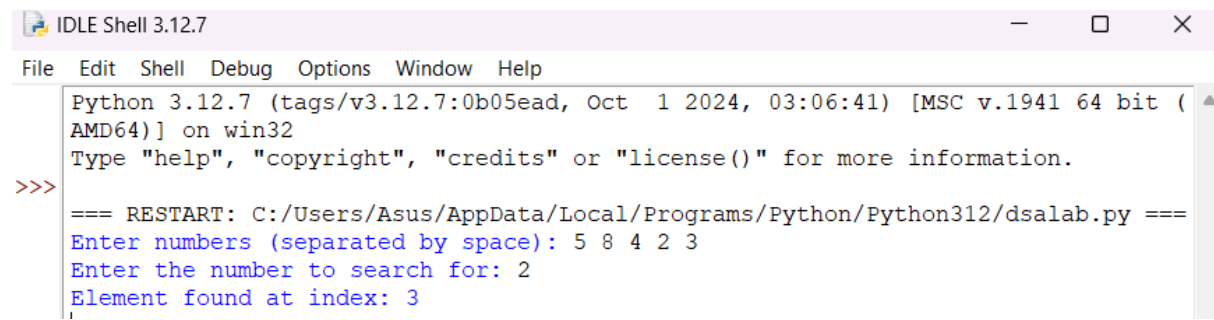


LINEAR SEARCH:

PROGRAM:

```
def linear_search(arr, target):  
    for i, value in enumerate(arr):  
        if value == target:  
            return i # Return the index of the target element  
    return -1 # Return -1 if target is not found  
  
input_list = list(map(int, input("Enter numbers (separated by space): ").split()))  
target = int(input("Enter the number to search for: "))  
index = linear_search(input_list, target)  
  
if index != -1:  
    print(f"Element found at index: {index}")  
else:  
    print("Element not found in the list.")
```

OUTPUT:



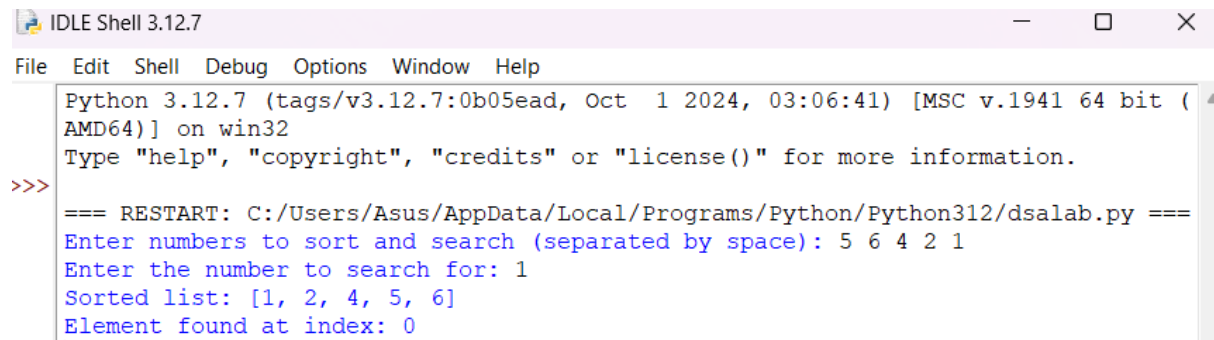
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers (separated by space): 5 8 4 2 3
Enter the number to search for: 2
Element found at index: 3
```

BINARY SEARCH:

PROGRAM:

```
def binary_search(arr, target):  
    left, right = 0, len(arr) - 1  
    while left <= right:  
        mid = (left + right) // 2  
        if arr[mid] == target:  
            return mid  
        elif arr[mid] < target:  
            left = mid + 1  
        else:  
            right = mid - 1  
    return -1  
  
input_list = list(map(int, input("Enter numbers to sort and search (separated by space):  
").split()))  
  
target = int(input("Enter the number to search for: "))  
  
input_list.sort()  
  
index = binary_search(input_list, target)  
  
print("Sorted list:", input_list)  
  
if index != -1:  
    print(f"Element found at index: {index}")  
else:  
    print("Element not found in the list.")
```

OUTPUT:

A screenshot of the IDLE Shell 3.12.7 window. The window has a title bar with the text 'IDLE Shell 3.12.7' and standard window controls (minimize, maximize, close). Below the title bar is a menu bar with 'File', 'Edit', 'Shell', 'Debug', 'Options', 'Window', and 'Help'. The main text area shows the following output:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers to sort and search (separated by space): 5 6 4 2 1
Enter the number to search for: 1
Sorted list: [1, 2, 4, 5, 6]
Element found at index: 0
```

FIBONACCI SEARCH:

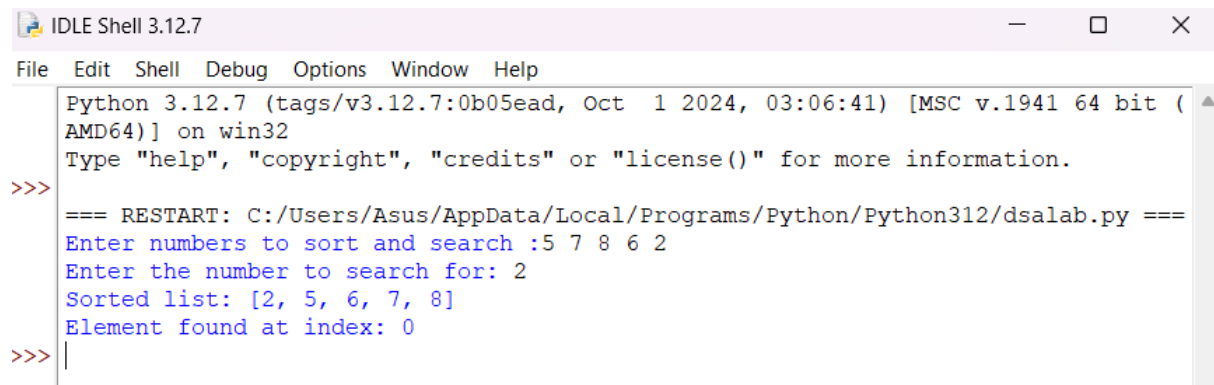
PROGRAM:

```
def fibonacci_search(arr, target):  
    fib2 = 0  
    fib1 = 1  
    fib = fib2 + fib1  
    n = len(arr)  
    while fib < n:  
        fib2, fib1 = fib1, fib  
        fib = fib2 + fib1  
    offset = -1  
    while fib > 1:  
        i = min(offset + fib2, n - 1)  
        if arr[i] < target:  
            fib, fib1 = fib1, fib2  
            fib2 = fib - fib1  
            offset = i  
        elif arr[i] > target:  
            fib, fib1 = fib2, fib1 - fib2  
            fib2 = fib - fib1  
        else:  
            return i  
    if fib1 and offset < n - 1 and arr[offset + 1] == target:  
        return offset + 1  
    return -1  
  
input_list = list(map(int, input("Enter numbers to sort and search :").split()))  
target = int(input("Enter the number to search for: "))  
input_list.sort()  
index = fibonacci_search(input_list, target)
```

```
print("Sorted list:", input_list)

if index != -1:
    print(f"Element found at index: {index}")
else:
    print("Element not found in the list.")
```

