

The Java soothsayer

A practical application for insecure randomness vulnerabilities

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

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:/# whoami



Alejo «Alex» Popovici

- 26 Years old
- Been working as a pentester for 3 years.
- Currently working at Immunity Inc.



A Pentester's shameful tactics

- Broken **SSL/TLS**...
- Old software/framework versions **without** real life applications...
- ClickJacking... **(The cringe is strong with this one)**
- Useless/pointless account enumeration...
- AND
- *Insecure randomness.*

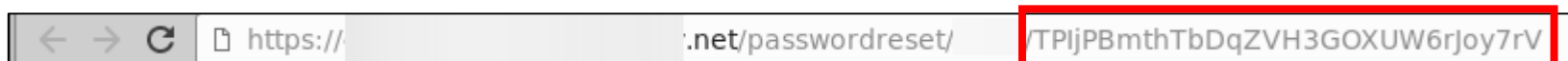
We've all been there

- But, as a wise friend once said:

“Whatever lets you deface a site is a **critical, the rest is **low** and everything in between is **chamuyo**”**

The main point of this talk

- Go the extra mile for your lows.
- They believe in you, believe in them.
- **AND** if you see something like this:



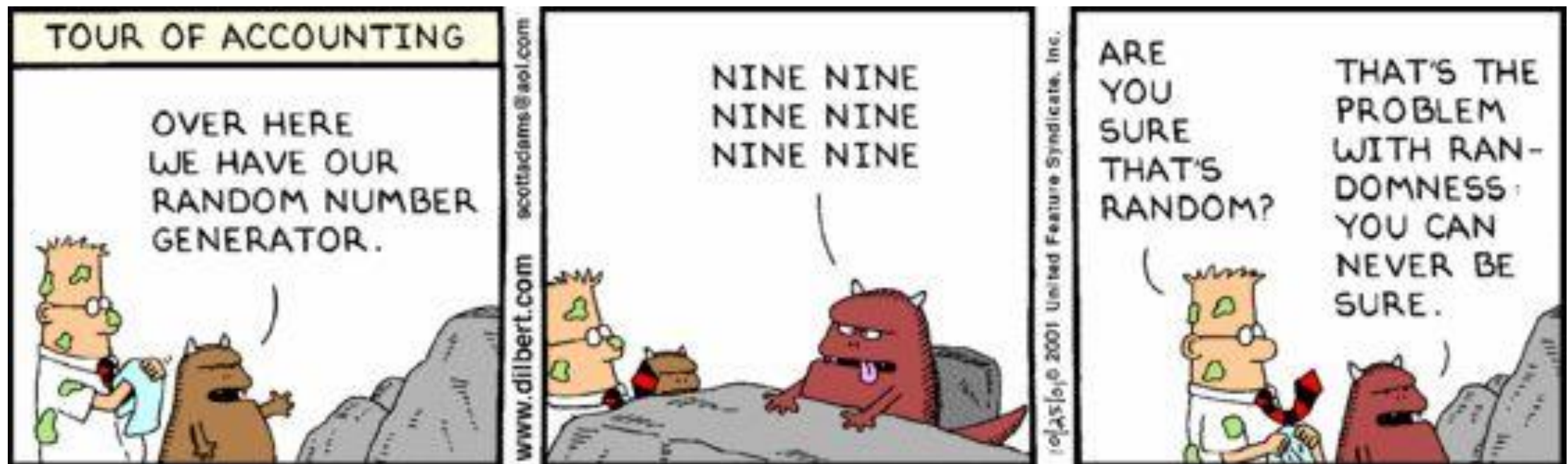
- You go like this...

The main point of this talk



What's a PRNG

- A Pseudo Random Number Generator, is an **algorithm** for generating a sequence of numbers whose properties approximate the properties of **random numbers**.



