

REPORT 628D679DCEFD55001961E4FD

Created	Tue May 24 2022 23:17:49 GMT+0000 (Coordinated Universal Time)
Number of analyses	1
User	6197960e3494e9c8c076e89b

## REPORT SUMMARY

Analyses ID	Main source file	Detected vulnerabilities
<a href="#">3a0fc266-5f84-48f2-af44-f07996293b58</a>	Bribe.sol	0

Started	Tue May 24 2022 23:17:59 GMT+0000 (Coordinated Universal Time)
Finished	Tue May 24 2022 23:18:04 GMT+0000 (Coordinated Universal Time)
Mode	Deep
Client Tool	Remythx
Main Source File	Bribe.sol

## DETECTED VULNERABILITIES

 HIGH  MEDIUM  LOW

0 0 0

## ISSUES

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
14 |
15 | uint public constant DURATION = 7 days; // rewards are released over 7 days
16 | uint public constant PRECISION = 10 ** 18;
17 |
18 | // default snx staking contract implementation
```

## UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
95 |
96 | // First check most recent balance
97 | if (checkpoints[tokenId][nCheckpoints - 1].timestamp <= timestamp) {
98 |     return (nCheckpoints - 1);
99 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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96 | // First check most recent balance
97 | if (checkpoints[tokenId][nCheckpoints - 1].timestamp <= timestamp) {
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99 | }
100 |
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
105 |
106 | uint lower = 0;
107 | uint upper = nCheckpoints - 1;
108 | while (upper > lower) {
109 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
```

## UNKNOWN Arithmetic operation "-" discovered

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Source file

Bribe.sol

Locations

```
107 | uint upper = nCheckpoints - 1;
108 | while (upper > lower) {
109 |     uint center = upper - upper - lower / 2; // ceil, avoiding overflow
110 |     Checkpoint memory cp = checkpoints[tokenId][center];
111 |     if (cp.timestamp == timestamp) {
```

## UNKNOWN Arithmetic operation "/" discovered

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Locations

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107 | uint upper = nCheckpoints - 1;
108 | while (upper > lower) {
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```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
114 | lower = center;
115 | } else {
116 |     upper = center - 1;
117 | }
118 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
127 |  
128 | // First check most recent balance  
129 | if (supplyCheckpoints[nCheckpoints - 1].timestamp <= timestamp) {  
130 |     return (nCheckpoints - 1);  
131 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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Source file

Bribe.sol

Locations

```
128 | // First check most recent balance  
129 | if (supplyCheckpoints[nCheckpoints - 1].timestamp <= timestamp) {  
130 |     return (nCheckpoints - 1);  
131 | }  
132 |
```

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Bribe.sol

Locations

```
137 |  
138 | uint lower = 0;  
139 | uint upper = nCheckpoints - 1;  
140 | while (upper > lower) {  
141 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
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Locations

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139 | uint upper = nCheckpoints - 1;
140 | while (upper > lower) {
141 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
142 |     SupplyCheckpoint memory cp = supplyCheckpoints[center];
143 |     if (cp.timestamp == timestamp) {
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Locations

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139 | uint upper = nCheckpoints - 1;
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142 |     SupplyCheckpoint memory cp = supplyCheckpoints[center];
143 |     if (cp.timestamp == timestamp) {
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
146 | lower = center;  
147 | } else {  
148 | upper = center - 1;  
149 | }  
150 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
159 |  
160 | // First check most recent balance  
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {  
162 | return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);  
163 | }
```

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Source file

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Locations

```
160 | // First check most recent balance  
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {  
162 | return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);  
163 | }  
164 | }
```

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Locations

```
160 | // First check most recent balance
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {
162 |     return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);
163 | }
164 |
```

## UNKNOWN Arithmetic operation "-" discovered

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Source file

Bribe.sol

Locations

```
169 |
170 | uint lower = 0;
171 | uint upper = nCheckpoints - 1;
172 | while (upper > lower) {
173 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
```

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Source file

Bribe.sol

Locations

```
171 | uint upper = nCheckpoints - 1;
172 | while (upper > lower) {
173 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
174 |     RewardPerTokenCheckpoint memory cp = rewardPerTokenCheckpoints[token][center];
175 |     if (cp.timestamp == timestamp) {
```



