

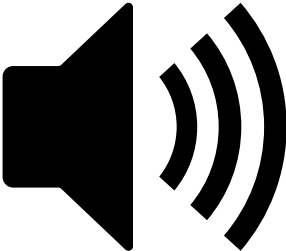
Overview

Primarily intended for students of Pixelate studio

Preferred prerequisites: (a) Being able to programmatically draw primitives on screen,
(b) Basic usage of arrays and loops

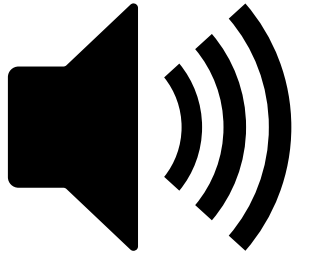
Expected duration — Part A: Listening/Viewing (30 minutes), Part B: Activity (30 minutes), Part C: Discussion (30 minutes)

Topics for the session: Coordinate Systems, Basic Geometric Transformations





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Euclidean Space and Cartesian Coordinate System