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FINAL REPORT:

defi.money

ChainlinkEMA

June 2024

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1. Project Details

Important:

Please ensure that the deployed contract matches the source-code of the last commit hash.

Project	Defi.money-ChainlinkEMA
Website	defi.money
Language	Solidity
Methods	Manual Analysis
Github repository	https://github.com/defidotmoney/dfm-contracts/blob/67a8a66e0e194176cc478f3dd2fa3daf996e580b/contracts/cdp/oracles/ChainlinkEMA.sol
Resolution 1	https://github.com/defidotmoney/dfm-contracts/blob/7d348762d57985b745baeb743c99565b0ee900e0/contracts/cdp/oracles/ChainlinkEMA.sol

2. Detection Overview

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
High	2	2		
Medium	0			
Low	1			1
Informational	2	1		1
Governance	0			
Total	5	3		2

2.1 Detection Definitions

Severity	Description
High	The problem poses a significant threat to the confidentiality of a considerable number of users' sensitive data. It also has the potential to cause severe damage to the client's reputation or result in substantial financial losses for both the client and the affected users.
Medium	While medium level vulnerabilities may not be easy to exploit, they can still have a major impact on the execution of a smart contract. For instance, they may allow public access to critical functions, which could lead to serious consequences.
Low	Poses a very low-level risk to the project or users. Nevertheless the issue should be fixed immediately
Informational	Effects are small and do not post an immediate danger to the project or users
Governance	Governance privileges which can directly result in a loss of funds or other potential undesired behavior

3. Detection

ChainlinkEMA

The ChainlinkEMA contract is an oracle handler contract that fetches a price from a Chainlink oracle. Contrary to standard oracle handler contracts, this contract does not only return the nominal price but incorporates an EMA calculation mechanism which returns the 10m EMA for the corresponding price.

There are two distinct scenarios:

- a) Standard EMA calculation: The most recent EMA and the next matched price for an interval is taken and the next EMA is calculated. This is done using a loop until the most recent period is reached.
- b) New EMA calculation: Since the previous approach would require at some point a potentially large gas-consumption due to increased looping-size, an additional mechanism was implemented which is triggered whenever more than 20 minutes since the past update have been passed. In that scenario it will simply fetch 20 (or potentially less) prices from the last 20 minutes and apply the EMA calculation upwards beginning from the most historical price

Privileged Functions

- none

Issue_01	Incorrect assumption that querying non-existing data in historical roundId will break EMA calculation
Severity	High
Description	<p>The _getNextRoundData function incorporates a try/catch pattern to fetch the next round data:</p> <pre>try chainlinkFeed.getRoundData(roundId + 1) returns (uint80 round, int answer, uint, uint updatedAt, uint80) {</pre> <pre> return _validateAndFormatResponse(round, answer, updatedAt); }</pre> <pre>catch { // handle case where chainlink phase has increased uint80 nextRoundId = ((roundId >> 64) + 1) << 64; return _getRoundData(nextRoundId); }</pre> <p>The rationale behind this try/catch pattern is the assumption that the getRoundData call will revert if we have reached the end of an aggregatorRound. This assumption seems to be however incorrect.</p> <p>Consider an example based on the current ETH/USD implementation:</p> <p>https://etherscan.io/address/0x5f4eC3Df9cbd43714FE2740f5E3616155c5b8419#readContract</p> <p>current aggregatorId = 6 past aggregatorId = 5</p>

In our example, we would take a look at the transition when the aggregatorId was changed from 5 to 6 and fetch the latest roundId for this state:

```
aggregatorId = 5  
roundId = 45034  
-> 92233720368547803114
```

This value returns a valid answer:

6. getRoundData

get data about a round. Consumers are encouraged to check that they're receiving fresh data by insp AggregatorV3Interface have slightly different semantics for some of the return values. Consumers sh from all of them.

Note that answer and updatedAt may change between queries.

_roundId (uint80)

92233720368547803114

Query

└ roundId uint80, answer int256, startedAt uint256, updatedAt uint256, answeredInRound uint80

[getRoundData(uint80) method Response]

```
>> roundId uint80: 92233720368547803114  
>> answer int256: 178244000000  
>> startedAt uint256: 1683827747  
>> updatedAt uint256: 1683827747  
>> answeredInRound uint80: 92233720368547803114
```

If we now increase the value by 1, we cross the end of this roundId. Based on the assumption in the code, this means the **call reverts**.

Surprise: It does not revert but return 0,0,0:

6. getRoundData

get data about a round. Consumers are encouraged to check that they're receiving fresh data by inspecting AggregatorV3Interface have slightly different semantics for some of the return values. Consumers should check from all of them.

Note that answer and updatedAt may change between queries.

_roundId (uint80)

92233720368547803115

Query

↳ roundId uint80, answer int256, startedAt uint256, updatedAt uint256, answeredInRound uint80

[getRoundData(uint80) method Response]

```
>> roundId uint80: 92233720368547803115
>> answer int256: 0
>> startedAt uint256: 0
>> updatedAt uint256: 0
>> answeredInRound uint80: 92233720368547803115
```

Therefore, the try/catch pattern will not fall into the catch condition and the _validateAndFormatResponse call reverts the whole transaction, effectively DoS'ing the price fetching mechanism up to 20 minutes.