Apache Commons Lang RandomStringUtils

- Very useful to generate random strings.
- Can produce secure strings, if used properly.
- Uses `java.util.Random()` by default.

```
41 public class RandomStringUtils {  
42  
43     /**  
44      * <p>Random object used by random method. This has to be not local  
45      * to the random method so as to not return the same value in the  
46      * same millisecond.</p>  
47      */  
48     private static final Random RANDOM = new Random();  
49  
50     /**  
51      * <p>{@code RandomStringUtils} instances should NOT be constructed in  
52      * standard programming. Instead, the class should be used as  
53      * {@code RandomStringUtils.random(5)}.</p>  
54      *  
55      * <p>This constructor is public to permit tools that require a JavaBean instance  
56      * to operate.</p>  
57      */  
58     public RandomStringUtils() {  
59         super();  
60     }
```


Java's Random() class

- Uses a **Linear Congruential Generator** (LCG) for randomness.
- Implemented on RandomStringUtils as a **static member**, so it acts like a singleton across the server instance (Usually tomcat).
- Never reseeded unless explicitly done.

PRNGs used by other web servers

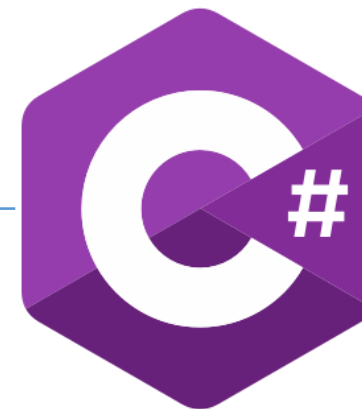


Rand()

Mt_rand()

System Default
(Usually LCG)

Mersenne Twister
(**Not** cryptographically secure,
but harder to attack)



All of them have secure alternatives!