OUTPUT:



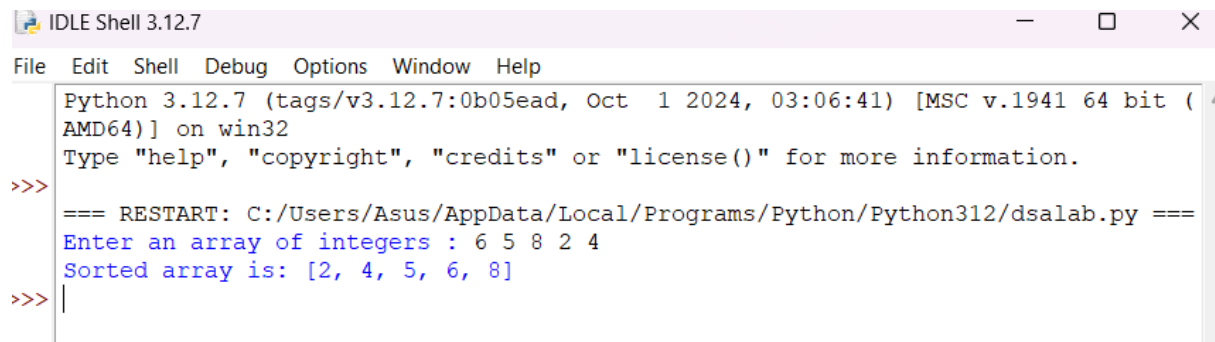
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct  1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers to sort and search :5 7 8 6 2
Enter the number to search for: 2
Sorted list: [2, 5, 6, 7, 8]
Element found at index: 0
>>> |
```

INSERTION SORT:

PROGRAM:

```
def insertion_sort(arr):  
    for i in range(1, len(arr)):  
        key = arr[i]  
        j = i - 1  
        while j >= 0 and key < arr[j]:  
            arr[j + 1] = arr[j]  
            j -= 1  
        arr[j + 1] = key  
arr = list(map(int, input("Enter an array of integers : ").split()))  
insertion_sort(arr)  
print("Sorted array is:", arr)
```


OUTPUT:



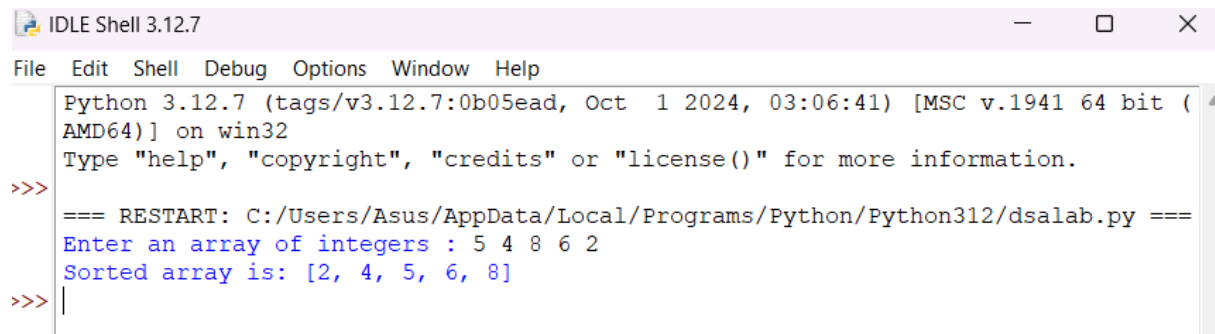
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter an array of integers : 6 5 8 2 4
Sorted array is: [2, 4, 5, 6, 8]
>>> |
```

SELECTION SORT:

PROGRAM:

```
def selection_sort(arr):  
    n = len(arr)  
  
    for i in range(n):  
        min_index = i  
        for j in range(i + 1, n):  
            if arr[j] < arr[min_index]:  
                min_index = j  
        arr[i], arr[min_index] = arr[min_index], arr[i]  
arr = list(map(int, input("Enter an array of integers : ").split()))  
selection_sort(arr)  
print("Sorted array is:", arr)
```

OUTPUT:



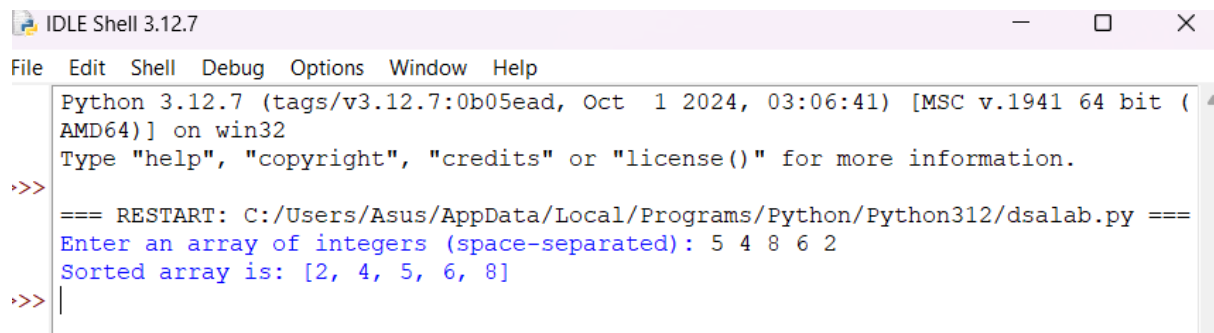
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter an array of integers : 5 4 8 6 2
Sorted array is: [2, 4, 5, 6, 8]
>>> |
```

BUBBLE SORT:

PROGRAM:

```
def bubble_sort(arr):  
    n = len(arr)  
    for i in range(n):  
        for j in range(0, n-i-1):  
            if arr[j] > arr[j+1]:  
                arr[j], arr[j+1] = arr[j+1], arr[j]  
arr = list(map(int, input("Enter an array of integers (space-separated): ").split()))  
bubble_sort(arr)  
print("Sorted array is:", arr)
```

OUTPUT:



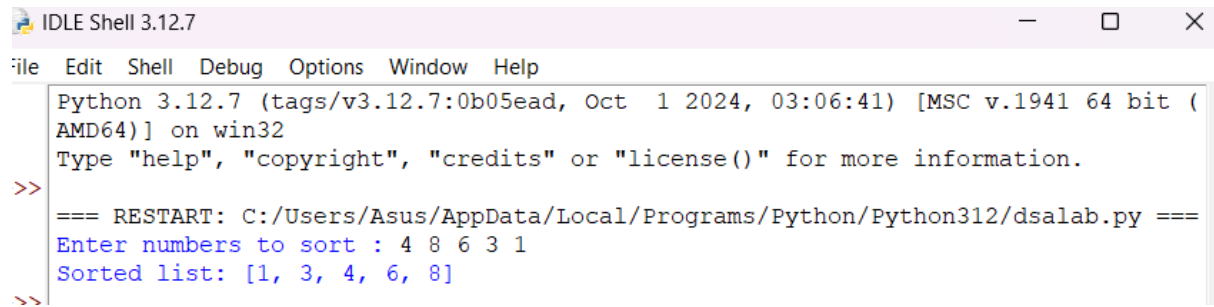
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter an array of integers (space-separated): 5 4 8 6 2
Sorted array is: [2, 4, 5, 6, 8]
>>> |
```

QUICK SORT:

PROGRAM:

```
def quick_sort(arr):  
    if len(arr) <= 1:  
        return arr  
  
    pivot = arr[len(arr) // 2]  
  
    left = [x for x in arr if x < pivot]  
    middle = [x for x in arr if x == pivot]  
    right = [x for x in arr if x > pivot]  
  
    return quick_sort(left) + middle + quick_sort(right)  
  
input_list = list(map(int, input("Enter numbers to sort : ").split()))  
sorted_list = quick_sort(input_list)  
print("Sorted list:", sorted_list)
```

OUTPUT:



```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers to sort : 4 8 6 3 1
Sorted list: [1, 3, 4, 6, 8]
>>
```

HEAP SORT:

PROGRAM

```
import heapq

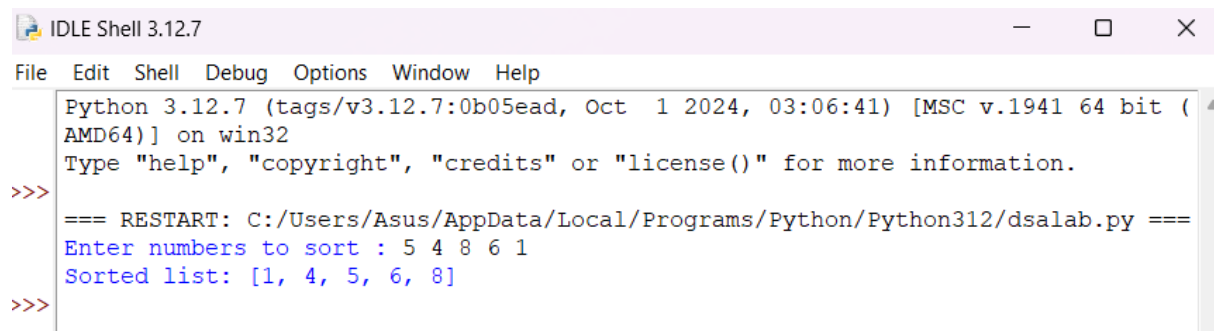
input_list = list(map(int, input("Enter numbers to sort : ").split()))

heapq.heapify(input_list) # Transform list into a heap

sorted_list = [heapq.heappop(input_list) for _ in range(len(input_list))]

print("Sorted list:", sorted_list)
```


OUTPUT:



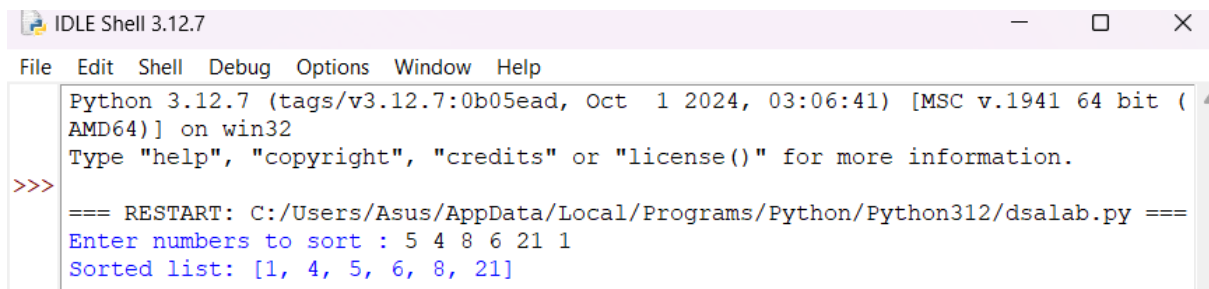
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers to sort : 5 4 8 6 1
Sorted list: [1, 4, 5, 6, 8]
>>>
```

MERGE SORT:

PROGRAM:

```
def merge_sort(arr):  
    if len(arr) <= 1:  
        return arr  
  
    mid = len(arr) // 2  
  
    left = merge_sort(arr[:mid])  
  
    right = merge_sort(arr[mid:])  
  
    return merge(left, right)  
  
def merge(left, right):  
    sorted_list = []  
  
    while left and right:  
        if left[0] < right[0]:  
            sorted_list.append(left.pop(0))  
        else:  
            sorted_list.append(right.pop(0))  
  
    sorted_list.extend(left or right)  
  
    return sorted_list  
  
input_list = list(map(int, input("Enter numbers to sort : ").split()))  
  
sorted_list = merge_sort(input_list)  
  
print("Sorted list:", sorted_list)
```

OUTPUT:

A screenshot of the IDLE Shell 3.12.7 window. The window has a title bar with the text "IDLE Shell 3.12.7" and standard window controls (minimize, maximize, close). Below the title bar is a menu bar with the following items: File, Edit, Shell, Debug, Options, Window, and Help. The main text area contains the following output:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter numbers to sort : 5 4 8 6 21 1
Sorted list: [1, 4, 5, 6, 8, 21]
```

STACK:

PROGRAM:

```
class Stack:

    def __init__(self):
        self.stack = []

    def push(self, item):
        self.stack.append(item)

        print(f'Item '{item}' pushed to stack.')

    def pop(self):
        if not self.is_empty():
            item = self.stack.pop()

            print(f'Item '{item}' popped from stack.')

            return item

        else:
            print("Stack is empty. Cannot pop.")

            return None

    def peek(self):
        if not self.is_empty():
            print(f'Top item is '{self.stack[-1]}'.')

            return self.stack[-1]

        else:
            print("Stack is empty.")

            return None

    def is_empty(self):
        return len(self.stack) == 0

    def display(self):
        print("Current stack:", self.stack)

if __name__ == "__main__":
    stack = Stack()
```

while True:

print("\nChoose an operation:")

print("1. Push")

print("2. Pop")

print("3. Peek")

print("4. Display stack")

print("5. Exit")

choice = input("Enter your choice (1-5): ")

if choice == '1':

item = input("Enter the item to push: ")

stack.push(item)

elif choice == '2':

stack.pop()

elif choice == '3':

stack.peak()

elif choice == '4':

stack.display()

elif choice == '5':

print("Exiting program.")

break

else:

print("Invalid choice. Please enter a number between 1 and 5.")

OUTPUT:



```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Choose an operation:
1. Push
2. Pop
3. Peek
4. Display stack
5. Exit
Enter your choice (1-5): 1
Enter the item to push: 8
Item '8' pushed to stack.

Choose an operation:
1. Push
2. Pop
3. Peek
4. Display stack
5. Exit
Enter your choice (1-5): 1
Enter the item to push: 17
Item '17' pushed to stack.

Choose an operation:
1. Push
2. Pop
3. Peek
4. Display stack
5. Exit
Enter your choice (1-5): 5
Exiting program.
```

POSTFIX:

PROGRAM:

```
class Stack:

    def __init__(self):

        self.stack = []

    def push(self, item):

        self.stack.append(item)

    def pop(self):

        if not self.is_empty():

            return self.stack.pop()

        else:

            return None

    def is_empty(self):

        return len(self.stack) == 0

def evaluate_postfix(expression):

    stack = Stack()

    for char in expression:

        if char.isdigit():

            stack.push(int(char))

        else:

            val1 = stack.pop()

            val2 = stack.pop()

            if val1 is None or val2 is None:

                raise ValueError("Insufficient operands in the expression.")

            if char == '+':

                stack.push(val2 + val1)

            elif char == '-':

                stack.push(val2 - val1)

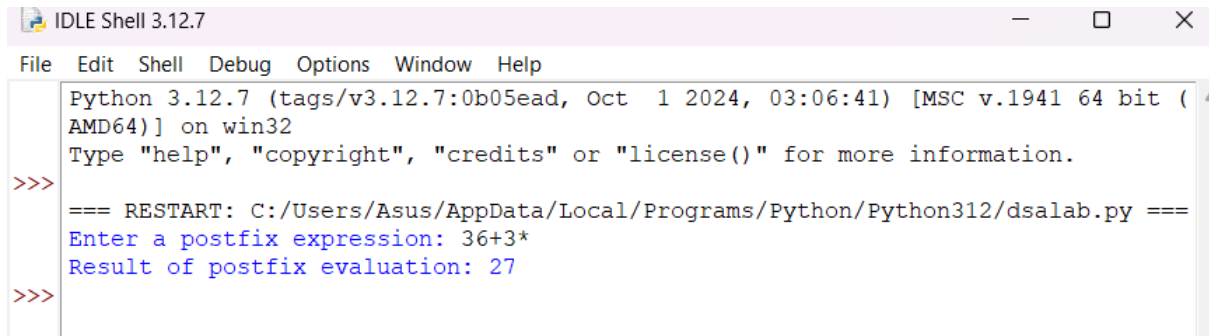
            elif char == '*':
```

```

        stack.push(val2 * val1)
    elif char == '/':
        if val1 == 0:
            raise ValueError("Division by zero is undefined.")
        stack.push(val2 // val1)
    else:
        raise ValueError(f"Unknown operator '{char}' encountered.")
result = stack.pop()
if not stack.is_empty():
    raise ValueError("The expression has too many operands.")
return result
if __name__ == "__main__":
    postfix_expr = input("Enter a postfix expression: ")
    try:
        result = evaluate_postfix(postfix_expr)
        print(f"Result of postfix evaluation: {result}")
    except ValueError as e:
        print(f"Error: {e}")

```


OUTPUT :



```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter a postfix expression: 36+3*
Result of postfix evaluation: 27
>>>
```

QUEUE:

PROGRAM:

```
from collections import deque

def main():

    queue = deque()

    while True:

        user_input = input("Enter an element (or 'q' to quit): ")

        if user_input.lower() == 'q':

            break

        queue.append(user_input)

    print("\nElements dequeued from the queue:")

    while queue:

        print(queue.popleft())

if __name__ == "__main__":

    main()
```

Output:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter an element (or 'q' to quit): d
Enter an element (or 'q' to quit): s
Enter an element (or 'q' to quit): a
Enter an element (or 'q' to quit): l
Enter an element (or 'q' to quit): a
Enter an element (or 'q' to quit): b
Enter an element (or 'q' to quit): q

Elements dequeued from the queue:
d
s
a
l
a
b
>>>
```

CIRCULAR:

PROGRAM:

```
class CircularQueue:

    def __init__(self, size):

        self.maxSize = size

        self.queueArray = [None] * size

        self.front = -1

        self.rear = -1

    def enqueue(self, item):

        if (self.rear + 1) % self.maxSize == self.front:

            print("The circular queue is full. Cannot enqueue more items.")

        elif self.front == -1:

            self.front = 0

            self.rear = 0

            self.queueArray[self.rear] = item

            print(f'Enqueued: {item}')

        else:

            self.rear = (self.rear + 1) % self.maxSize

            self.queueArray[self.rear] = item

            print(f'Enqueued: {item}')

    def dequeue(self):

        if self.front == -1:

            print("The circular queue is empty. Cannot dequeue any items.")

            return None

        item = self.queueArray[self.front]

        if self.front == self.rear: # Only one element left

            self.front = -1

            self.rear = -1

        else:
```

```
self.front = (self.front + 1) % self.maxSize
```

```
return item
```

```
def main():
```

```
    queue_size = int(input("Enter the size of the circular queue: "))
```

```
    queue = CircularQueue(size=queue_size)
```

```
    while True:
```

```
        user_input = input("Enter a value to enqueue (or 'q' to quit): ")
```

