



## 2. How JavaScript Code is executed? ❤️ & Call Stack

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### 🔍 Questions and Answers

#### 1. What is an Execution Context in JavaScript?

**Q:** What does "Execution Context" mean in JavaScript?

**A:** An Execution Context is the environment in which JavaScript code is evaluated and executed. It encompasses the variable environment (memory component) and the thread of execution (code component).

**Analogy:** Think of an Execution Context as a workspace where all the tools (variables and functions) are laid out, and tasks (code) are carried out step by step.

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#### 2. What are the Phases of Execution Context?

**Q:** What happens during the two phases of an Execution Context?

**A:** The Execution Context operates in two phases:

- **Memory Creation Phase:** JavaScript scans the code, allocates memory for variables and functions, and initializes variables with `undefined`. Functions are stored with their code.
- **Code Execution Phase:** JavaScript executes the code line by line, assigning values to variables and invoking functions.

#### Example:

```
var x = 5;
function greet() {
  console.log("Hello");
}
```

- **Memory Creation Phase:** `x` is allocated with `undefined`, and `greet` is stored with its function code.
- **Code Execution Phase:** `x` is assigned the value `5`, and `greet` is ready to be invoked.

### 3. How does the Call Stack work?

**Q:** What is the Call Stack, and how does it function in JavaScript?

**A:** The Call Stack is a data structure that keeps track of function calls. It operates on a Last In, First Out (LIFO) principle: the last function called is the first one to finish. When a function is called, its Execution Context is pushed onto the stack; when it finishes, it's popped off.

**Analogy:** Imagine a stack of plates in a cafeteria. The last plate added is the first one to be removed. Similarly, the last function called is the first one to complete execution.

### 4. What is Hoisting in JavaScript?

**Q:** How does hoisting affect variable and function declarations?

**A:** Hoisting is JavaScript's behavior of moving declarations to the top of their scope during the compile phase. This means variables and functions can be used before they are declared.

#### Example:

```
console.log(a); // undefined
var a = 10;
```

In this example, `a` is hoisted and initialized with `undefined`, so the `console.log` doesn't throw an error.

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## 5. How does Function Execution Context work?

**Q:** What happens when a function is invoked?

**A:** When a function is called, a new Execution Context is created for that function. This context has its own memory and code components. It goes through the same two phases: memory creation and code execution.

**Example:**

```
function square(num) {
  return num * num;
}
```

When `square(4)` is called, a new Execution Context is created for `square`, and the code inside it is executed.

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## Summary and Key Takeaways

- **Execution Context:** The environment where JavaScript code is executed, consisting of the memory and code components.
- **Two Phases:** Memory Creation (allocating memory and initializing variables) and Code Execution (executing code line by line).
- **Call Stack:** A stack data structure that manages the execution order of function calls.
- **Hoisting:** JavaScript's behavior of moving declarations to the top, allowing variables and functions to be used before they are declared.
- **Function Execution Context:** Each function call creates a new Execution Context with its own memory and code components.