I-type instructions have a 16-bit imm field that codes one of the following types of information.

- an immediate operand
- a branch target offset (the signed difference between the address of the following instruction and the target label, with the two low order bits dropped)
- a memory operand displacement

For the bgez, bgtz, blez, and bltz instructions, the rt field is used as an extension of the opcode field.

## Format Opcodes

```
op rs rt imm
31-26 25-21 20-16 15-0
```

Ins	truction	Opcode	Notes
addi	rt, rs, imm	001000	
addiu	rt, rs, imm	001001	
andi	rt, rs, imm	001100	
beq	rs, rt, label	000100	
bgez	rs, label	000001	rt = 00001
bgtz	rs, label	000111	rt = 00000
blez	rs, label	000110	rt = 00000
bltz	rs, label	000001	rt = 00000
bne	rs, rt, label	000101	
lb	rt, imm(rs)	100000	
lbu	rt, imm(rs)	100100	
lh	rt, imm(rs)	100001	
lhu	rt, imm(rs)	100101	
lui	rt, imm	001111	
lw	rt, imm(rs)	100011	
lwc1	rt, imm(rs)	110001	
ori	rt, rs, imm	001101	
sb	rt, imm(rs)	101000	
slti	rt, rs, imm	001010	
sltiu	rt, rs, imm	001011	
sh	rt, imm(rs)	101001	
sw	rt, imm(rs)	101011	
swc1	rt, imm(rs)	111001	
xori	rt, rs, imm	001110	