```
        if user_input.lower() == 'q':
```

```
            break
```

```
        queue.enqueue(user_input)
```

```
    print("Circular Queue elements:")
```

```
    while True:
```

```
        item = queue.dequeue()
```

```
        if item is None:
```

```
            break
```

```
        print(item, end=" ", )
```

```
    print("\nQueue is now empty.")
```

```
if __name__ == "__main__":
```

```
    main()
```

OUTPUT:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter the size of the circular queue: 6
Enter a value to enqueue (or 'q' to quit): d
Enqueued: d
Enter a value to enqueue (or 'q' to quit): s
Enqueued: s
Enter a value to enqueue (or 'q' to quit): a
Enqueued: a
Enter a value to enqueue (or 'q' to quit): l
Enqueued: l
Enter a value to enqueue (or 'q' to quit): a
Enqueued: a
Enter a value to enqueue (or 'q' to quit): b
Enqueued: b
Enter a value to enqueue (or 'q' to quit): q
Circular Queue elements:
d, s, a, l, a, b, The circular queue is empty. Cannot dequeue any items.
Queue is now empty.
>>>
```

PRIORITY:

PROGRAM:

```
import heapq

priority_queue = []

def insert(element, priority):

    heapq.heappush(priority_queue, (priority, element))

    print(f'Inserted: {element} with priority {priority}')

def remove_highest_priority():

    if priority_queue:

        element = heapq.heappop(priority_queue)

        print(f'Removed element with highest priority: {element[1]} (priority: {element[0]})')

    else:

        print("The queue is empty.")

def display_queue():

    if priority_queue:

        print("Current Priority Queue:")

        for priority, element in priority_queue:

            print(f'Element: {element}, Priority: {priority}')

    else:

        print("The queue is empty.")

if __name__ == "__main__":

    while True:

        print("\nPriority Queue Operations:")

        print("1. Insert")

        print("2. Remove Highest Priority")

        print("3. Display Queue")

        print("4. Exit")

        choice = int(input("Enter your choice (1-4): "))

        if choice == 1:
```

```
    element = input("Enter the element: ")
    priority = int(input("Enter the priority (lower number = higher priority): "))
    insert(element, priority)
elif choice == 2:
    remove_highest_priority()
elif choice == 3:
    display_queue()
elif choice == 4:
    print("Exiting program.")
    break
else:
    print("Invalid choice, try again.")
```


OUTPUT:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Priority Queue Operations:
1. Insert
2. Remove Highest Priority
3. Display Queue
4. Exit
Enter your choice (1-4): 1
Enter the element: 8
Enter the priority (lower number = higher priority): 11
Inserted: 8 with priority 11

Priority Queue Operations:
1. Insert
2. Remove Highest Priority
3. Display Queue
4. Exit
Enter your choice (1-4): 4
Exiting program.
>>>
```

DEQUE:

PROGRAM:

```
from collections import deque

# Initialize deque

dq = deque()

def insert_front(element):

    dq.appendleft(element)

    print(f"Inserted {element} at the front.")

def insert_rear(element):

    dq.append(element)

    print(f"Inserted {element} at the rear.")

def delete_front():

    if dq:

        element = dq.popleft()

        print(f"Removed {element} from the front.")

    else:

        print("Deque is empty.")

def delete_rear():

    if dq:

        element = dq.pop()

        print(f"Removed {element} from the rear.")

    else:

        print("Deque is empty.")

def display_deque():

    if dq:

        print("Current Deque:", list(dq))

    else:

        print("Deque is empty.")
```

```
# Main loop for deque operations
while True:
    print("\nDeque Operations:")
    print("1. Insert at Front")
    print("2. Insert at Rear")
    print("3. Delete from Front")
    print("4. Delete from Rear")
    print("5. Display Deque")
    print("6. Exit")
    try:
        choice = int(input("Enter your choice (1-6): "))
        if choice == 1:
            element = input("Enter the element: ")
            insert_front(element)
        elif choice == 2:
            element = input("Enter the element: ")
            insert_rear(element)
        elif choice == 3:
            delete_front()
        elif choice == 4:
            delete_rear()
        elif choice == 5:
            display_deque()
        elif choice == 6:
            print("Exiting program.")
            break
        else:
            print("Invalid choice, try again.")
    except ValueError:
```

```
print("Please enter a valid number between 1 and 6.")
```

OUTPUT:

```
IDLE Shell 3.12.7
File Edit Shell Debug Options Window Help
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Deque Operations:
1. Insert at Front
2. Insert at Rear
3. Delete from Front
4. Delete from Rear
5. Display Deque
6. Exit
Enter your choice (1-6): 1
Enter the element: 8
Inserted 8 at the front.

Deque Operations:
1. Insert at Front
2. Insert at Rear
3. Delete from Front
4. Delete from Rear
5. Display Deque
6. Exit
Enter your choice (1-6): 2
Enter the element: 17
Inserted 17 at the rear.

Deque Operations:
1. Insert at Front
2. Insert at Rear
3. Delete from Front
4. Delete from Rear
5. Display Deque
6. Exit
Enter your choice (1-6): 6
Exiting program.
>>>
```

SINGLE LINK LIST:

PROGRAM:

```
class Node:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        self.next = None
```

```
class SinglyLinkedList:
```

```
    def __init__(self):
```

```
        self.head = None
```

```
    def insert(self, data):
```

```
        new_node = Node(data)
```

```
        if not self.head:
```

```
            self.head = new_node
```

```
        else:
```

```
            temp = self.head
```

```
            while temp.next:
```

```
                temp = temp.next
```

```
            temp.next = new_node
```

```
        print(f'Inserted {data}.')
```

```
    def delete(self, key):
```

```
        temp = self.head
```

```
        if not temp:
```

```
            print("List is empty.")
```

```
            return
```

```
        if temp.data == key:
```

```
            self.head = temp.next
```

```
            temp = None
```

```
            print(f'Deleted {key}.')
```

```
            return
```

```

prev = None
while temp and temp.data != key:
    prev = temp
    temp = temp.next
if not temp:
    print(f'{key} not found in the list.')
    return
prev.next = temp.next
temp = None
print(f'Deleted {key}.')
def display(self):
    if not self.head:
        print("List is empty.")
    else:
        temp = self.head
        print("Linked List:", end=" ")
        while temp:
            print(temp.data, end=" -> ")
            temp = temp.next
        print("None")
if __name__ == "__main__":
    sll = SinglyLinkedList()
    while True:
        print("\nSingly Linked List Operations:")
        print("1. Insert")
        print("2. Delete")
        print("3. Display List")
        print("4. Exit")
        choice = int(input("Enter your choice (1-4): "))

```

