



Oregon  
Blockchain

# Week 3: Blockchains and Nodes



# Homework!

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- Name the purpose of blockchains and two things that use cryptography (try to not duplicate)!
- Any questions about last class/homework?



# Why do we care how this shit works



The benefits are invisible to consumers!  
No knowledge -> erodes node participation -> erodes benefits

# What is a blockchain

Decentralized network that agrees on the inclusion and ordering of transactions

Mechanisms:

1. Users (What gives the blockchain its magic)
2. Consensus protocol
3. State machine



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# Mechanism 1: Users

# Clients (FOSS Software!)

Protocol spec in yellow paper

Protocol implemented in different languages

Client	Language	Operating systems	Networks	Sync strategies	State pruning
<a href="#">Geth</a>	Go	Linux, Windows, macOS	Mainnet, Sepolia, Görli, Ropsten, Rinkeby	Snap, Full	Archive, Pruned
<a href="#">Nethermind</a>	C#, .NET	Linux, Windows, macOS	Mainnet, Sepolia, Görli, Ropsten, Rinkeby, and more	Snap (without serving), Fast, Full	Archive, Pruned
<a href="#">Besu</a>	Java	Linux, Windows, macOS	Mainnet, Sepolia, Görli, Ropsten, Rinkeby, and more	Fast, Full	Archive, Pruned
<a href="#">Erigon</a>	Go	Linux, Windows, macOS	Mainnet, Sepolia, Görli, Rinkeby, Ropsten, and more	Full	Archive, Pruned
<a href="#">Akula</a>	Rust	Linux	Mainnet, Sepolia, Görli, Rinkeby, Ropsten	Full	Archive, Pruned

# Network Users

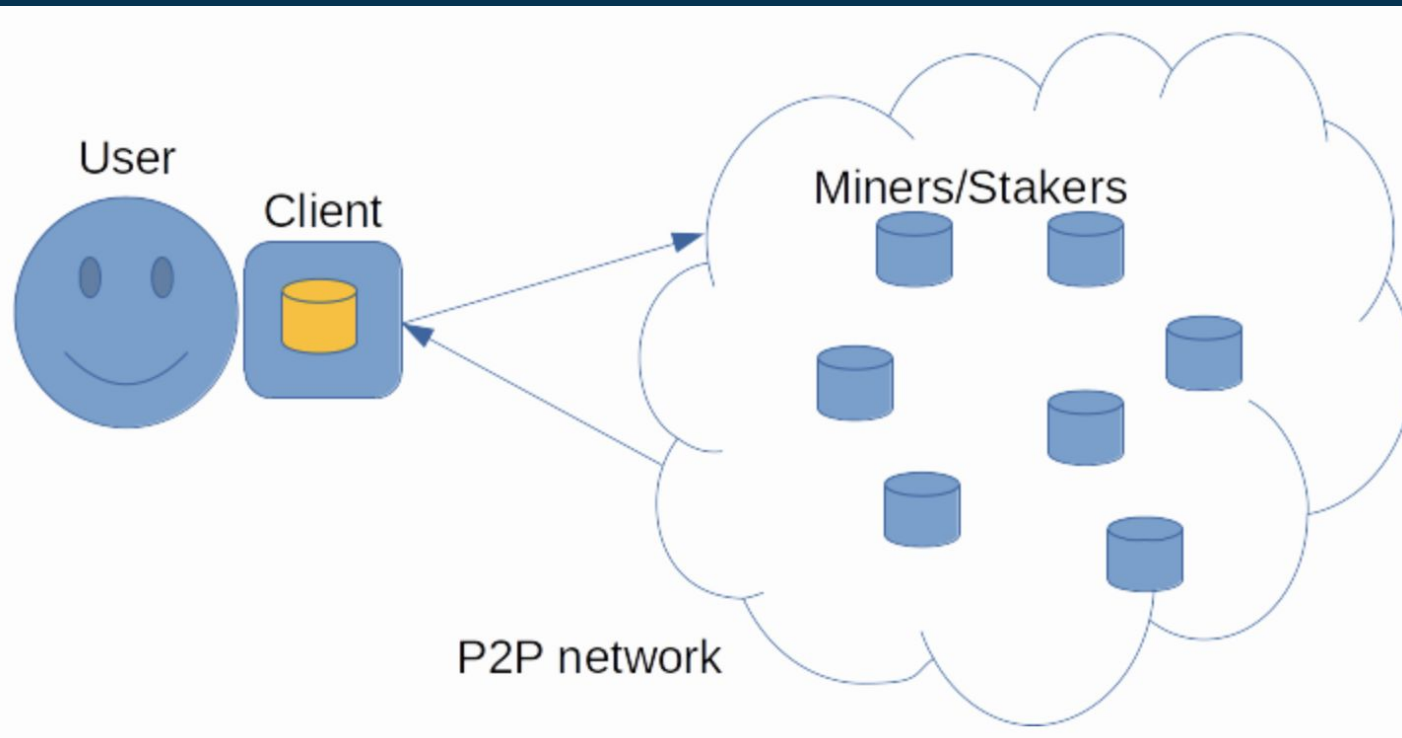
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## Block producers