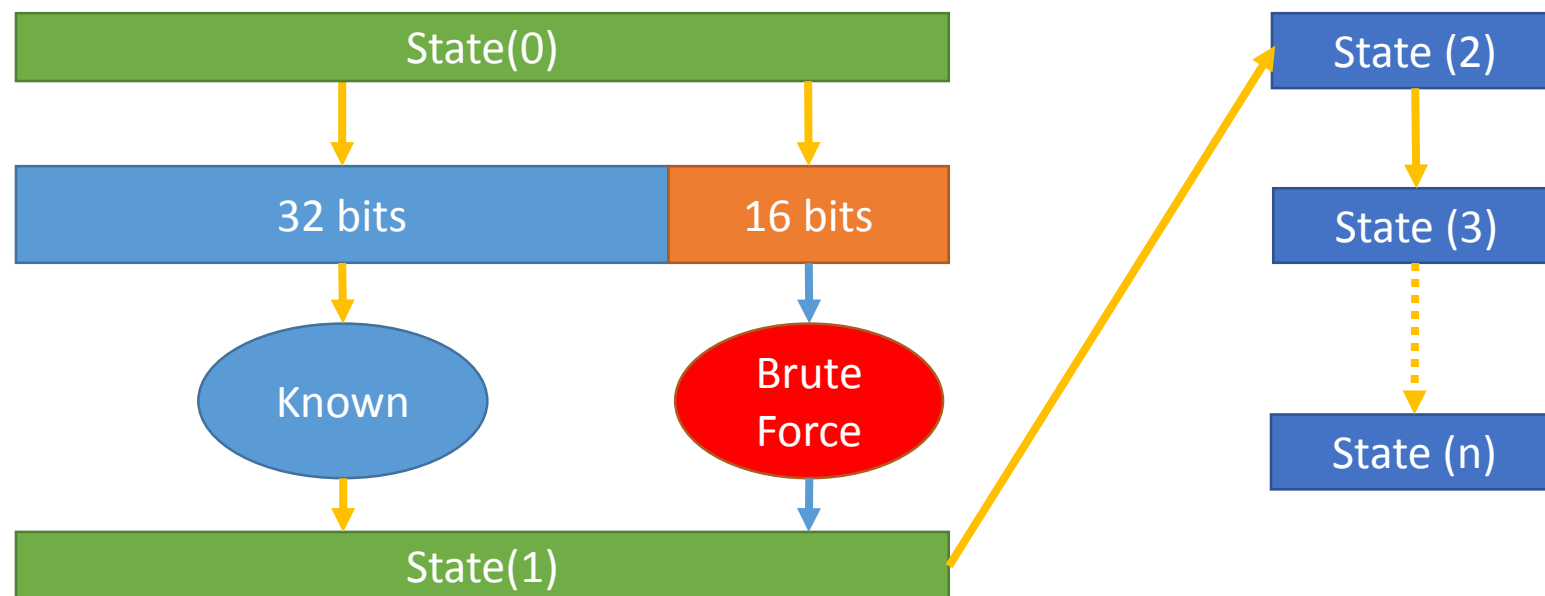
Lineal Congruential Generator

- Very (very!) performant, as it only consists of 4 operations (MULT, SUM, AND and ROL)
- Internal state 48 bits long.
- It is **Not cryptographically secure**, can predict future output with just one state.
- Implemented in Java as:

```
169:  * @param bits the number of random bits to generate, in the range 1..
170:  * @return the next pseudorandom value
171:  * @since 1.1
172:  */
173:  protected synchronized int next(int bits)
174:  {
175:      seed = (seed * 0x5DEECE66DL + 0xBL) & ((1L << 48) - 1);
176:      return (int) (seed >>> (48 - bits));
177:  }
```

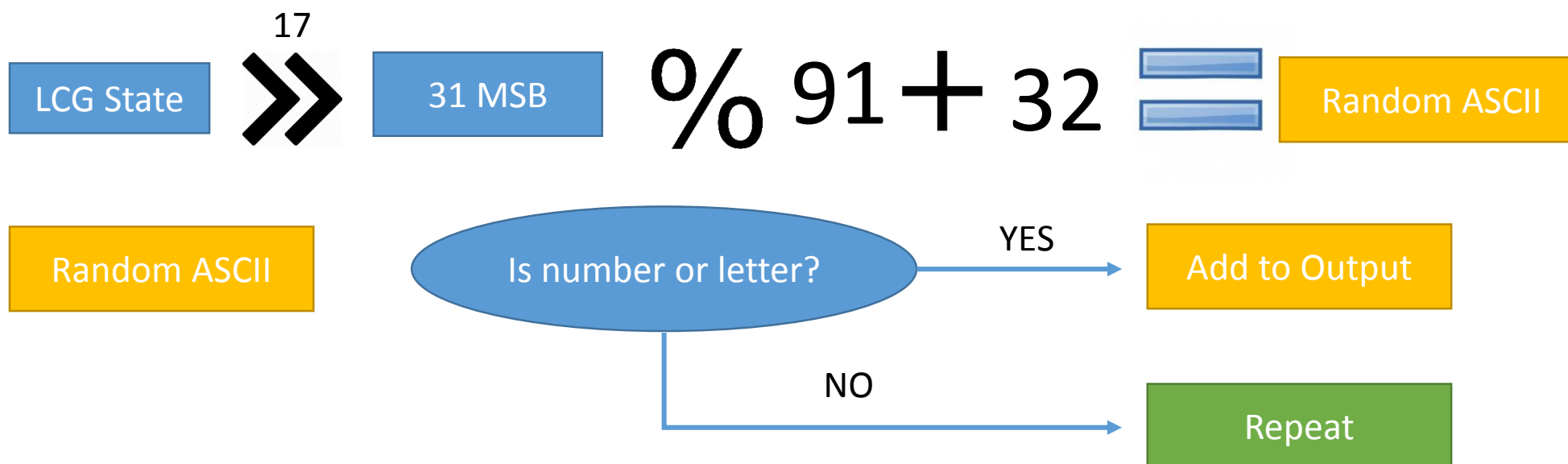
Cracking java.util.Random()

- Random.nextInt() outputs 32 bits.
- Need to crack the other 16 bits.
- Brute forcing on a regular desktop PC would take literally milliseconds.



RandomAlphaNumeric

- 1) Gets an Int from `java.util.Random()`
- 2) Grabs the most significant 31 bits (ROR)
- 3) Calculates $(\text{bits} \% 91) + 32$ to get a random ascii character.
- 4) Check if the ascii character is a number or a letter.