## UNKNOWN Arithmetic operation "/" discovered

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Source file

Bribe.sol

Locations

```
171 | uint upper = nCheckpoints - 1;
172 | while (upper > lower) {
173 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
174 |     RewardPerTokenCheckpoint memory cp = rewardPerTokenCheckpoints[token][center];
175 |     if (cp.timestamp == timestamp) {
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Locations

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171 | uint upper = nCheckpoints - 1;
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173 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
174 |     RewardPerTokenCheckpoint memory cp = rewardPerTokenCheckpoints[token][center];
175 |     if (cp.timestamp == timestamp) {
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Source file

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Locations

```
178 | lower = center;
179 | } else {
180 |     upper = center - 1;
181 | }
182 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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Source file

Bribe.sol

Locations

```
188 | uint _nCheckPoints = numCheckpoints[tokenId];
189 |
190 | if (_nCheckPoints > 0 && checkpoints[tokenId][_nCheckPoints - 1].timestamp == _timestamp) {
191 |     checkpoints[tokenId][_nCheckPoints - 1].balanceOf = balance;
192 | } else {
```

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SWC-101

Source file

Bribe.sol

Locations

```
189 |
190 | if (_nCheckPoints > 0 && checkpoints[tokenId][_nCheckPoints - 1].timestamp == _timestamp) {
191 |     checkpoints[tokenId][_nCheckPoints - 1].balanceOf = balance;
192 | } else {
193 |     checkpoints[tokenId][_nCheckPoints] = Checkpoint(_timestamp, balance);
```

## UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
192 | } else {
193 |     checkpoints[tokenId][_nCheckPoints] = Checkpoint(_timestamp, balance);
194 |     numCheckpoints[tokenId] = _nCheckPoints + 1;
195 | }
196 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
199 | uint _nCheckPoints = rewardPerTokenNumCheckpoints[token];
200 |
201 | if (_nCheckPoints > 0 && rewardPerTokenCheckpoints[token][_nCheckPoints - 1].timestamp == timestamp) {
202 |     rewardPerTokenCheckpoints[token][_nCheckPoints - 1].rewardPerToken = reward;
203 | } else {
```

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SWC-101

Source file

Bribe.sol

Locations

```
200 |
201 | if (_nCheckPoints > 0 && rewardPerTokenCheckpoints[token][_nCheckPoints - 1].timestamp == timestamp) {
202 |     rewardPerTokenCheckpoints[token][_nCheckPoints - 1].rewardPerToken = reward;
203 | } else {
204 |     rewardPerTokenCheckpoints[token][_nCheckPoints] = RewardPerTokenCheckpoint(timestamp, reward);
```

## UNKNOWN Arithmetic operation "+" discovered

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Source file

Bribe.sol

Locations

```
203 | } else {
204 |     rewardPerTokenCheckpoints[token][_nCheckPoints] = RewardPerTokenCheckpoint(timestamp, reward);
205 |     rewardPerTokenNumCheckpoints[token] = _nCheckPoints + 1;
206 | }
207 | }
```

## UNKNOWN Arithmetic operation "-" discovered

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Source file

Bribe.sol

Locations

```
211 | uint _timestamp = block.timestamp;
212 |
213 | if (_nCheckPoints > 0 && supplyCheckpoints[_nCheckPoints - 1].timestamp == _timestamp) {
214 |     supplyCheckpoints[_nCheckPoints - 1].supply = totalSupply;
215 | } else {
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
212 |
213 | if (_nCheckPoints > 0 && supplyCheckpoints[_nCheckPoints - 1].timestamp == _timestamp) {
214 |     supplyCheckpoints[_nCheckPoints - 1].supply = totalSupply;
215 | } else {
216 |     supplyCheckpoints[_nCheckPoints] = SupplyCheckpoint(_timestamp, totalSupply);
```

## UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
215 | } else {
216 |     supplyCheckpoints[_nCheckPoints] = SupplyCheckpoint(_timestamp, totalSupply);
217 |     supplyNumCheckpoints = _nCheckPoints + 1;
218 | }
219 | }
```

