

1 main — MIR Walkthrough

Purpose: TODO: Describe why this walkthrough exists

1.1 Source Context

```
fn main() {  
    let a = 42;  
    let mut b = &a;  
    b = &b;  
  
    assert!(*b == 42);  
}
```

1.2 Function Overview

- **Function:** main
- **Basic blocks:** 3
- **Return type:** () (0 bytes, align 1)
- **Notable properties:**
 - Contains panic path
 - Introduces borrows
 - Has conditional branches

1.3 Locals

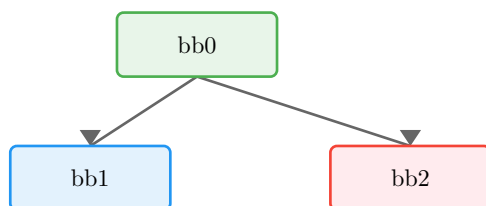
Local	Type	Notes
0	() (0 bytes, align 1)	Return place
1	Int(I32)	
2	&i32 (8 bytes, align 8)	
3	&&i32 (8 bytes, align 8)	
4	Int(I32)	
5	()	
6	&i32 (8 bytes, align 8)	

1.4 Borrows

#	Borrow	Kind	Created At	Borrowed
0	_2	&	bb0[1]	_1
1	_3	&	bb0[2]	_2

Borrows are tracked conservatively: active from creation until reassignment or scope end.

1.5 Control-Flow Overview



1.6 Basic Blocks

1.6.1 bb0 — entry

Entry point of the function.

MIR	Annotation
<code>_1 = 42</code>	Load constant
<code>_2 = &_1</code>	Shared borrow
<code>_3 = &_2</code>	Shared borrow
<code>_6 = copy_deref((*_3))</code>	
<code>_2 = _6</code>	Copy value
<code>_4 = (*_2)</code>	Copy value
<code>→ switch(move _4) [42→bb1; else→bb2]</code>	Branch on move _4

1.6.2 bb1 — return / success

Normal return path.

MIR	Annotation
<code>→ return</code>	Return from function

1.6.3 bb2 — panic path

Panic/diverging path.

MIR	Annotation
<code>→ _5 = panic([16 bytes])</code>	Call panic

1.7 Key Observations

TODO: Add bullet points summarizing what this MIR teaches

-
-

1.8 Takeaways

TODO: One or two sentences to generalize this example

