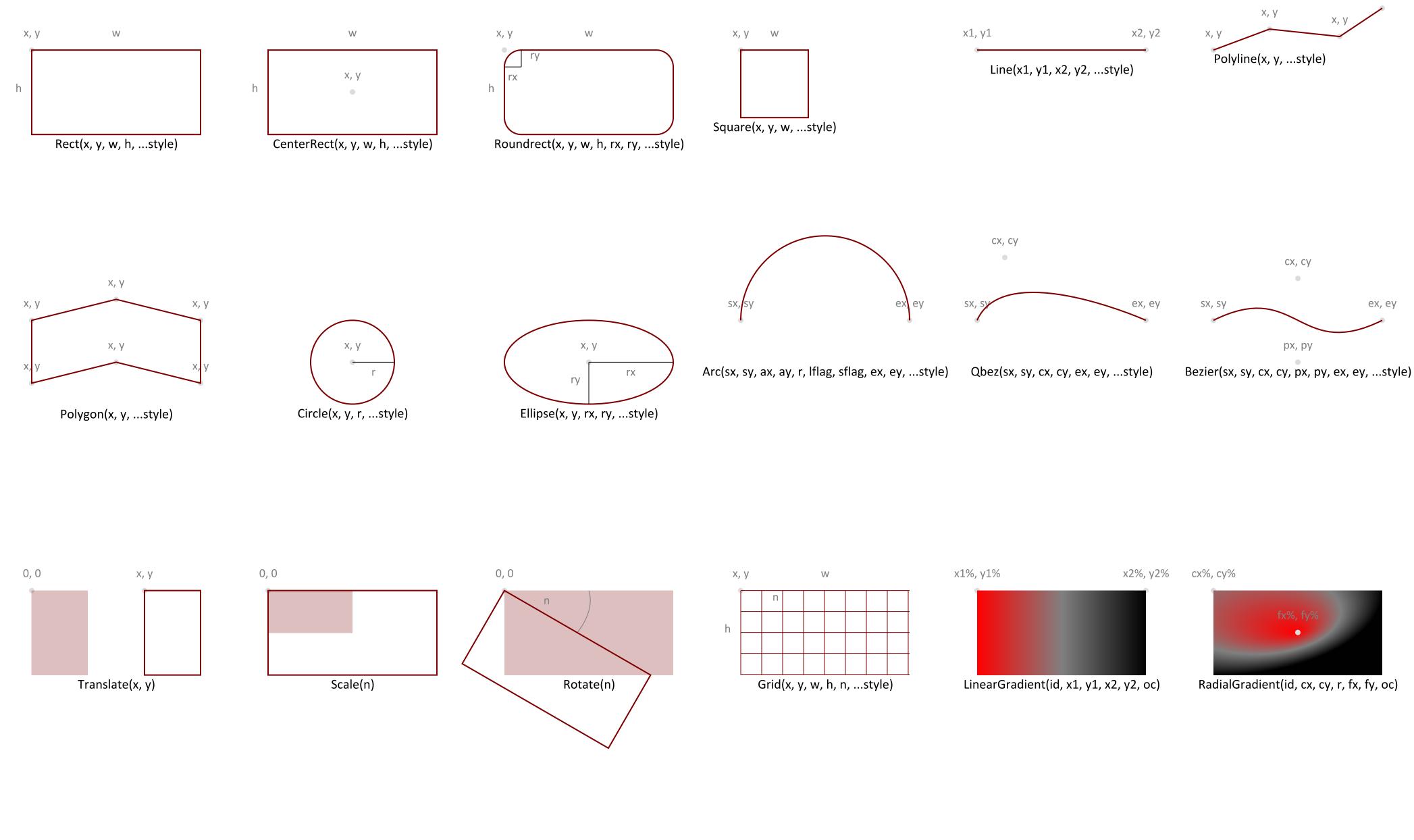
SVG Go Library



hello, SVG

Text(x, y, s, ...style)