- Miners & Validators
- Form consensus on what updates to publish
- Requires some hardware

## Full nodes

- Choose to accept or reject inbound updates
- Form consensus on what updates are committed





# BTC independence day



# Takeaways

Running a node gives you a vote in social consensus!

or

Using someone else's node delegates your vote



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# Mechanism 2: Consensus Protocol

# What is consensus

How a distributed system comes to agreement

State machine replication:

1. Happens in rounds
2. Everyone runs input on their own machines (Mechanism 3!)
3. Compare outputs
4. Form consensus on the truth
5. Go to next round

# Consensus Thresholds

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Consensus threshold depends on assumptions about network latency

In synchrony, requires 51% honest ( $2f + 1$ )

In partial synchrony, requires 66% honest ( $3f + 1$ )

\*  $\frac{1}{3}$  faulty can trick  $\frac{2}{3}$  honest into disagreement due to network timeout

# Classical BFT consensus ~1980s

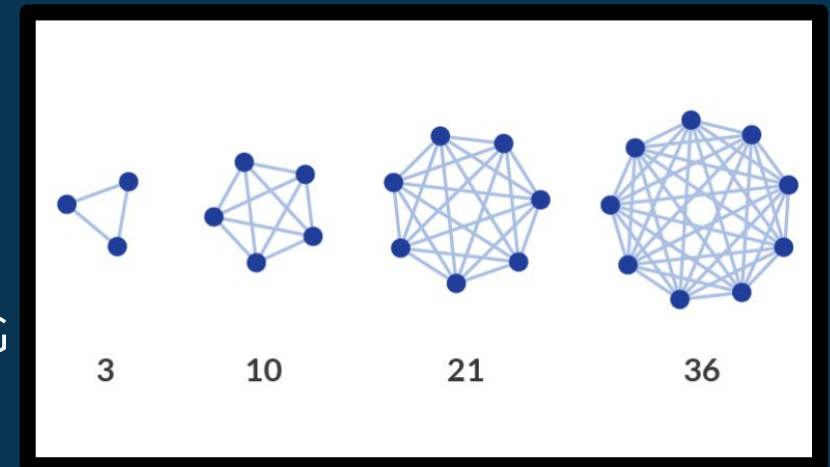
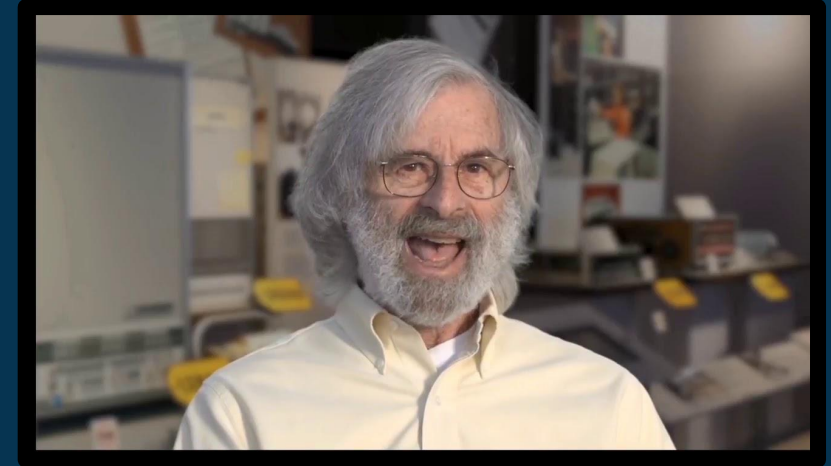
*The Byzantine Generals Problem*

