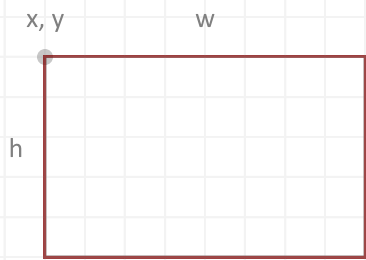
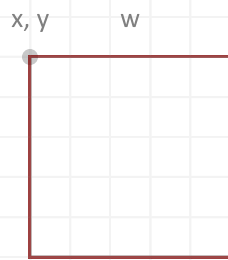


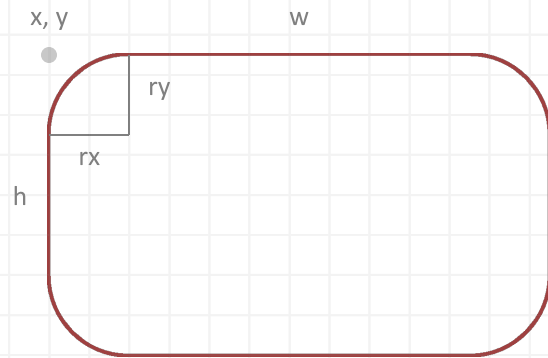
Go SVG Package



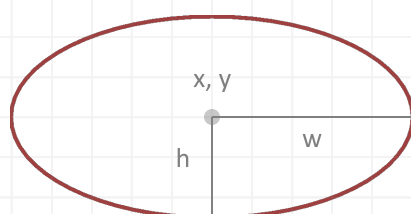
svg.Rect(x, y, w, h, style)



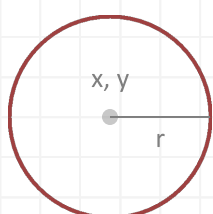
svg.Square(x, y, w, style)



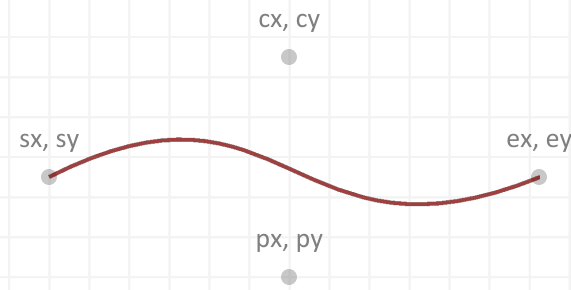
svg.Roundrect(x, y, w, h, rx, ry, style)



svg.Ellipse(x, y, w, h, style)



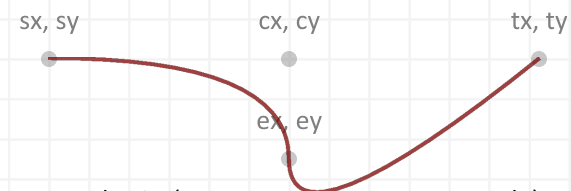
svg.Circle(x, y, r, style)



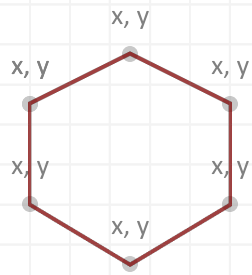
svg.Bezier(sx, sy, cx, cy, px, py, ex, ey, style)



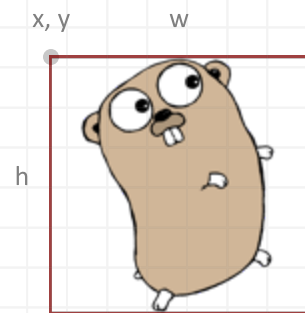
svg.Line(x1, y1, x2, y2, style)



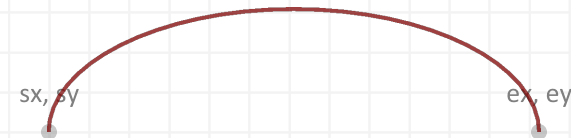
svg.Qbezier(sx, sy, cx, cy, ex, ey, tx, ty, style)



svg.Polygon(x, y, style)



svg.Image(x, y, w, h, name, style)



svg.Arc(sx, sy, ax, ay, r, lflag, sflag, style)