Android UI Library 4.1.1 Release Notes

Release Date

2017.06.06

Highlights

- Compatibility with Android Mobile SDK 4.1.1
- · Minor bug fixes

Supported Android Mobile SDK

DJI Android Mobile SDK v4.1.1: download at https://developer.dji.com/mobile-sdk/downloads/.

Android Compatibility

UI Libraries is compatible with Android 4.2 and above.

Supported Products

Products	* Matrice 200 * Inspire 2 * Mavic Pro * Phantom 4, Phantom 4 Pro & Phantom 4 Advanced * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

Supported Firmware

• Matrice 200: upcoming

• Phantom 4 Advanced: 2.1.0.0

• Inspire 2: 1.0.0330

• Phantom 4 Pro: 1.3.0509

Z30: 1.0.0.20N3: 1.7.0.0

• Mavic Pro: 1.3.7

• Matrice 600 Pro: 1.0.1.20

• Matrice 600, RTK and Ronin MX: 1.0.1.20

Phantom 4: 1.2.602Zenmuse XT: 1.24.0.10Zenmuse Z3: 1.10.1.40

• Inspire 1 Pro (X5 camera): 1.10.1.40

• Inspire 1 RAW (X5R camera): 1.10.1.40

• Osmo: 1.8.2.40

• Inspire 1: 1.10.1.40

• Osmo Pro (X5 camera): 1.3.0.40

Osmo RAW (X5R camera): 1.3.0.40

• Osmo+: 1.5.0.90

• Osmo Mobile: 1.5.0.70

• Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

Phantom 3 4K: 1.5.40Matrice 100: 1.3.1.0Lightbridge 2: 1.1.60

• A3: 1.7.0.0

Known Issues

- UI Library is currently incompatible with the Osmo products on Android.
- Mavic: HD signal status widget is empty.
- Sometimes Preflight Checklist values are stale: Stale values are refreshed when aircraft pushes new data.
- Phantom 4 Pro & Mavic: Resetting camera gives false-negative time-out; camera does reset.
- Camera settings on some aircraft: Color filters have literal string names, instead of descriptive names, e.g.: ""Film B" instead of "Blockbuster".

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Android UI Library 4.0.1.1.0.0 Release Notes

Release Date

2017.04.18

Highlights

- UI widgets for aircraft state seen typically on an FPV screen (e.g. Battery icon)
- UI widgets for some automated controls (e.g. auto take-off)
- UI panels for camera settings (exposure and others)
- · A preflight checklist panel
- Elements with assets and logic tied to the SDK
- Elements which are more responsive to settings changes than in the public beta

Included in this Release

- UI Library
- A sample app showing how to use the UI Library in its default implementation, and how to customize widgets
- Documentation introducing UI Libraries

Supported Android Mobile SDK

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Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

Supported Firmware

• Inspire 2: 1.0.0330

• Phantom 4 Pro: 1.3.509

Z30: 1.0.0.20N3: 1.7.0.0

• Mavic Pro: 1.3.6

• Matrice 600 Pro: 1.0.0.80

• Matrice 600, RTK and Ronin MX: 1.0.0.80

Phantom 4: 1.2.602Zenmuse XT: 1.24.0.10Zenmuse Z3: 1.10.1.40

• Inspire 1: 1.10.1.40

• Inspire 1 Pro (X5 camera): 1.10.1.40

• Inspire 1 RAW (X5R camera): 1.10.1.40

• Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

Phantom 3 4K: 1.5.40Matrice 100: 1.3.1.0Lightbridge 2: 1.1.50

• A3: 1.7.0.0

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