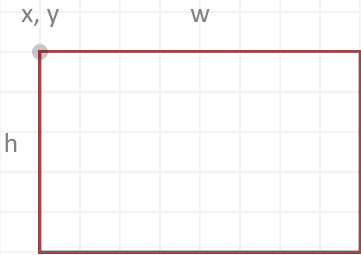
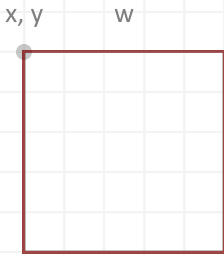


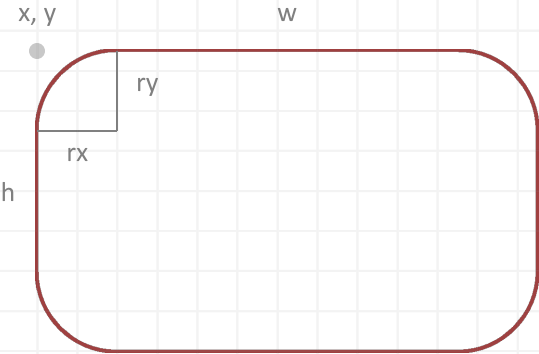
Go SVG Package



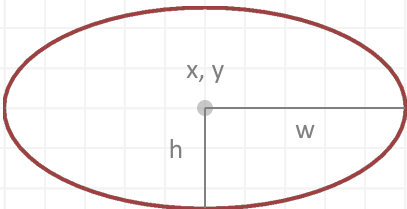
`svg.Rect(x, y, w, h, style)`



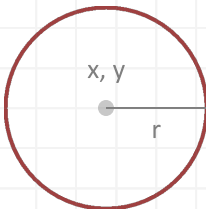
`svg.Square(x, y, w, style)`



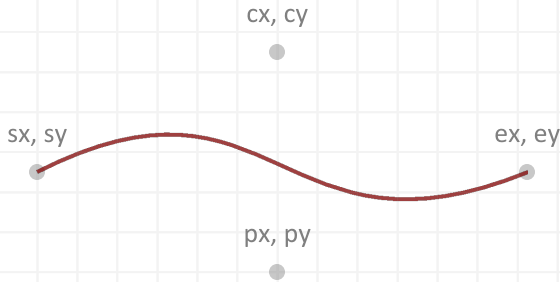
`svg.Roundrect(x, y, w, h, rx, ry, style)`



`svg.Ellipse(x, y, w, h, style)`



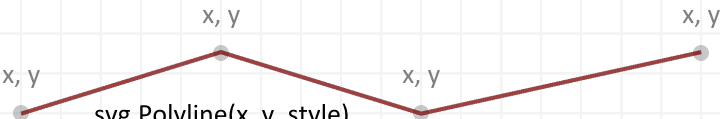
`svg.Circle(x, y, r, style)`



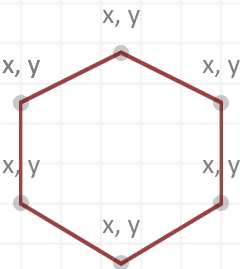
`svg.Bezier(sx, sy, cx, cy, px, py, ex, ey, style)`



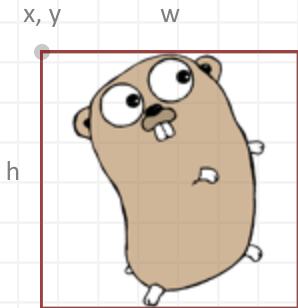
`svg.Line(x1, y1, x2, y2)`



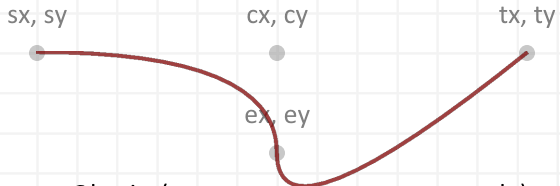
`svg.Polyline(x, y, style)`



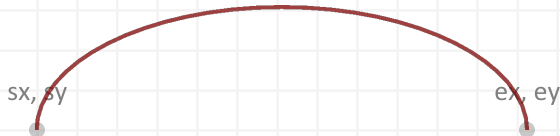
`svg.Polygon(x, y, style)`



`svg.Image(x, y, w, h, name, style)`



`svg.Qbezier(sx, sy, cx, cy, ex, ey, tx, ty, style)`



`svg.Arc(sx, sy, ax, ay, r, lflag, sflag, style)`