## UNKNOWN Arithmetic operation "++" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
231 | function getReward(uint tokenId, address[] memory tokens) external lock {
232 |     require(IVotingEscrow(_ve).isApprovedOrOwner(msg.sender, tokenId));
233 |     for (uint i = 0; i < tokens.length; i++) {
234 |         (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
235 |     }
```

## UNKNOWN Arithmetic operation "++" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
247 | require(msg.sender == factory);
248 | address _owner = IVotingEscrow(_ve).ownerOf(tokenId);
249 | for (uint i = 0; i < tokens.length; i++) {
250 |     (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
251 | }
```

## UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
263 | return rewardPerTokenStored[token];
264 | }
265 | return rewardPerTokenStored[token] + ((lastTimeRewardApplicable[token] - Math.min(lastUpdateTime[token], periodFinish[token])) * rewardRate[token] * PRECISION / totalSupply);
266 | }
267 | }
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
263 | return rewardPerTokenStored[token];
264 | }
265 | return rewardPerTokenStored[token] + ((lastTimeRewardApplicable(token) - Math.min(lastUpdateTime(token), periodFinish(token))) * rewardRate(token) * PRECISION / totalSupply);
266 | }
267 |
```

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263 | return rewardPerTokenStored[token];
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266 | }
267 |
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
283 |
284 | uint _startIndex = getPriorSupplyIndex(_startTimestamp);
285 | uint _endIndex = Math.min(supplyNumCheckpoints-1, maxRuns);
286 |
287 | for (uint i = _startIndex; i < _endIndex; i++) {
```

## UNKNOWN Arithmetic operation "++" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
285 | uint _endIndex = Math.min(supplyNumCheckpoints-1, maxRuns);
286 |
287 | for (uint i = _startIndex; i < _endIndex; i++) {
288 |     SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
289 |     if (sp0.supply > 0) {
```

## UNKNOWN Arithmetic operation "+" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
288 | SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
289 | if (sp0.supply > 0) {
290 | SupplyCheckpoint memory sp1 = supplyCheckpoints[i+1];
291 | (uint _reward, uint endTime) = _calcRewardPerToken(token, sp1.timestamp, sp0.timestamp, sp0.supply, _startTimestamp);
292 | reward += _reward;
```

## UNKNOWN Arithmetic operation "+=" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
290 | SupplyCheckpoint memory sp1 = supplyCheckpoints[i+1];
291 | (uint _reward, uint endTime) = _calcRewardPerToken(token, sp1.timestamp, sp0.timestamp, sp0.supply, _startTimestamp);
292 | reward += _reward;
293 | _writeRewardPerTokenCheckpoint(token, reward, endTime);
294 | _startTimestamp = endTime;
```

## UNKNOWN Arithmetic operation "/" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
301 | function _calcRewardPerToken(address token, uint timestamp1, uint timestamp0, uint supply, uint startTimestamp) internal view returns (uint, uint) {
302 | uint endTime = Math.max(timestamp1, startTimestamp);
303 | return (((Math.min(endTime, periodFinish(token)) - Math.min(Math.max(timestamp0, startTimestamp), periodFinish(token))) * rewardRate(token) * PRECISION) / supply), endTime);
304 | }
305 |
```



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Source file

Bribe.sol

Locations

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301 | function _calcRewardPerToken(address token, uint timestamp1, uint timestamp0, uint supply, uint startTimestamp) internal view returns (uint, uint) {
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303 |     return (((Math.min(endTime, periodFinish[token]) - Math.min(Math.max(timestamp0, startTimestamp), periodFinish[token])) * rewardRate[token] * PRECISION / supply), endTime);
304 | }
305 |
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303 |     return (((Math.min(endTime, periodFinish[token]) - Math.min(Math.max(timestamp0, startTimestamp), periodFinish[token])) * rewardRate[token] * PRECISION / supply), endTime);
304 | }
305 |
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303 |     return (((Math.min(endTime, periodFinish[token]) - Math.min(Math.max(timestamp0, startTimestamp), periodFinish[token])) * rewardRate[token] * PRECISION / supply), endTime);
304 | }
305 |
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
317 |
318 | uint _startIndex = getPriorSupplyIndex(_startTimestamp);
319 | uint _endIndex = supplyNumCheckpoints-1;
320 |
321 | if (_endIndex - _startIndex > 1) {
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
319 | uint _endIndex = supplyNumCheckpoints-1;
320 |
321 | if (_endIndex - _startIndex > 1) {
322 |     for (uint i = _startIndex; i < _endIndex-1; i++) {
323 |         SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
320 |
321 | if (_endIndex - _startIndex > 1) {
322 |     for (uint i = _startIndex; i < _endIndex-1; i++) {
323 |         SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
324 |         if (sp0.supply > 0) {
```

## UNKNOWN Arithmetic operation "++" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
320 |
321 | if (_endIndex - _startIndex > 1) {
322 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
323 |     SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
324 |     if (sp0.supply > 0) {
```

## UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
323 | SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
324 | if (sp0.supply > 0) {
325 |   SupplyCheckpoint memory sp1 = supplyCheckpoints[i+1];
326 |   (uint _reward, uint _endTime) = _calcRewardPerToken(token, sp1.timestamp, sp0.timestamp, sp0.supply, _startTimestamp);
327 |   reward += _reward;
```

## UNKNOWN Arithmetic operation "+=" discovered

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Source file

Bribe.sol

Locations

```
325 | SupplyCheckpoint memory sp1 = supplyCheckpoints[i+1];
326 | (uint _reward, uint _endTime) = _calcRewardPerToken(token, sp1.timestamp, sp0.timestamp, sp0.supply, _startTimestamp);
327 | reward += _reward;
328 | _writeRewardPerTokenCheckpoint(token, reward, _endTime);
329 | _startTimestamp = _endTime;
```

## UNKNOWN Arithmetic operation "+=" discovered

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Source file

Bribe.sol

Locations

```
335 | if (sp.supply > 0) {  
336 |   (uint _reward,) = _calcRewardPerToken(token, lastTimeRewardApplicable(token), Math.max(sp.timestamp, _startTimestamp), sp.supply, _startTimestamp);  
337 |   reward += _reward;  
338 |   _writeRewardPerTokenCheckpoint(token, reward, block.timestamp);  
339 |   _startTimestamp = block.timestamp;
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
350 |  
351 | uint _startIndex = getPriorBalanceIndex(tokenId, _startTimestamp);  
352 | uint _endIndex = numCheckpoints(tokenId)-1;  
353 |  
354 | uint reward = 0;
```

## UNKNOWN Arithmetic operation "-" discovered

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SWC-101

Source file

Bribe.sol

Locations

```
354 | uint reward = 0;  
355 |  
356 | if (_endIndex - _startIndex > 1) {  
357 |   for (uint i = _startIndex; i < _endIndex-1; i++) {  
358 |     Checkpoint memory cp0 = checkpoints[tokenId][i];
```

## UNKNOWN Arithmetic operation "-" discovered

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Bribe.sol

Locations

```
355 |
356 | if (_endIndex - _startIndex > 1) {
357 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
358 |     Checkpoint memory cp0 = checkpoints[tokenId][i];
359 |     Checkpoint memory cp1 = checkpoints[tokenId][i+1];
```

## UNKNOWN Arithmetic operation "++" discovered

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Source file

Bribe.sol

Locations

```
355 |
356 | if (_endIndex - _startIndex > 1) {
357 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
358 |     Checkpoint memory cp0 = checkpoints[tokenId][i];
359 |     Checkpoint memory cp1 = checkpoints[tokenId][i+1];
```

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Locations

```
357 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
358 |     Checkpoint memory cp0 = checkpoints[tokenId][i];
359 |     Checkpoint memory cp1 = checkpoints[tokenId][i+1];
360 |     (uint _rewardPerTokenStored0,) = getPriorRewardPerToken(token, cp0.timestamp);
361 |     (uint _rewardPerTokenStored1,) = getPriorRewardPerToken(token, cp1.timestamp);
```

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Source file

Bribe.sol

Locations

```
360 | (uint _rewardPerTokenStored0,) = getPriorRewardPerToken(token, cp0.timestamp);
361 | (uint _rewardPerTokenStored1,) = getPriorRewardPerToken(token, cp1.timestamp);
362 | reward += cp0.balanceOf * (_rewardPerTokenStored1 - _rewardPerTokenStored0) / PRECISION;
363 | }
364 | }
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
360 | (uint _rewardPerTokenStored0,) = getPriorRewardPerToken(token, cp0.timestamp);
361 | (uint _rewardPerTokenStored1,) = getPriorRewardPerToken(token, cp1.timestamp);
362 | reward += cp0.balanceOf * (_rewardPerTokenStored1 - _rewardPerTokenStored0) / PRECISION;
363 | }
364 | }
```

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
360 | (uint _rewardPerTokenStored0,) = getPriorRewardPerToken(token, cp0.timestamp);
361 | (uint _rewardPerTokenStored1,) = getPriorRewardPerToken(token, cp1.timestamp);
362 | reward += cp0.balanceOf * (_rewardPerTokenStored1 - _rewardPerTokenStored0) / PRECISION;
363 | }
364 | }
```

## UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
360 | (uint _rewardPerTokenStored0,) = getPriorRewardPerToken(token, cp0.timestamp);
361 | (uint _rewardPerTokenStored1,) = getPriorRewardPerToken(token, cp1.timestamp);
362 | reward += cp0.balanceOf * (_rewardPerTokenStored1 - _rewardPerTokenStored0) / PRECISION;
363 | }
364 | }
```

## UNKNOWN Arithmetic operation "+=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
366 | Checkpoint memory cp = checkpoints[tokenId][_endIndex];
367 | (uint _rewardPerTokenStored,) = getPriorRewardPerToken(token, cp.timestamp);
368 | reward += cp.balanceOf * (_rewardPerToken(token) - Math.max(_rewardPerTokenStored, userRewardPerTokenStored(token, tokenId))) / PRECISION;
369 |
370 | return reward;
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
366 | Checkpoint memory cp = checkpoints[tokenId][_endIndex];
367 | (uint _rewardPerTokenStored,) = getPriorRewardPerToken(token, cp.timestamp);
368 | reward += cp.balanceOf * (_rewardPerToken(token) - Math.max(_rewardPerTokenStored, userRewardPerTokenStored(token, tokenId))) / PRECISION;
369 |
370 | return reward;
```

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
366 | Checkpoint memory cp = checkpoints[tokenId][_endIndex];
367 | (uint _rewardPerTokenStored,) = getPriorRewardPerToken(token, cp.timestamp);
368 | reward += cp.balanceOf * (rewardPerToken[token] - Math.max(_rewardPerTokenStored, userRewardPerTokenStored[token][tokenId])) / PRECISION;
369 |
370 | return reward;
```

## UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
366 | Checkpoint memory cp = checkpoints[tokenId][_endIndex];
367 | (uint _rewardPerTokenStored,) = getPriorRewardPerToken(token, cp.timestamp);
368 | reward += cp.balanceOf * (rewardPerToken[token] - Math.max(_rewardPerTokenStored, userRewardPerTokenStored[token][tokenId])) / PRECISION;
369 |
370 | return reward;
```

## UNKNOWN Arithmetic operation "+=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
374 | function _deposit(uint amount, uint tokenId) external {
375 |     require(msg.sender == factory);
376 |     totalSupply += amount;
377 |     balanceOf[tokenId] += amount;
378 | }
```



## UNKNOWN Arithmetic operation "+=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
375 | require(msg.sender == factory);
376 | totalSupply += amount;
377 | balanceOf[tokenId] += amount;
378 |
379 | _writeCheckpoint(tokenId, balanceOf[tokenId]);
```

## UNKNOWN Arithmetic operation "-=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
385 | function _withdraw(uint amount, uint tokenId) external {
386 |     require(msg.sender == factory);
387 |     totalSupply -= amount;
388 |     balanceOf[tokenId] -= amount;
389 | }
```

## UNKNOWN Arithmetic operation "-=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
386 | require(msg.sender == factory);
387 | totalSupply -= amount;
388 | balanceOf[tokenId] -= amount;
389 |
390 | _writeCheckpoint(tokenId, balanceOf[tokenId]);
```

## UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
396 | function left(address token) external view returns (uint) {  
397 |     if (block.timestamp >= periodFinish[token]) return 0;  
398 |     uint _remaining = periodFinish[token] - block.timestamp;  
399 |     return _remaining * rewardRate[token];  
400 | }
```

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
397 | if (block.timestamp >= periodFinish[token]) return 0;  
398 | uint _remaining = periodFinish[token] - block.timestamp;  
399 | return _remaining * rewardRate[token];  
400 |  
401 |
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
408 | if (block.timestamp >= periodFinish[token]) {  
409 |     _safeTransferFrom(token, msg.sender, address(this), amount);  
410 |     rewardRate[token] = amount / DURATION;  
411 | } else {  
412 |     uint _remaining = periodFinish[token] - block.timestamp;
```