Interestingly, the Chainlink docs state the following:

"To get the historical data for previous aggregators, decrement the [phaseId](#) and start from round 1. Loop over the [getRoundData function](#). Start at 73786976294838206465 and increment it until you get a revert. This means that you reached the last round for the underlying aggregator. The same process could be repeated for previous [phaseIds](#) (3,2,1)."

As provided in our PoC, their documentation is simply **wrong**.

Recommendations

As we mentioned above, per their documentation, the call should revert. This means, we have two potential outcomes whenever the end of an aggregatorId is reached:

- Revert (as stated in their docs)
- Return 0,0,0 (as provided in our PoC)

The problem is, there is no guarantee on which outcome can happen, as it might be different based on their past aggregator implementations and it might also be different in the future.

This means, the function must be refactored to properly handle **both conditions**, and once one of these conditions is met, the function should invoke the `getRoundData` function with `roundId = 1` for the next aggregator round.

This change must be executed with utmost importance and must be checked properly. Bailsec therefore retains the right to charge a small nominal fee depending on the refactoring methodology of the function.

Comments / Resolution

Resolved.

Issue_02	Querying Chainlink price from the 0th round in a new phase returns a price equal to zero
Severity	High
Description	<p>Chainlink feed is a proxy contract that receives the price from its underlying aggregator.</p> <p>Each time the aggregator is changed <code>phaseId</code> gets incremented and the new aggregator <code>roundId</code> starts at 1.</p> <p>The <code>phaseId</code> and aggregator <code>roundId</code> are packed inside a single <code>uint80</code> value:</p> <pre>uint80(uint256(phaseId) << 64 aggregatorId);</pre> <p>The <code>ChainlinkEMA</code> contract assumes in several places that the aggregator <code>roundId</code> starts at 0 and tries to query the price at that</p>

point.

The issue is when you try to query the price at a non-existing `roundId` it will return zero values for `price` and `updatedAt`. This results in reverts as `_validateAndFormatResponse` function only allows `price > 0`.

There are two instances of this issue.

`_getNextRoundData` function where:

- If the `getRoundData` *potentially* reverts due to hitting the last `roundId` in a phase, it tries to query the first data point in the next phase.
- `phaseId` is increased by 1, but the `roundId` equals 0.

`_calculateNewEMA` function where:

- It tries to fetch the Chainlink response for the 0th `roundId` for the existing aggregator.
- This occurs when the `response.roundId` is equal to the 1st `roundId` in a phase.

The reason why this issue is raised as high severity is the fact that it will break the price fetching mechanism for a maximum of 20 minutes.

Recommendations

Implement the following changes:

```
- if (response.roundId & type(uint64).max == 0) {
+if (response.roundId & type(uint64).max == 1) {

- uint80 nextRoundId = ((roundId >> 64) + 1) << 64;
+uint80 nextRoundId = (((roundId >> 64) + 1) << 64) + 1;
```

Comments / Resolution

Resolved.

Issue_03	
Inconsistency within _calculateNewEMA will slightly alter EMA	
Severity	Informational
Description	<p>In `_calculateNewEMA`, a chainlink response which was updated in the same timestamp as `observationTimestamp` would be incorporated in the EMA calculation.</p> <p>This is inconsistent with `_calculateLatestEMA` which will only incorporate data from chainlink which happened in a timestamp before the `observationTimestamp`. It is standard in EMA implementations to only incorporate data from the past, rather than the same block as the observation timestamp.</p>
Recommendations	<p>- if(response.updatedAt > observationTimestamp)</p> <p>+ if(response.updatedAt ==> observationTimestamp)</p>
Comments / Resolution	Resolved.

Issue_04	
Frequent Chainlink updates can cause gas over-consumption	
Severity	Low
Description	<p>The initial EMA calculation is done by fetching the SMA over the period in question. In our example that would be the average of the past 10 intervals.</p> <p>However, the current system is using a different approach which favors the first data point much more than all recent data points. This will result in a difference compared to the SMA.</p>
Recommendations	Consider using the SMA instead.
Comments / Resolution	Acknowledged, this risk is accepted by the dev and therefore the first 20 observations are used.

Issue_05 Frequent Chainlink updates can cause gas over-consumption	
Severity	Informational
Description	<p>Some chains like Arbitrum have an average block time of less than 1 second. Theoretically, Chainlink can push multiple updates within a second.</p> <p>In case a ChainlinkEMA contract is configured with:</p> <ul style="list-style-type: none"> - Large number of observations - Long-duration interval <p>Coupled with frequent Chainlink updates it can result in excessive loop counts as for each <code>roundId</code> the <code>_calculateNewEma</code> and <code>_calculateLatestEMA</code> tries to fetch the response.</p>
Recommendations	No change is needed just take into account the heartbeat of the Chainlink feed while configuring each ChainlinkEMA contract.
Comments / Resolution	Acknowledged.