Lamport et al. formalized consensus

Permissioned setting

No scale because of high communication complexity 🙄

\*Solana, Polygon, Cosmos, Sui/Aptos, Ethereum FFG



# Nakamoto Consensus ~2010

Invented by a pseudonymous nerd on the internet

- Relaxed assumptions
- Changed voting structure for sybil resistance and scaling

\*Bitcoin, Ethereum, Cardano, etc



# Nakamoto's Breakthrough - Voting Structure

Can't authenticate humans!  
Vote w/ resources

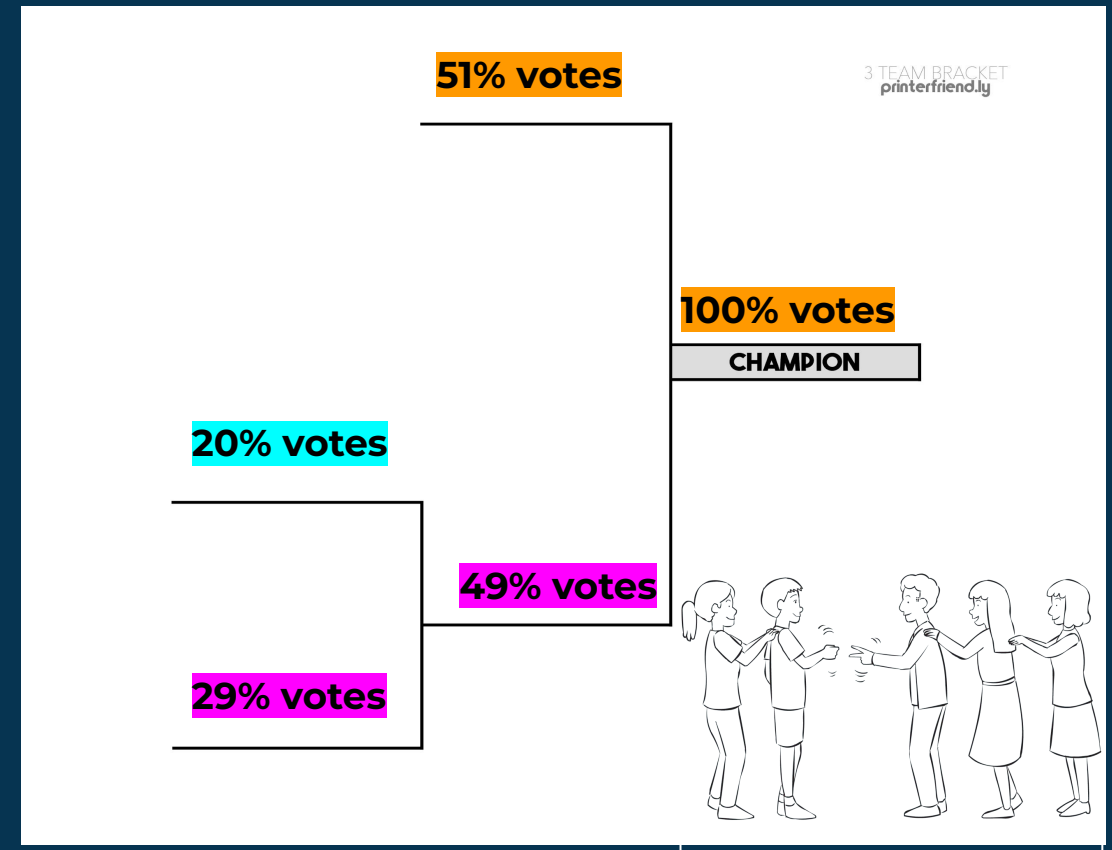
\*PoW = compute (hashing!)

