memory...



2- Associate the shim with a driver

- With the Registry
 - Easy peasy...



- With the SDB
 - C:\Windows\apppatch\drvmain.sdb
 - Harder to modify...



3- Associate the shim with the provider

- Hijack a shim already defined in the SDB
 - Register the provider (step 1) with the same name as in the SDB
 - autofail.sys...;))
- Add a new entry in the SDB

3- Associate the shim with the provider

```
Strnametag = BinaryTag()
Strnametag.tag = 0x8801
Strnametag.data = unicodeStr('ShimKeyLog')
Strnametag.buffer size = len(strnametag.data)
offset = sdb str section.getsize()+ strnametag .getsize()
sdb str section.append(strnametag)
Kshim name = ParentBlock()
Kshim name.tag = 0x6001
Kshim name.reste = offset
[...]
Kshim tag = ParentBlock()
Kshim tag.tag = 0x7025
Kshim tag.reste = ListTag()
Kshim tag.reste.content = [Kshim name, Kshim guid, Kshim flag, Kshim module]
sdb_db_section.append(Kshim_tag)
```

To sum up

- 1. Create a shim provider (driver)
 - Define the hooks and the shims structure
 - Register the shim provider in the KSE Engine
- 2. Define the modules that should use the shim
 - Either in the registry or in the shim database
- 3. Add the correlation between shim and shim provider in the sdb
 - Or hijack one already defined

For fun!

Demo time \o/

Plz, demo god!

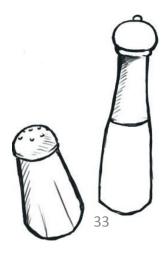
. . .

No actually I don't trust you...

Not reaaally for profit

- Good points
 - Hard to detect if you don't know where to look
 - Kind of legit actually
 - Not that much ugly hooking required
- Bad points
 - Need to sign the provider
 - Expensive... >.>'
 - Hard to load through a vulnerable driver
 - at boot time or by reloading the shimmed driver
 - Hard to use for really early started drivers

Question?



Just in case...

Keylogger

- Key pressed
- IRQ sent to CPU -> interrupt!
- Call the interrupt handler (ISR)
- Cannot do the job -> dispatch DPC
 - To execute a routine later
- Call the Deferred Routine from the keyboard driver
- Call a Class Service Callback routine
- --> retrieve the data from the hardware

MSDN with love...

Remarks

Keyboard Class Service Callback

Here is the definition of the keyboard class service callback routine.

Kbdclass uses an **IOCTL_INTERNAL_KEYBOARD_CONNECT** request to connect its class service callback to a keyboard device. In this call, the driver sets its implementation in a **CONNECT_DATA** structure.

- Device Input and Output Control
 - Control code used to communicate with the driver
 - Callback #15 called on driver side
 - IRP_MJ_DEVICE_CONTROL for the ones who wonder...
 - Driver performs the job assigned to the IOCTL