```
if choice == 1:
    data = int(input("Enter the element: "))
    sll.insert(data)
elif choice == 2:
    key = int(input("Enter the element to delete: "))
    sll.delete(key)
elif choice == 3:
    sll.display()
elif choice == 4:
    print("Exiting program.")
    break
else:
    print("Invalid choice, try again.")
```


OUTPUT:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Singly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 1
Enter the element: 8
Inserted 8.

Singly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 1
Enter the element: 11
Inserted 11.

Singly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 4
Exiting program.
>>>
```

DOUBLE LINK LIST:

PROGRAM:

```
class Node:

    def __init__(self, data):

        self.data = data

        self.next = None

        self.prev = None

class DoublyLinkedList:

    def __init__(self):

        self.head = None

    def insert(self, data):

        new_node = Node(data)

        if not self.head:

            self.head = new_node

        else:

            temp = self.head

            while temp.next:

                temp = temp.next

            temp.next = new_node

            new_node.prev = temp

            print(f'Inserted {data}.')

    def delete(self, key):

        if not self.head:

            print("List is empty.")

            return

        temp = self.head

        if temp.data == key:

            if temp.next:

                self.head = temp.next
```

```

        self.head.prev = None
    else:
        self.head = None
    temp = None
    print(f'Deleted {key}.')
    return
while temp and temp.data != key:
    temp = temp.next
if not temp:
    print(f'{key} not found in the list.')
    return
if temp.next:
    temp.next.prev = temp.prev
if temp.prev:
    temp.prev.next = temp.next
temp = None
print(f'Deleted {key}.')
def display(self):
    if not self.head:
        print("List is empty.")
    else:
        temp = self.head
        print("Doubly Linked List:", end=" ")
        while temp:
            print(temp.data, end=" <-> ")
            temp = temp.next
        print("None")
if __name__ == "__main__":
    dll = DoublyLinkedList()

```

```
while True:

    print("\nDoubly Linked List Operations:")

    print("1. Insert")

    print("2. Delete")

    print("3. Display List")

    print("4. Exit")

    choice = int(input("Enter your choice (1-4): "))

    if choice == 1:

        data = int(input("Enter the element: "))

        dll.insert(data)

    elif choice == 2:

        key = int(input("Enter the element to delete: "))

        dll.delete(key)

    elif choice == 3:

        dll.display()

    elif choice == 4:

        print("Exiting program.")

        break

    else:

        print("Invalid choice, try again.")
```

OUTPUT:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Doubly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 1
Enter the element: 8
Inserted 8.

Doubly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 3
Doubly Linked List: 8 <-> None

Doubly Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 4
Exiting program.
>>>
```

CIRCULAR LINK LSIT:

PROGRAM:

```
class Node:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        self.next = None
```

```
class CircularLinkedList:
```

```
    def __init__(self):
```

```
        self.last = None
```

```
    def insert(self, data):
```

```
        new_node = Node(data)
```

```
        if self.last is None:
```

```
            self.last = new_node
```

```
            self.last.next = self.last
```

```
        else:
```

```
            new_node.next = self.last.next
```

```
            self.last.next = new_node
```

```
            self.last = new_node
```

```
        print(f"Inserted {data}.")
```

```
    def delete(self, key):
```

```
        if self.last is None:
```

```
            print("List is empty.")
```

```
            return
```

```
        temp = self.last.next
```

```
        prev = self.last
```

```
        if self.last == temp and temp.data == key:
```

```
            self.last = None
```

```
            print(f"Deleted {key}.")
```

```

        return
    if temp.data == key:
        prev.next = temp.next
        self.last.next = temp.next
        print(f"Deleted {key}.")
        return
    while temp != self.last:
        if temp.data == key:
            break
        prev = temp
        temp = temp.next
    if temp.data == key:
        prev.next = temp.next
        if temp == self.last:
            self.last = prev
        print(f"Deleted {key}.")
    else:
        print(f"{key} not found in the list.")

def display(self):
    if self.last is None:
        print("List is empty.")
    else:
        temp = self.last.next
        print("Circular Linked List:", end=" ")
        while True:
            print(temp.data, end=" -> ")
            temp = temp.next
            if temp == self.last.next:
                break

```

```
        print("(back to start)")
cll = CircularLinkedList()
while True:
    print("\nCircular Linked List Operations:")
    print("1. Insert")
    print("2. Delete")
    print("3. Display List")
    print("4. Exit")
    choice = int(input("Enter your choice (1-4): "))
    if choice == 1:
        data = int(input("Enter the element: "))
        cll.insert(data)
    elif choice == 2:
        key = int(input("Enter the element to delete: "))
        cll.delete(key)
    elif choice == 3:
        cll.display()
    elif choice == 4:
        print("Exiting program.")
        break
    else:
        print("Invalid choice, try again.")
```


OUTPUT:

```
IDLE Shell 3.12.7
File Edit Shell Debug Options Window Help
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Circular Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 1
Enter the element: 8
Inserted 8.

Circular Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 1
Enter the element: 17
Inserted 17.

Circular Linked List Operations:
1. Insert
2. Delete
3. Display List
4. Exit
Enter your choice (1-4): 4
Exiting program.
>>> |
```

TREE TRAVERSAL:

PROGRAM:

```
class Node:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        self.left = None
```

```
        self.right = None
```

```
class BinaryTree:
```

```
    def __init__(self):
```

```
        self.root = None
```

```
    def insert(self, data):
```

```
        new_node = Node(data)
```

```
        if self.root is None: # If tree is empty, set root to new node
```

```
            self.root = new_node
```

```
        else:
```

```
            queue = [self.root]
```

```
            while queue:
```

```
                temp = queue.pop(0)
```

```
                if not temp.left: # Insert in the first empty left spot
```

```
                    temp.left = new_node
```

```
                    break
```

```
                else:
```

```
                    queue.append(temp.left) # Add left node to the queue
```

```
                if not temp.right: # Insert in the first empty right spot
```

```
                    temp.right = new_node
```

```
                    break
```

```
            else:
```

```
                queue.append(temp.right) # Add right node to the queue
```

```

def inorder(self, node):
    if node:
        self.inorder(node.left)
        print(node.data, end=" ")
        self.inorder(node.right)
def preorder(self, node):
    if node:
        print(node.data, end=" ")
        self.preorder(node.left)
        self.preorder(node.right)
def postorder(self, node):
    if node:
        self.postorder(node.left)
        self.postorder(node.right)
        print(node.data, end=" ")
# Create an instance of BinaryTree
bt = BinaryTree()
# Main loop for interacting with the user
while True:
    print("\nBinary Tree Operations:")
    print("1. Insert Node")
    print("2. In-order Traversal")
    print("3. Pre-order Traversal")
    print("4. Post-order Traversal")
    print("5. Exit")
    # Try to handle the user's choice and inputs
    try:
        choice = int(input("Enter your choice (1-5): "))
        if choice == 1:

```