\*PoS = Staked collateral

Fork choice = Longest Chain

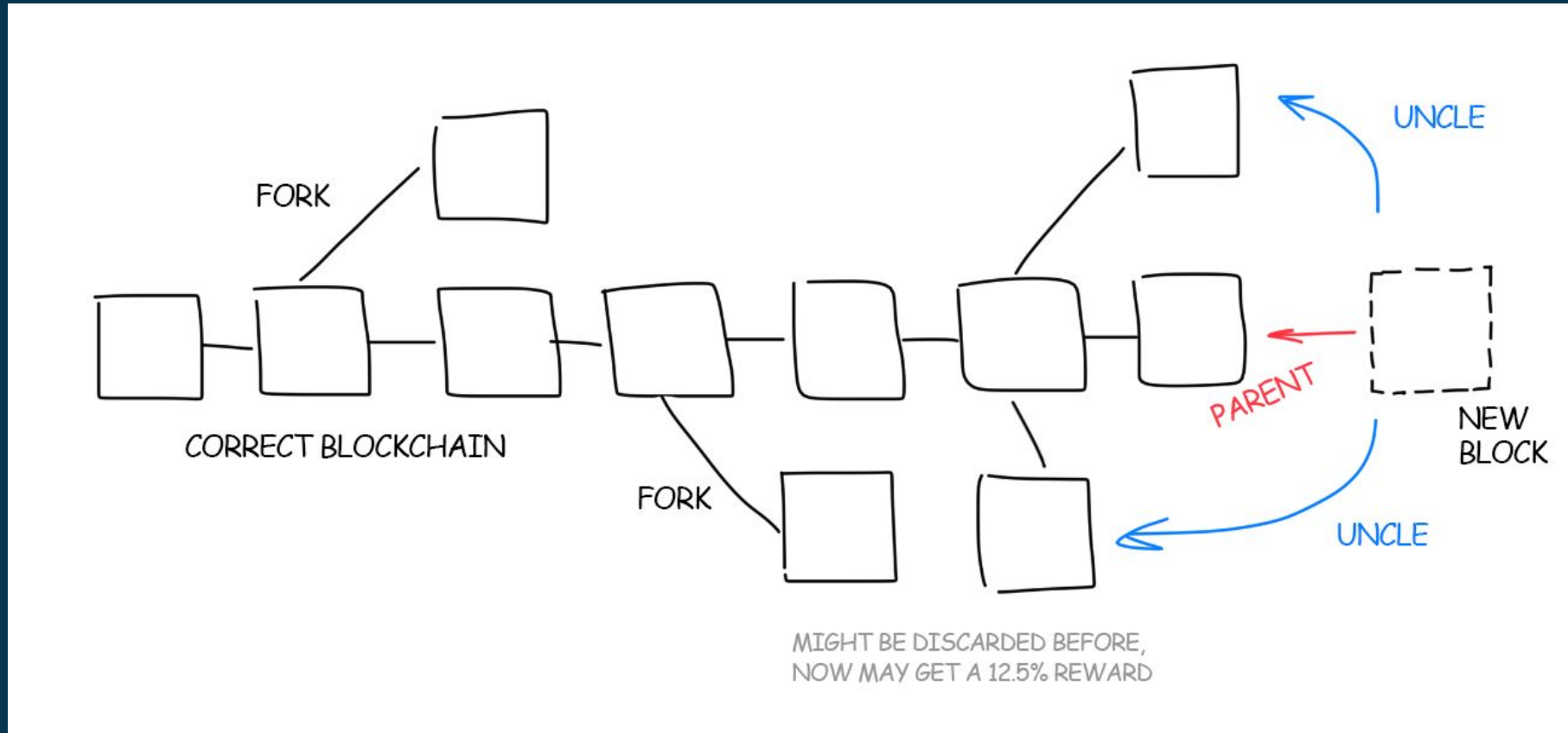
Breakthroughs:

1. Permissionless participation
2. Node participation doesn't affect performance 😊





# Large block times for Synchrony!



# Carrots and Sticks (Incentives)

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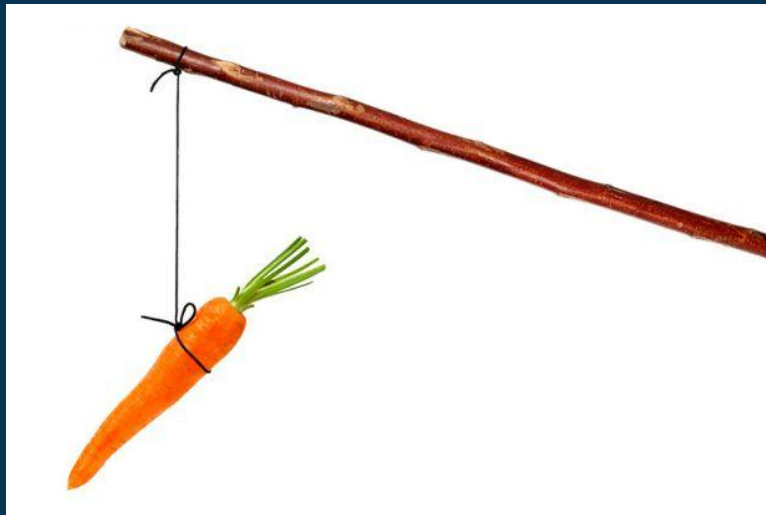
	Carrot	Stick	Full node punishment
PoW	tx fees + inflation	Mining on wrong chain incurs electricity costs & no carrots	Miners misbehaving, can remove voting power by changing hash function (makes mining equipment obsolete) !!Removes voting power of all miners!!
PoS	tx fees + inflation	Voting on wrong chain causes collateral to be slashed & no carrots	Validators misbehaving, can remove voting power of individual validators by slashing

\*Game theory (cryptoeconomics) is very important for blockchains since haters can join!

\*\*Must convince people that the inflation is valuable for 🥕 to work!

# Takeaways

1. Voting structure of NC was a breakthrough -> humongous & permissionless networks
2. Incentive alignment important!
3. Consensus is a rich and complex field! ([click here](#))





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# Mechanism 3: State Machine