Problems for this attack

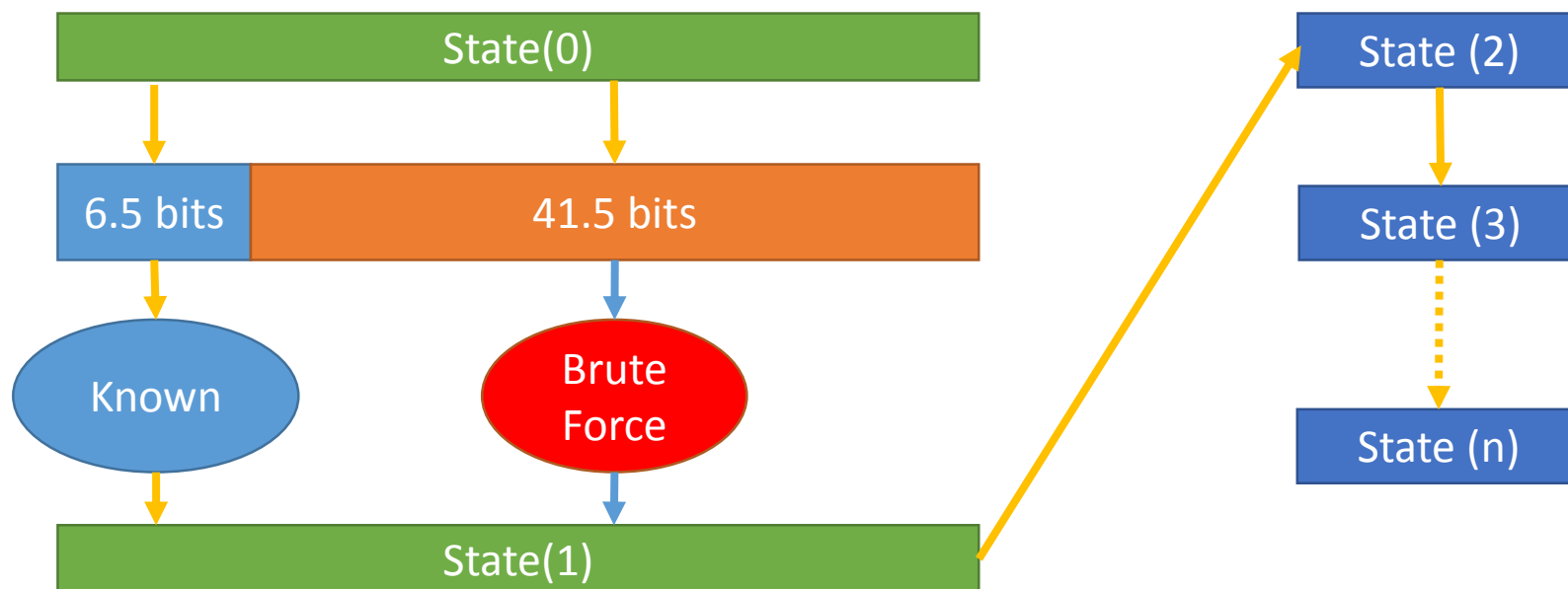


Problems for this attack

- A big chunk of the state is discarded.
- In theory, brute forcing the whole state of **48 bits** would take in my i5 around **130 hours or 5 days**.
- Which is still feasible, but a pain in the ass...

Problems for this attack

- It is possible to reduce the time required
- We **extract** state information from the first character!
- Reduces complexity by a factor of $2^{6.5}$ (91).



Problems for this attack

- So, if we steal the first 6.5 bits of the state from the first letter of the output...

```
=== Benchmark Mode ===  
Original token provided: h4zpBwnTclfXtBeiVE2T6TnaxGbT26  
Size of token:30  
Cracking state...  
Number of threads: 4  
State = 33318176254522  
40.5 bits cracked in 27.162794 seconds.  
To crack the state would take a maximum of 4916.990723 seconds.  
Or 1.365831 hours.
```

Maximum cracking time: 1 hour, 22 minutes

Problems for this attack

- Multi-thread source code included (Compile with `-lpthreads -O3`)



How do we steal those 6.5 bits?



1. We take the first byte of the sequence and we subtract 32, to get the original byte from the prng.

`Sequence[0] - 32 = First byte`

2. We apply ROL 17, to reverse the ROR from the algorithm. We get our **starting point**. This represents the **lowest possible guess**.

`First byte << 17 = Starting point`

How do we steal those 6.5 bits?