```
    data = int(input("Enter the node value: "))
    bt.insert(data)
elif choice == 2:
    print("In-order Traversal: ", end="")
    bt.inorder(bt.root)
    print()
elif choice == 3:
    print("Pre-order Traversal: ", end="")
    bt.preorder(bt.root)
    print()
elif choice == 4:
    print("Post-order Traversal: ", end="")
    bt.postorder(bt.root)
    print()
elif choice == 5:
    print("Exiting program.")
    break
else:
    print("Invalid choice, try again.")
except ValueError:
    print("Invalid input. Please enter a number between 1 and 5.")
```

OUTPUT:

```
IDLE Shell 3.12.7
e Edit Shell Debug Options Window Help
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===

Binary Tree Operations:
1. Insert Node
2. In-order Traversal
3. Pre-order Traversal
4. Post-order Traversal
5. Exit
Enter your choice (1-5): 1
Enter the node value: 8

Binary Tree Operations:
1. Insert Node
2. In-order Traversal
3. Pre-order Traversal
4. Post-order Traversal
5. Exit
Enter your choice (1-5): 1
Enter the node value: 5

Binary Tree Operations:
1. Insert Node
2. In-order Traversal
3. Pre-order Traversal
4. Post-order Traversal
5. Exit
Enter your choice (1-5): 4
Post-order Traversal: 5 8

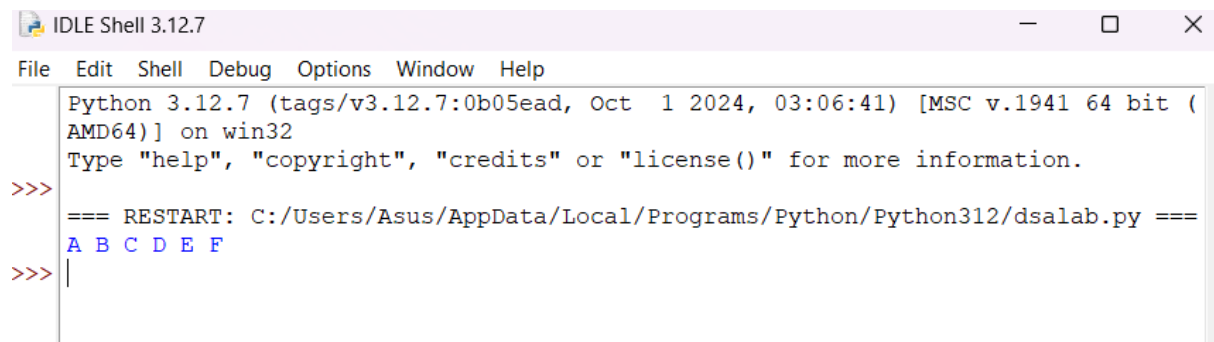
Binary Tree Operations:
1. Insert Node
2. In-order Traversal
3. Pre-order Traversal
4. Post-order Traversal
5. Exit
Enter your choice (1-5): 5
Exiting program.
```

BFS:

PROGRAM:

```
graph = {  
    'A': ['B', 'C'],  
    'B': ['D', 'E'],  
    'C': ['F'],  
    'D': [],  
    'E': ['F'],  
    'F': []  
}  
  
visited = [] # List to keep track of visited nodes  
  
queue = [] # Initialize a queue  
  
def bfs(visited, graph, node):  
    visited.append(node)  
    queue.append(node)  
  
    while queue:  
        s = queue.pop(0)  
        print(s, end=" ")  
  
        for neighbour in graph[s]:  
            if neighbour not in visited:  
                visited.append(neighbour)  
                queue.append(neighbour)  
  
# Start BFS from node 'A'  
bfs(visited, graph, 'A')
```

OUTPUT:



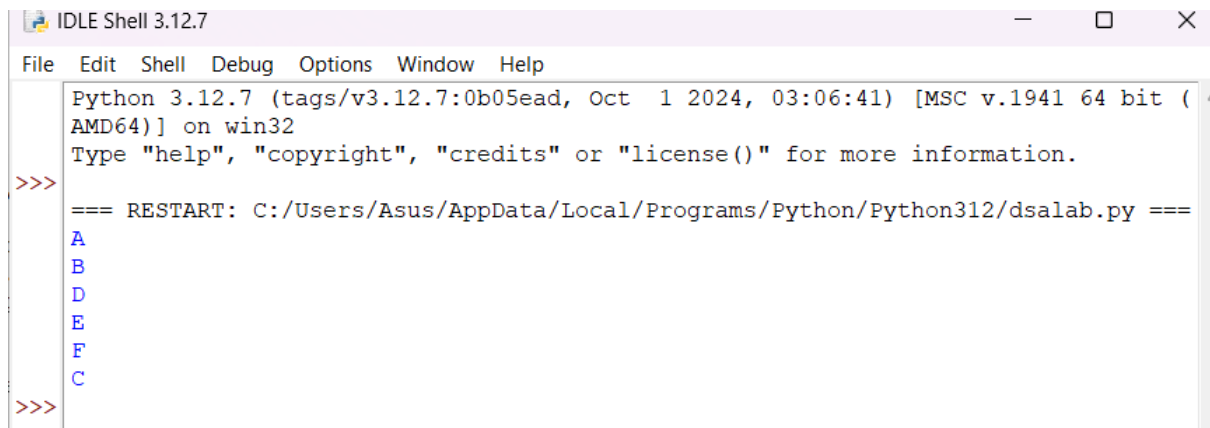
```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
A B C D E F
>>> |
```

DFS:

PROGRAM:

```
graph = {  
    'A': ['B', 'C'],  
    'B': ['D', 'E'],  
    'C': ['F'],  
    'D': [],  
    'E': ['F'],  
    'F': []  
}  
  
visited = set() # Set to keep track of visited nodes  
  
def dfs(visited, graph, node):  
    if node not in visited:  
        print(node)  
        visited.add(node)  
        for neighbour in graph[node]:  
            dfs(visited, graph, neighbour)  
  
# Driver Code  
dfs(visited, graph, 'A')
```


OUTPUT:



```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
A
B
D
E
F
C
>>>
```

DIJKSTRA:

PROGRAM:

```
import heapq

def dijkstra(graph, start):
    distances = {node: float('inf') for node in graph}
    distances[start] = 0
    priority_queue = [(0, start)]
    while priority_queue:
        current_distance, current_node = heapq.heappop(priority_queue)
        if current_distance > distances[current_node]:
            continue
        for neighbor, weight in graph[current_node]:
            distance = current_distance + weight
            if distance < distances[neighbor]:
                distances[neighbor] = distance
                heapq.heappush(priority_queue, (distance, neighbor))
    return distances

def build_graph():
    graph = {}
    num_nodes = int(input("Enter the number of nodes: "))
    for i in range(num_nodes):
        node = input(f"Enter the name of node {i+1}: ")
        graph[node] = []
        num_edges = int(input(f"Enter the number of edges from {node}: "))
        for _ in range(num_edges):
            neighbor = input("Enter the destination node: ")
            weight = int(input(f"Enter the weight to {neighbor}: "))
            graph[node].append((neighbor, weight))
    return graph
```

```
if __name__ == "__main__":  
    graph = build_graph()  
    start_node = input("Enter the starting node: ")  
    distances = dijkstra(graph, start_node)  
    print("\nShortest distances from node", start_node)  
    for node, distance in distances.items():  
        print(f"Node {node}: Distance {distance}")
```

OUTPUT:

```
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter the number of nodes: 4
Enter the name of node 1: A
Enter the number of edges from A: 2
Enter the destination node: B
Enter the weight to B: 1
Enter the destination node: C
Enter the weight to C: 4
Enter the name of node 2: B
Enter the number of edges from B: 1
Enter the destination node: C
Enter the weight to C: 2
Enter the name of node 3: C
Enter the number of edges from C: 1
Enter the destination node: D
Enter the weight to D: 1
Enter the name of node 4: D
Enter the number of edges from D: 0
Enter the starting node: A

Shortest distances from node A
Node A: Distance 0
Node B: Distance 1
Node C: Distance 3
Node D: Distance 4
>>> |
```

HASH TABLE:

PROGRAM:

```
class HashTable:

    def __init__(self, size):

        self.size = size

        self.table = [[] for _ in range(size)]

    def hash_function(self, key):

        return hash(key) % self.size

    def insert(self, key, value):

        index = self.hash_function(key)

        for pair in self.table[index]:

            if pair[0] == key:

                pair[1] = value

                return

        self.table[index].append([key, value])

    def search(self, key):

        index = self.hash_function(key)

        for pair in self.table[index]:

            if pair[0] == key:

                return pair[1]

        return None

    def delete(self, key):

        index = self.hash_function(key)

        for i, pair in enumerate(self.table[index]):

            if pair[0] == key:

                del self.table[index][i]

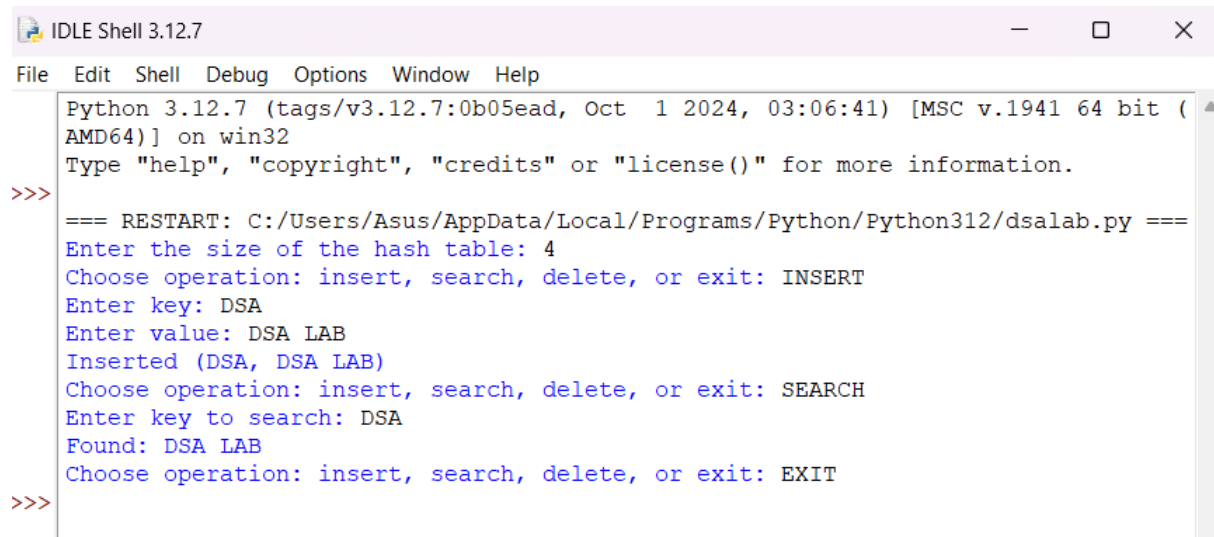
                return True

        return False

if __name__ == "__main__":
```

```
size = int(input("Enter the size of the hash table: "))
ht = HashTable(size)
while True:
    operation = input("Choose operation: insert, search, delete, or exit: ").lower()
    if operation == "insert":
        key = input("Enter key: ")
        value = input("Enter value: ")
        ht.insert(key, value)
        print(f"Inserted ( {key}, {value} )")
    elif operation == "search":
        key = input("Enter key to search: ")
        result = ht.search(key)
        if result:
            print(f"Found: {result}")
        else:
            print("Key not found")
    elif operation == "delete":
        key = input("Enter key to delete: ")
        if ht.delete(key):
            print(f"Deleted key: {key}")
        else:
            print("Key not found")
    elif operation == "exit":
        break
    else:
        print("Invalid operation. Please choose insert, search, delete, or exit.")
```

OUTPUT:



```
IDLE Shell 3.12.7
File Edit Shell Debug Options Window Help
Python 3.12.7 (tags/v3.12.7:0b05ead, Oct 1 2024, 03:06:41) [MSC v.1941 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
=== RESTART: C:/Users/Asus/AppData/Local/Programs/Python/Python312/dsalab.py ===
Enter the size of the hash table: 4
Choose operation: insert, search, delete, or exit: INSERT
Enter key: DSA
Enter value: DSA LAB
Inserted (DSA, DSA LAB)
Choose operation: insert, search, delete, or exit: SEARCH
Enter key to search: DSA
Found: DSA LAB
Choose operation: insert, search, delete, or exit: EXIT
>>>
```