## UNKNOWN Arithmetic operation "-" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
410 | rewardRate[token] = amount / DURATION;  
411 | } else {  
412 | uint _remaining = periodFinish[token] - block.timestamp;  
413 | uint _left = _remaining * rewardRate[token];  
414 | require(amount > _left);
```

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
411 | } else {  
412 | uint _remaining = periodFinish[token] - block.timestamp;  
413 | uint _left = _remaining * rewardRate[token];  
414 | require(amount > _left);  
415 | _safeTransferFrom(token, msg.sender, address(this), amount);
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
414 | require(amount > _left);  
415 | _safeTransferFrom(token, msg.sender, address(this), amount);  
416 | rewardRate[token] = amount + _left / DURATION;  
417 | }  
418 | require(rewardRate[token] > 0);
```

## UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
414 | require(amount > _left);
415 | _safeTransferFrom(token, msg.sender, address(this), amount);
416 | rewardRate[token] = (amount + _left) / DURATION;
417 | }
418 | require(rewardRate[token] > 0);
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
418 | require(rewardRate[token] > 0);
419 | uint balance = IERC20(token).balanceOf(address(this));
420 | require(rewardRate[token] <= balance / DURATION, "Provided reward too high");
421 | periodFinish[token] = block.timestamp + DURATION;
422 | if (!isReward[token]) {
```

## UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
419 | uint balance = IERC20(token).balanceOf(address(this));
420 | require(rewardRate[token] <= balance / DURATION, "Provided reward too high");
421 | periodFinish[token] = block.timestamp + DURATION;
422 | if (!isReward[token]) {
423 | isReward[token] = true;
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
95 |  
96 | // First check most recent balance  
97 | if (checkpoints[tokenId][nCheckpoints - 1].timestamp <= timestamp) {  
98 |     return (nCheckpoints - 1);  
99 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
96 | // First check most recent balance  
97 | if (checkpoints[tokenId][nCheckpoints - 1].timestamp <= timestamp) {  
98 |     return (nCheckpoints - 1);  
99 | }  
100 |
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
105 |  
106 | uint lower = 0;  
107 | uint upper = nCheckpoints - 1;  
108 | while (upper > lower) {  
109 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
114 | lower = center;  
115 | } else {  
116 | upper = center - 1;  
117 | }  
118 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
127 |  
128 | // First check most recent balance  
129 | if (supplyCheckpoints[nCheckpoints - 1].timestamp <= timestamp) {  
130 | return (nCheckpoints - 1);  
131 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
128 | // First check most recent balance  
129 | if (supplyCheckpoints[nCheckpoints - 1].timestamp <= timestamp) {  
130 | return (nCheckpoints - 1);  
131 | }  
132 |
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
137 |
138 | uint lower = 0;
139 | uint upper = nCheckpoints - 1;
140 | while (upper > lower) {
141 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
146 | lower = center;
147 | } else {
148 |     upper = center - 1;
149 | }
150 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
159 |
160 | // First check most recent balance
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {
162 |     return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);
163 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
160 | // First check most recent balance
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {
162 |     return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);
163 | }
164 |
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
160 | // First check most recent balance
161 | if (rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp <= timestamp) {
162 |     return (rewardPerTokenCheckpoints[token][nCheckpoints - 1].rewardPerToken, rewardPerTokenCheckpoints[token][nCheckpoints - 1].timestamp);
163 | }
164 |
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
169 |
170 | uint lower = 0;
171 | uint upper = nCheckpoints - 1;
172 | while (upper > lower) {
173 |     uint center = upper - (upper - lower) / 2; // ceil, avoiding overflow
```



## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
178 | lower = center;  
179 | } else {  
180 | upper = center - 1;  
181 | }  
182 | }
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
188 | uint _nCheckPoints = numCheckpoints[tokenId];  
189 |  
190 | if (_nCheckPoints > 0 && checkpoints[tokenId][_nCheckPoints - 1].timestamp == _timestamp) {  
191 | checkpoints[tokenId][_nCheckPoints - 1].balanceOf = balance;  
192 | } else {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
189 |  
190 | if (_nCheckPoints > 0 && checkpoints[tokenId][_nCheckPoints - 1].timestamp == _timestamp) {  
191 | checkpoints[tokenId][_nCheckPoints - 1].balanceOf = balance;  
192 | } else {  
193 | checkpoints[tokenId][_nCheckPoints] = Checkpoint(_timestamp, balance);
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
199 | uint _nCheckPoints = rewardPerTokenNumCheckpoints[token];
200 |
201 | if (_nCheckPoints > 0 && rewardPerTokenCheckpoints[token][_nCheckPoints - 1].timestamp == timestamp) {
202 |     rewardPerTokenCheckpoints[token][_nCheckPoints - 1].rewardPerToken = reward;
203 | } else {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
200 |
201 | if (_nCheckPoints > 0 && rewardPerTokenCheckpoints[token][_nCheckPoints - 1].timestamp == timestamp) {
202 |     rewardPerTokenCheckpoints[token][_nCheckPoints - 1].rewardPerToken = reward;
203 | } else {
204 |     rewardPerTokenCheckpoints[token][_nCheckPoints] = RewardPerTokenCheckpoint(timestamp, reward);
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
211 | uint _timestamp = block.timestamp;
212 |
213 | if (_nCheckPoints > 0 && supplyCheckpoints[_nCheckPoints - 1].timestamp == _timestamp) {
214 |     supplyCheckpoints[_nCheckPoints - 1].supply = totalSupply;
215 | } else {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
212 |
213 | if (_nCheckPoints > 0 && supplyCheckpoints[_nCheckPoints - 1].timestamp == _timestamp) {
214 |     supplyCheckpoints[_nCheckPoints - 1].supply = totalSupply;
215 | } else {
216 |     supplyCheckpoints[_nCheckPoints] = SupplyCheckpoint(_timestamp, totalSupply);
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
283 |
284 | uint _startIndex = getPriorSupplyIndex(_startTimestamp);
285 | uint _endIndex = Math.min(supplyNumCheckpoints-1, maxRuns);
286 |
287 | for (uint i = _startIndex; i < _endIndex; i++) {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
317 |
318 | uint _startIndex = getPriorSupplyIndex(_startTimestamp);
319 | uint _endIndex = supplyNumCheckpoints-1;
320 |
321 | if (_endIndex - _startIndex > 1) {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
320 |
321 | if (_endIndex - _startIndex > 1) {
322 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
323 |     SupplyCheckpoint memory sp0 = supplyCheckpoints[i];
324 |     if (sp0.supply > 0) {
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
350 |
351 | uint _startIndex = getPriorBalanceIndex(tokenId, _startTimestamp);
352 | uint _endIndex = numCheckpoints[tokenId]-1;
353 |
354 | uint reward = 0;
```

## UNKNOWN Compiler-rewritable "<uint> - 1" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

Bribe.sol

Locations

```
355 |
356 | if (_endIndex - _startIndex > 1) {
357 |   for (uint i = _startIndex; i < _endIndex-1; i++) {
358 |     Checkpoint memory cp0 = checkpoints[tokenId][i];
359 |     Checkpoint memory cp1 = checkpoints[tokenId][i+1];
```

UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
11 | if (y > 3) {
12 |     z = y;
13 |     uint x = y / 2 + 1;
14 |     while (x < z) {
15 |         z = x;
```

UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
11 | if (y > 3) {
12 |     z = y;
13 |     uint x = y / 2 + 1;
14 |     while (x < z) {
15 |         z = x;
```

UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
14 | while (x < z) {
15 |     z = x;
16 |     x = y / x + x / 2;
17 | }
18 | else if (y != 0) {
```

## UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
14 | while (x < z) {  
15 |     z = x;  
16 |     x = (y / x + x) / 2;  
17 | }  
18 | } else if (y != 0) {
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
14 | while (x < z) {  
15 |     z = x;  
16 |     x = (y / x + x) / 2;  
17 | }  
18 | } else if (y != 0) {
```

## UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
24 | for (uint256 y = 1 << 255; y > 0; y >= 3) {  
25 |     x <<= 1;  
26 |     uint256 z = 5 * x * (x + 1) + 1;  
27 |     if (n / y >= z) {  
28 |         n -= y * z;
```

UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file  
libraries/Math.sol  
Locations

```
24 | for (uint256 y = 1 << 255; y > 0; y >= 3) {  
25 |     x <= 1;  
26 |     uint256 z = 5 + x * (x + 1) + 1;  
27 |     if (n / y >= z) {  
28 |         n -= y * z;
```

UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file  
libraries/Math.sol  
Locations

```
24 | for (uint256 y = 1 << 255; y > 0; y >= 3) {  
25 |     x <= 1;  
26 |     uint256 z = 5 + x * (x + 1) + 1;  
27 |     if (n / y >= z) {  
28 |         n -= y * z;
```

UNKNOWN Arithmetic operation "+" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file  
libraries/Math.sol  
Locations

```
24 | for (uint256 y = 1 << 255; y > 0; y >= 3) {  
25 |     x <= 1;  
26 |     uint256 z = 3 + x * (x + 1) + 1;  
27 |     if (n / y >= z) {  
28 |         n -= y * z;
```

## UNKNOWN Arithmetic operation "/" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
25 | x <= 1;  
26 | uint256 z = 3 * x * (x + 1) + 1;  
27 | if (n / y >= z) {  
28 |     n -= y * z;  
29 |     x += 1;
```

## UNKNOWN Arithmetic operation "-=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
26 | uint256 z = 3 * x * (x + 1) + 1;  
27 | if (n / y >= z) {  
28 |     n -= y + z;  
29 |     x += 1;  
30 | }
```

## UNKNOWN Arithmetic operation "\*" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
26 | uint256 z = 3 * x * (x + 1) + 1;  
27 | if (n / y >= z) {  
28 |     n -= y * z;  
29 |     x += 1;  
30 | }
```



## UNKNOWN Arithmetic operation "+=" discovered

This plugin produces issues to support false positive discovery within MythX.

SWC-101

Source file

libraries/Math.sol

Locations

```
27 | if (n / y >= z) {  
28 |     n -= y * z;  
29 |     x += 1;  
30 | }  
31 | }
```

## UNKNOWN Public state variable with array type causing reachable exception by default.

The public state variable "rewards" in "Bribe" contract has type "address[]" and can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

```
25 | mapping(address => mapping(uint => uint)) public userRewardPerTokenStored;  
26 |  
27 | address[] public rewards;  
28 | mapping(address => bool) public isReward;  
29 |
```

## UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

```
232 | require(IVotingEscrow(_ve).isApprovedOrOwner(msg.sender, tokenId));  
233 | for (uint i = 0; i < tokens.length; i++) {  
234 |     (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);  
235 |  
236 |     uint _reward = earned(tokens[i], tokenId);
```

## UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

```
232 | require(IVotingEscrow(_ve).isApprovedOrOwner(msg.sender, tokenId));
233 | for (uint i = 0; i < tokens.length; i++) {
234 | (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
235 |
236 | uint _reward = earned(tokens[i], tokenId);
```

## UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

```
232 | require(IVotingEscrow(_ve).isApprovedOrOwner(msg.sender, tokenId));
233 | for (uint i = 0; i < tokens.length; i++) {
234 | (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
235 |
236 | uint _reward = earned(tokens[i], tokenId);
```

## UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

```
234 | (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
235 |
236 | uint _reward = earned(tokens[i], tokenId);
237 | lastEarn[tokens[i]][tokenId] = block.timestamp;
238 | userRewardPerTokenStored[tokens[i]][tokenId] = rewardPerTokenStored[tokens[i]];
```

## UNKNOWN Out of bounds array access

The index access expression can cause an exception in case of use of invalid array index value.

SWC-110

Source file

Bribe.sol

Locations

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235 |
236 | uint _reward = earned(tokens[i], tokenId);
237 | lastEarn[tokens[i]][tokenId] = block.timestamp;
238 | userRewardPerTokenStored[tokens[i]][tokenId] = rewardPerTokenStored[tokens[i]];
239 | if (_reward > 0) _safeTransfer(tokens[i], msg.sender, _reward);
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241 | emit ClaimRewards(msg.sender, tokens[i], _reward);
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241 | emit ClaimRewards(msg.sender, tokens[i], _reward);
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Source file

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Locations

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248 | address _owner = IVotingEscrow(_ve).ownerOf(tokenId);
249 | for (uint i = 0; i < tokens.length; i++) {
250 | (rewardPerTokenStored[tokens[i]], lastUpdateTime[tokens[i]]) = _updateRewardPerToken(tokens[i]);
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252 | uint _reward = earned(tokens[i], tokenId);
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