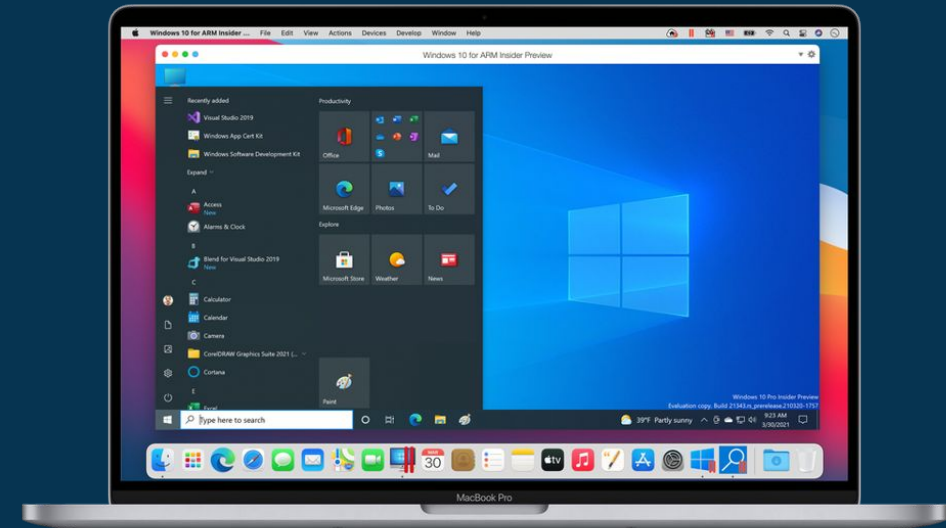
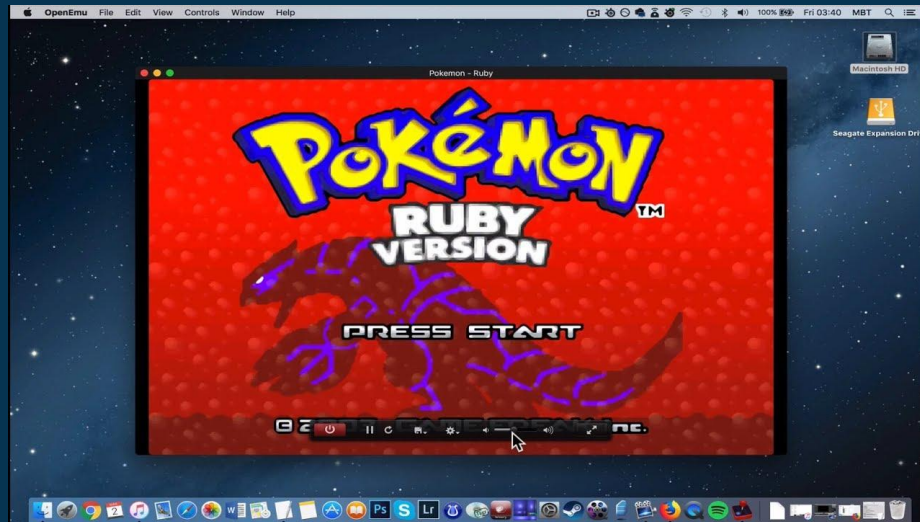
# State? Machine?

- State = snapshot (accounts, balances, etc)
  - \*Maintained in giant data structure known as Merkle tree  
(Invented by OG cryptographer from last week using hashing!)
- Consensus (mech. 2) only orders transactions, state built by running txs sequentially
- Full nodes enforce state transitions are valid

# Virtual Machines... halting problem

Virtual machines define what changes to state can be made

Let you run fake computer on real computer!



# Why blockchain VMs

Metering - pay fee based on # of opcodes you use

Makes outputs deterministic - consensus 😊

Turing complete - compute only limited by cost

# Ethereum Virtual Machine (EVM)



Higher level language - Vyper

High level language - Solidity

Low level language - Yul

Assembly code - opcodes

Bytecode (0s & 1s)

Instruction set ('fake' hardware)





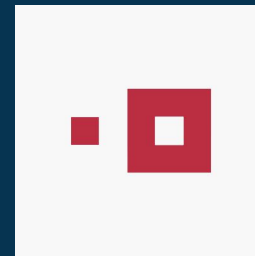
# VMs are the developers playgrounds

Defines what language they code in

- Compatibility/toolchain/community!

Stuck in a bad playground?

- transpilers (high level -> high level)
- compilers (Custom VMs)



# Takeaways

Virtual Machines are Crazy

# What did we learn today?

How blockchains work!

Social consensus formed by users (mech. 1)

Technical consensus formed by protocol (mech. 2)

What you can do is defined by state machine (mech. 3)

# Onboarding Checklist



Week 1: Introductions



Week 2: What blockchains solve



Week 3: How a blockchain works

Week 4: How to use a blockchain

Week 5: Social layer



Run a node! Post  
screenshot in discord when  
you get it up and running

15 minutes of twitter