3. We calculate 91 (The modulus) ROL 17. This is going to be our **multiplier**.

$$91 \ll 17 = \text{Multiplier}$$

4. We then brute force the last 17 bits. This will be our **addendum**.

5. Each try will be then:

$$\text{Guess}[i,j] = \text{Starting point} + \text{Multiplier} * i + \text{addendum} * j$$

6. Paralelizing is as trivial as starting each thread with **incremental values** in “i”. One for each thread.

7. Each thread then increments “i” by the total number of **threads**.

Practical applications

- What is RandomStringUtils used for?
- Anti-CSRF tokens...

```
20     def manage(CeditTemplate ceditTemplateInstance) {  
21         if(session["csrf-token"] == null)  
22             session["csrf-token"] = RandomStringUtils.randomAlphanumeric(255)  
23  
24         if(creditTemplateInstance == null)  
25             render(view: "manage")  
26         else  
27             respond creditTemplateInstance  
28     }  
29
```

Practical applications

- Password reset tokens (Whoops!)

```
/**
 * Generate a reset key.
 *
 * @return the generated reset key
 */
public static String generateResetKey() {
    return RandomStringUtils.randomNumeric(DEF_COUNT);
}
```

- Never use sample apps as a start point. (Jhipster...)

Practical applications

- “Remember me” cookies (Yay!)

```
/**
 * Generate a persistent token, used in the authentication remember-me mechanism.
 *
 * @return the generated token data
 */
public static String generateTokenData() {
    return RandomStringUtils.randomAlphanumeric(DEF_COUNT);
}
```


Demo + free 0day



DEMO

Conclusions

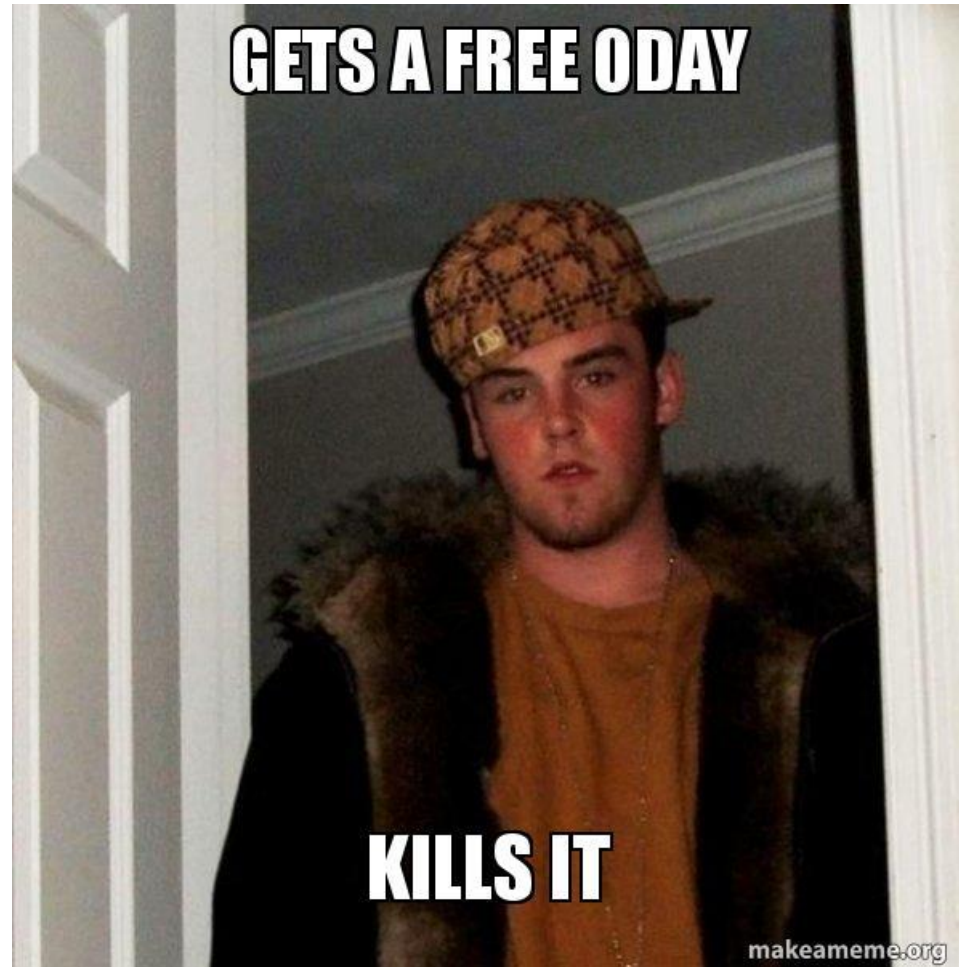
- Always look for funny looking or non-standard tokens on applications.
- Usual places to look are cookies and password reset emails.
- If you have access to the code, check the way the tokens are implemented.
- Never use the default Random() generator for security implementations.
- You can get the **code** in:

<https://github.com/alex91ar/randomstringutils/>

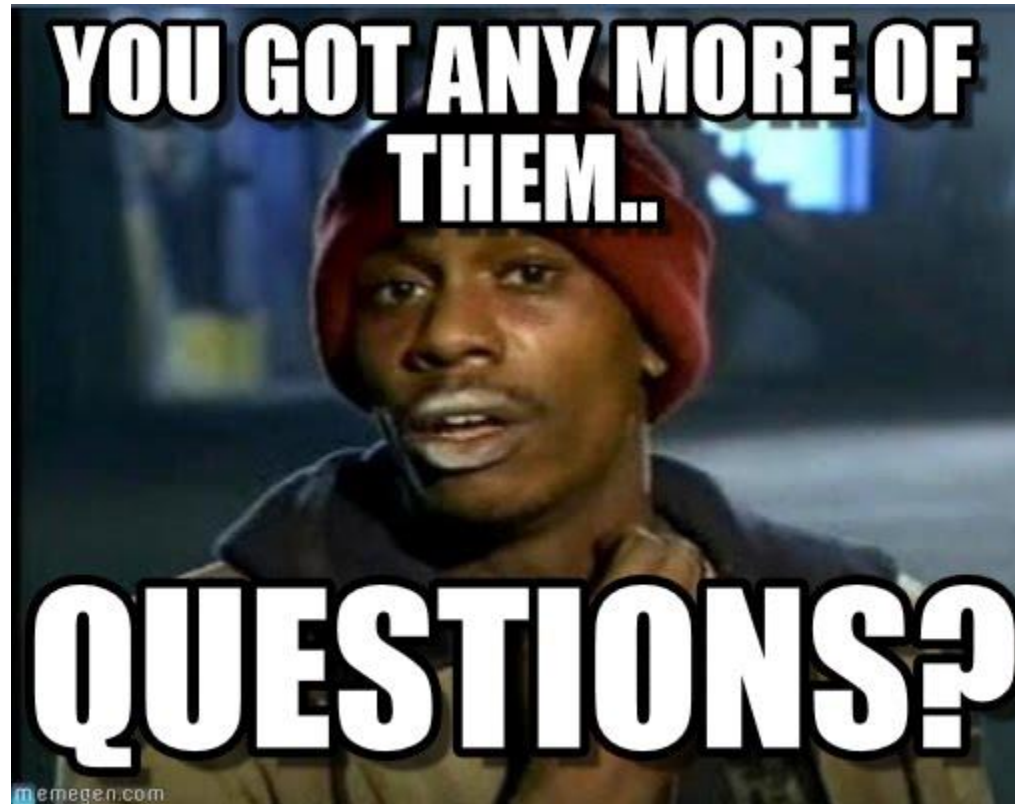
Be safe, always use... A VPN ;)



Don't be **THAT** guy...

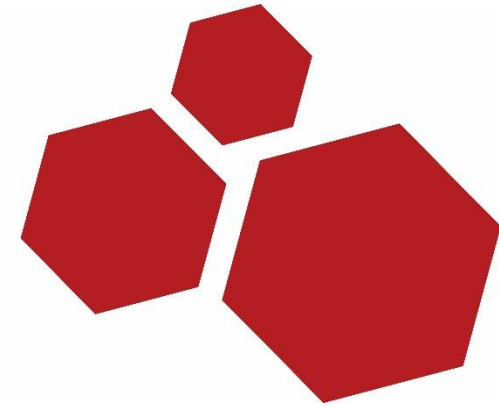


Questions?



We are hiring!

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Send your CV to:
CV@immunityinc.com

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